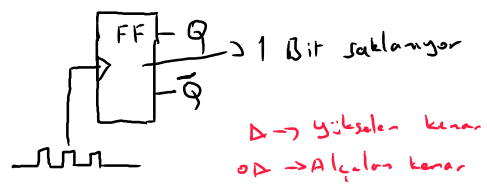


Flip - Floplar

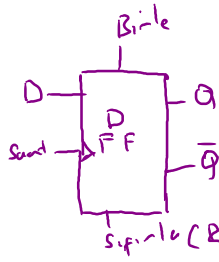


-D FF
-JK FF
-SR FF
-T FF

D Flip Flopu

Birle (SET)

(t)



$$Q(t+1) = D(t)$$

$$\left. \begin{array}{l} Q(t+1) = Y \\ Q(t) = y \end{array} \right\} \rightarrow \text{ile gösterilir}$$

giriş	Set	çıkışlar	Bir sonraki çıkış
D		Q Q̄	
0	0	0 1	
1	1	1 0	

D	0	1
0	0	1
1	0	1

$y = Q(t+1)$

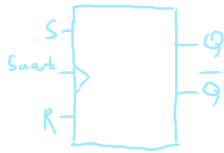
$$y = D$$

$$Q(t) Q(t+1)$$

y	00	01	11	10
D	0	1	1	0

Uyarma tablosu

Set/Reset (SR) FF



$$Q(t+1) = Q(t) \cdot R(t) + S(t)$$

$$R(t) \cdot S(t) = 0 \text{ için tanımlı}$$

$$R(t) \cdot S(t) = 1 \text{ için tanımsız}$$

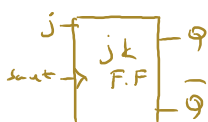
giriş	Set	çıkışlar	Bir sonraki çıkış
S R		Q Q̄	
0 0	0	0 1	aynı kalır
0 1	1	0 1	
1 0	0	1 0	
1 1	1	1 0	tanımsız

S	R	0	0	1	1
Y		0	1	1	0
SR		0	0	0	1

$Y = S + R' \cdot y$

Çıkmadurumu
y = giriş di.
Y = Sonraki Q

J K F.F. \rightarrow SR'in 11'inin tanımlı hali



$$Q(t+1) = Q(t)$$

$$Y = y \cdot k(t) + \bar{y} \cdot j(t)$$

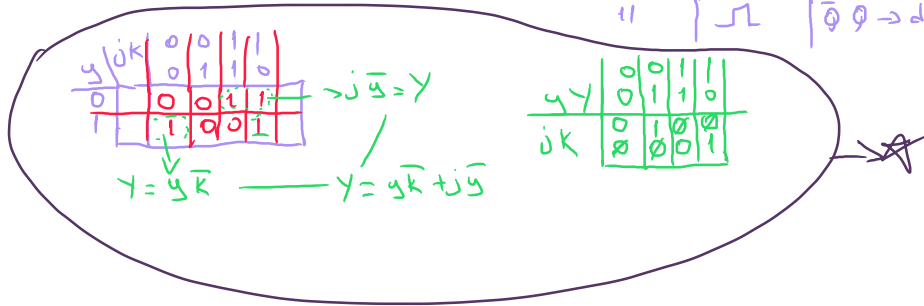
giriş	Set	çıkış
J K		Q Q̄
0 0	0	0 1 \rightarrow aynı kalır
0 1	1	0 1
1 0	0	1 0
1 1	1	1 0

Sonraki
(t+1)

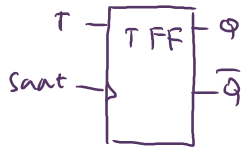
←

0 1
1 0
1 1

0 1
1 0
0 0 → deşillendir



TFF [Toggle (tersine çevirme)]



$$Q(t+1) = Q(t) \oplus T(t)$$

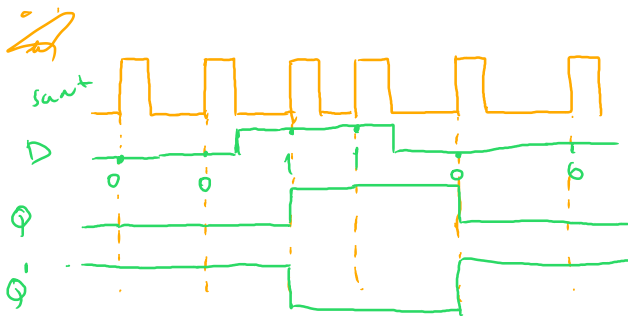
0 0 1 1
1 0 1 0
0 1 0 1

giriş T	S	çıkış Q, Q̄
0	0	Q, Q̄ → aynı
1	1	Q̄, Q → ters

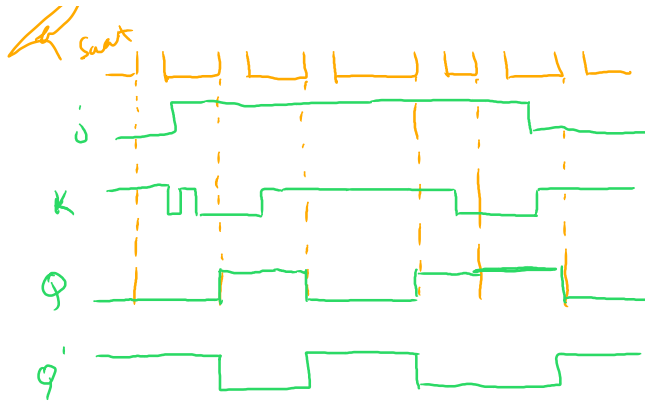
Y	T	0	1
0	0	0	1
1	1	1	0

$$Y = TQ' + T'Q$$

$$Y = T \oplus Q$$



S



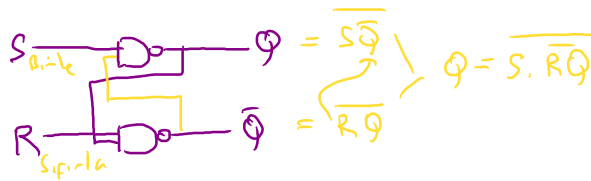
JK FF ile D ve T tipi FF yapılabilir mi?



Ana Uydu FF



Tutucular



$Q(t) = 1$ ise

$SR = 00$ $Q(t+1) = \text{tanımsız}$

$SR = 01$ $Q(t+1) = 0$

$SR = 10$ $Q(t+1) = 1$

$SR = 11$ $Q(t+1) = Q(t) = 1$

$Q(t) = 0$ ise

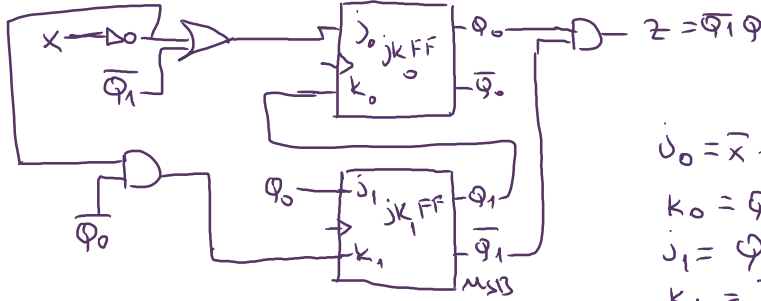
$SR = 00$ $Q(t+1) = \text{tanımsız}$

$SR = 01$ $Q(t+1) = 0$

$SR = 10$ $Q(t+1) = 1$

$SR = 11$ $Q(t+1) = 0 = Q(t)$

2



$$J_0 = \bar{x} + \bar{Q}_1$$

$$K_0 = Q_1$$

$$J_1 = Q_0$$

$$K_1 = \bar{x} \cdot \bar{Q}_0$$

FF girişleri

durumlar	Q_1, Q_0		$x=0$				$x=1$				$x=0$				$x=1$				$Z = \bar{Q}_1 Q_0$
	Q_1	Q_0	J_0	K_0	J_1	K_1	J_0	K_0	J_1	K_1	Q_1^+	Q_0^+	Q_1^+	Q_0^+	Q_1^+	Q_0^+			
d_0	0	0	0	1	1	0	0	1	0	1	0	1	0	1	0	1	0		
d_1	0	1	1	0	1	0	1	0	1	1	1	1	1	1	1	1	1		
d_2	1	0	0	1	1	0	0	0	1	0	1	1	1	0	0	0	0		
d_3	1	1	1	0	1	1	0	0	1	1	0	1	1	0	0	0	0		

y	x_0	x_1	z
d_0	d_1	d_1	0
d_1	d_3	d_3	1
d_2	d_1	d_2	0
d_3	d_2	d_2	0

