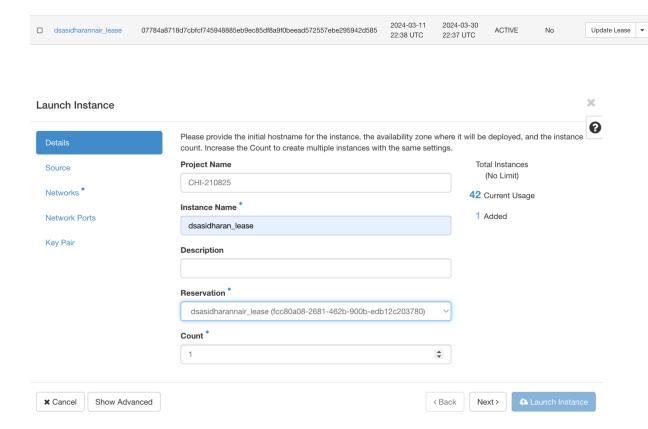
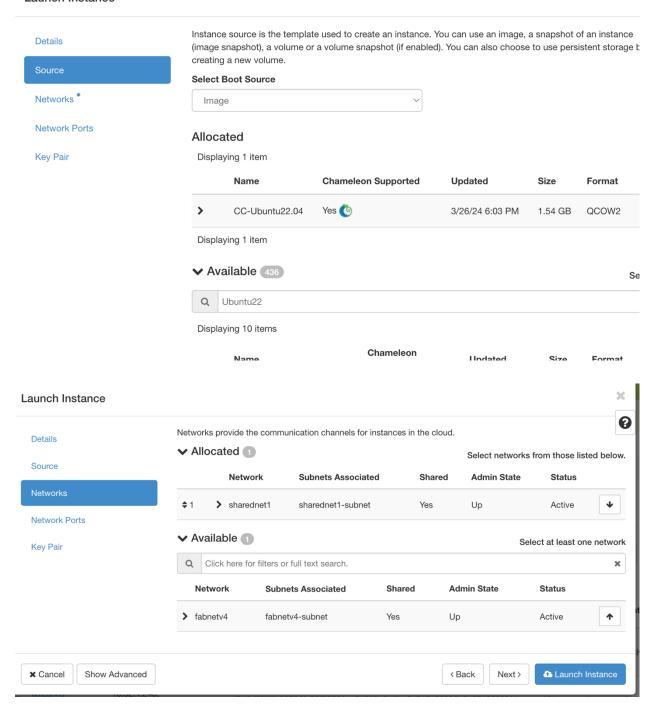
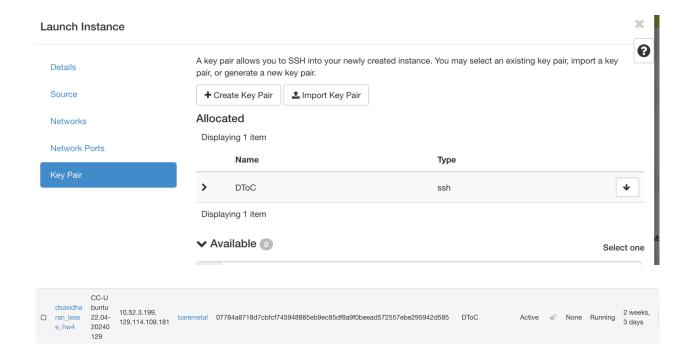
Homework 4 - Report -Darshan S Nair

STEP 1: Creating the Chameleon Instance



Launch Instance





STEP 2: Writing Code and Running Tests

There are a few screenshots below that are part of the code I wrote. I have included screenshots of the bash scripts as well as the code running. For the full code refer to the hashgen.c file in the repo.

```
max_records= (max_mem * 1048576) / 16;
int iterations;
iffile_size == 1024){
    total_hash_count = HASH_COUNT_SMALL;
}else{
    total_hash_count = HASH_COUNT_BIG;
}
iterations= total_hash_count / max_records;

double start_time = get_current_time();

for (int j = 0; j < iterations; j++){
    hashes = malloc(max_records * sizeof(Record));

for (int i = 0; i < hash_threads; i++) {
    struct ThreadArgs * args = malloc(sizeof(struct ThreadArgs));
    args->thread_index = (ull);
    pthread_create(6hash_threads_array[i], NULL, hashing, args);
}

for (int i = 0; i < hash_threads; i++) {
    pthread_join(hash_threads_array[i], NULL);
}

for (int i = 0; i < sort_threads; i++) {
    pthread_create(&sort_threads_array[i], NULL, sorting, (void *)(intptr_t)i);
}

for (int i = 0; i < sort_threads; i++) {
    pthread_join(sort_threads_array[i], NULL);
}

if(write_threads >= sort_threads; i++) {
    pthread_join(sort_threads_array[i], NULL);
}

if(write_threads >= sort_threads; i++) {
    struct WriteThreadArgs1 **args = malloc(sizeof(struct WriteThreadArgs1));
    args->1 = i;
```

A Sample Invocation

```
CC@dsasidharan-lease-hw4:~$ ./hashgen -t 16 -o 1 -i 4 -f data.bin -m 128 -s 1024 -d true
NUM_THREADS_SORT=1
NUM_THREADS_SORT=1
NUM_THREADS_WRITE=4
FILENAME_data.bin
MEMORY_SIZE=128MB
FILE_SIZE=1024MB
RECORD_SIZE=16B
HASH_SIZE=108
NONCE_SIZE=6B
[0] [HASHGEN]: 12.50% completed, ETA 20.8 seconds, 8388608/67108864 hashes, 43.0 MB/sec
[1] [HASHGEN]: 25.00% completed, ETA 11.3 seconds, 167777216/67108864 hashes, 42.4 MB/sec
[2] [HASHGEN]: 50.00% completed, ETA 11.7 seconds, 25165824/67108864 hashes, 41.8 MB/sec
[3] [HASHGEN]: 50.00% completed, ETA 11.7 seconds, 33554432/67108864 hashes, 43.9 MB/sec
[4] [HASHGEN]: 50.00% completed, ETA 5.7 seconds, 41943040/67108864 hashes, 43.9 MB/sec
[5] [HASHGEN]: 75.00% completed, ETA 5.7 seconds, 50331648/67108864 hashes, 44.8 MB/sec
[6] [HASHGEN]: 87.50% completed, ETA 0.0 seconds, 67108864/67108864 hashes, 45.7 MB/sec
[7] [HASHGEN]: 87.50% completed, ETA 0.0 seconds, 67108864/67108864 hashes, 46.4 MB/sec
[8] [SORT]: 6.25% completed, ETA 8.2 seconds, 1/16 flushes, 109.7 MB/sec
[9] [SORT]: 12.50% completed, ETA 8.2 seconds, 2/16 flushes, 109.7 MB/sec
[10] [SORT]: 12.50% completed, ETA 6.7 seconds, 2/16 flushes, 109.7 MB/sec
[11] [SORT]: 12.50% completed, ETA 6.7 seconds, 3/16 flushes, 111.7 MB/sec
[12] [SORT]: 12.50% completed, ETA 6.7 seconds, 6/16 flushes, 123.4 MB/sec
[13] [SORT]: 31.55% completed, ETA 6.7 seconds, 6/16 flushes, 123.4 MB/sec
[14] [SORT]: 31.55% completed, ETA 6.7 seconds, 6/16 flushes, 123.4 MB/sec
[15] [SORT]: 31.55% completed, ETA 6.7 seconds, 6/16 flushes, 123.4 MB/sec
[16] [SORT]: 31.55% completed, ETA 6.7 seconds, 6/16 flushes, 134.7 MB/sec
[17] [SORT]: 31.55% completed, ETA 6.7 seconds, 6/16 flushes, 134.7 MB/sec
[18] [SORT]: 62.55% completed, ETA 6.7 seconds, 6/16 flushes, 134.7 MB/sec
[19] [SORT]: 37.50% completed, ETA 6.7 seconds, 6/16 flushes, 134.7 MB/sec
[19] [SORT]: 37.50% completed, ETA 4.3 seconds, 6/16 flushes, 136.7 MB/sec
[19] [SORT]: 37.50% completed, ETA 4.3 seconds, 6/16 flushes, 136.7 MB/sec
[19] [SORT]: 68.75% completed, ETA 6.7 seconds,
```

```
cc@dsasidharan=lease=hw4:~$ ./hashverify -f data.bin -p 10
Printing first 10 of file 'data.bin'...
[0] Hash: 000000744acc5940a01b : d92c93010000 : 26422489
[16] Hash: 0000009fcad95785e04e : a40913010000 : 18024868
[32] Hash: 000001012778f96f23bd : 4deb68030000 : 57207629
[48] Hash: 000001bb43255f863484 : 077914000000 : 1341703
[64] Hash: 0000023640c2b8cc714d : eb4df6030000 : 66473451
[80] Hash: 000002475cea698b6761 : 66d84d020000 : 38656102
[96] Hash: 000002bf1e0337e0221b : 235afe010000 : 33446435
[112] Hash: 0000030bc90ed2b07331 : 987112000000 : 1208728
[128] Hash: 0000033687c51d72ee2d : 0f903f000000 : 4165647
[144] Hash: 0000036e8631726b50e8 : 0b83ed010000 : 32342795
```

cc@dsasidharan-lease-hw4:~\$./hashverify -f data.bin -v true
Read 1073741824 bytes and found all records are sorted.

I have a similar script for 64 GB as well

This is the execution of the benchmark:

```
Read 18/37/18/26 bytes and found all records are sorted.

Starting Benchmark for -t 4 -o 1 -i 1 - f -d data.bin -m 128 -s 18/4 -d false config hashpan 14 oi 11 m128 s18/24 29.89 2.33 35.20

Read 18/37/18/26 bytes and found all records are sorted.

Starting Benchmark for -t 4 -o 1 -i 4 -f data.bin -m 128 -s 18/4 -d false config hashpan 14 oi 14 m128 -s 18/4 -d false config hashpan 14 oi 14 m128 -s 18/4 -d false config hashpan 14 oi 14 m128 -s 18/4 -d false config hashpan 14 oi 16 m128 s18/2 8.56 2.38 38.88

Read 18/37/18/26 bytes and found all records are sorted.

Starting Benchmark for -t 4 -o 4 -i 1 -f data.bin -m 128 -s 18/4 -d false config hashpan 14 oi 16 m128 s18/2 33.73 1.99 38.36

Read 18/37/18/26 bytes and found all records are sorted.

Starting Benchmark for -t 4 -o 4 -i 1 -f data.bin -m 128 -s 18/4 -d false config hashpan 14 oi 16 m128 s18/2 33.73 1.99 38.36

Read 18/37/18/26 bytes and found all records are sorted.

Starting Benchmark for -t 4 -o 4 -i 16 -f data.bin -m 128 -s 18/4 -d false config hashpan 14 oi 16 m128 s18/2 32.82 2.83 3.14 in 18 m128 -s 18/4 -d false config hashpan 14 oi 16 m128 s18/2 32.92 2.84 31.18

Read 18/37/18/26 bytes and found all records are sorted.

Starting Benchmark for -t 4 -o 4 -i 16 -f data.bin -m 128 -s 18/4 -d false config hashpan 14 oi 16 m128 s18/2 3.99 2.84 31.18

Read 18/37/18/26 bytes and found all records are sorted.

Starting Benchmark for -t 4 -o 4 -i 1 -f data.bin -m 128 -s 18/4 -d false config hashpan 14 oi6 11 m128 s18/2 97.8 8.67 18.51

Read 18/37/18/26 bytes and found all records are sorted.

Starting Benchmark for -t 4 -o 16 -i 1 -f data.bin -m 128 -s 18/4 -d false config hashpan 14 oi6 14 m128 s18/2 97.8 8.67 18.51

Read 18/37/18/26 bytes and found all records are sorted.

Starting Benchmark for -t 4 -o 16 -i 16 -f data.bin -m 128 -s 18/4 -d false config hashpan 14 oi6 14 m128 s18/2 97.38 0.96 18.55

Read 18/37/18/26 bytes and found all records are sorted.

Starting Benchmark for -t 16 -o 1 i -d -f data.bin -m 128 -s 18/4 -d false config hashpan 16 oi 1
```

STEP 3: Gathering and Analyzing the Results

Cpu Specifications

```
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```

Disk Specifications

```
cc@dsasidharan-lease-hw4:~$ lsblk
      MAJ:MIN RM SIZE RO TYPE MOUNTPOINTS
NAME
loop0
       7:0
              0 63.9M 1 loop /snap/core20/2105
loop2
        7:2
              0 40.4M 1 loop /snap/snapd/20671
loop3
       7:3
              0 63.9M 1 loop /snap/core20/2182
loop4
       7:4
             0
                   87M 1 loop /snap/lxd/27428
             0 39.1M 1 loop /snap/snapd/21184
loop5
       7:5
                  87M 1 loop /snap/lxd/27948
loop6
       7:6
             0
             0 447.1G 0 disk
sda
       8:0
 -sda1 8:1
              0
                  550M 0 part /boot/efi
 -sda2 8:2
              0
                    8M 0 part
               0 446.5G 0 part /
 -sda3
       8:3
                 64.8M
 –sda4
        8:4
               0
                        0 part
cc@dsasidharan-lease-hw4:~$
```

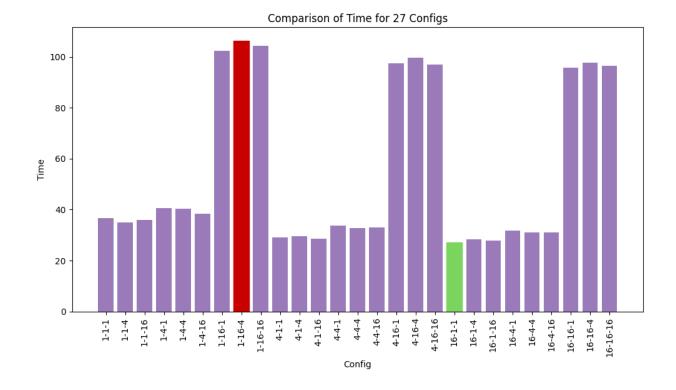
I do not have an SSD or NVME 🕾

Results for 1GB file and 128MB Memory Specs

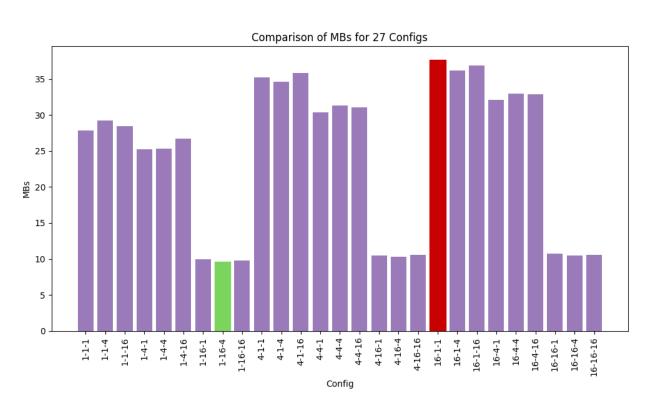
Hash	Sort	Write					
Threads	Threads	Threads		Time(s)	MH/s		MB/s
1	1		1	36.81		1.82	27.82

1	1	4	35.02	1.92	29.24
1	1	16	35.96	1.87	28.48
1	4	1	40.54	1.66	25.26
1	4	4	40.41	1.66	25.34
1	4	16	38.38	1.75	26.68
1	16	1	102.39	0.66	10
1	16	4	106.28	0.63	9.63
1	16	16	104.32	0.64	9.82
4	1	1	29.09	2.31	35.2
4	1	4	29.59	2.27	34.6
4	1	16	28.54	2.35	35.88
4	4	1	33.73	1.99	30.36
4	4	4	32.68	2.05	31.34
4	4	16	32.92	2.04	31.1
4	16	1	97.43	0.69	10.51
4	16	4	99.74	0.67	10.27
4	16	16	97.03	0.69	10.55
16	1	1	27.19	2.47	37.66
16	1	4	28.29	2.37	36.19
16	1	16	27.77	2.42	36.88
16	4	1	31.87	2.11	32.13
16	4	4	31.04	2.16	32.99
16	4	16	31.13	2.16	32.9
16	16	1	95.71	0.7	10.7
16	16	4	97.81	0.69	10.47
16	16	16	96.48	0.7	10.61

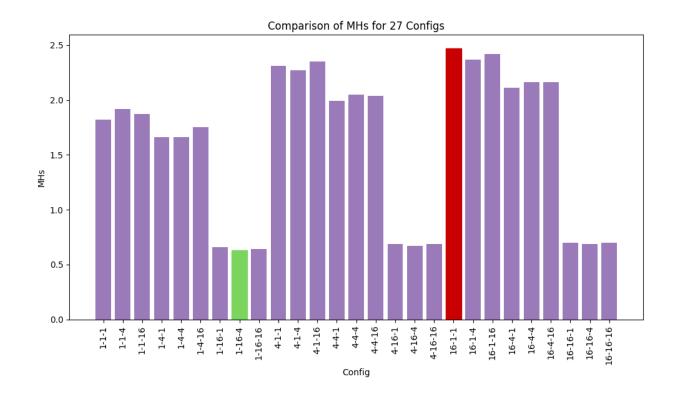
Time Graph



MB/s Graph



MH/s Graph



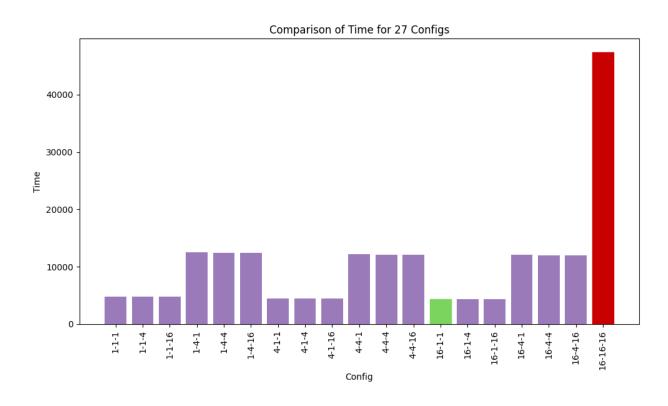
Results for 64GB file and 1024MB Memory Specs

I was unable to run the rest of the 8 configurations where the number of the sort threads is 16 as each test takes close to 13 hours to run.

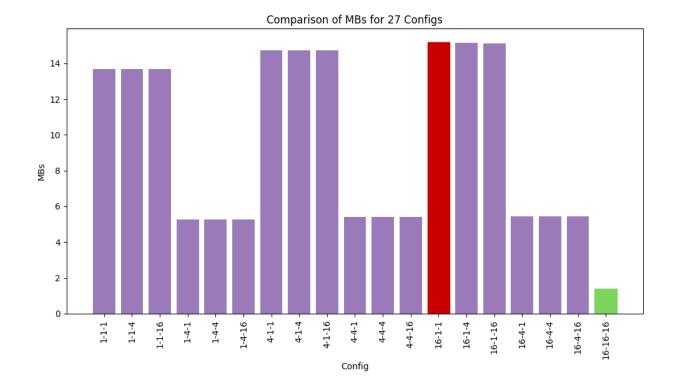
Hash	Sort	Write			
Threads	Threads	Threads	Time(s)	MHs	MBs
1	1	1	4790.8	0.9	13.68
1	1	4	4787.17	0.9	13.69
1	1	16	4785.9	0.9	13.69
1	4	1	12462.55	0.34	5.26
1	4	4	12450.31	0.34	5.26
1	4	16	12440.67	0.35	5.27
4	1	1	4451.03	0.96	14.72
4	1	4	4447.53	0.97	14.74
4	1	16	4449.88	0.97	14.73
4	4	1	12160.44	0.35	5.39

4	4	4	12118.91	0.35	5.41
4	4	16	12127.63	0.35	5.4
16	1	1	4317.52	0.99	15.18
16	1	4	4326.76	0.99	15.15
16	1	16	4332.3	0.99	15.13
16	4	1	12046.88	0.36	5.44
16	4	4	12022.77	0.36	5.45
16	4	16	12016.42	0.36	5.45
16	16	16	47370.59	0.09	1.38

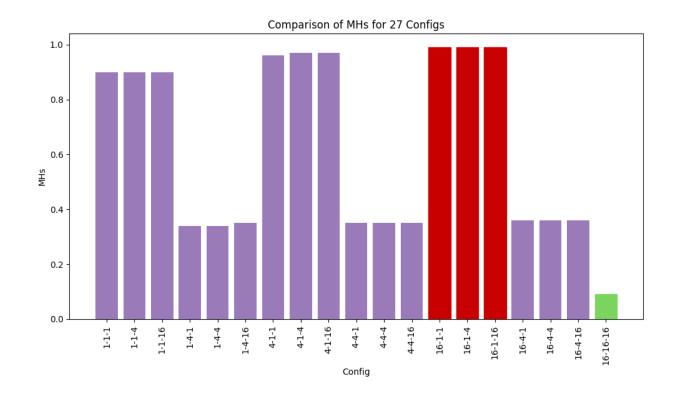
Time Graph



MB/s Graph



MH/s



Analysis of Scalability

The program is somewhat scalable from the 1GB case to the 64GB case. Although the metrics like MB/s and MH/s decreases for the 65GB case when compared to the 1GB case which is somewhat expected of the program. One key factor in scalability is the number of sort threads for the program. As the number of sort threads determine the number of sorted sub files that would be created, which is then external sorted into a single file. It can be noted that as the number of sort threads increases so does the number of sub files which increases the complexity of the external sort. This directly contributes to the issue of scalability for the program. As the number of hashes to be created is much more for the 64GB case there are more subfiles and hence takes longer. This is why the performance ios better when the number of sort threads is the lowest.

Analysis of Concurrency

Most of the concurrency in the program comes from the first half of the program when the hashes are created, sorted and written to the file. The external sort exhibits limited concurrency. Only concurrency is the part of reading part of the sub files into memory rest of the program operated without concurrency. Therefore, it can be observed that cases where the number of hash threads and number of write threads is high, the performance and the time taken is considerably better. For the number of sort threads it is essentially a tradeoff analysis between the number of subfiles created and how fast the program runs for hash generation. For the 1GB case there is not much difference but the 64Gb case has a significant difference based on the number of sort threads. It essentially can be seen that the lower the number of sort threads the better the performance, which is expected due to the time complexity of the external sort.

Analysis of Performance

When moving from the 1GB to the 64GB example, the program shows a reasonable degree of scalability, albeit measurements such as Mega Bytes per second (MB/s) and Mega Hashes per second (MH/s) for the bigger dataset show a discernible decline. The greater complexity brought about by using more sort threads is the main cause of this decrease in performance. Because it directly affects the amount of sorted subfiles generated, the number of sort threads is a crucial factor in determining the external sort process's efficiency. Consequently, more subfiles result from more sort threads, which lengthens the sorting process and impairs scalability. The program's concurrency is most noticeable in the early phases of sorting, hash generation, and file writing, when more write and hash threads can use enhanced concurrency to boost performance. However, there is only a little amount of concurrency in the external sort phase, which is mostly limited to reading subfiles into memory. It's interesting to note that there is a trade-off between performance and the number of sort threads; configurations with fewer sort threads typically produce better results. Overall, while the program demonstrates a degree of scalability and concurrency utilization, there remains ample room for optimization, particularly in

streamlining the external sort process and fine-tuning the allocation of hash, sort, and write threads to maximize performance under varying workload conditions. Furthermore, by dividing a file into multiple sections and using the I/O threads to write to the file, we can improve the overall concurrency of the program. But I have not implemented that in my program.