## **CA Assignment-3**

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a) Size of cache = 1024 kB
Block size = 4 B
Number of Ways = 4

⇒ Number of cache lines = 65,536 (2¹6)

Trace File Name	Number of Hits	Number of Misses	Hit Rate (%age)	Miss Rate (%age)	Hits/Misses
gcc.trace	483894	31879	93.8356	6.16445	15.2221
gzip.trace	320883	160161	66.7055	33.2945	2.0035
mcf.trace	7508	719722	1.03241	98.9676	0.0104318
swim.trace	280825	22368	92.6225	7.37748	12.5548
twolf.trace	476844	5980	98.7615	1.23855	79.7398

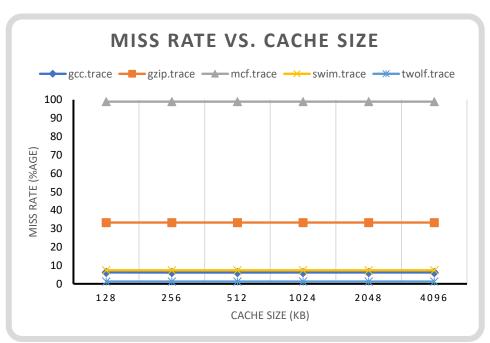
Screenshot of results: (On next page)

Enter the number of ways: 4 Enter the cache size in kilobytes: 1024 Enter the block size in bytes: 4 \_\_\_\_\_\*\*\*\*\*\*\*\*\*\*\*\*\* File name: gcc.trace Lines of cache: 65536 Total hits is: 483894 Total misses is: 31789 Hit Rate (as percent) of file is: 93.8356 Miss Rate (as percent) of file is: 6.16445 Hits\Miss: 15.2221 \_\_\_\_\_\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* File name: gzip.trace Lines of cache: 65536 Total hits is: 320883 Total misses is: 160161 Hit Rate (as percent) of file is: 66.7055 Miss Rate (as percent) of file is: 33.2945 Hits\Miss: 2.0035 \_\_\_\_\_\*\*\*\*\*\*\*\*\*\*\*\*\*\* File name: mcf.trace Lines of cache: 65536 Total hits is: 7508 Total misses is: 719722 Hit Rate (as percent) of file is: 1.03241 Miss Rate (as percent) of file is: 98.9676 Hits\Miss: 0.0104318 \_\_\_\_\_\_\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*

-----\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* File name: swim.trace Lines of cache: 65536 Total hits is: 280825 Total misses is: 22368 Hit Rate (as percent) of file is: 92.6225 Miss Rate (as percent) of file is: 7.37748 Hits\Miss: 12.5548 \_\_\_\_\_\*\*\*\*\*\*\*\*\*\*\*\*\*\*\* File name: twolf.trace Lines of cache: 65536 Total hits is: 476844 Total misses is: 5980 Hit Rate (as percent) of file is: 98.7615 Miss Rate (as percent) of file is: 1.23855 Hits\Miss: 79.7398 \*\*\*\*\*\*\*\*\*\*\*

b) For this part, we will start with a cache size of 128 kB and then keep doubling the cache size till 4096 kB, with a 4-way set associative cache and a block size of 4 B.

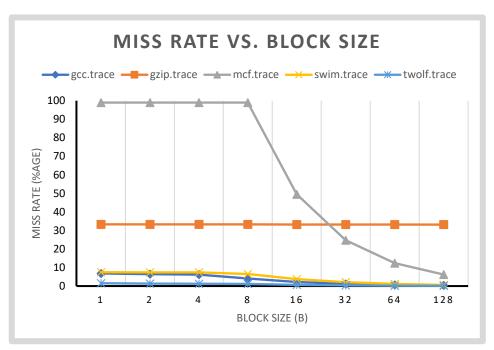
Graph of Miss Rates vs. Cache Size:



Observation: We can see from the graph that all the trace files behave similarly when the cache size is changed, with the miss rate staying almost constant.

c) For this part, we keep the cache size as 1024 kB and vary the block size from 1 B to 128 B in a 4-way set-associative cache.

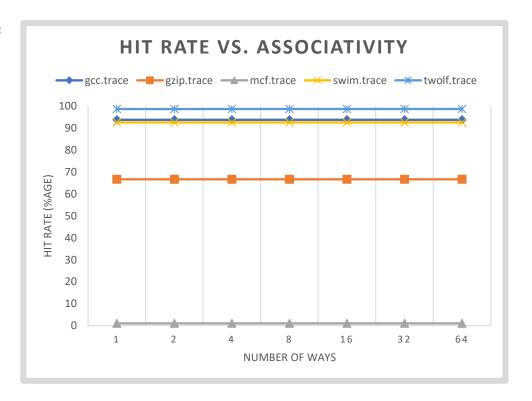
Graph of Miss Rate vs. Block Size:



Observation: No, all the files do not behave in the same way, the files gcc.trace, swim.trace and twolf.trace behave similarly with a slightly downward-sloping line, while gzip.trace is almost constant (very slight decrease). The most impacted is mcf.trace, with its miss rate drastically declining after 8 B of block size.

d) For this part, we keep the cache size as 1024 kB and the block size as 4 B, while varying the number of ways from 1 to 64.

Graph of Hit Rate vs. Number of Ways:



Observation: We can see that all graphs behave in the same way with the hit rate staying almost constant. There is a gradual increase in the hit rate, finally reaching saturation because the number of different addresses of data in the trace files is less than the number of lines of cache in the simulator, leading to the number of hits being constant.

Some files behave differently because the data in them are either too different, or too similar, leading to varying hit and miss rates.