

Hey! This and all my other tutorials will soon be moving to a new home at [CodePress](#), a site for JavaScript developers. You should

```
7 app.use(express.cookieParser('your secret here'));
8 app.use(express.session());
9 app.use(app.router);
10 app.use(express.static(path.join(__dirname, 'public'))));
11 app.locals.pretty = true;
12
13 // development only
14 if ('development' == app.get('env')) {
15   app.use(express.errorHandler());
16 }
```

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# THE DEAD-SIMPLE STEP-BY-STEP GUIDE FOR FRONT-END DEVELOPERS TO GETTING UP AND RUNNING WITH NODE.JS, EXPRESS, JADE, AND MONGODB

SET UP THE FULL STACK AND HAVE A WEBPAGE  
RUNNING IN 30 MINUTES. MAKE IT TALK TO YOUR DB  
IN ANOTHER 30.

By Christopher Buecheler

LAST UPDATED: September 2nd, 2015

This tutorial uses Node.js v0.12 and will not work properly with  
older versions on some systems.

You can find/fork the entire sample project on GitHub

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CURRENT PROJECTS

PULSE

Version: 5th Draft

Status: Started

UNTITLED SPACE OPERA NOVEL

Version: 1st Draft

Status: Finished: 102,978 Words

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# How to Create a Complete Express.js + Node.js + MongoDB CRUD and REST Skeleton



Kendrick Coleman  
Kendrick is a reformed sysadmin turned coder and awaits for an idea to spawn to tackle it with Ruby or Javascript. In his daily role a developer advocate for EMC Code, he works with a team to focus and publish all things open source.



COMMUNITY RATINGS (25)



NEED 1 ON 1 EXPERT HELP?



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- Generate the Express.js Skeleton
- Setup MongoDB
- Setup Mongoose to MongoDB
- Install Dependencies
- HOORAY!
- Create the Model and Schema
- Create the Controller
- Add The Route
- Add The Views
- You Did It!



Over the past few weeks I have created a few Node.js web apps (such as [Bourbon Tweet Alerts](#)) and I've noticed that there is a huge inconsistency in building Node.js web apps. I desperately needed a way to consistently build projects the same way every time. As we all know, there's nothing like having to figure out how someone made a piece of code function, much less an entire framework! I've been working with

Published on April 20, 2016 · Last updated on April 20, 2016 · 10 min read · 10 comments · 10 likes · 10 shares

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Miitomo ya es el juego más

**Wayerless.**

73.7 K

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APLICACIONES

# Miitomo ya es el juego más descargado en los dispositivos Apple de Estados Unidos

por LADY KARINA 01 ABRIL 2016  
HACE UNOS SEGUNDOS

Lleva solo un día en el mercado y ya está rompiendo récords de descargas.

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TODO SOBRE

Nintendo

Wii    Wii U

Nintendo

El primer juego móvil de Nintendo, [Miitomo](#), fue lanzado en Estados Unidos hace solo un día y ha estado **haciendo furor**. En menos de 24 horas, la aplicación alcanzó los 3 millones de usuarios a nivel mundial (y van en

a Don't Make Me Think, Revi... X

All dont make me think

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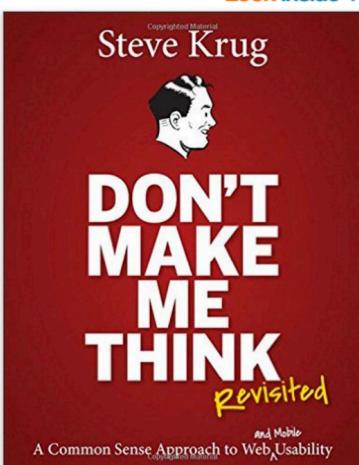
# Don't Make Me Think, Revisited: A Common Sense Approach to Web Usability (3rd Edition) (Voices That Matter) 3rd Edition

by Steve Krug (Author)

★★★★★ 237 customer reviews

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Since *Don't Make Me Think* was first published in 2000, hundreds of thousands of Web designers and developers have relied on usability guru Steve Krug's guide to help them understand the principles of intuitive navigation and information design. Witty, commonsensical, and eminently practical, it's one of the best-loved and most recommended books on the subject.

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OATH OF THE GATEWATCH

SINGLE AVAILABLE

To the Slaughter

Instant

Target player sacrifices a creature or planewalker.

Darium — If there are four or more card types in your graveyard, target player sacrifices a creature and a planewalker.

"There also little Grimnir gone?"

— Darium, Gated Walker

188/227 10/128

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Tag

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**Top 10 Cards in Shadows over Innistrad**

by Tzu Ching Kuo on 31 March 2016, Thursday

SOI Standard Modern

**Top 10 Cards in Shadows over Innistrad**

Shadows over Innistrad is looking to be very exciting. With the entire Shadows over Innistrad cards released, I've had some time to look at the entire expansion. With it entering Standard, and Khans of Tarkir block exiting, there are many cards that will shape up Standard in the following months to come.

**10th: Sorin, Grim Nemesis**

Sorin, Grim Nemesis

Planewalker — Sorin

Reveal the top card of your library and put that card onto your hand. Each opponent loses life equal to its converted mana cost.

Avatar Creation - Serenes F x Yo

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# Avatar Creation

Serenes Forest > Fire Emblem Fates > Avatar Creation

At the beginning of the game, players create a playable Avatar ("My Unit" in the Japanese version), who serves as the game's main character.

**Initial Settings**

Gender

Choice between Male or Female. Affects your Avatar's appearance and determines which characters they can marry.

Appearance



**Note:** You can use [this web application](#) (by LuminescentBlade) to recreate your own Avatar!

For each gender, you can choose from 2 bodies, 7 faces (per bodies), 12 hairstyles (per body), 30 hair colours, 5 hair accessories (only if female), 12 facial details and 3 voices (5 in the Japanese version).

The appearance options are reflected in your Avatar's 2D portrait, map sprite and 3D battle model.

Your Avatar's voice is used to determine their voice during combat, as well as their manner of speech in the dialogue (in the Japanese version).

Profile

You can decide your Avatar's name (default name is "Corrin"), birth month, birth day, Boon (best stat), Bane (worst stat) and Talent.

MADA – Magíster en Diseño Avanzado UC

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Inicio Estudiar en el MADA Programa Académico Postulación Vinculo con el Medio Proyectos de Graduación Noticias

## Enfoque MADA

DISEÑO TECNOLOGÍA NEGOCIOS

En el MADA creemos que el Diseño es la base para el emprendimiento y desarrollo creativo de productos, servicios y experiencias. Es el eje que permite avanzar, de forma consistente y estratégica, en proyectos de innovación que abordan las necesidades de las personas y su contexto, la conexión emocional, la resolución de una idea y su implementación con resultados medibles y sostenibles.

El MADA es un programa de especialización para el ejercicio práctico del Diseño, orientado a profesionales de distintas disciplinas que buscan desarrollar habilidades y capacidades avanzadas para resolver problemas complejos que se presentan cuando el desarrollo económico, social, medioambiental y tecnológico está centrado en las personas

Para lograr este objetivo el MADA integra sistémicamente 3 componentes; Diseño, Tecnología y Negocios. El **Diseño** como proceso proyectual es el componente que permite abordar la complejidad que presentan los desafíos que se proponen. En el componente **Tecnología** reside la posibilidad de explorar áreas de frontera que puedan derivar en soluciones innovadoras a los requerimientos del proyecto. Finalmente, el componente **Negocios**, permite articular los aspectos relacionados con la sostenibilidad del mismo.

---

### OBJETIVO GENERAL

1. Formar especialistas capaces de resolver problemas complejos a través de la práctica del Diseño, mediante la aplicación de herramientas que desarrollos proyectos de forma autónoma, con soluciones innovadoras, desde una visión emprendedora y centrada en las personas.
2. Construir nuevas habilidades para aplicarlas en los contextos tradicionales, a través de un enfoque