



0526CH05



# Rip Van Winkle



*This story is about Rip Van Winkle, a good-natured but lazy man, who goes away into the hills and falls asleep. When he awakens twenty years later, Rip finds that quite a few things have changed!*

Many years ago, at the foothills of the Kaatskill (Kat-skill) mountains, was a little village. In the village lived a simple, good-natured fellow named Rip Van Winkle. He was a kind neighbour, ready to help anyone. Everyone in the village liked him. The children of the village shouted with joy whenever they saw him because he played with them, he taught them to fly kites and shoot marbles, and told them long stories.

The only problem with Rip was that he was very lazy. He did no work on his own farm and just idled away his time. His fences were falling to pieces. His cow was going astray. Weeds grew on his farm. Rip's constant companion was his dog, named Wolf. To avoid work, he would walk away into the forest with his dog.

One day, Rip just walked on and on and reached the highest part of the mountains. It was late in the afternoon when he reached there. Tired after his long climb, he lay down and began daydreaming. It was soon evening and he realised it would be night by the time he reached his village.



Marigold







Suddenly, he heard a voice calling out, “Rip Van Winkle, Rip Van Winkle!” He looked around and saw a short, old man, with thick hair and a grizzled beard walking towards him with a barrel. He made signs to help him carry the barrel. Rip hurried to help the stranger who

caught his hand tightly. Together they reached a place where there were some more odd looking men, playing ninepins. They were all dressed the same way and all of them had beards of various shapes and colours. Even though they were playing a game, their faces were serious and



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there was silence! The only sound was the noise of the balls, which echoed in the mountains like thunder.

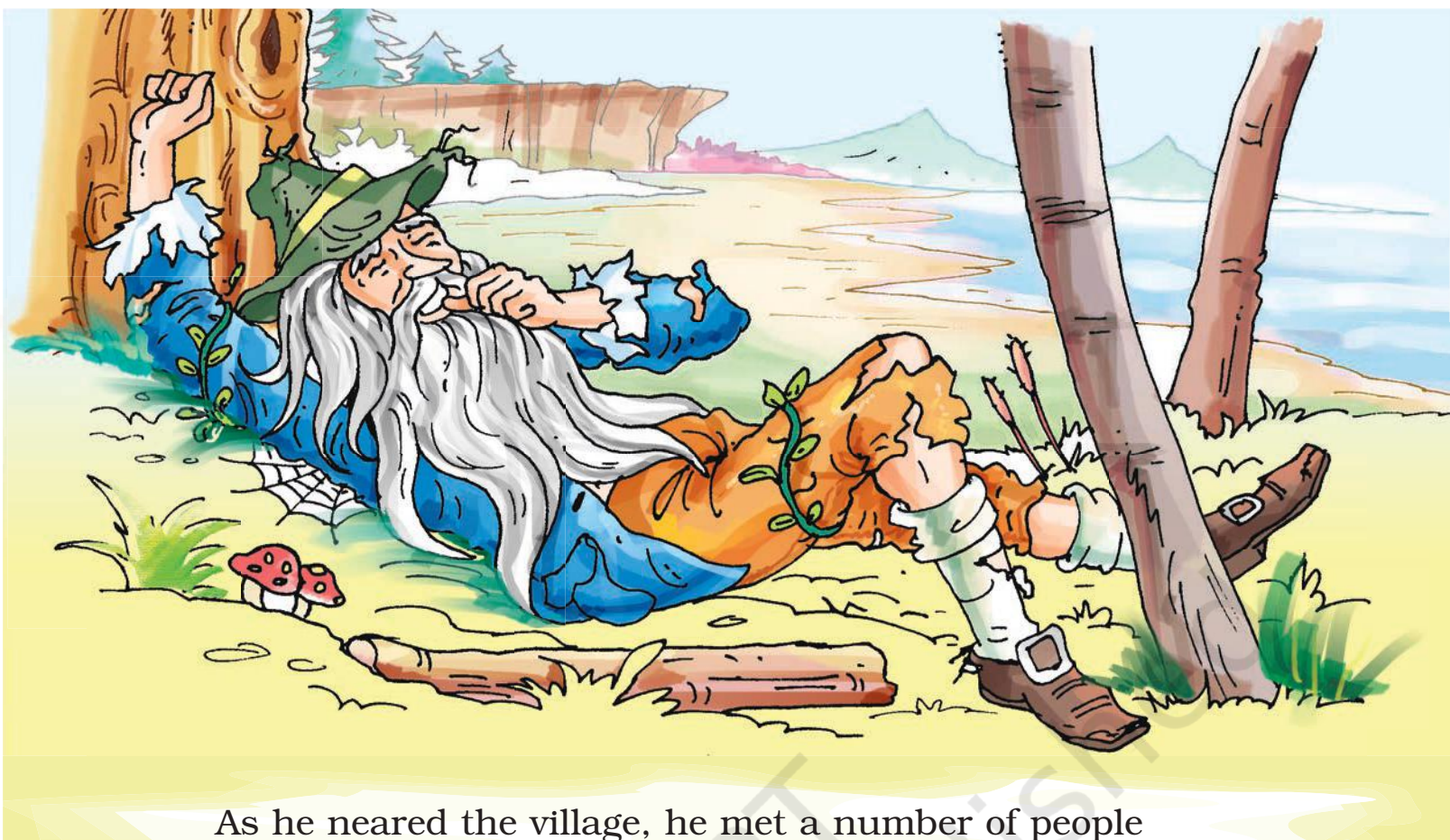
As Rip and his companion reached them, they stopped playing and stared at Rip with a fixed gaze. Rip was really frightened. His companion emptied the contents of the barrel into glasses and made Rip drink it. Rip obeyed as he was trembling with fear. Since he was thirsty he drank a few more glasses and slowly fell into a deep sleep.

On waking up, he found that he was at the place where he had first met the old man. He rubbed his eyes — it was a bright sunny morning. “Surely, I have not slept here all night,” thought Rip.

He looked around for Wolf, but he was nowhere. Rip whistled for him. “Wolf! Wolf!” he then shouted. No dog was to be seen. “Where has this dog gone?” he muttered to himself. He began to descend the mountain to go back to his village.







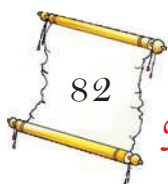
As he neared the village, he met a number of people but he didn't know any of them. The villagers also stared at him equally surprised. "Who is this man?" said one.

"I've never seen him before," said another, "look at his long white beard and his wrinkled face."

On hearing this, Rip stroked his chin and, to his astonishment, he found his beard had grown a foot long, and it was all white!

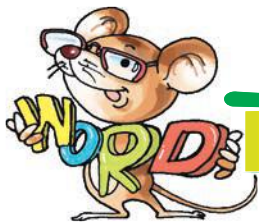
An old woman walked up to him and looked at his face for a moment. Then she exclaimed — "It is Rip Van Winkle! Welcome home again, old neighbour! Where have you been these twenty long years?"

(Adapted from *The legend of Rip Van Winkle*  
by Washington Irving)



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## Fun with New Words

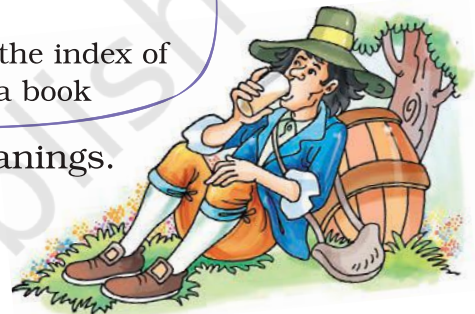
1. Circle the correct meaning of the given words. You may need to use the dictionary.

<b>idled away</b>	wasted	rested	admired
<b>constant</b>	coffee	construct	steady
<b>companion</b>	dog	stranger	partner
<b>realise</b>	to understand	to set free	real
<b>descend</b>	to not send	to be decent	to move down
<b>barrel</b>	a wooden container	a musical instrument	a bag
<b>contents</b>	to be happy	the ingredients	the index of a book

2. Match the words in the box with their meanings. You may take the help of a dictionary.

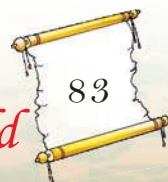
grizzled      astonished      foothills  
stroked      familiar

near the lower part of a mountain \_\_\_\_\_  
with grey hair \_\_\_\_\_  
to rub gently \_\_\_\_\_  
to be very surprised \_\_\_\_\_  
known to you \_\_\_\_\_



## Let's Read

1. Say whether the following sentences are **True** or **False**.
- (i) Rip was kind to children. \_\_\_\_\_
- (ii) Rip was a hardworking man. \_\_\_\_\_

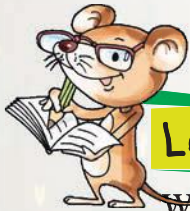




- (iii) The short old man on the mountain was his constant companion. \_\_\_\_\_
- (iv) Rip helped the old man on the mountains because he wanted to have a drink from the barrel. \_\_\_\_\_
- (v) Rip was away for twenty years because he was asleep on the mountains. \_\_\_\_\_
- (vi) The drink from the barrel made him fall asleep for twenty years. \_\_\_\_\_
- (vii) Nobody recognised Rip when he came back because he had reached the wrong village. \_\_\_\_\_

2. Complete the following sentences.

- (i) Rip's village was situated \_\_\_\_\_.
- (ii) The children of the village loved him because \_\_\_\_\_.
- (iii) \_\_\_\_\_ was his constant companion.
- (iv) The villagers stared at him because \_\_\_\_\_.
- (v) The old woman who recognised Rip was \_\_\_\_\_.



Work in groups of four.

1. What were the strange things about the men on the mountains?

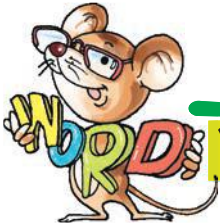
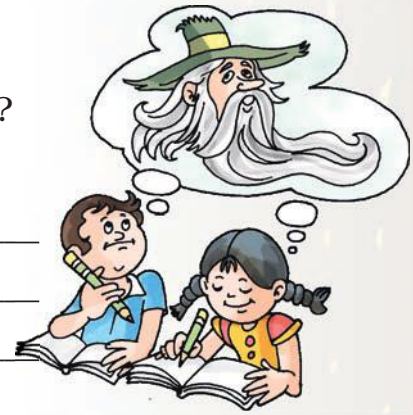
- (i) \_\_\_\_\_
- (ii) \_\_\_\_\_
- (iii) \_\_\_\_\_
- (iv) \_\_\_\_\_



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2. What kind of a man was Rip Van Winkle?

- (i) He was a kind neighbour.  
(ii) \_\_\_\_\_  
(iii) \_\_\_\_\_  
(iv) \_\_\_\_\_



## Vocabulary Building

1. Pick out the names of the games mentioned in the story.

\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_  
\_\_\_\_\_



2. Sometimes we join two words to make a describing word. For example, Rip was a **good-natured** man, everybody liked him.

Here are some more describing words. Use them to complete the given paragraph.

long-sleeved	high-heeled	well-dressed
open-mouthed	sweet-looking	odd-looking
part-time		

Mrs Das has a \_\_\_\_\_ job in a clothes shop. Yesterday, an \_\_\_\_\_ woman walked



into the shop. She was wearing \_\_\_\_\_ shoes.  
 A \_\_\_\_\_ dog was with her. "I want a  
 \_\_\_\_\_ shirt for my dog, please," she  
 said. "For your dog?" asked Mrs Das, \_\_\_\_\_  
 in surprise. "Yes," replied the woman. "I want him to be  
 \_\_\_\_\_ for my next party."

### 3. Silent letters

What is common in the following groups of words?

- (i) **k**nee, **k**nife, **k**not, **k**now \_\_\_\_\_  
 (ii) neighbour, daughter, fight, straight \_\_\_\_\_  
 (iii) honest, honour, hour, heir \_\_\_\_\_

Try and make more silent letter words.

**g**nat : \_\_\_\_\_,  
 tong**ue** : \_\_\_\_\_,  
 ch**al**k : \_\_\_\_\_,  
 whist**le** : \_\_\_\_\_,

### 4. Read the two paragraphs given below.

My mother is always **awake** before anyone else in the family. I usually **wake up** after 6 o' clock. I loll around **lazily** for a few minutes. Then I **get up** and get dressed for school.

At bedtime, I read a story book. When I feel tired I **lie down** and go to sleep very **quickly**. I fall asleep in no time at all!



- (i) Now find the opposites of the following words from the paragraphs and complete the table.

awake	asleep
wake up	_____
get up	_____
lazily	_____



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(ii) Fill in the blanks using the words in the previous questions.

(a) \_\_\_\_\_ and \_\_\_\_\_ quickly!

You will be late for school.

(b) Shh! The baby is \_\_\_\_\_. Don't make a sound, or she will \_\_\_\_\_.

(c) Are you still \_\_\_\_\_? You should be \_\_\_\_\_ now or you will not be able to \_\_\_\_\_ in the morning for school.



### Let's Talk

1. Lots of things must have happened in the village when Rip was away. Imagine you are the neighbour who greets Rip after 20 years. One student should act as Rip. Tell Rip about all that had happened in the village after he left.

*(Talk about what happened to his family, to his friends, to the other villagers, to the children he played with, the changes in the village... etc. Your teacher will guide you.)*

*You may start this way:* Guess what happened on the day you left. When you didn't come home in the evening, your wife...

2. Read the speech bubbles. Who walks to school most often? Put them in order.

**Anu**  
I **don't** usually walk to school. I often go by cycle.

**John**  
I **never** walk to school. I live very far away.

**Arjun**  
I **always** walk to school. I live right opposite the school.

**Mini**  
I **sometimes** walk to school, at times I take the bus also.

**Nazim**  
I **usually** walk to school. It's a nice way to start the day.





## Creative Writing

1. Write about yourself using the following expressions (do you play in the park, go to bed late, fuss over food, study hard, etc.?)

always                      frequently                      usually  
often                      sometimes                      rarely

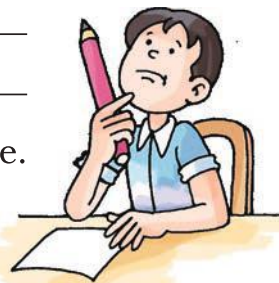


For example: I always do my work neatly.

- (i) \_\_\_\_\_  
(ii) \_\_\_\_\_  
(iii) \_\_\_\_\_  
(iv) \_\_\_\_\_  
(v) \_\_\_\_\_

2. Use the following clues to complete the following exercise.

play   stop   buy   learn   see   meet   learn   be  
eat   go   travel   start   read   visit



- (i) Write three **new things you have done** in the last three years.  
(a) I have started \_\_\_\_\_  
(b) \_\_\_\_\_  
(c) \_\_\_\_\_
- (ii) Write three **things you have not done** in the last three years.  
(a) I have not played \_\_\_\_\_  
(b) \_\_\_\_\_  
(c) \_\_\_\_\_



**Poem:** *The Lazy Frog*  
**Story:** *Rip Van Winkle*

### THEMES

Value of time  
Social behaviour  
Discouraging laziness  
Encouraging hard work

### READING TIME

The meanings of the difficult words have to be explained alongside. The children should also learn to use the dictionary on their own. Silent reading by the students should be done before attempting the **Let's Read** exercises. This will help them to develop the reading skills of skimming and scanning.

### CONVERSATION TIME

Each child should get a chance to be Rip's neighbour. Let them speak sentences that are in the lesson. The children should also be encouraged to imagine what all had happened in the twenty years that Rip was away. However, the teacher should see that they don't commit factual errors that contradict the main storyline.  
E.g. all those playing the part of the village children can have English names.

### WRITING TIME

Many of the questions are open-ended and could have a variety of responses. This should be encouraged. Some of the exercises in the unit are reflective and allow the child to think about and understand his likes and dislikes.

### PROJECT WORK

The meaning of the proverb 'Time and tide wait for no man' can make an important contribution to the character-building of the children.

The importance of being on time must also be stressed upon and the children should be asked to cite examples and situations from their own lives.

