

```

#include<stdio.h>
#include<conio.h>
#include<math.h>

float sumaver(int x, int y)
{
    float avg;
    int sum=0;
    sum=x+y;
    printf("the sum is %d\n",sum);
    avg=(x+y)/2;
    return avg;
}

void printeven(int x, int y)
{
    int i;
    printf("even nos. between 2 numbers:\n");
    if(y%2==0)
    {
        for(i=y;i<=x;i=i+2)
        {
            printf("%d\n",i);
        }
    }
}

int main()
{
    int a,b, c;
    int x,y;
    printf("enter three numbers\n");
}

```

```
int main()
{
    int a,b,c;
    int x,y;
    printf("enter three numbers\n");
    scanf("%d%d%d", &a, &b, &c);
    if(a>b && a>c)
    {
        x=a;
        if(b>c)
        {
            y=b;
        }
        else
        {
            y=c;
        }
    }
    else if(b>a && b>c)
    {
        x=b;
        if(a>c)
            y=a;
        else
            y=c;
    }
    else if(c>a && c>b)
    {
        x=c;
        if(a>b)
    }
}
```

```
Y=b;
}
else
{
    Y=c;
}
}
else if(b>a && b>c)
{
    x=b;
    if(a>c)
        Y=a;
    else
        Y=c;
}
else if(c>a && c>b)
{
    x=c;
    if(a>b)
        Y=a;
    else
        Y=b;
}
float avg=sum/arr;
printf("average is %f\n", avg);
printeven(x, Y);
return 0;
}
```

enter 2 nos. numbers:

2

3

9

the sum is 15

average is 7.000000

even nos. between 2 numbers:

6

8

Process returned 0 (0x0) execution time : 5.552 s

Press any key to continue.