

C Assignment 3.

Section A

1. Accept 5 values and print them later on.

```
Code: #include <stdio.h>
int main() {
    int values[5];
    int i;
    printf("Enter 5 integer values:\n");
    for (int i = 0; i < 5; i++) {
        printf("Value %d: ", i + 1);
        scanf("%d", &values[i]);
    }
    printf("The accepted values are :\n");
    for (i = 0; i < 5; i++) {
        printf("%d\n", values[i]);
    }
    return 0;
}
```

Output: Enter 5 integer values:

1 2 4 3 5 7

2 3 4 5: The accepted values are :

2

4

3

5

7

2. Accept 10 values and print 4th, 7th and 9th value.

Code:

```
#include <stdio.h>
int main() {
    int values[10];
    int i;
    printf("Enter 10 integer values :\n");
    for (i=0; i<10; i++) {
        printf("Enter value %d : ", i+1);
        scanf("%d", &values[i]);
    }
    printf("\nPrinting specific values :\n");
    printf("4th value : %d\n", values[3]);
    printf("7th value : %d\n", values[6]);
    printf("9th value : %d\n", values[8]);
    return 0;
}
```

Output: Enter 10 integer values :

Enter value 1:1

Enter value 2:2

Enter value 3:3

Enter value 4:4

Enter value 5:5

Enter value 6:6

Enter value 7:7

Enter value 8:8

Enter value 9:9

Enter value 10:10

3. Accept 5 values and sort the array in ascending/descending order. Find out different techniques for sorting and identify the best one.

code:

```
#include <stdio.h>
void bubbleSort (int arr[], int n, int orden) {
    int i, j, temp;
    for (i=0; i<n-1; i++) {
        if (orden == 1) {
            if (arr[i] > arr[i+1]) {
                temp = arr[i];
                arr[i] = arr[i+1];
                arr[i+1] = temp;
            }
        }
    }
}

int main() {
    int arr[5];
    int i, orden;
    printf ("Enter 5 integer values:\n");
    for (i=0; i<5, i++) {
        scanf ("%d", &arr[i]);
    }
    printf ("Enter 1 for ascending order, 0 for
            descending order: ");
    scanf ("%d", &orden);
    bubbleSort (arr, 5, orden);
}
```

```
printf ("Sorted array : ");
for (i=0 ; i<5 ; i++) {
    printf ("%d", arr[i]);
}
printf ("\n");
return 0;
```

Output: Enter 5 integer values:

7 8 10 18 45

Enter 1 for ascending order, 0 for descending order: 0

Sorted array : 45 18 10 8 7

4. Print minimum number of notes required (1, 2, 5, 10, 20, 50, 100, 200, 500). Ex:- 1156 \rightarrow 2 \times 500, 1 \times 200, 1 \times 50, 1 \times 5, 1 \times 1.

Code: #include <stdio.h>

```

int main () {
    int amount = 1024;
    int notes[] = {500, 200, 100, 50, 20, 10, 5, 2, 1};
    int num_notes = sizeof(notes) / sizeof(notes[0]);
    int count;
    printf ("For amount %d:\n", amount);
    for (int i=0 ; i < num_notes ; i++) {
        count = amount / notes[i];
        if (count > 0)
            printf ("%d x %d\n", count, notes[i]);
        amount %= notes[i];
    }
    return 0;
}

```

Output: For amount 1024:

2 \times 500

1 \times 20

2 \times 2

5. Add two 2D arrays of same size and store the result in the 3rd one.

code:

```
#include <stdio.h>
#define ROWS 3
#define COLS 3
int main() {
    int array1[ROWS][COLS] = {
        {1, 2, 3},
        {4, 5, 6},
        {7, 8, 9}
    };
    int array2[ROWS][COLS] = {
        {9, 8, 7},
        {6, 5, 4},
        {3, 2, 1}
    };
    int sum_array[ROWS][COLS];
    for (int i=0; i<ROWS; i++) {
        for (int j=0; j<COLS; j++) {
            sum_array[i][j] = array1[i][j] + array2[i][j];
        }
    }
    printf ("Sum of the two 2D arrays:\n");
    for (int i=0; i<ROWS; i++) {
        for (int j=0; j<COLS; j++) {
            printf ("%d", sum_array[i][j]);
        }
        printf ("\n");
    }
    return 0;
}
```

Output: Sum of the two 2D arrays :

30 30 30

30 30 30

30 30 30

6. Multiply two 2D arrays and store the result in the 3rd one.

code:

```
#include <stdio.h>
#define R1 3
#define C1 2
#define R2 2
#define C2 3

int main () {
    int matrix1 [R1][C1];
    int matrix2 [R2][C2];
    int resultMatrix [R1][C2];
    int i, j, k;

    printf ("Enter elements for first matrix (%d x %d):\n",
            R1, C1);
    for (i=0 ; i < R1 ; i++) {
        for (j=0 ; j < C1 ; j++) {
            printf ("Enter element matrix1[%d][%d] : ", i, j);
            scanf ("%d", &matrix1[i][j]);
        }
    }

    printf ("\nEnter elements for second matrix (%d x %d):\n",
            R2, C2);
    for (i=0 ; i < R2 ; i++) {
        for (j=0 ; j < C2 ; j++) {
            printf ("Enter element matrix2[%d][%d] : ", i, j);
            scanf ("%d", &matrix2[i][j]);
        }
    }

    for (i=0 ; i < R1 ; i++) {
        for (j=0 ; j < C2 ; j++) {
            resultMatrix[i][j] = 0;
            for (k=0 ; k < C1 ; k++)
                resultMatrix[i][j] += matrix1[i][k] * matrix2[k][j];
        }
    }

    printf ("\nResult Matrix:\n");
    for (i=0 ; i < R1 ; i++) {
        for (j=0 ; j < C2 ; j++) {
            printf ("%d ", resultMatrix[i][j]);
        }
        printf ("\n");
    }
}
```

```

for (i=0 ; i<R1 ; i++) {
    for (j=0 ; j<C2 ; j++) {
        resultMatrix [i][j] = 0;
    }
}

for (i=0 ; i<R1 ; i++) {
    for (j=0 ; j<C2 ; j++) {
        for (k=0 ; k<C1 ; k++) {
            resultMatrix [i][j] += matrix1 [i][k] * matrix2 [k][j];
        }
    }
}

printf ("Resultant matrix after multiplication
(%d x %d) : \n", R1, C2);
for (i=0 ; i<R1 ; i++) {
    for (j=0 ; j<C2 ; j++) {
        printf ("%d\t", resultMatrix [i][j]);
    }
    printf ("\n");
}
return 0;
}

```

Output: Enter elements for first matrix (3x2):

Enter element matrix1 [0][0]: 0

Enter element matrix1 [0][1]: 1

Enter element matrix1 [1][0]: 2

Enter element matrix1 [1][1]: 3

Enter element matrix1 [2][0]: 4

Enter element matrix1 [2][1]: 5

Enter elements for second matrix (2x3):

Enter element matrix2[0][0] : 6

Enter element matrix2[0][1] : 1

Enter element matrix2[0][2] : 8

Enter element matrix2[1][0] : 9

Enter element matrix2[1][1] : 10

Enter element matrix2[1][2] : 11

Resultant matrix after multiplication (3x3):

9 10 11

39 44 49

69 78 87

7. Obtain transpose of a 4x4 matrix.

code: #include <stdio.h>

```
int main() {
    int matrix[4][4];
    int transpose[4][4];
    int i, j;
    printf("Enter elements of 4x4 matrix:\n");
    for (i=0; i<4; i++) {
        for (j=0; j<4; j++) {
            printf("Enter element matrix[%d][%d] : ", i, j);
            scanf("%d", &matrix[i][j]);
        }
    }
}
```

```
for (i=0; i<4; i++) {
```

```
    for (j=0; j<4; j++) {
```

```
        transpose[j][i] = matrix[i][j];
```

```
}
```

```
}
```

```

printf ("\n Transposed Matrix :\n");
for (i=0 ; i<4 ; i++) {
    for (j=0 ; j<4 ; j++) {
        printf ("%d\t", matrix[i][j]);
    }
    printf ("\n");
}

printf ("\n Transposed Matrix :\n");
for (i=0 ; i<4 ; i++) {
    for (j=0 ; j<4 ; j++) {
        printf ("%d\t", transpose[i][j]);
    }
    printf ("\n");
}

return 0;
}
    
```

Output: Enter elements of 4x4 matrix:

Enter element matrix[0][0] : 0

Enter element matrix[0][1] : 1

Enter element matrix[0][2] : 2

Enter element matrix[0][3] : 3

Enter element matrix[1][0] : 4

Enter element matrix[1][1] : 5

Enter element matrix[1][2] : 6

Enter element matrix[1][3] : 7

Enter element matrix[2][0] : 8

Enter element matrix[2][1] : 9

Enter element matrix[2][2] : 10

Enter element matrix[2][3] : 11

Enter element matrix[3][0] : 12

Enter element matrix [3][1] : 13

Enter element matrix [3][2] : 14

Enter element matrix [3][3] : 15

Original Matrix :

0	1	2	3
4	5	6	7
8	9	10	11
12	13	14	15

Transposed Matrix :

0	4	8	12
1	5	9	13
2	6	10	14
3	7	11	15

8. Copy one array of 5 elements to another array of 10 elements (skipping one position).

Code:

```
#include <stdio.h>

int main() {
    int destinationArray[10] = {0};
    int i = 0;
    for (int j = 0; j < 5; j++) {
        if (j < 10) {
            destinationArray[j] = sourceArray[i];
            i += 2;
        }
    }
    printf("Source Array!");
    for (int i = 0; i < 5; i++) {
        printf("%d", sourceArray[i]);
    }
    printf("\n");
    printf("Destination Array!");
    for (int i = 0; i < 10; i++) {
        printf("%d", destinationArray[i]);
    }
    printf("\n");
    return 0;
}
```

Output: Source Array : 10 20 30 40 50

Destination Array : 10 0 20 0 30 0 40 0 50 0

9. Reverse an array of maximum 5 elements.

```

Code: #include <stdio.h>
int main() {
    int arr[5];
    int numElements;
    printf ("Enter the number of elements (maximum 5):");
    scanf ("%d", &numElements);
    if (numElements > 5 || numElements < 0) {
        printf ("Invalid number of elements. Please enter
a number between 0 and 5.\n");
        return 1;
    }
    printf ("Enter %d elements:\n", numElements);
    for (int i=0; i<numElements; i++) {
        printf ("Element %d: ", i+1);
        scanf ("%d", &arr[i]);
    }
    printf ("Original array: ");
    for (int i=0; i<numElements; i++) {
        printf ("%d", arr[i]);
    }
    printf ("\n");
    for (int i=0; i<numElements / 2; i++) {
        int temp = arr[i];
        arr[i] = arr[numElements - 1 - i];
        arr[numElements - 1 - i] = temp;
    }
    printf ("Reversed array: ");
}

```

```

for (int i=0; i < numElements; i++) {
    printf ("%d", arr[i]);
}
printf ("\n");
return 0;
}

```

Output: Enter the number of elements (maximum 5) : 3

Enter 3 elements :

Element 1 : 7

Element 2 : 28

Element 3 : 45

Original array : 7 28 45

Reversed array : 45 28 7

10. Find frequency of each number in an array (20 elements).

Code:

```

#include <stdio.h>
int main () {
    int arr[20] = {1, 2, 8, 3, 2, 2, 5, 1, 8, 8, 3};
    int frequency[20];
    int visited = -1;
    for (int i=0; i < 20; i++) {
        frequency[i] = 0;
    }
}

```

```

for (int i = 0; i < 20; i++) {
    int count = 1;
}

```

```

    for (int j = i + 1; j < 20; j++) {
}

```

```

        if (arr[i] == arr[j]) {
}

```

```

            count++;
}

```

```

            frequency[i] = visited;
}

```

```

}

```

```

}

```

```

if (frequency[i] != visited) {
    frequency[i] = count;
}
printf("Element | Frequency \n");
printf("-----|-----\n");
for (int i = 0; i < 20; i++) {
    if (frequency[i] != visited) {
        printf("%7d | %9d\n", arr[i], frequency[i]);
    }
}
return 0;
}

```

Output: Element | Frequency

1	2
2	3
8	3
3	1
5	1

11. Shift all numbers by n positions within an array of 20 elements (left or right), pad with 0.

Code:

```

#include <stdio.h>
#include <string.h>

void shiftArray (int arr[], int size, int n, char direction) {
    int tempArr [size];
    memset (tempArr, 0, sizeof (tempArr));

```

```
if (direction == 'R' || direction == 'r') {
    for (int i = 0; i < size; i++) {
        if (i - n >= 0) {
            tempArr[i] = arr[i - n];
        }
    }
}

else if (direction == 'L' || direction == 'l') {
    for (int i = 0; i < size; i++) {
        if (i + n < size) {
            tempArr[i] = arr[i + n];
        }
    }
}

else {
    printf("Invalid direction. Use 'L' for left or 'R'
           for right.\n");
    return;
}

for (int i = 0; i < size; i++) {
    arr[i] = tempArr[i];
}

int main() {
    int arr[10] = {1, 2, 3, 4, 5, 6, 7, 8, 9, 10};
    int size = 10;
    int n = 3;
    char direction = 'R';

    printf("Original array:\n");
    for (int i = 0; i < size; i++) {
        printf("%d ", arr[i]);
    }
}
```

```

printf ("\n");
shift Array (arr , size , n , direction);
printf ("\n");
shift Array
printf ("Array after %d position %s shift : ", n ,
        (direction == 'R' || direction == 'r') ? "right" : "left");
for (int i = 0 ; i < size ; i++) {
    printf ("%d", arr [i]);
}
printf ("\n");
int arr2 [10] = { 1, 2, 3, 4, 5, 6, 7, 8, 9, 20 };
direction = 'L';
n = 2;
printf ("Original array 2: ");
for (int i = 0 ; i < size ; i++) {
    printf ("%d", arr2 [i]);
}
printf ("\n");
shift Array (arr2 , size , n , direction);
printf ("Array 2 after %d position %s shift : ", n ,
        (direction == 'R' || direction == 'r') ? "right" : "left");
for (int i = 0 ; i < size ; i++) {
    printf ("%d", arr2 [i]);
}
printf ("\n");
return 0;
}

```

Output: Original array: 1 2 3 4 5 6 7 8 9 10

Array after 3 position right shift: 0 0 0 1 2 3 4 5 6 7

Original array 2: 1 2 3 4 5 6 7 8 9 10

Array 2 after 2 position left shift:

3 4 5 6 7 8 9 10 0 0

12. Insert a new number at the beginning of the array.

Code: #include <stdio.h>

```
int main() {
    int arr[100] = {1, 2, 3, 4, 5};
    int size = 5;
    int new-number = 0;
    printf("Original array:");
    for (int i=0; i<size; i++) {
        printf("%d", arr[i]);
    }
    printf("\n");
    for (int i=size-1; i>=0; i--) {
        arr[i+1] = arr[i];
    }
    arr[0] = new-number;
    size++;
    printf("Array after insertion:");
    for (int i=0; i<size; i++) {
        printf("%d", arr[i]);
    }
    printf("\n");
    return 0;
}
```

Output: Original array: 1 2 3 4 5

Array after insertion: 0 1 2 3 4 5.

13. Insert a new number at a particular position in an array.

```
Code: #include <stdio.h>
int main() {
    int array[100], position, c, n, value;
    printf("Enter number of elements in array\n");
    scanf("%d", &n);
    printf("Enter %d elements\n", n);
    for (c = 0; c < n; c++)
        scanf("%d", &array[c]);
    printf("Enter the location where you wish to insert
        an element\n");
    scanf("%d", &position);
    printf("Enter the value to insert\n");
    scanf("%d", &value);
    for (c = n - 1; c >= position - 1; c--)
        array[c + 1] = array[c];
    array[position - 1] = value;
    printf("Resultant array is\n");
    for (c = 0; c <= n; c++)
        printf("%d\n", array[c]);
    return 0;
}
```

Output: Enter number of elements in array: 2

Enter 2 elements: 1 2

Enter the location where you wish to insert an element: 1

Enter the value to insert: 8

Resultant array is

8

1

34. Insert a new number at the last position of an array.

Code: #include <stdio.h>

```

int main() {
    int arr[100] = {1, 2, 3, 4, 5};
    int size = 5;
    int new_number = 6;
    if (size < 100) {
        arr[size] = new_number;
        size++;
        printf("Array after insertion:");
        for (int i=0; i<size; i++) {
            printf("%d", arr[i]);
        }
        printf("\n");
    } else {
        printf("Array is full, cannot insert new number.");
        printf("\n");
    }
    return 0;
}

```

Output: Array after insertion: 1 2 3 4 5 6

35. Delete a value from the first position of an array.

Code: #include <stdio.h>

```

int main() {
    int arr[100];
    int size, i;
    printf("Enter the size of the array:");
    scanf("%d", &size);

```

```

printf ("Enter the elements of the array : ");
for (i=0; i<size; i++) {
    scanf ("%d", &arr[i]);
}
for (i=0; i<size-1; i++) {
    arr[i] = arr[i+1];
}
size--;
printf ("Array after deleting the first element : ");
for (i=0; i<size; i++) {
    printf ("%d", arr[i]);
}
printf ("\n");
return 0;
}

```

Output: Element the size of the array : 2
 Enter the elements of the array : 22 7
 Array after deleting the first element : 7

26. Delete a value from a particular position in an array.

Code : #include <stdio.h>

```

int main() {
    int arr[200];
    int size, i, pos;
    printf ("Enter the size of the array : ");
    scanf ("%d", &size);
    printf ("Enter %d elements in the array : ", size);
    for (i=0; i<size; i++) {
        scanf ("%d", &arr[i]);
    }
}

```

```
printf("Enter the position of the element to delete : ");
scanf("%d", &pos);
if (pos < 0 || pos > size) {
    printf("Invalid position!\n");
} else {
    for (i = pos - 1; i < size - 1; i++) {
        arr[i] = arr[i + 1];
    }
    size--;
    printf("Array after deletion : ");
    for (i = 0; i < size; i++) {
        printf("%d ", arr[i]);
    }
    printf("\n");
}
return 0;
```

Output: Enter the size of the array : 2
Enter 2 elements in the array : 18 7
Enter the position of the element to delete : 1
Array after deletion : 7.

17. Delete a value from the last position of an array.

Code:

```
#include <stdio.h>
int main() {
    int arr[5] = {20, 20, 30, 40, 50};
    int size = 5;
    int i;
    printf("Original array :");
    for (i = 0; i < size; i++) {
        printf("%d", arr[i]);
    }
    printf("\n");
    if (size > 0) {
        size--;
    }
    printf("Array after deleting the last element :");
    for (i = 0; i < size; i++) {
        printf("%d", arr[i]);
    }
    printf("\n");
    return 0;
}
```

Output: Original array : 20 20 30 40 50.

Array after deleting the last element : 20 20 30 40.

18. Delete a value from the array. (Search and remove).

Code:

```
#include <stdio.h>
int deleteElement (int arr[], int size, int value_to_delete) {
    int i, j;
    int found = 0;
```

```
for (i=0; i<size; i++) {
    if (arr[i] == value-to-delete) {
        found = 1;
        break;
    }
}
if (found) {
    for (j=i; j<size - 1; j++) {
        arr[j] = arr[j+1];
    }
    printf("Element %d deleted successfully.\n", value-to-
delete);
    return size - 1;
} else {
    printf("Element %d not found in the array.\n",
value-to-delete);
    return size;
}
}

int main() {
    int arr[] = {10, 20, 30, 40, 50};
    int size = sizeof(arr) / sizeof(arr[0]);
    int value-to-delete = 30;
    printf("Original array : ");
    for (int i=0; i<size; i++) {
        printf("%d", arr[i]);
    }
    printf("\n");
    size = deleteElement(arr, size, value-to-delete);
}
```

```

printf ("Array after deletion:");
for (int i=0; i<size; i++) {
    printf ("%d", arr[i]);
}
printf ("\n");
return 0;
}
    
```

Output: Original array : 20 20 30 40 50.

Element 30 deleted successfully.

Array after deletion : 20 20 40 50.

29.

Search a value within an array.

Code:

```

#include <stdio.h>
int main() {
    int arr[] = {20, 20, 30, 40, 50};
    int n = sizeof(arr) / sizeof(arr[0]);
    int searchValue = 30;
    int found = 0;
    printf ("Searching for %d in the array ... \n",
            searchValue);
    for (int i=0; i<n; i++) {
        if (arr[i] == searchValue) {
            printf ("Value %d found at index %d. \n",
                    searchValue, i);
            found = 1;
            break;
        }
    }
    if (found == 0) {
        printf ("Value %d not found in the array. \n",
                searchValue);
    }
}
    
```

```
        return 0;
    }
```

Output: Searching for 30 in the array---
Value 30 found at index 2.

Section - B

- Find out length of a string.

Code:

```
#include <stdio.h>
#include <string.h>

int main() {
    char str[] = "Hello, World!";
    int length;
    length = strlen(str);
    printf ("The length of the string is: %d\n", length);
    return 0;
}
```

Output: The length of the string is: 13

- Convert a string to lowercase.

Code:

```
#include <stdio.h>
#include <ctype.h>

int main() {
    char str[] = "HeLLO WORLD";
    printf ("Original string: %s\n", str);
    for (int i=0; str[i] != '\0'; i++) {
        str[i] = tolower(str[i]);
    }
    printf ("Lowercase string: %s\n", str);
    return 0;
}
```

Output:

Original string:	HeLLO WORLD
Lowercase string:	hello world

}

3. Convert a string to uppercase.

(Code):

```
#include <stdio.h>
#include <ctype.h>
void to_uppercase(char *str) {
    int i = 0;
    while (str[i] != '\0') {
        str[i] = toupper(str[i]);
        i++;
    }
}
```

```
int main() {
    char myString[200];
    printf("Enter a string:");
    scanf("%s", myString);
    to_uppercase(myString);
    printf("The uppercase string is: %s\n", myString);
    return 0;
}
```

Output: Enter a string: hello.

The uppercase string is: HELLO.

4. Convert a string to toggle case. (e.g. AbC → aBc)

(Code):

```
#include <stdio.h>
#include <string.h>
#include <ctype.h>
void toggleCase(char *str) {
    int i = 0;
    while (str[i] != '\0') {
        if (islower(str[i])) {
            str[i] = toupper(str[i]);
        }
    }
}
```

```

    } else if (isupper(str[i])) {
        str[i] = tolower(str[i]);
    }
    i++;
}
}

int main() {
    char str[100];
    printf("Enter a string:");
    gets(str);
    toggleCase(str);
    printf("Toggled case string: %s\n", str);
    return 0;
}

```

Output: Enter a string: Darshan.
Toggled case string : dARSHAN.

5. Copy one string to another.

Code:

```

#include <stdio.h>
#include <string.h>

int main() {
    char source_string[] = "Hello, World!";
    char destination_string[20];
    strcpy(destination_string, source_string);
    printf("Source string: %s\n", source_string);
    printf("Destination string: %s\n", destination_string);
    return 0;
}

```

Output: Source string : Hello, World !
 Destination string : Hello, world !

6. Compare two strings lexicographically and print which one is greater, smaller, or same.

(ode: #include <stdio.h>

#include <string.h>

int main() {

char str1[300];

char str2[300];

printf("Enter the first string:");

scanf("%s", str1);

printf("Enter the second string:");

scanf("%s", str2);

int result = strcmp(str1, str2);

if (result > 0) {

printf("The first string is greater than the second string.\n");

else if (result < 0) {

printf("The first string is smaller than the second string.\n");

} else {

printf("The two strings are the same.\n");

}

return 0;

}

Output:

Enter the first string: 7

Enter the second string: 18

The first string is greater than the second string.

7. Reverse a string.

(ode: #include <stdio.h>

#include <string.h>

int main() {

char str[100];

```

char temp;
int i, j;
printf("Enter a string : ");
scanf("%s", str);
j = strlen(str) - 1;
for (i=0; i < j; i++, j--) {
    temp = str[i];
    str[i] = str[j];
    str[j] = temp;
}
printf("Reversed string is : %s\n", str);
return 0;
}

```

Output: Enter a string : 45
Reversed string is : 54

8. Check whether a string is a Palindrome.

```

Code: #include <stdio.h>
#include <string.h>
int main() {
    char str[100];
    int i, length;
    int isPalindrome = 1;
    printf("Enter a string : ");
    scanf("%s", str);
    length = strlen(str);
    for (i=0; i < length/2; i++) {
        if (str[i] != str[length-i-1]) {
            isPalindrome = 0;
            break;
        }
    }
    if (isPalindrome == 1)
        printf("The string is a palindrome.");
    else
        printf("The string is not a palindrome.");
}

```

```
if (is-palindrome) {  
    printf ("%s is a palindrome.\n", str);  
} else {  
    printf ("%s is not a palindrome.\n", str);  
}  
return 0;
```

Output: Enter a string: T
T is a palindrome.

9. Concatenate one string at the end of another string.

Code:

```
#include <stdio.h>
#include <string.h>
int main() {
    char str1[100] = "Hello, ";
    char str2[] = "world!";
    strcat(str1, str2);
    printf("The concatenated string is: %s\n", str1);
    return 0;
}
```

Output: The concatenated string is :Hello, world!

10. Print characters of a string vertically.

Code:

```
#include <stdio.h>
#include <string.h>
int main() {
    char str[100];
    printf("Enter a string:");
    scanf("%s", str);
    for (int i=0; str[i] != '\0'; i++) {
        printf("%c\n", str[i]);
    }
    return 0;
}
```

Output: Enter a string: 77

22. Print reversed string vertically character by character.

Code: #include <stdio.h>

#include <string.h>

int main() {

char str[200];

int length;

printf ("Enter a string :");

scanf ("%s", str);

length = strlen(str);

for (int i = length - 1; i >= 0; i--) {

printf ("%c\n", str[i]);

}

return 0;

}

Output: Enter a string : 12345678

8

7

Q2. Print frequency of each vowel in a given string.

Code: #include <stdio.h>

#include <string.h>

#include <ctype.h>

int main()

char str[100];

int vowel_count[5] = {0};

printf ("Enter a string : ");

fgets (str, sizeof (str), stdin);

for (int i = 0; str[i] - 1 = '\0', i++) {

char ch = tolower (str[i]);

switch (ch) {

case 'a':

vowel_count[0]++;

break;

case 'e':

vowel_count[1]++;

break;

case 'i':

vowel_count[2]++;

break;

case 'o':

vowel_count[3]++;

break;

case 'u':

vowel_count[4]++;

break;

}

}

```
printf ("Frequency of each vowel : \n");
printf ("a: %d \n", vowel_count[0]);
printf ("e: %d \n", vowel_count[1]);
printf ("i: %d \n", vowel_count[2]);
printf ("o: %d \n", vowel_count[3]);
printf ("u: %d \n", vowel_count[4]);
return 0;
```

}

Output: Enter a string: darsham

Frequency of each vowel:

a: 2

e: 0

i: 0

o: 0

u: 0