# Project Overview

This project implements a firmware application for the ESP32 Dev Kit that downloads a file via HTTPS from a public URL and writes it to SPIFFS (SPI Flash File System) with a target speed of at least 400KBps. Implemented error handling (storage limits and timeouts) features.

## Features and Functionality

- **Dynamic configuration**: Wi-Fi configuration via WiFiManager library or can hard coded.
- **SPIFFS operations**
  - Write
  - Read
  - Delete
  - Append
  - Format SPIFFS
- **Download file**
  - Buffer allocation for faster reading and writing to file
  - Speed optimized to be at least 400kbps (download + write)
  - Logs download time and speed of files
- **Error handling**
  - Automatically connect to Wi-Fi, if failed opens access point to configure new credentials if needed.
  - **Time out** : Sets a timeout to prevent hanging of https requests
  - **Storage limits** : Checks the SPIFFS storage before downloading or writing to file.

## Hardware Requirements

- ESP32
- Internet connection

## Code implementation

```
6   // #include <WiFi.h>
7   #include <WiFiManager.h>
8   #include <FS.h>
9   #include <SPIFFS.h>
10  #include <HTTPClient.h>
11
```

Include the necessary header files

```
12    #define BUFFER_SIZE  2048      // adjust as needed
13
14    WiFiManager wifimanager;
15
16    String filename;
17
```

Define the buffer size for download of file

Create an object for the class WiFiManager

Declare a global string for filename

```
18     bool isNum(String input);
19     void PrintCommands();
20     void ListFiles();
21     void WriteFile();
22     void ReadFile();
23     void AppendFile();
24     void DeleteFile();
25     void FormatSPIFFS();
26     void DownloadFile();
27
```

Function Declarations

```
27
28    void setup()
29    {
30      Serial.begin(115200);
31
32      // for dynamic congiuring of wifi ssid and password
33      wifimanager.autoconnect("ESP32_WiFi_Config");
34
35      // // for hard coding the wifi ssid and password
36      // WiFi.mode(WIFI_STA);
37      // WiFi.begin("LENOVO laptop", "08!0g5Y7");              // start wifi connecion
38      // Serial.println("Connecting...");
39
40      // while(WiFi.status() != WL_CONNECTED)                   // wait till the wifi is connected
41      // {
42      //   Serial.print(".");
43      //   delay(500);
44      // }
45
46      if(SPIFFS.begin(true))                                    // Mounting SPIFFS
47        Serial.println("SPIFFS Mounted successfully");
48      else
49      {
50        Serial.println("SPIFFS Mount Failed");
51        return;
52      }
53      PrintCommands();
54    }
55
```

Runs once.

Initialize the serial communication

The function wifimanager.autoConnect(“ESP32_WiFi_Config”); connects to saved wifi network, if unable to connect it creates an access point with hotspot named ESP32_WiFi_Config.

SPIFFS.begin(true) mounts the SPIFFS and if fails to mount it formats the SPIFFS and then mounts the new file system.

```
55
56  void loop()
57  {
58    if(Serial.available())                                  // Perform operation only when user enters choice
59    {
60      String input = Serial.readStringUntil('\n');          // reads user input from serial monitor
61      input.trim();                                         // remove white spaces
62
63      if(isNum(input))
64      {
65        uint8_t choice = input.toInt();                     // converting string to int for switch case
66
67        Serial.println("Enter filename");
68
69        while(!Serial.available());                         // wait for the user to enter the content
70        filename = Serial.readStringUntil('\n');       // read the user input from serial monitor
71        filename.trim();
72
73        filename = "/" + filename;                          // adding '/' to filename to give path and store all files in root folder
74
75        switch(choice)
76        {
77          case 1:
78            ListFiles();
79          break;
80
81          case 2:
82            WriteFile();
83          break;
84
85          case 3:
86            ReadFile();
87          break;
88
89          case 4:
90            AppendFile();
91          break;
92
93          case 5:
94            DeleteFile();
95          break;
96
97          case 6:
98            FormatSPIFFS();
99          break;
100
101         case 7:
102           DownloadFile();
103         break;
104
105         default:
106           Serial.println("Invalid choice");
107           PrintCommands();
108         break;
109       }
110     }
111   }
112 }
113
```

Checks if there is any input from the user

Store the input in a string and remove the trailing and leading white spaces

Checks if the input is a number and then converts the string into integer.

Wait for the user to enter the filename and add a ‘/’ to the filename for storing all the files in root directory

based on the choice of the user the operation is performed

```
114   // check if string is a number or not
115   bool isNum(String input)
116   {
117     for(uint8_t i = 0; i < input.length(); i++)
118     {
119       if(!isdigit(input.charAt(i)))
120         return false;
121     }
122
123     return true;
124   }
125
```

This function checks the user input is a number or not, If yes it returns true, if not it returns false

```
126   void PrintCommands()
127   {
128     unsigned long totalSpace = SPIFFS.totalBytes();
129     unsigned long usedSpace = SPIFFS.usedBytes();
130     unsigned long freeSpace = totalSpace - usedSpace;
131
132     Serial.print("\n\n*********************************************************************\n\n");
133     Serial.print("Total space (Bytes) : ");
134     Serial.println(totalSpace);
135     Serial.print("Used space (Bytes) : ");
136     Serial.println(usedSpace);
137     Serial.print("Free space (Bytes) : ");
138     Serial.println(freeSpace);
139
140
141     Serial.println("\nCommands (Enter the number of the command to be executed)");
142
143     Serial.println("1. List all files");
144     Serial.println("2. Write");
145     Serial.println("3. Read");
146     Serial.println("4. Append");
147     Serial.println("5. Delete");
148     Serial.println("6. Format SPIFFS");
149     Serial.println("7. Download file");
150
151   }
152
```

Prints the commands and available space in SPIFFS on the serial monitor

```
153   // listing all the availble files in root folder
154   void ListFiles()
155   {
156     File root = SPIFFS.open("/");
157     File file = root.openNextFile();
158
159     while(file)
160     {
161       Serial.print("FILE : ");
162       Serial.print(file.name());
163       Serial.print("\t\t\tSIZE: ");
164       Serial.println(file.size());
165
166       file = root.openNextFile();
167     }
168
169     Serial.println("\n End");
170     PrintCommands();
171   }
172
```

Lists all the files in the root directory

```
173
174   void WriteFile()
175   {
176     File file = SPIFFS.open(filename, "w");             // open file in wrie mode
177
178     if(!file)
179     {
180       Serial.println("- failed to open file for writing");
181       return;
182     }
183
184     Serial.println("Enter contents:");
185
186     while(!Serial.available());                         // wait for the user to enter the content
187     String content = Serial.readStringUntil('\n');      // read the user input from serial monitor
188     // content.trim();                                     // remove any leading or trailing white spaces
189
190     if(content.length() > (SPIFFS.totalBytes() - SPIFFS.usedBytes()))    // for storge space available
191     {
192       Serial.println("Not enough space to write file");
193       PrintCommands();
194       return;
195     }
196
197     if(file.print(content))                                 // write to file
198       Serial.println("File written successfully");
199     else
200       Serial.println("Failed to write file");
201
202     file.close();
203     PrintCommands();
204   }
205
```

Opens a file in write mode (creates it if not found). Takes input from user in the serial monitor, checks the size available in SPJFFS, if available writes the contents into the file, if not available returns without writing.

```
206
207   void ReadFile()
208   {
209     File file = SPIFFS.open(filename, "r");             // open file in read mode
210
211     Serial.println("File contents: \n");
212     while(file.available())
213     {
214       Serial.write(file.read());                          // read filr contents and print on serial monitor
215     }
216
217     Serial.println("\nEnd of file");
218
219     file.close();
220     PrintCommands();
221   }
222
```

Opens the file in read mode and prints the contents of the file in the serial monitor

```
223
224   void AppendFile()
225   {
226     File file = SPIFFS.open(filename, "a");              // open file in append mode
227
228     if(!file)
229     {
230       Serial.println("- failed to open file for writing");
231       return;
232     }
233     Serial.println("Enter contents: ");
234
235     while(!Serial.available());                          // wait for the user to enter the content
236     String content = Serial.readStringUntil('\n');       // read the user input from serial monitor
237     // content.trim();                                      // remove any leading or trailing white spaces
238
239     if(content.length() > (SPIFFS.totalBytes() - SPIFFS.usedBytes()))
240     {
241       Serial.println("Not enough space to write file");
242       PrintCommands();
243       return;
244     }
245
246     if(file.print(content))
247       Serial.println("File written successfully");
248     else
249       Serial.println("Failed to write file");
250
251     file.close();
252     PrintCommands();
253   }
254
```

Opens a file in append mode (creates it if not found). Takes input from user in the serial monitor, checks the size available in SPJFFS, if available writes the contents into the file, if not available returns without writing.

```
256   void DeleteFile()
257   {
258     if(SPIFFS.remove(filename))
259       Serial.println("File deleted successfully");
260     else
261       Serial.println("Failed to delete file");
262
263     PrintCommands();
264   }
265
266   // erase all the data stored in SPIFFS
267   void FormatSPIFFS()
268   {
269     if(SPIFFS.format())
270       Serial.println("SPIFFS formated successfully");
271     else
272       Serial.println("Failed to format SPIFFS");
273
274     PrintCommands();
275   }
276
```

Deletes a particular file whose name is entered by the user

FormatSPIFFS() erases all the data in file system and it like new completely blank.

```
void DownloadFile()
{
  HTTPClient http;

  Serial.println("Enter the URL of the file");

  while(!Serial.available());                          // wait for the user to enter the content
  String fileurl = Serial.readStringUntil('\n');       // read the user input from serial monitor
  fileurl.trim();                                      // remove any leading or trailing white spaces

  http.begin(fileurl);

  int httpCode = http.GET();

  if(httpCode == HTTP_CODE_OK)
  {
    int filesize = http.getSize();
    if(filesize > (SPIFFS.totalBytes() - SPIFFS.usedBytes()))        // check for available storage space
    {
      Serial.println("Not Enought space to download file");
      PrintCommands();
      return;
    }

    Serial.printf("Downloading file (%d Bytes)", filesize);

    File file = SPIFFS.open(filename, "w");
    if(!file)
    {
      Serial.println("- failed to open file for writing");
      PrintCommands();
      return;
    }
    File log = SPIFFS.open("/Logs", "a");
    if(!log)
    {
      Serial.println("- failed to open log file for writing");
      PrintCommands();
      return;
    }

    http.setTimeout(100000);         // setting timeout to 100 sec

    WiFiClient *stream = http.getStreamPtr();

    uint8_t buffer[BUFFER_SIZE];                              // buffer to store chunks of file
    int downloaded_data_size = 0;
    float endtime;
    String logs = "\n\nStarted Downloading " + filename + " at " + String(millis()) + " ms \n";
    log.println(logs);
    float starttime = millis();              // start of download and write time measurement

    while(downloaded_data_size < filesize)
    {
      int available_data_size = stream -> available();

      if(available_data_size > 0)                    // loop unitl data is availble
      {
        int readSize = (available_data_size > BUFFER_SIZE) ? BUFFER_SIZE : available_data_size;// setting readsize to max of buffer size

        stream -> readBytes(buffer, readSize);        // read data from stream and store into buffer

        file.write(buffer, readSize);                //  read data from buffer and store into file

        logs = String(millis()) + " ms : " + readSize + " Bytes written ";
        log.println(logs);

        downloaded_data_size += readSize;
      }
    }
```

```
348       endtime = millis();                 // end of download and write time measurement
349       file.close();
350
351       logs = "\n\nCompleted downloading " + filename + " at " + String(endtime) + " ms";
352       log.println(logs);
353
354       float downloadSpeed = (filesize / ((endtime - starttime) / 1000)) / 1024;
355
356       Serial.println("\n\nSuccessfully downloaded file");
357       Serial.printf("\nDownload speed = %.2f KBps (Kilo Bytes per sec) ; %.2f Kbps (Kilo bits per sec", downloadSpeed, downloadSpeed*8);
358
359       logs = "Download speed = " + String(downloadSpeed) + " KBps (Kilo Bytes per sec)";
360       log.println(logs);
361       logs = "\n\n*********************************************************************************";
362       log.println(logs);
363
364       log.close();
365
366       PrintCommands();
367     }
368     else
369     {
370       Serial.printf("Error downloding file : %d", httpCode);
371       PrintCommands();
372       return;
373     }
374   }
375
```

Create  an object for HTTPClient.

Waits for the user to enter the public URL from which the file is to be downloaded.

Connects to public URL and makes a GET request to download the file, if the http response is 200 it gets the size of the file and checks the space available in SPIFFS.

Creates a file with the name specified by the user and also a log file to log the download data and download speed.

Set a timeout of 100sec.

Define a pointer of WiFiClient to keep track of available data. Create a buffer to read and write data to file.

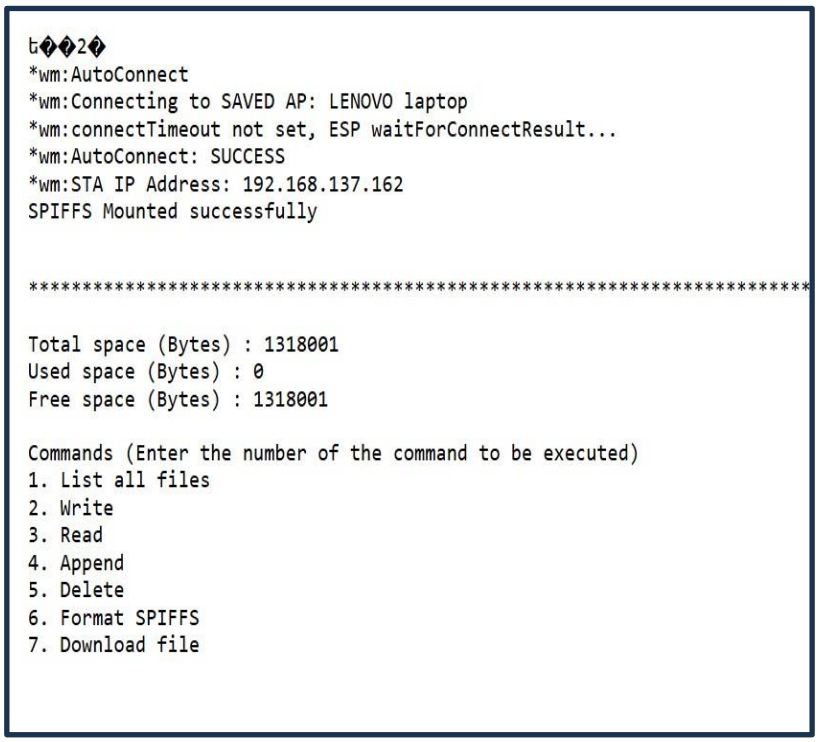
Read the data and write it to file and also log the data into Log file and at the end the download speed Is printed on the serial monitor as well as logged in LOGS file.

## Flashing

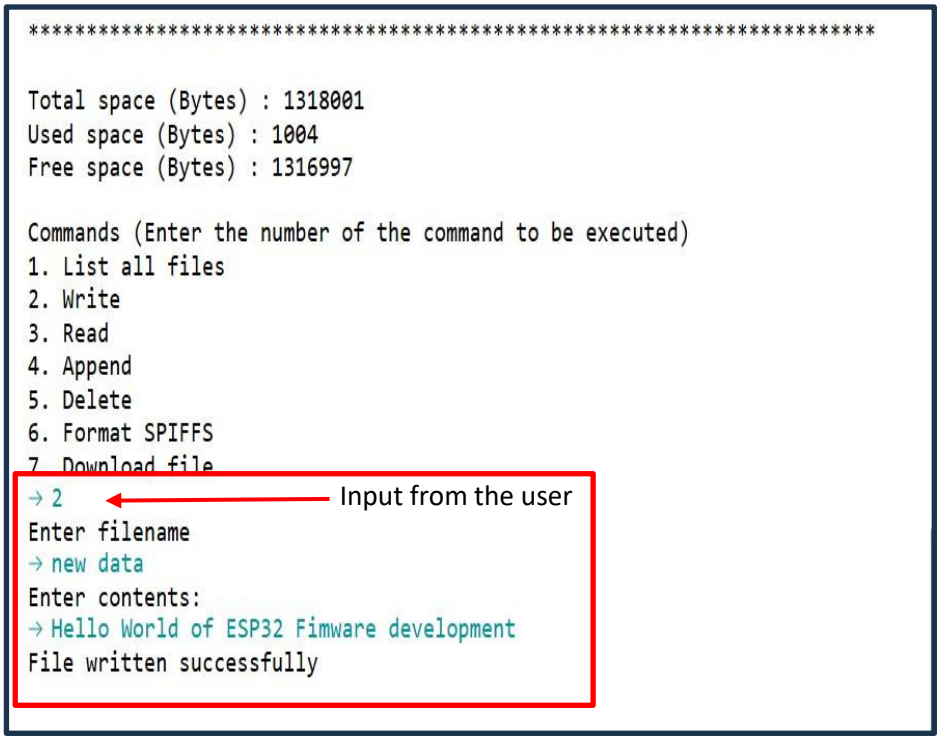
1. Connect the ESP32 to PC
2. Open Arduino IDE and setup the IDE for ESP board.
3. Click Upload in the upper left corner and wait for the code to get uploaded.

## Output

Click on the serial monitor in the upper right corner. Push the EN button on the ESP32 and you should see a similar output on the serial monitor.

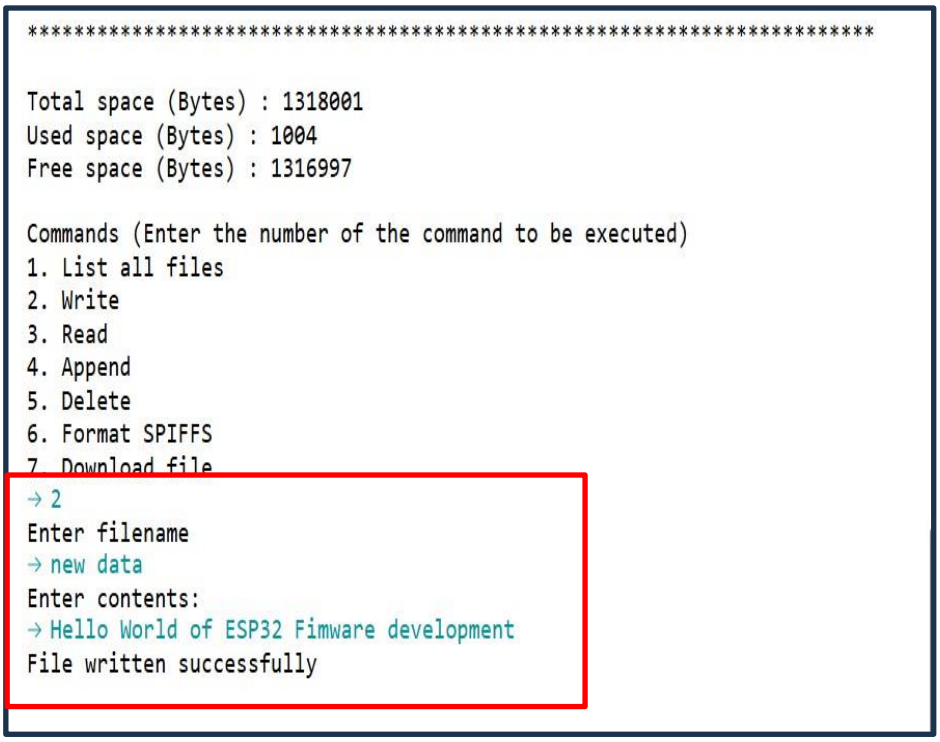



Enter the number of the command to be executed. Enter the file name and follow the onscreen instructions if any.



**Performing operations:**

**1. Wrtie**

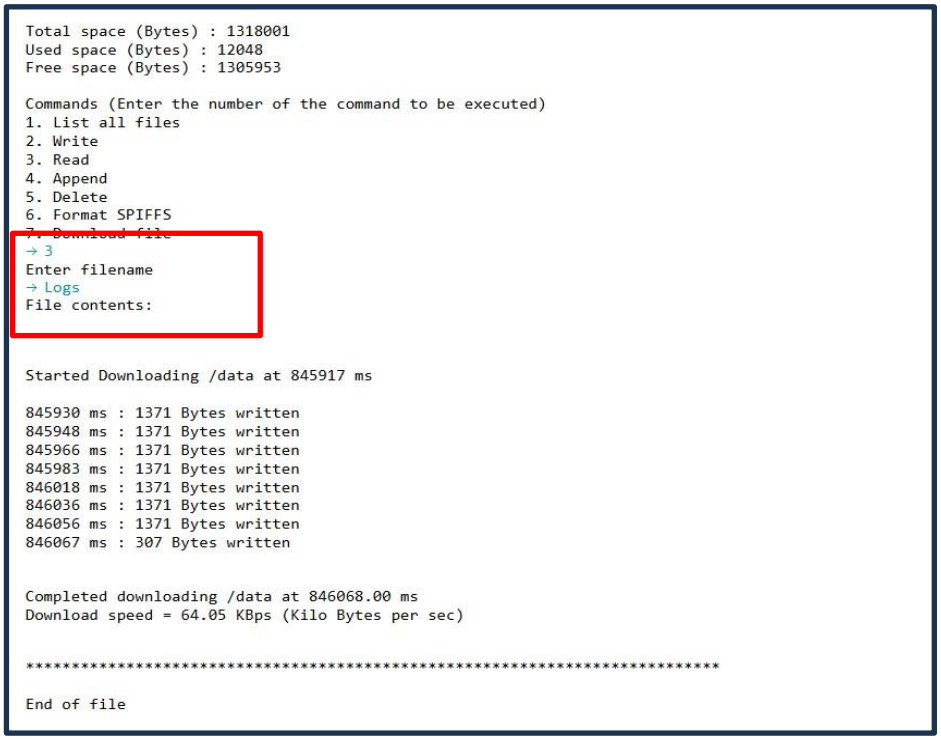



Enter the number of the command ‘2’ in the serial monitor.

Enter the filename you want to write/create.

Enter the contents you want to write to a file, and press enter.

**2.Read**




Enter the command number ‘3’ in the serial monitor.

Enter the filename you want to read, the contents of the file will be printed onto the serial monitor.

**3.List Files**

```
Total space (Bytes) : 1318001
Used space (Bytes) : 12048
Free space (Bytes) : 1305953

Commands (Enter the number of the command to be executed)
1. List all files
2. Write
3. Read
4. Append
5. Delete
6. Format SPIFFS
7. Download file
→ 1
Enter filename
→ any character
FILE : data         SIZE: 9904
FILE : Logs         SIZE: 484
FILE : new ile          SIZE: 27
FILE : header file          SIZE: 36

 End
```

Enter the number of the command ‘1’.

Enter any character and all the files with their size in bytes will be listed on the serial monitor.

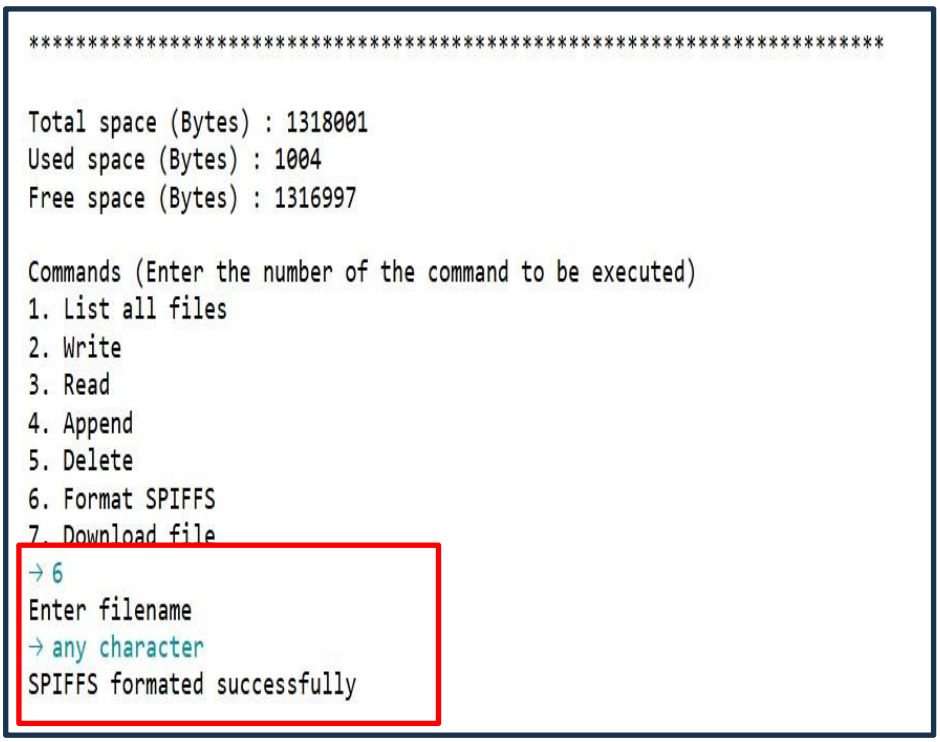
**4.Delete File**

```
********************************************************************************

Total space (Bytes) : 1318001
Used space (Bytes) : 1506
Free space (Bytes) : 1316495

Commands (Enter the number of the command to be executed)
1. List all files
2. Write
3. Read
4. Append
5. Delete
6. Format SPIFFS
7. Download file
→ 5
Enter filename
→ data file
File deleted successfully
```

Enter the number of the command ‘5’.

Enter the name of the file to deleted.

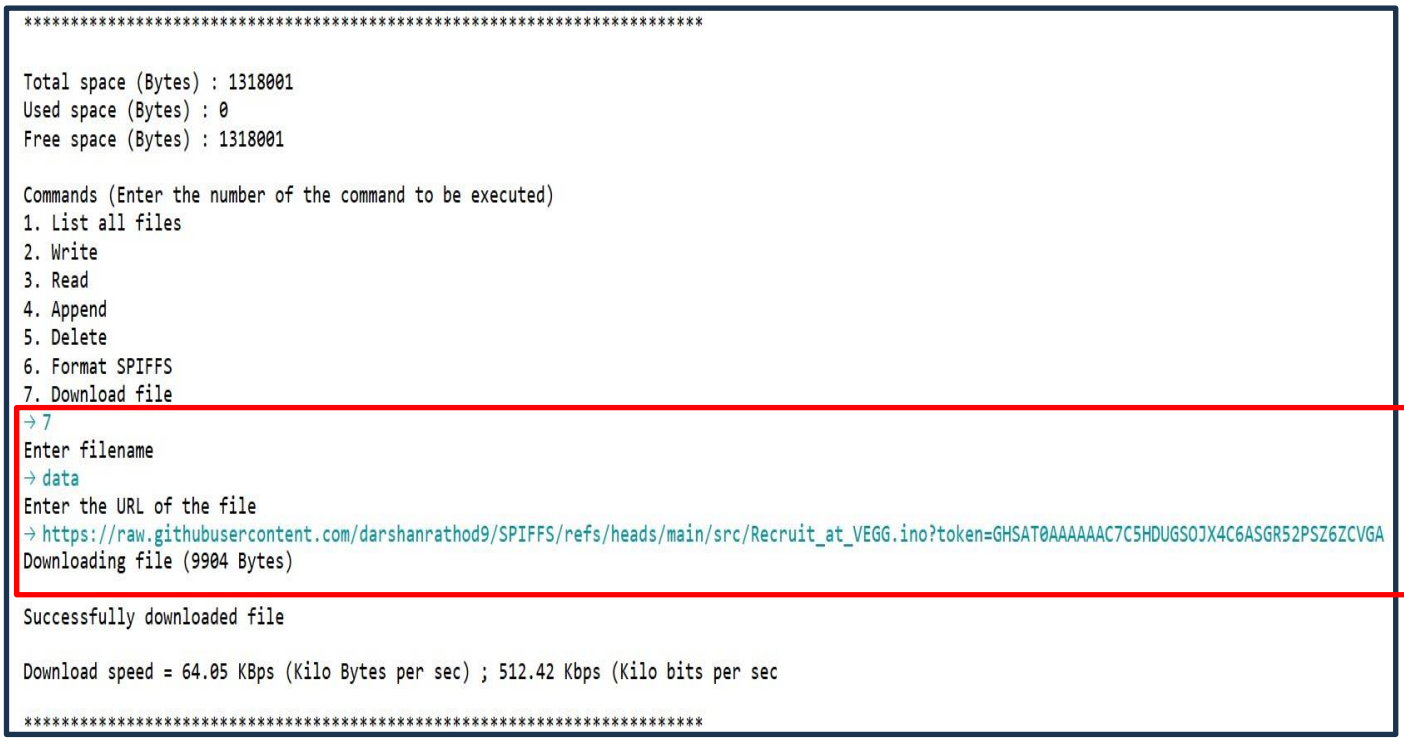
### 5.Format SPIFFS




Enter the number of the command ‘6’.

Enter any character and the SPIFFS will be formatted

### 6.Download File




Enter the number of the command ‘7’.

Enter the name of the file in which the data will be written

Enter the public URL from where the file will be downloaded.

After downloading the file the download speed will be printed on serial monitor and logged in Logs file.

## 7.Read logs

```
Total space (Bytes) : 1318001
Used space (Bytes) : 12048
Free space (Bytes) : 1305953

Commands (Enter the number of the command to be executed)
1. List all files
2. Write
3. Read
4. Append
5. Delete
6. Format SPIFFS
7. Download file
→ 3
Enter filename
→ Logs
File contents:


Started Downloading /data at 845917 ms

845930 ms : 1371 Bytes written
845948 ms : 1371 Bytes written
845966 ms : 1371 Bytes written
845983 ms : 1371 Bytes written
846018 ms : 1371 Bytes written
846036 ms : 1371 Bytes written
846056 ms : 1371 Bytes written
846067 ms : 307 Bytes written


Completed downloading /data at 846068.00 ms
Download speed = 64.05 KBps (Kilo Bytes per sec)


**********************************************************************************

End of file
```

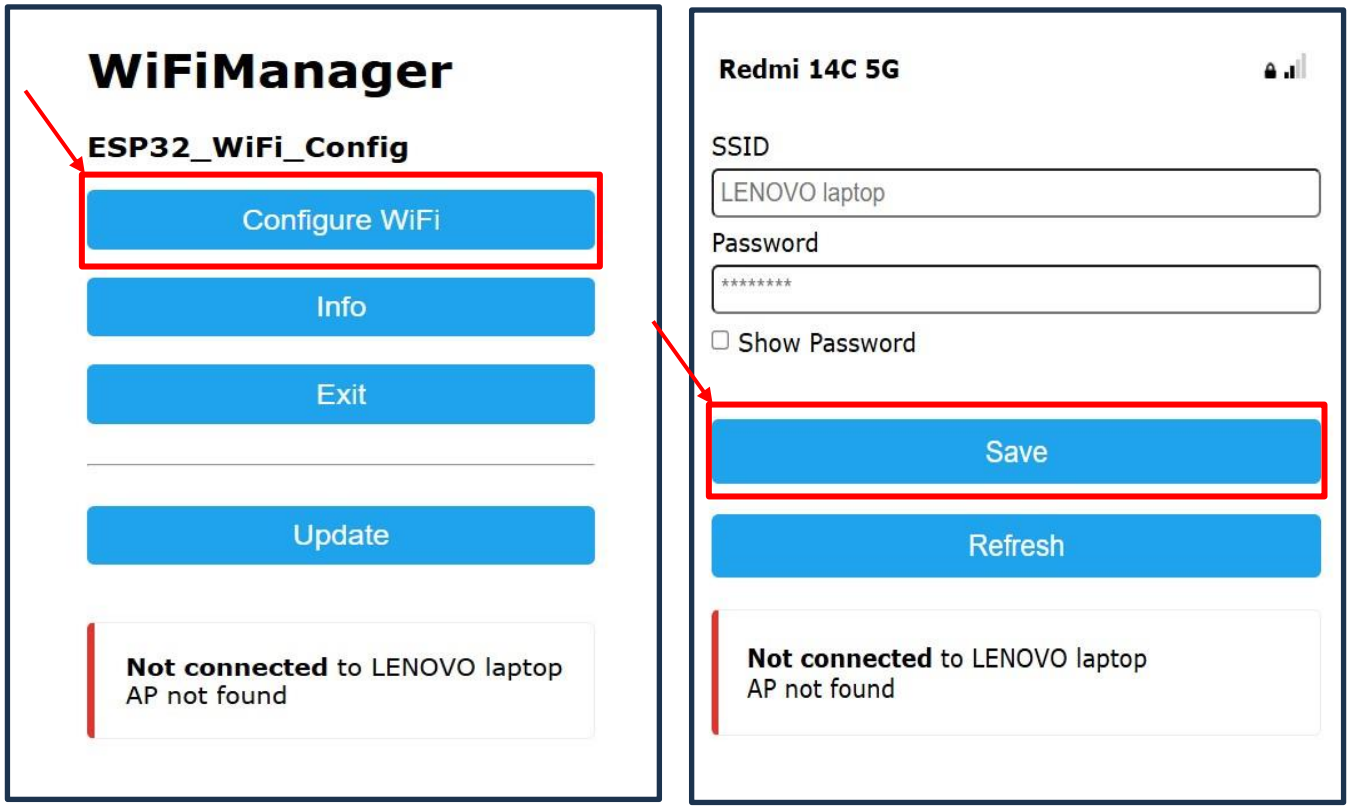
Enter the command number ‘3’ in the serial monitor.

Enter “Logs” in serial monitor, the contents of the file will be printed onto the serial monitor.

## WiFi Configuration via WiFi manager library

Connect to the hotspot named “ESP32_WiFi_Config”


The wifi config window will open automatically, if it does not open enter “192.168.4.1” in the browser.




Click on “Configure WiFi” and then enter the wifi credentials and save it.