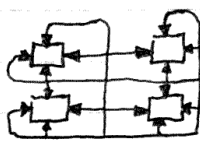


Assignment #1Darwin J Groskleg
200903596

<u>Q. 1. Structure</u>	<u>Diameter</u>
• n-node ring	$n/2$
• $\sqrt{n} \times \sqrt{n}$ mesh	$2\sqrt{\sqrt{n}-1}$
• $\sqrt{n} \times \sqrt{n}$ mesh w wrap round link (torus)	 $2\left(\frac{\sqrt{n}}{2}\right)$
• n-level balanced binary tree	$2 \log_2((n+1)/2)$
• d-dimensional hypercube network	$\log p$ at most, node labels differ by $\log p$ positions.

Q. 2. procs = $p = 10$
 sequential: 10%

Gustafson's Law:
$$S_s(n) = S + n \cdot p$$

$$= 10\% + 90\% (10)$$

$$= 9.1$$

Amdahl's Law:
$$S(p) = \frac{10}{(10\% \cdot 10) + (1 - 10\%)}$$

$$= \frac{10}{1.9} \doteq 5.26$$

Q. 3. Rewrite Section 3.2.1 to deal w
80x80 region instead of rows.

// Master

```
for (int j=0; j < 640/80; j+=80) {
```

```
    for (int i=0, block=0; i < 480; i++, block+=80) {  
        send(block, Pi);
```

```
    }
```

```
}
```

```
for (int i=0; i < 480; i++)
```

```
    for (int j=0; j < 640; j++)
```

```
        temp_map[i][j] = 0;
```

```
for (int i=0; i < (640*480); i++) {
```

```
    recv(oldrow, oldcol, newrow, newcol, Pany);
```

```
    if !(newrow < 0 || newrow >= 480
```

```
        || newcol < 0 || newcol >= 640)
```

```
        temp_map[newrow][newcol] = map[oldrow][oldcol];
```

```
}
```

```
for (int i=0; i < 480; i++)
```

```
    for (int j=0; j < 640; j++)
```

```
        map[i][j] = temp_map[i][j];
```

// Slave

```
recv(block, pmaster);
```

```
for (oldrow = block; oldrow < (block+80); oldrow += 80) {
```

```
    for (oldcol = 0; oldcol < 640; oldcol += 80) {
```

```
        newrow = oldrow + delta_x;
```

```
        newcol = oldcol + delta_y;
```

```
        send(oldrow, oldcol, newrow, newcol, Pmaster);
```

```
}
```

Q 5. Rewrite Monte Carlo in Section 3.2.3.

// Master

```
for (int i=0; i < N/n; i++) {  
    Pi = i;  
    for (int j=0; j < n; j++)  
        xr[j] = rand();  
  
    send(xr, &n, Pi, tag);  
}  
for (int i=0; i < slaves; i++) {  
    recv(Pi, request_tag);  
    send(Pi, stopping_tag);  
}  
sum = 0;
```

// Slave

```
sum = 0;  
recv(xr, &n, Pi, source_tag);  
  
while (source_tag == compute_tag) {  
    for (int i=0; i < n; i++)  
        sum += (xr[i] * xr[i]) - (3 * xr[i]);  
    send(Pmaster, request_tag);  
    recv(xr, &n, Pmaster, source_tag);  
}  
reduce_add(&sum, Pgroup);
```
