

```
1  #include <stdio.h>
2  #include <stdlib.h>
3  #include <time.h>
4
5  #define CAP 1000000
6
7  void *xmalloc(int nr_elements, size_t size_per_element);
8  void input(int arr[], int nr_elements);
9  void sort(int arr[], int nr_elements);
10 void output(int arr[], int nr_elements);
11
12 int main(int argc, char *argv[]){
13     int *arr;
14     int nr_elements;
15
16     if(argc != 2){
17         fprintf(stderr, "Usage Error: %s nr_elements\n", argv[0]);
18         exit(EXIT_FAILURE);
19     }
20
21     nr_elements = atoi(argv[1]);
22     if(nr_elements <= 0)
23         exit(EXIT_SUCCESS);
24     arr = (int*)xmalloc(nr_elements, sizeof(int));
25     input(arr, nr_elements);
26     sort(arr, nr_elements);
27     output(arr, nr_elements);
28
29     exit(EXIT_SUCCESS);
30 }
31
32 void sort(int arr[], int nr_elements){
33     int i, j, key;
34
35     for(j=1; j < nr_elements; ++j){
36
37         key = arr[j];
38         i = j - 1;
39
40         while(i > -1 && arr[i] > key){
41             arr[i+1] = arr[i];
42             i = i - 1;
43         }
44
45         arr[i+1] = key;
46     }
47 }
48
49 void *xmalloc(int nr_elements, size_t size_per_element){
50     void *ptr = calloc(nr_elements, sizeof(int));
51     if(!ptr){
52         fprintf(stderr, "fatal:out of memory\n");
```

```
53     exit(EXIT_FAILURE);
54 }
55
56     return(ptr);
57 }
58
59 void input(int arr[], int nr_elements){
60     int i;
61
62     srand(time(0));
63     for(i=0; i < nr_elements; ++i)
64         arr[i] = rand() % CAP;
65
66     return;
67 }
68
69 void output(int arr[], int nr_elements){
70     int i;
71     for(i=0; i < nr_elements; ++i)
72         printf("arr[%d]:%d\n", i, arr[i]);
73 }
74
```