

🌟🌟🌟 Day 128 🌟🌟🌟

of Our Daily UiPath Q&A Challenge!

Welcome to Day 128 of our exciting
UiPath Q&A Challenge! Each day,
we'll be answering one key question
to help you master UiPath and
revolutionize your automation
journey. 🚀

🚫 Question for Today

How to Repair Dependencies?

Repairing Dependencies

- If a workflow opened in Studio has references to packages with versions that aren't available in current Studio feeds, said dependencies are marked as broken in the Project panel and details are made available in the Output panel.
- Studio allows for all dependencies to be repaired in bulk or individually. To repair all broken dependencies, right-click on the Dependency node in the Project panel, and click on Repair Dependencies.
- Right-click on a broken dependency and select Repair Dependency to repair it individually. Alternatively, you can select Manage to open the Manage Packages window and update packages.
- NuGet resolves broken dependencies by applying the Lowest Applicable Version runtime rule, meaning that it searches for the first applicable package version, higher than the one previously set.

