

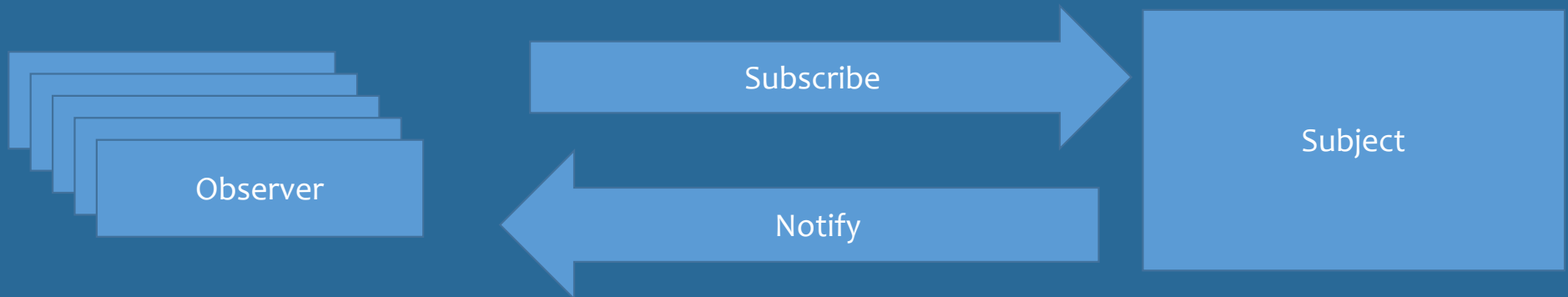
Musical Synthesis with Angular 2 and RxJS

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Angular 2's secret weapon: RxJS

- Provides a *reactive* event stream
- Uses the age-old Observer pattern



RxJS is a Functional Library

- Like “Lodash for Events” (Microsoft’s Docs)
- As data arrives, you can
 - Filter it
 - Transform it
 - Mute it
 - Combine it
 - Split it
 - Debounce, limit, or take specific parts of it
- This is because Observables provide *streams* of data

RxJS Observable Basics

```
// provides a stream of numbers
let numberSeq = Observable.of([1, 2, 3, 4, 5]);

// transform them to their square values
numberSeq.subscribe(
  (value) => {
    console.log(value * value);
  }
);
```

So, it's an iterator... but PUSHED

- Unlike Generators/Iterators...
- The observable provides values for us when they arrive
- RxJS Observables are Reactive
 - Respond to stimuli
 - React accordingly

Observables from Any Source

```
// From a network query
```

```
let stream = http.get('/foo/bar');
```

```
// From a WebSocket
```

```
let stream = Observable.fromWebSocket(...);
```

```
// From a generated stream
```

```
let stream = new Subject<MusicalNote>();
```

Observable Classes

- **Observable** – provides general utilities to generate Observables from various sources
- **Subject** – an Observable that can generate values AND provide a subscription stream
- **Operator** – something that transforms or processes the stream of data emitted by the observable
- **Subscription** – a reference to a subscription to an Observable, used to unsubscribe

Observables –vs- Promises

- Use Promises when
 - You need a single result
 - The source API provides one to use
- Use Observables when
 - You need a stream of data
 - You have one source of information, many listeners / reactors
 - You can take advantage of the functional transforms available to RxJS
- Convert a Promise to an Observable?
 - Why? Promises are easy to use, and for a single result are fine
 - Be *pragmatic*

Observables in Angular 2

- Http client API (strange case, actually)
- The Router API's `ActivatedRoute` – emits events for changes in
 - Url
 - Query Parameters
 - Params / path
 - etc...
- Form Controls – `valueChanges` stream
- Component's `@Output` EventEmitters (are actually subclassed Observables)
- AsyncValidators can be returned as Observables

My Example

- A dinky little musical synth
 - Notes provided from several sources (web component, MIDI)
 - Creates a stream of note and control values using RxJS
 - Parts of the system subscribe to the stream and modify the synth
- Why???
 - Music geek, synth geek
 - Wanted to show a non-traditional case
 - Wanted to see latency in RxJS-based UI (not seeing it!)
 - Wanted to show various transformations

The Synth – Block Diagram

Inputs

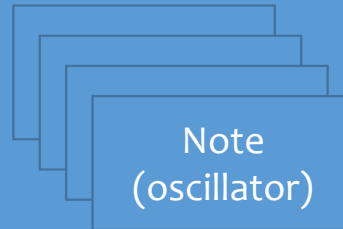


Various Angular 2
Keyboard
Components



Touch Board
(custom MIDI sketch)

Synth Service



Destination Service

Compressor

Gain

Destination

SynthStream\$

Pipeline Service

Wiring the Synth – a PipelineService

- Responsible for setting up a `synthStream$`, a Subject Observable of `SynthMessage` objects
 - `SynthMessages` can be
 - `SynthNoteOn` (we've pressed a key)
 - `SynthNoteOff` (a key was released)
 - `VolumeChange` (louder, softer)
 - `WaveformChange` (sine, sawtooth, etc)
 - etc...
- Wires up the synthesizer, destination (output) services

Code sample - wiring

```
begin() {  
    this.audioOutputService.setup(...);  
    this.synthesisService.setup(...);  
    // oh yea, we have a drum machine..  
    this.drumPCMTriggeringService.setup(...);  
    this.midiInputService.setup()  
    ...  
}
```

Features

- Single stream for all note and control data
- Various services “sip” from the synth data stream and
 - Fire off oscillators (SynthService)
 - Trigger drum machine events (DrumMachineService)
 - Change default waveforms (SynthService)
 - Change audio volume (AudioOutputService)
 - Record a stream of notes and play it back (SequencerService)
- Makes it easy to reconfigure the synthesizer by adding modules to adjust to the changes in the stream

Demonstration

Wrap-up / Q&A

- Reach me at @krimple on Twitter
- Sourcecode online!
 - <http://github.com/krimple/nyc-ng2-synth-demo>
 - Not perfect, but a starting example of what you can do with Observables and Angular 2!
- Slides online!
 - TBD
- Chariot Solutions Angular 2 training course
 - Onsite, in-person training in Angular 2.x, React, Angular 1, more
 - <http://chariotsolutions.com/training>
 - (Shameless plug) Chariot Solutions can help you level up in Angular 2 and other technologies such as Scala, Akka, Node.JS, Angular 2, Spring, Spark, more...