

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <time.h>
4
5  #define CAP 1000000000
6
7  void input (long int*, long int nr_elements);
8  void sort (long int*, long int nr_elements);
9  void output (long int*, long int nr_elements);
10 void *xalloc (long int, long int);
11
12 int main (int argc, char *argv[])
13 {
14     long int nr_elements;
15     long int *arr;
16
17     if (argc != 2)
18     {
19         fprintf (stderr, "Usage error:%s nr_elements\n",
20                 argv[0]);
21         exit (EXIT_FAILURE);
22     }
23
24     nr_elements = atol (argv[1]);
25     if (nr_elements <= 0)
26     {
27         fprintf (stderr, "array dimension must be positive\n");
28         exit (EXIT_FAILURE);
29     }
30
31     arr = (long int*) xalloc (nr_elements, sizeof (long int));
32     input (arr, nr_elements);
33     sort (arr, nr_elements);
34     output (arr, nr_elements);
35
36     exit (EXIT_SUCCESS);
37 }
38
39 void input (long int *arr, long int nr_elements)
40 {
41     long int cnt;
42
43     srand (time (0));
44     for (cnt=0; cnt < nr_elements; cnt++)
45     {
46         arr[cnt] = rand () % CAP;
47     }
48 }
49
50 void output (long int *arr, long int nr_elements)
51 {
52     long int cnt;
```

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53
54     for (cnt=0; cnt < nr_elements; cnt++)
55     {
56         printf("arr[%ld]:%ld\n", cnt, arr[cnt]);
57     }
58 }
59
60 void *xalloc (long int nr_elements, long int size_per_element)
61 {
62     void *tmp;
63
64     tmp = calloc (nr_elements, size_per_element);
65
66     if (!tmp)
67     {
68         fprintf (stderr, "xalloc:fatal:out of memory\n");
69         exit (EXIT_FAILURE);
70     }
71
72     return (tmp);
73 }
74
```