

# Overview of Probabilistic Polynomial-Time Algorithms

## 1 Introduction

Probabilistic polynomial-time (PPT) algorithms are randomized algorithms that run in polynomial time with respect to the input size and use randomness to make decisions. They are central to cryptography and complexity theory, particularly for modeling adversaries and designing secure protocols. This document explains PPT algorithms and their main types.

## 2 Definition

A PPT algorithm  $A$  takes an input  $x$  of size  $n = |x|$  and random bits  $r$ , computing  $A(x, r)$  in time bounded by a polynomial  $p(n)$ . The algorithm's success is probabilistic:

$$\Pr_r[A(x, r) \text{ succeeds}] \geq 1 - \epsilon(n),$$

where  $\epsilon(n)$  is negligible (i.e.,  $\epsilon(n) < 1/n^c$  for any  $c > 0$ , large  $n$ ).

## 3 Types of PPT Algorithms

PPT algorithms are classified by their error probability and behavior:

### 3.1 Monte Carlo Algorithms

- **Definition:** May produce incorrect outputs with bounded error probability (e.g.,  $< 1/3$ ).
- **Subtypes:**
  - One-sided error: Correct on one output (e.g., “no”) but may err on the other.
  - Two-sided error: May err on both outputs.
- **Complexity Class:** BPP (Bounded-Error Probabilistic Polynomial-Time).
- **Example:** Miller-Rabin primality test (error  $< 1/4$  per iteration, amplified by repetition).
- **Cryptographic Use:** Primality testing for RSA key generation.

### 3.2 Las Vegas Algorithms

- **Definition:** Always correct but may fail to produce an output; expected running time is polynomial.
- **Complexity Class:** ZPP (Zero-Error Probabilistic Polynomial-Time).
- **Example:** Randomized quicksort (correct output, expected  $O(n \log n)$  time).
- **Cryptographic Use:** Key generation or sampling where correctness is critical.

### 3.3 Atlantic City Algorithms

- **Definition:** Correct with probability  $> 1/2$ , less reliable but fast.
- **Example:** Heuristic optimization algorithms.
- **Cryptographic Use:** Rare, due to higher error rates.

### 3.4 Interactive and Zero-Knowledge Proofs

- **Definition:** PPT algorithms in interactive protocols where a prover convinces a verifier with high probability.
- **Complexity Class:** IP (Interactive Polynomial-Time), ZKP (Zero-Knowledge Proofs).
- **Example:** Zero-knowledge proof for discrete logarithm.
- **Cryptographic Use:** Authentication, digital signatures, secure computation.

## 4 Significance in Cryptography

PPT algorithms are crucial for:

- Modeling computationally bounded adversaries (e.g., in semantic security).
- Randomized encryption (e.g., ElGamal) for computational indistinguishability.
- Post-quantum cryptography, assuming PPT adversaries (classical or quantum).

## 5 Conclusion

PPT algorithms leverage randomness for efficiency and security, with types including Monte Carlo, Las Vegas, Atlantic City, and interactive proofs. They are foundational in cryptography for secure protocol design and adversary modeling, contrasting with information-theoretic schemes like the one-time pad.