# .NET Framework 4.7 and C# 8.0

Lesson 04: Using Microsoft Visual Studio



# Lesson Objectives

- ➤ After completing this module you will understand:
  - Debugging techniques in .NET
  - Creating multiple projects in one solution





### Overview

- Debugging is about running your code line by line to ensure that the execution path and data are both correct
- Debugging is trickier and difficult as compared to writing a code
- Around 30 percent of the developer's time is spent in debugging
- Visual Studio offers many debugging features

4.2: Debugging Tools in Visual Studio

# **Debugging Tools**

- Debugging Tools
  - Integrated Debugger
  - Visual Debugger





### **Features**

### Debugging Offers:

- Code execution examination. Step line by line
- Viewing variable values at each step
- Changing the value of a certain variable
- Moving the execution point and running application to another point

### These features can be categorized as:

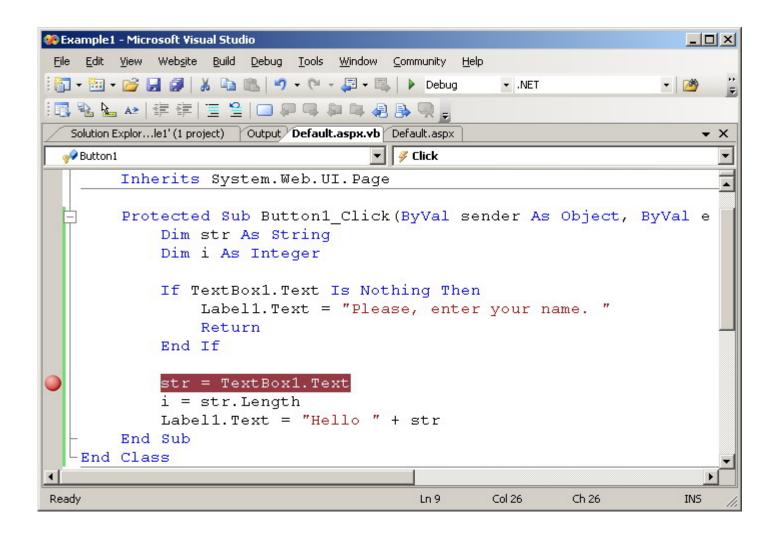
- Breakpoints
- Stepping
- Data Viewing



### Overview

- ➤ Places in code, where the debugger stops application execution
- >To set the breakpoint, click the gray margin to the left of the line
- > Point is visible as a red circle in the left gray margin
  - To clear the breakpoint, click the red circle or press F9.

### Overview (Contd...)





### Advantages of Breakpoints

- ➤ No code required to be added to your program
- > Set or disable breakpoints without changing source codes
- > Pause the execution of a program at any point
- Breakpoint management is simple



### Important Features of Breakpoints

### > Hit Count:

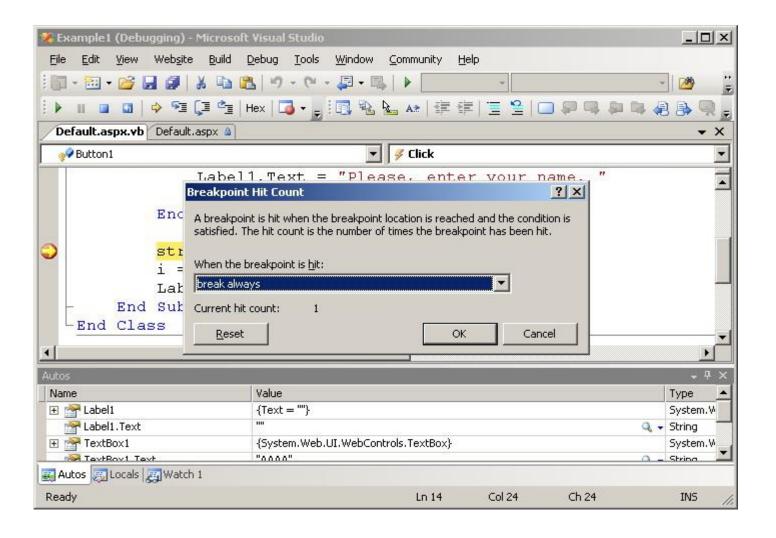
- Specify how many times you wish to hit your breakpoint before the application breaks.
- Useful when one has to deal with loops.

### > Condition:

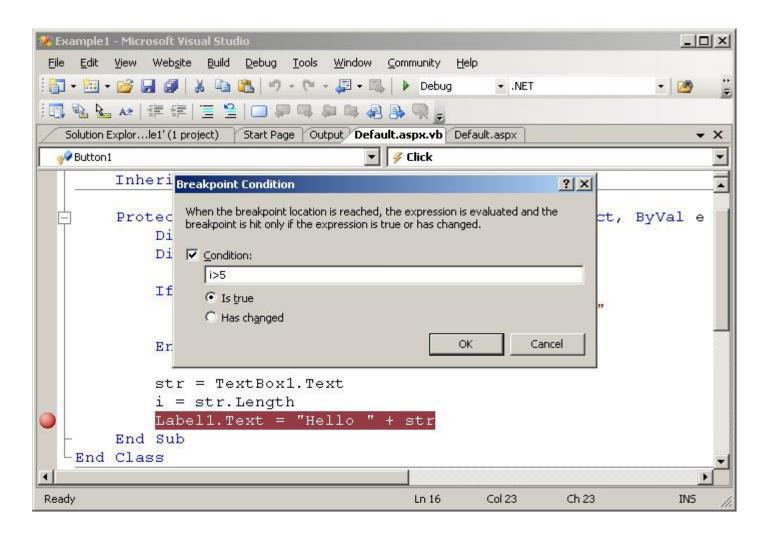
- Set a condition.
  - Breakpoint is hit when this condition evaluates to TRUE.

### 4.4: Breakpoints

### Setting a Hit Count



### Setting a Breakpoint Condition



4.4: Breakpoints

### Demo: BreakPoints

- > Adding Breakpoints
- ➤ Setting Hit Count
- ➤ Setting Breakpoints Condition
- ➤ Viewing and Changing Data

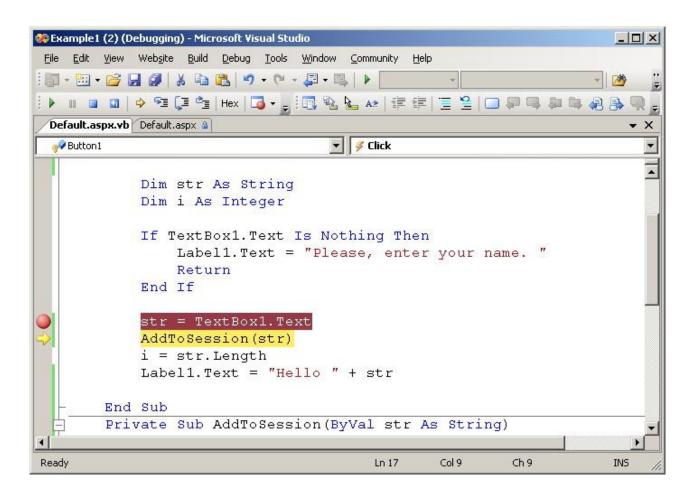


### Overview

- > Following are options to step through code:
  - Step Into
  - Step Over
  - Step Out

## Step Into

- Step through the code line by line
  - Press F11 or on the Debug menu, click Step Into.





# Step Over

- Step Over differs from Step Into in the way it handles a function call
- When we use Step Over, the function is executed as a whole. No need to step through it line by line
- ➤ Press F10 or on the Debug menu, click Step Over

# Step Out

- ➤ Use Step Out when inside a function and you wish to go directly to the point from where the function is called without stepping to the end of the function
- ➤ If the control is at the top level of a program, choosing the Step Out option causes the program to resume running as normal.
- ➤ Press shifted+F11 or on the Debug menu, click Step Out

4.5: Stepping



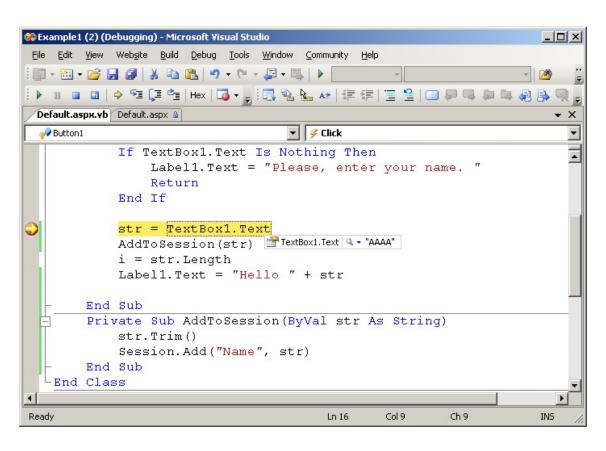
## Demo: Stepping

➤ Demonstrating Step Into, Step Over and Step Out



### Overview

- View and Track data while debugging
- Edit values in break mode





## Types of Windows

- Integrated Developer provides following Windows to display and edit application's variables and expressions:
  - Locals Window:
    - Watch variables inside your current scope
    - On the Debug menu, navigate click Windows from the Locals menu to view this window
  - Autos Window:
    - View variables in the current line of code and above it.
    - On the Debug menu, navigate click Windows from the Autos menu to view this window
  - Watch Window:
    - Watch certain variables or expressions



### Demo: Variables Window

➤ Trying to view values in Variables Window



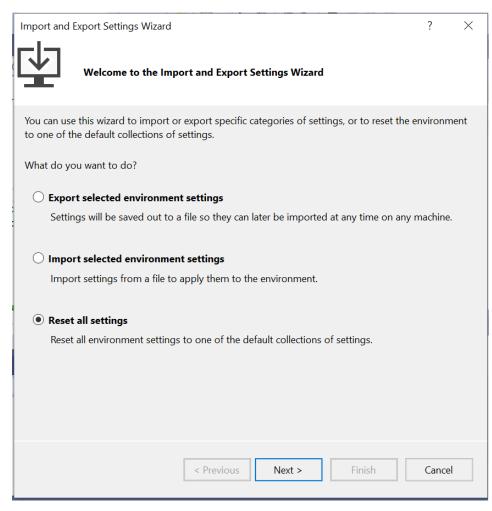
# Customizing Visual Studio – Environment Settings

- ➤ When you open Visual Studio for the first time, you can optimize the development environment for the type of development that you do the most by choosing a collection of settings.
- ➤ Each collection optimizes elements such as keyboard shortcuts, window layouts, project and item templates, and command visibility.
- The following settings collections are available:
  - General
  - JavaScript
  - Visual Basic
  - Visual C#
  - Visual C++
  - Web Development
  - Web Development (Code Only)



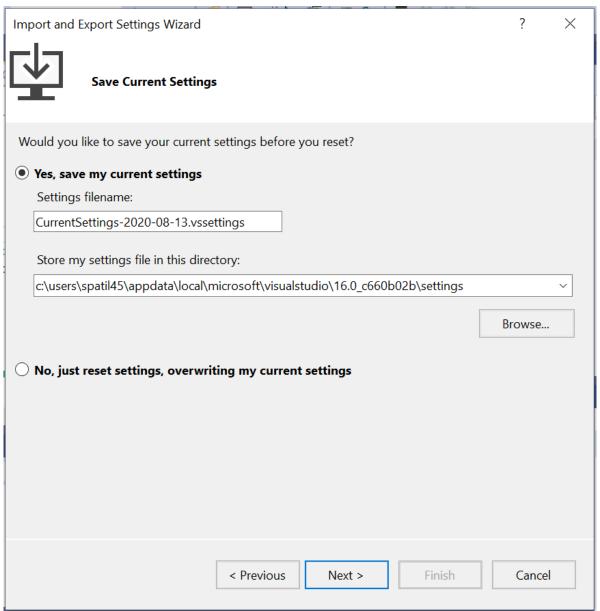
# Customizing Visual Studio – Environment Settings

- To change your development settings after you open Visual Studio for the first time, follow these steps:
  - Select Tools > Import and Export Settings from the menu bar to open the Import and Export Settings Wizard.
  - In the Import and Export Settings Wizard, select Reset all settings, and then select Next.
  - On the Save Current Settings page, select either Yes or No, and then select Next.
  - On the Choose a Default Collection of Settings page, choose a collection, and then select Finish.



Customizing Visual Studio - Environment

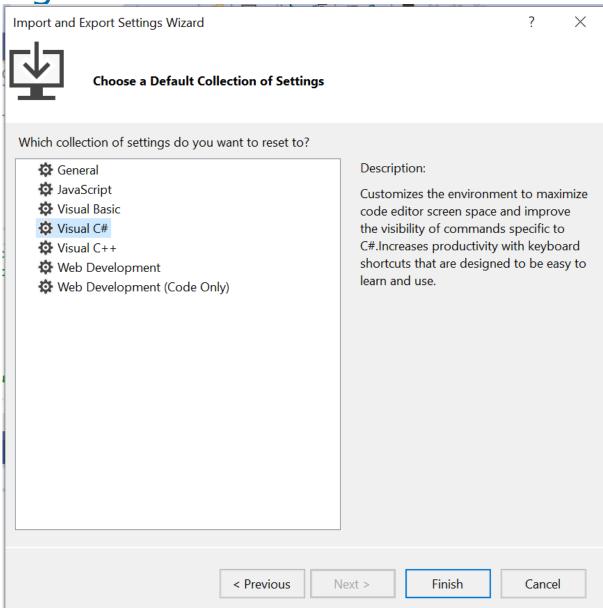
Settings





Customizing Visual Studio - Environment

Settings





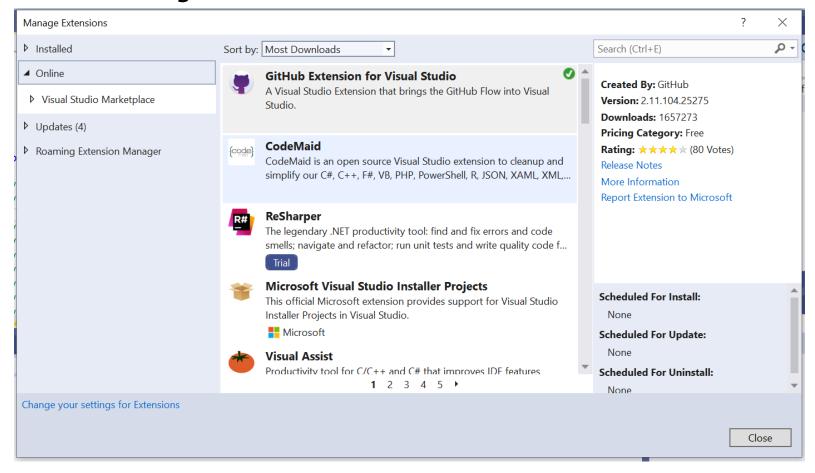
### Manage Extensions for Visual Studio

- Extensions are code packages that run inside Visual Studio and provide new or improved features.
- Extensions may be controls, samples, templates, tools, or other components that add functionality to Visual Studio, for example, Live Share or Visual Studio IntelliCode
- Use the Manage Extensions dialog box to install and manage Visual Studio extensions



### Manage Extensions for Visual Studio

➤ To open the Manage Extensions dialog, choose Extensions > Manage Extensions. Or, type Extensions in the search box and choose Manage Extensions.



### Summary

- ➤ In this lesson you have learnt:
  - Debugging techniques



### **Review Question**

- ➤ Question 1: \_\_\_\_\_ window shows the variables in the active statement and the previous code line
  - Autos
  - Locals
  - Watch
  - Immediate

