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Student Name	London Met ID		
Darshan Regmi	24041106		

Submitted to:

Module Leader. Sushil Poudel

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Group: C12

Coursework Submission: 13th April 2025

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Introduction

This project will provide students with a real-life situation where they can understand object-oriented programming (OOP) principles in Java by implementing an actual system that will help manage gym member. Through this assignment, students must implement fundamental OOP principles like inheritance, encapsulation, polymorphism, and abstraction in creating an effective and well-structured system. The project is based around a GymMember superclass, then two specialized subclasses: RegularMember and PremiumMember to accommodate various member types. Along with enhancing usability, students will develop a Graphical User Interface (GUI) so that they can have seamless interaction with information in storage. Implementation is performed through IntelliJ IDEA CE, with an environment provided that supports structured coding and debugging. Other than direct code writing, students will document their development work, design choices, and testing outcomes in a longer report to be presented alongside their Java source code files. This coursework also aims to enhance the technical skills but, and more significantly, encourages problem-solving and software design thinking, resulting in preparedness for more complicated programming problems.

Coursework objectives include enabling students to effectively utilize OOP principles, implement and execute an operational GUI, and store data in a efficient way using ArrayLists. Students will gain practical exposure to handling user input, method overriding, and data encapsulation, and master event-driven programming as well as exception handling so that their application is user-friendly as well as fault-tolerant. In addition, the curriculum centers on handling files, such that students must implement saving and loading functionality of gym member details. At this point, by the completion of this assignment, students will have refined their skills in Java programming, OOP best practices, and GUI implementation to be well prepared for even more complex software development activities.

Wireframe for GUI Design

Gym Management System		
Gym Management System		
Member ID:		
Name:		
Location:		
Phone		
Email		
Gender:	O Male O Female	
Date of Birth (YYYY-MM-DD):		
Membership Start Date (YYYY-MM-DD):		
Plan:	Basic ▼	
Personal Trainer:		
Paid Amount:		
Add Regular Member Add Premium Member	Activate Membership Deactivate Membership	
Mark Attendance Upgrade Plan	Calculate Discount Pay Due Amount	
Display Clear Save to File Read from	om File Revert Regular Revert Premium	

Developed GUI

● ● Gym Management System					
Gym Management System					
	Member ID:		I		
	Name:				
	Location:				
	Phone:				
	Email:				
	Gender:		_ M	ale Female	
	Date of Birth (YYYY-MM-DD):			
	Membership S	Start Date (YYYY-MM-DI	D):		
	Plan:		Basic		•
	Personal Trai	ner:			
	Paid Amount:				
Add Regular Membe	r A	dd Premium Member	Activa	ate Membership	Deactivate Membership
Mark Attendance		Upgrade Plan	Cald	culate Discount	Pay Due Amount
Display	Clear	Save to File Rea	d from File	Revert Regular	Revert Premium

Testing

Test Case 1: Compile and Run the Java Program via Command Prompt / Terminal

Objective:

Ensure that the Java source code compiles without errors and runs correctly using command-line tools.

Steps:

1. Compile all files in src/

javac -d out/production/GymManagementSystem src/*.java

2. Run the program:

java -cp out/production/GymManagementSystem GymGUI

Expected Result:

Program should start without errors and show the main menu or expected initial output

● ● Gym Management System			
Gym Management System			
	Member ID:		
	Name:		
	Location:		
	Phone:		
	Email:		
	Gender:	Male Female	
	Date of Birth (YYYY-MM-DD):		
	Membership Start Date (YYYY-MM-DD):		
	Plan:	Basic	•
	Personal Trainer:		
	Paid Amount:		
Add Regular Membe	er Add Premium Member	Activate Membership	Deactivate Membership
Mark Attendance	Upgrade Plan	Calculate Discount	Pay Due Amount
Display	Clear Save to File Read fro	om File Revert Regular	Revert Premium

Test Case 2: Add Regular Member

Objective:

Verify that a regular member can be added to the system successfully.

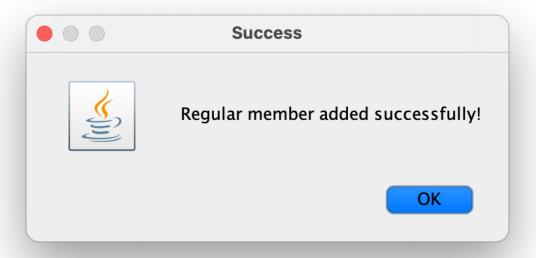
Test Steps:

- 1. Choose the "Add Member" option in the program.
- 2. Enter details for a regular member (e.g., name, contact info, membership type = "Regular").

Expected Result:

Regular member details are stored and a confirmation message is displayed

	Gym Management System		
	Member ID:	01	
	Name:	Darshan Regmi	
	Location:	Pokhara-11,Fullbari	
	Phone:	9748212381	
	Email:	darshan.regmi.a24@icp.edu.np	
	Gender:	Male Female	
	Date of Birth (YYYY-MM-DD):	2007-05-23	
	Membership Start Date (YYYY-MM-DD):	2025-06-12	
	Plan:	Standard	\$
	Personal Trainer:		
	Paid Amount:	900	
Add Regular Membe	er Add Premium Member	Activate Membership	Deactivate Membership
Mark Attendance	Upgrade Plan	Calculate Discount	Pay Due Amount
Display	Clear Save to File Read to	from File Revert Regular	Revert Premium



Test Case 3: Add Premium Member

Objective:

Verify that a premium member can be added to the system successfully.

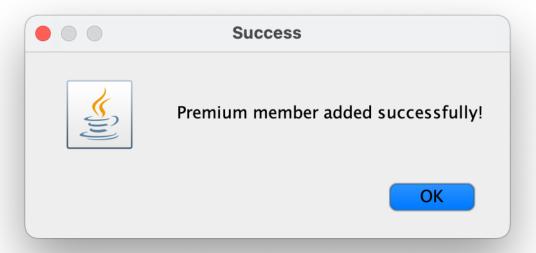
Test Steps:

- 1. Choose the "Add Member" option in the program.
- 2. Enter details for a premium member (membership type = "Premium").

Expected Result:

Premium member details are stored and a confirmation message is displayed.

Gym Management System			
Gym Management System			
Membe	r ID:	02	
Name:		Darshan Regmi	
Locatio	n:	Pokhara-11,Fullbari	
Phone:		9748212381	
Email:		darshan.regmi.a24@icp.edu.np	
Gender:		Male Female	
Date of Birth (YYYY-MM-DD):		2007-05-23	
Membership Start Date (YYYY-MM-DD):		2025-06-12	
Plan:		Standard	\$
Personal Trainer:			
Paid Amount:		900	
Add Regular Member	Add Premium Member	Activate Membership	Deactivate Membership
Mark Attendance	Upgrade Plan	Calculate Discount	Pay Due Amount
Display Clear	Save to File Read fr	om File Revert Regular	Revert Premium



Test Case 4: Mark Attendance for a Member

Objective:

Ensure attendance is correctly recorded for an existing member.

Test Steps:

- 1. Select the "Mark Attendance" option.
- 2. Enter the member ID or name.

Expected Result:

Attendance is marked for the member with a success message, and data is updated in the system.

