

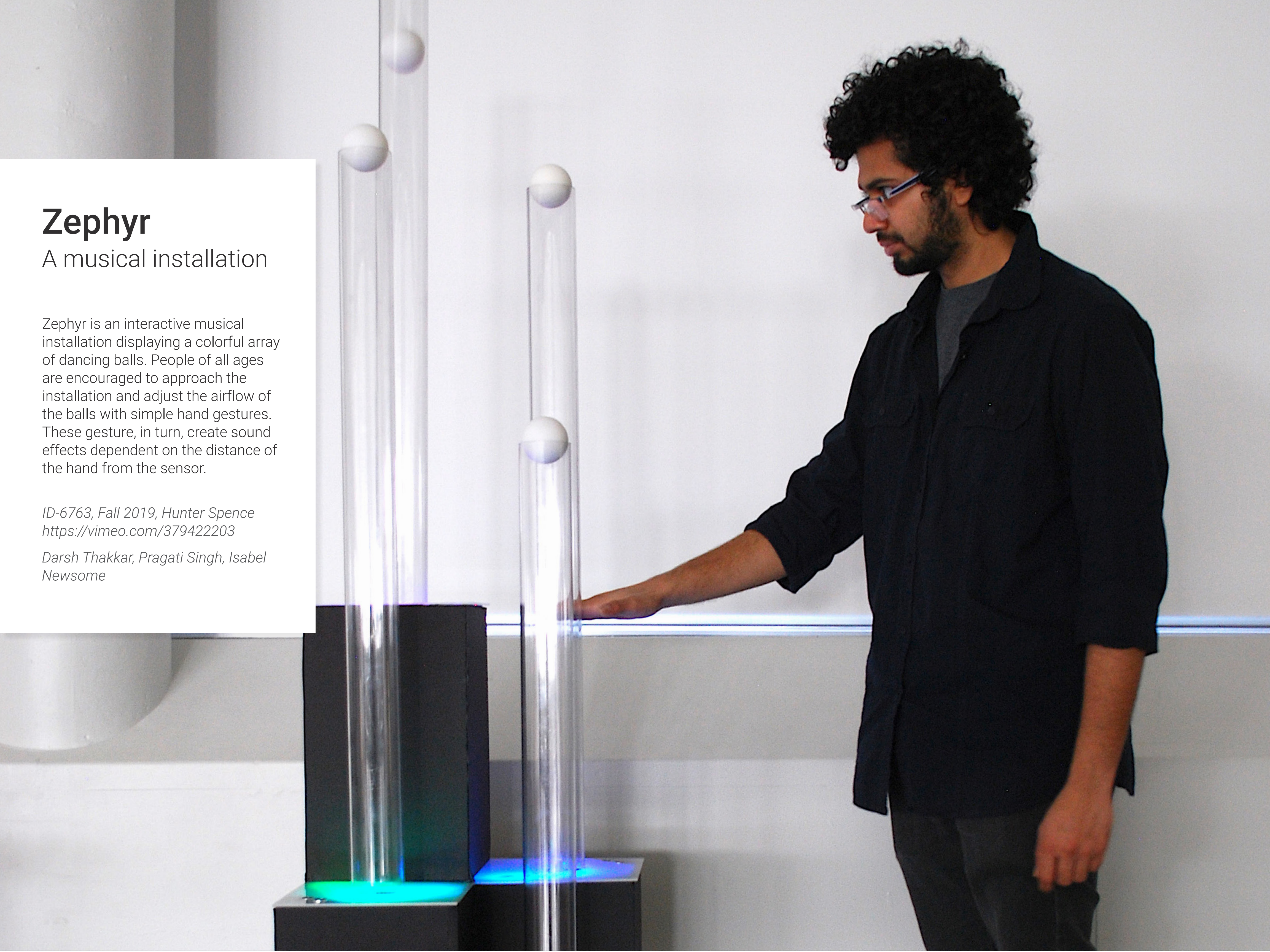
# Zephyr

A musical installation

Zephyr is an interactive musical installation displaying a colorful array of dancing balls. People of all ages are encouraged to approach the installation and adjust the airflow of the balls with simple hand gestures. These gesture, in turn, create sound effects dependent on the distance of the hand from the sensor.

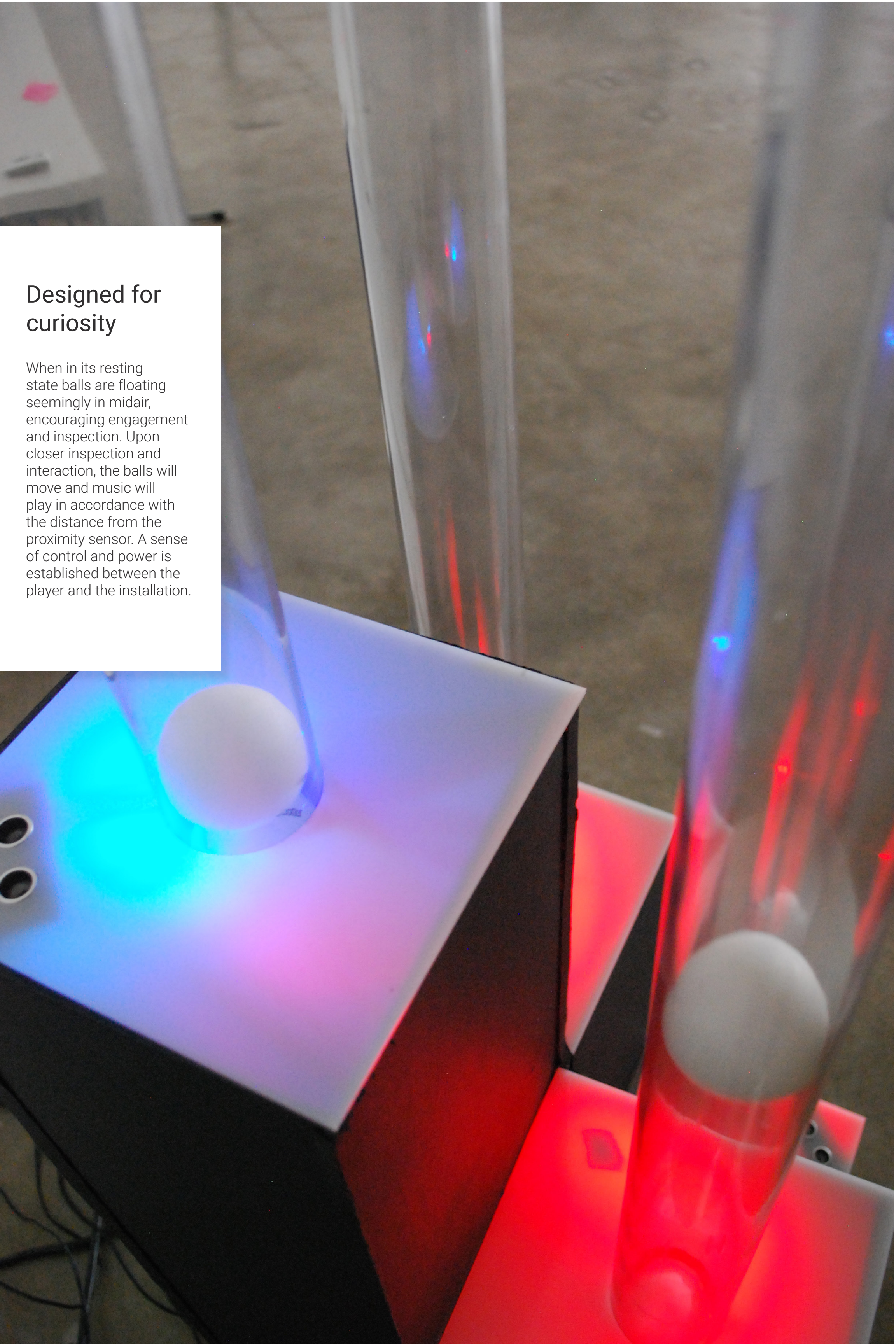
ID-6763, Fall 2019, Hunter Spence  
<https://vimeo.com/379422203>

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## Designed for curiosity

When in its resting state balls are floating seemingly in midair, encouraging engagement and inspection. Upon closer inspection and interaction, the balls will move and music will play in accordance with the distance from the proximity sensor. A sense of control and power is established between the player and the installation.



## Creates a harmonious experience

Each ball works in accordance with one proximity sensor and a tune or song. When all the balls are engaged simultaneously, a harmony of sounds will begin to play. The sensors are placed at heights and distances just far enough away that multiple people are required to experience all the sounds in harmony.

