

# Day 1 Assignment

Type 1 : Easy Questions:

## Task 1: Variables and Data Types

Write a Python script that does the following:

- Create variables of different data types: integer, float, string, and boolean.
- Print each variable with an appropriate message indicating its data type.
- Use the `type()` function to verify and print the data type of each variable.

## Task 2: String Manipulation

Given the string "Python programming is fun!", write a Python script that:

- Converts the string to uppercase.
- Replaces the word "fun" with "powerful".
- Slices the string to print only the word "programming".
- Prints the length of the original string.

## Task 3: Lists and Loops

Write a Python program that:

- Creates a list of at least 5 integers.
- Uses a for loop to iterate through the list and print each number.
- Uses a while loop to find the sum of all numbers in the list.

## Task 4: Conditionals

Write a Python program that:

- Asks the user for their age using `input()`.

- Checks if the age is greater than or equal to 18 and prints a message based on whether the user is an adult or not.
- Add error handling to ensure the user enters a valid number.

#### Task 5: Functions

Write a Python function `calculate_area()` that:

- Takes two parameters: length and width (both integers or floats).
- Returns the area of a rectangle (length × width).
- Call the function with different sets of parameters and print the results.

#### Task 6: Dictionaries

Write a Python program that:

- Creates a dictionary containing at least 3 key-value pairs where the keys are student names, and the values are their scores.
- Adds a new key-value pair to the dictionary for another student.
- Updates the score of one student.
- Prints out all the student names and their scores.

#### Task 7: File Handling

Write a Python program that:

- Creates a text file named `students.txt`.
- Writes the names of five students into the file, each on a new line.
- Reads the file and prints its contents to the console.

#### Task 8: Error Handling

Write a Python program that:

- Attempts to divide two numbers.
- Handles any ZeroDivisionError by printing an error message.
- Handles any other exceptions using a generic except block and prints an appropriate message.

Type 2 : Moderate Questions:

#### Task 1: Lambda Functions and Built-in Functions

Write a Python program that:

- Creates a list of tuples representing the names and ages of 5 people.
- Sorts the list of tuples based on age using a lambda function.
- Uses the map() function to create a list of only the names from the sorted list.
- Uses the filter() function to return a list of people whose age is greater than or equal to 30.
- Print the final lists.

#### Task 2: List Comprehensions and Nested Loops

Write a Python program that:

- Uses a list comprehension to create a list of all even numbers from 1 to 100.
- Uses a list comprehension with a nested loop to create a multiplication table (i.e., a list of lists) for the numbers 1 to 5.
- Print both the even numbers list and the multiplication table.

#### Task 3: OOP - Classes and Inheritance

Write a Python program that:

- Defines a class Person with attributes for name and age, and a method greet() that prints a greeting with the person's name.
- Defines a subclass Employee that inherits from Person, adds an additional attribute employee\_id,

and overrides the `greet()` method to include the employee ID in the greeting.

- Create objects of both `Person` and `Employee` and call their respective `greet()` methods.

#### Task 4: Generators

Write a Python program that:

- Implements a generator `fibonacci_generator(n)` that generates the first `n` Fibonacci numbers.
- Use the generator to print the first 10 Fibonacci numbers.
- Explain the benefits of using generators over lists for large data.

#### Task 5: Exception Handling with Custom Exceptions

Write a Python program that:

- Defines a custom exception class `InvalidAgeError` that is raised when an invalid age (less than 0 or greater than 150) is entered.
- Write a function `validate_age()` that takes an age as input, raises `InvalidAgeError` for invalid ages, and prints a message if the age is valid.
- Handle the exception with a `try-except` block and test with both valid and invalid age inputs.

#### Task 6: Regular Expressions

Write a Python program that:

- Prompts the user to input an email address.
- Uses a regular expression to validate if the entered email address follows the format: `[username]@[domain].[extension]` (e.g., `user@example.com`).
- Print a message indicating whether the email is valid or not.
- Use the `re` module to implement the regular expression.

#### Task 7: Working with JSON

Write a Python program that:

- Creates a dictionary with details about a book, including title, author, and year published.
- Converts the dictionary to a JSON string using the json module and writes it to a file named book.json.
- Reads the JSON string back from the file and converts it back to a Python dictionary.
- Print both the JSON string and the final dictionary.

#### Task 8: Threading

Write a Python program that:

- Defines a function print\_numbers() that prints numbers from 1 to 10, with a 1-second delay between each number.
- Creates two threads that run the print\_numbers() function concurrently.
- Print a message indicating when both threads have finished executing.
- Use the threading module to implement this task.

#### Task 9: Command-line Arguments

Write a Python program that:

- Accepts two numbers as command-line arguments.
- Multiplies the two numbers and prints the result.
- Use the sys.argv list to get the command-line arguments.

Type 3 : Challenging Questions:

Problem Statement: Student Management System

Objective:

Create a Python program that manages a list of students and their grades. The program should allow the user to add new students, update student grades, calculate statistics, and store the data in a file. The system should be interactive and offer the user a menu of options to choose from.

Requirements:

#### 1. Menu System:

- The program should display a menu of options that the user can choose from:
  - \* Add a new student
  - \* Update student grade
  - \* View all students
  - \* Calculate class average
  - \* Find the highest and lowest grades
  - \* Save student data to a file
  - \* Load student data from a file
  - \* Exit the program

#### 2. Student Data:

Each student will have the following information:

- Name (string)
- Age (integer)
- Grade (float)

Store the student data in a dictionary where the key is the student's name and the value is a dictionary containing their age and grade.

Features to Implement:

#### A. Adding a New Student

- Prompt the user to input the student's name, age, and grade.
- Add the student to the dictionary with their corresponding data.
- Handle errors if the user enters invalid data types (e.g., non-numeric age or grade).

#### B. Updating a Student's Grade

- Ask the user for the student's name.
- If the student exists, prompt the user to enter the new grade and update the student's record.
- If the student does not exist, display an appropriate message.

#### C. Viewing All Students

- Print a formatted list of all students with their name, age, and grade.
- If there are no students, display a message indicating the list is empty.

#### D. Calculating Class Average

- Calculate and display the average grade of all students.
- Handle the case where there are no students by displaying an appropriate message.

#### E. Finding the Highest and Lowest Grades

- Identify the students with the highest and lowest grades.
- Display their names and grades.

#### F. Saving Data to a File

- Save the student data to a text file (students.txt).
- Each line in the file should contain a student's name, age, and grade, separated by commas.

#### G. Loading Data from a File

- Load student data from the students.txt file.
- Ensure that the data is properly parsed and stored in the dictionary.

#### H. Error Handling

- Use try-except blocks to handle potential errors, such as file not found errors, invalid inputs, or division by zero when calculating averages.

#### I. Exit the Program

- Allow the user to exit the program by selecting the exit option from the menu.