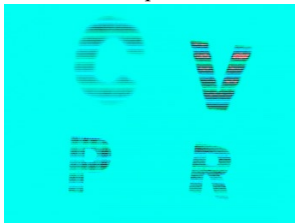


emulated

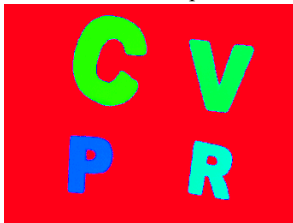
snapshot



reconstructed intensity



reconstructed phase



hardware implemented

