

Intro to Computer Science

Previous

- Python plumbing
 - The `print` statement
 - Comments
 - Code style
- Sequences
 - Strings
 - Lists

Next

- Dice game review
- More lists
 - Aliasing
 - Lists of lists
- `for`-loops

Readings

Gaddis

- Chapter 7.1—7.3, 7.5
- Chapter 8

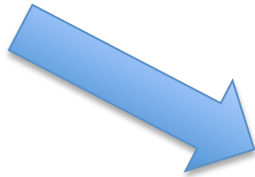
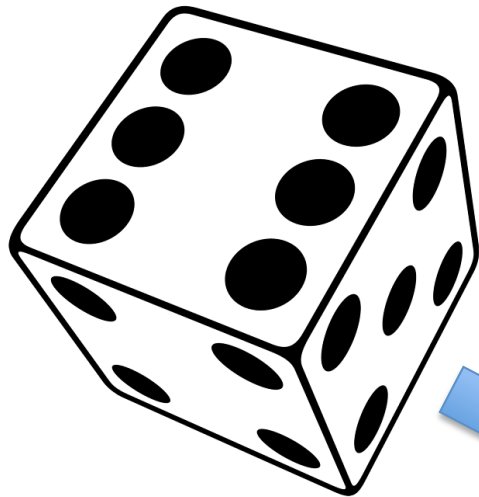
Readings

Gaddis

- Chapter 4.3—4.4, 4.6
- Chapter 7 (remaining)

The beginnings of data structures

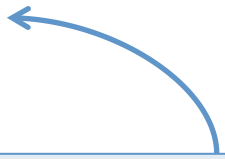
- Came up with abstract representation of physical object
 - Mapped the physical into the digital!



```
die = [ 'one', 'two', ..., 'five', 'six' ]
```

Aliasing

- The assignment operator actually makes an *alias*
 - (Another) variable that points to a given *value*
 - Instead of “taking-on” the value, it’s actually “point-to” the value
- Our lack of distinction was fine
- And then *mutability* came along...



If data is immutable, it doesn't matter how things “pointing to” it

Mutability

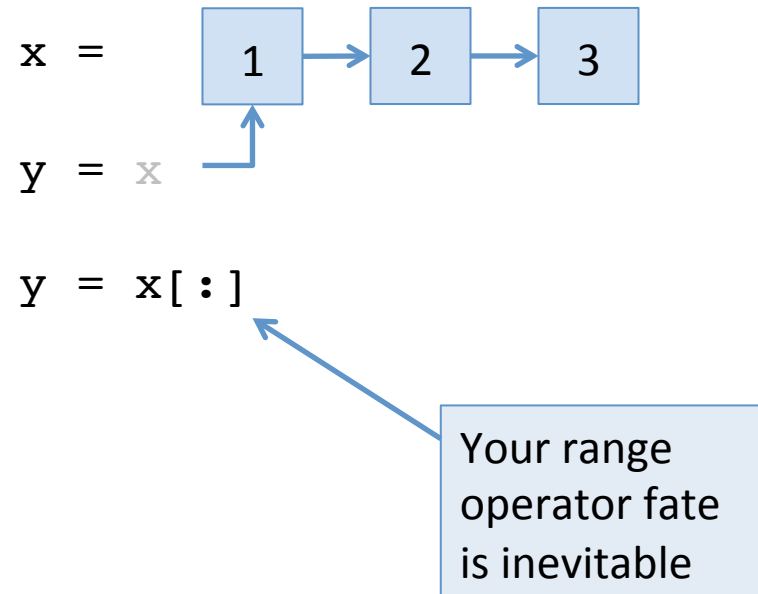
- *Mutability* refers to the ability to change a value once its bound
 - Note the use of *value* and not *variable*
 - This notion specifically refers to the contents of a variable

Python	Notes
<pre>x = 'Hello World' x = 'Foodbye World'</pre>	We can change the value of x
<pre>x[0] = 'G'</pre>	We cannot change the contents of x (strings are not mutable)
<pre>x = 10 7 = x</pre>	This is equally strange (but illustrates the same point)
<pre>y = [1, 2, 3] y[0] = 4</pre>	Lists are mutable

Why is he telling me this?

- Because when we make an assignment to a list, we are making an alias
- The variables might have different names, but they point to the same underlying data
- So when you make a change to the underlying data...

```
x = [1, 2, 3]
y = x
x[0] = 4
print(y)
```



Iteration

- We know how to create sequences
- We know how to manipulate sequences
- How do we operate on a sequence?
 - *Iteration*: moving through a sequence, element-by-element, and performing some operation

Why is this useful?

- In class, we often perform simple examples

$$x = 1 + 2 + 3$$

- But what if we wanted to add a million numbers?

$$x = 1 + 2 + 3 + \dots + 1000000$$

- You probably wouldn't sit through the class
 - And my fingers would fall off
- *Iteration!*

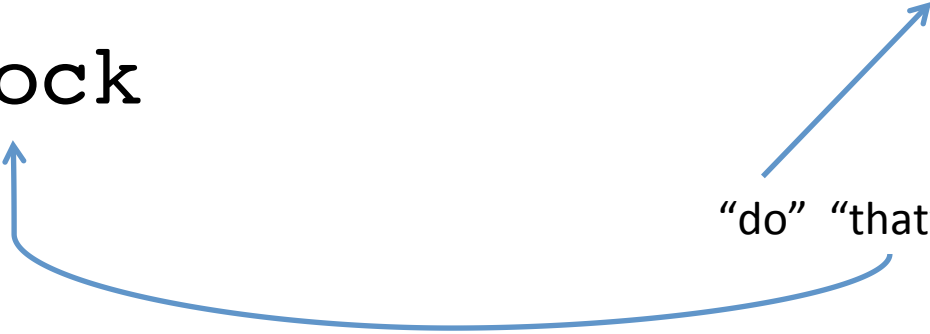
Iterating over a sequence

- Iterating over a sequence is so fundamental, it has its own construct in Python

`for` variable `in` sequence:

block

“do” “that”

A diagram illustrating the components of a Python for loop. It shows the keywords 'for' and 'in' in red, followed by 'variable' and 'sequence:' in black. Below 'sequence:' is the word 'block'. A blue arrow points from the 'in' keyword to the 'sequence:' part. Another blue arrow points from the 'block' text to the 'do' part of the phrase 'do that'.

- Commonly referred to as a *for-loop*

for syntax

for, in, and : are essential


“free” variable

defined sequence



```
>>>for variable in sequence:
```

```
>>>    block
```



An indentation of four spaces
(most Python editors take
care of this)

for syntax

```
>>>for variable in sequence:  
>>>    block
```

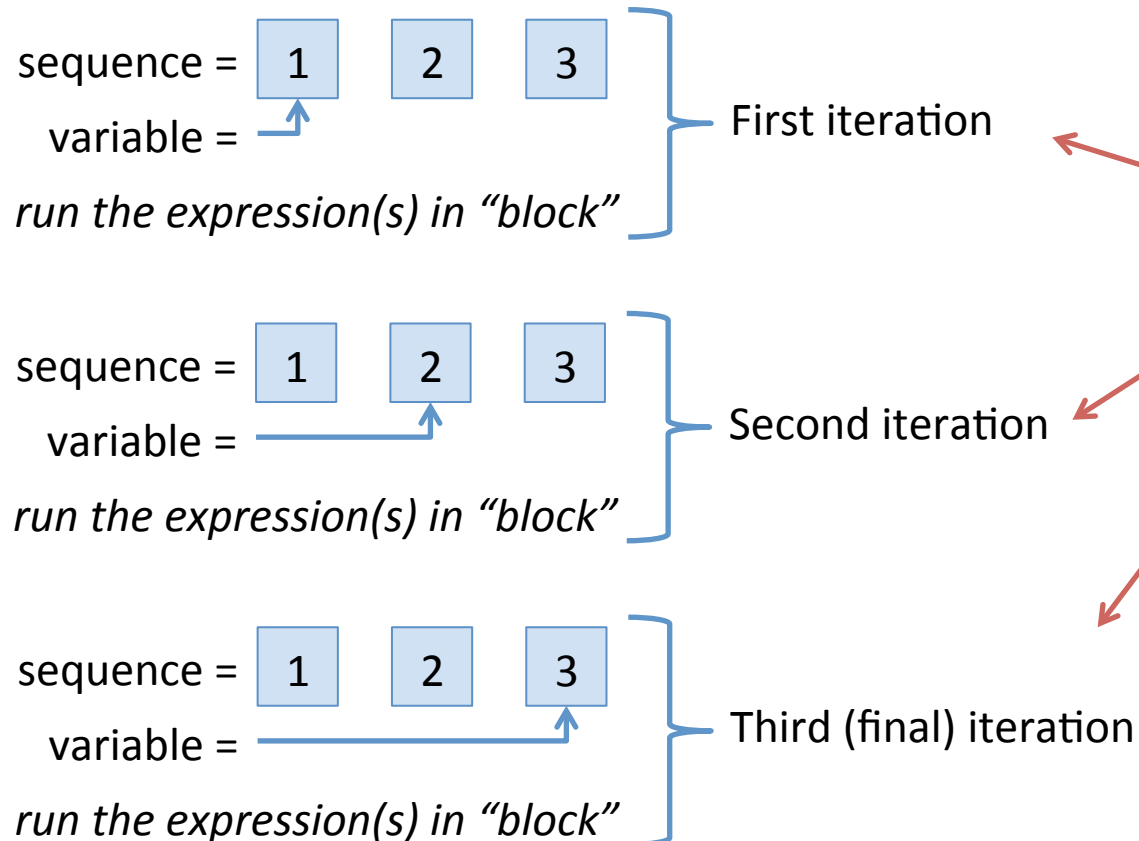
- `sequence` is a sequence that is defined

```
sequence = [1, 2, 3]  
sequence = 'hello'  
[1, 2, 3]
```

- Python will “move through” the sequence, one-by-one, assigning the *next* element to `variable`

for syntax

```
>>>for variable in sequence:  
>>>    block
```



Assigning a value to
variable is part
of the semantics of
*in within the
context of for*

What is this block you speak of?

```
>>>for variable in sequence:  
>>>    block
```

- In general, a *block* is a section of code that is grouped together
- A block can have as many lines of code as you require
 - Once Python finds the last line of the block, it goes back to the top and runs the in operator again

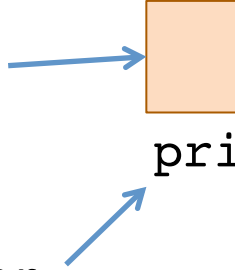
```
for i in [1, 2, 3]:  
    print('This')  
    print('is')  
    print('all')  
    print('the')  
    print('same')  
    print('block!')  
    print(i)
```

block party!

```
>>>for variable in sequence:  
>>>    block
```

- Python recognizes a block based on indentation
 - Generally four spaces
- Once the indentation is broken, the block is over
- In other languages, the block is demarcated with braces
 - {...}

```
for i in [1, 2, 3]:  
    print('My block')  
    print(i)  
    print('done!')
```



What happens in the block...

```
>>>for variable in sequence:  
>>>    block
```

- Although we move through the block several times, variables within the block retain their values
 - The only thing that gets “reset” implicitly is the free variable

```
x = 0  
for i in [1, 2, 3]:  
    x = x + 2  
print(x)
```

Iteration	i	x
0	(undefined)	0
1	1	2
2	2	4
3	3	6

(Not so) Empty nest

```
>>>for variable in sequence:  
>>>    block
```

- For-loops can contain other for-loops!
 - Known as a *nested* loop

Indentation
delineates
the blocks


```
for i in [1, 2, 3]:  
    for j in [1, 2, 3]:  
        print(i, j, i + j)  
    print('done with the inner loop')  
print('done with the outer loop')
```

How many times are
these lines printed?

Do we understand?

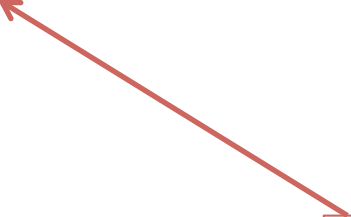
```
>>>for variable in sequence:  
>>>    block
```

Is this statement
important? Why



```
k = 0  
for i in [1, 2, 3]:  
    for j in [1, 2, 3]:  
        k = k + 1  
print(k)
```

What is the value
of k? Why



(Not so) Empty nest

```
>>>for variable in sequence:  
>>>    block
```

- Remember that `variable` takes on the *type* of what is returned from `in`

```
sequence=[1, 2, 3]  
for i in sequence:  
    print(i)
```

Iteration	i
1	1
2	2
3	3

(Not so) Empty nest

```
>>>for variable in sequence:  
>>>    block
```

- Remember that `variable` takes on the *type* of what is returned from `in`

```
sequence=[ 'a', 'b', 'c' ]  
for i in sequence:  
    print(i)
```

Iteration	i
1	a
2	b
3	c