## **Final Project Report Reflection**

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Our initial design we came up with for Part three we made plans to utilize a template, eight token classes, and had an Interpreter class. Our UML displayed the use of a template, but in our next group meeting we universally agreed that the template would be too much and excessive for that portion of the project, so it was discarded.

- The eight token classes were condensed into a single token class.
- The Interpreter class was deemed too broad and was broken down into more usable pieces.