EvalML4

Syntax:

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i \in \operatorname{int} b \in \operatorname{bool} x, y \in \operatorname{Var} v \in \operatorname{Value} ::= i \mid b \mid (\mathcal{E}) [\operatorname{fun} \ x \to e] \mid (\mathcal{E}) [\operatorname{rec} \ x = \operatorname{fun} \ y \to e] \mid [] \mid v :: v \mathcal{E} \in \operatorname{Env} ::= \bullet \mid \mathcal{E}, x = v e \in \operatorname{Exp} ::= i \mid b \mid x \mid e \ op \ e \mid \operatorname{if} \ e \ \operatorname{then} \ e \ \operatorname{else} \ e \mid \operatorname{let} \ x = e \ \operatorname{in} \ e \mid \operatorname{fun} \ x \to e \mid e \ e \mid \operatorname{let} \ \operatorname{rec} \ x = \operatorname{fun} \ y \to e \ \operatorname{in} \ e \mid [] \mid e :: e \mid \operatorname{match} \ e \ \operatorname{with} \ [] \to e \mid \ x :: y \to e op \in \operatorname{Prim} ::= + \mid - \mid * \mid <
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空の環境 ● (とそれに続くコンマ) は入力時には省略する.

Derivation Rules:

$$\overline{\mathcal{E} \vdash i \Downarrow i}$$
 (E-Int)

$$\frac{}{\mathcal{E} \vdash \boldsymbol{b} \Downarrow \boldsymbol{b}} \tag{E-Bool}$$

$$\frac{(\mathcal{E}(x) = v)}{\mathcal{E} \vdash x \Downarrow v}$$
 (E-VAR)

$$\frac{\mathcal{E} \vdash e_1 \Downarrow i_1 \qquad \mathcal{E} \vdash e_2 \Downarrow i_2 \qquad i_1 \text{ plus } i_2 \text{ is } i_3}{\mathcal{E} \vdash e_1 + e_2 \Downarrow i_3} \tag{E-Plus}$$

$$\frac{\mathcal{E} \vdash e_1 \Downarrow i_1 \qquad \mathcal{E} \vdash e_2 \Downarrow i_2 \qquad i_1 \text{ minus } i_2 \text{ is } i_3}{\mathcal{E} \vdash e_1 - e_2 \Downarrow i_3}$$
 (E-Minus)

$$\frac{\mathcal{E} \vdash e_1 \Downarrow i_1 \qquad \mathcal{E} \vdash e_2 \Downarrow i_2 \qquad i_1 \text{ times } i_2 \text{ is } i_3}{\mathcal{E} \vdash e_1 * e_2 \Downarrow i_3} \tag{E-TIMES}$$

$$\frac{\mathcal{E} \vdash e_1 \Downarrow i_1 \qquad \mathcal{E} \vdash e_2 \Downarrow i_2 \qquad i_1 \text{ less than } i_2 \text{ is } b_3}{\mathcal{E} \vdash e_1 \lessdot e_2 \Downarrow b_3} \tag{E-Lt}$$

$$\frac{\mathcal{E} \vdash e_1 \Downarrow \mathsf{true} \qquad \mathcal{E} \vdash e_2 \Downarrow v}{\mathcal{E} \vdash \mathsf{if} \ e_1 \ \mathsf{then} \ e_2 \ \mathsf{else} \ e_3 \Downarrow v} \tag{E-IfT}$$

$$\frac{\mathcal{E} \vdash e_1 \Downarrow \mathtt{false} \qquad \mathcal{E} \vdash e_3 \Downarrow v}{\mathcal{E} \vdash \mathtt{if} \quad e_1 \quad \mathtt{then} \quad e_2 \quad \mathtt{else} \quad e_3 \Downarrow v} \tag{E-IFF}$$

$$\frac{\mathcal{E} \vdash e_1 \Downarrow v_1 \qquad \mathcal{E}, x = v_1 \vdash e_2 \Downarrow v}{\mathcal{E} \vdash \text{let } x = e_1 \text{ in } e_2 \Downarrow v}$$
(E-Let)

$$\frac{}{\mathcal{E} \vdash \text{fun } x \to e \Downarrow (\mathcal{E}) \text{[fun } x \to e \text{]}}$$
 (E-Fun)

$$\frac{\mathcal{E} \vdash e_1 \Downarrow (\mathcal{E}_2) \left[\text{fun } x \to e_0 \right] \qquad \mathcal{E} \vdash e_2 \Downarrow v_2 \qquad \mathcal{E}_2, x = v_2 \vdash e_0 \Downarrow v}{\mathcal{E} \vdash e_1 \mid e_2 \mid \downarrow v} \tag{E-App}$$

$$\frac{\mathcal{E}, x = (\mathcal{E}) [\text{rec } x = \text{fun } y \to e_1] \vdash e_2 \Downarrow v}{\mathcal{E} \vdash \text{let rec } x = \text{fun } y \to e_1 \text{ in } e_2 \Downarrow v}$$
 (E-Letrec)

$$\frac{\mathcal{E} \vdash [] \downarrow []}{\mathcal{E} \vdash [] \downarrow []}$$
 (E-Nil)

$$\frac{\mathcal{E} \vdash e_1 \Downarrow v_1 \qquad \mathcal{E} \vdash e_2 \Downarrow v_2}{\mathcal{E} \vdash e_1 :: e_2 \Downarrow v_1 :: v_2}$$
 (E-Cons)

$$\frac{\mathcal{E} \vdash e_1 \Downarrow \texttt{[]} \qquad \mathcal{E} \vdash e_2 \Downarrow v}{\mathcal{E} \vdash \texttt{match} \ e_1 \ \texttt{with} \ \texttt{[]} \rightarrow e_2 \ | \ x :: y \rightarrow e_3 \Downarrow v} \tag{E-MATCHNIL}$$

$$\frac{\mathcal{E} \vdash e_1 \Downarrow v_1 :: v_2 \qquad \mathcal{E}, x = v_1, y = v_2 \vdash e_3 \Downarrow v}{\mathcal{E} \vdash \mathtt{match} \ e_1 \ \mathtt{with} \ [] \to e_2 \ | \ x :: y \to e_3 \Downarrow v} \tag{E-MATCHCONS}$$

$$rac{(i_3=i_1+i_2)}{i_1 ext{ plus } i_2 ext{ is } i_3}$$
 (B-PLUS)

$$rac{(i_3=i_1-i_2)}{i_1 ext{ minus } i_2 ext{ is } i_3}$$
 (B-MINUS)

$$rac{(i_3=i_1*i_2)}{i_1 ext{ times } i_2 ext{ is } i_3}$$
 (B-TIMES)

$$rac{(oldsymbol{b_3} = (oldsymbol{i_1} < oldsymbol{i_2}))}{oldsymbol{i_1} ext{ less than } oldsymbol{i_2} ext{ is } oldsymbol{b_3}}$$