CSCI 455: Lab#3— Pi Calculation

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Pi Calculation

Q1. Any speedup or unusual changes?

```
ubuntu@ip-172-31-43-252:~/csci455/Lab3-Pi_Calculation$ make sample_parpi_extended
difference between computed pi and math.h M_PI = 0.000000000000241 (2.41e-13)
parallel program results with 2 processes and 400000000 steps:
time to compute = 2.34311e-09 seconds
parallel program results with 3 processes and 400000000 steps:
computed pi = 3.14159 (3.141592653589825)
difference between computed pi and math.h M_PI = 0.000000000000134 (1.34e-13)
MPIRUN parpi with 5 node processes:
parallel program results with 10 processes and 400000000 steps:
computed pi = 3.14159 (3.141592653589796)
MPIRUN parpi with 20 node processes:
MPIRUN parpi with 40 node processes:
parallel program results with 60 processes and 400000000 steps:
difference between computed pi and math.h M_PI = 0.0000000000000024 (2.40e-14)
MPIRUN parpi with 96 node processes:
ubuntu@ip-172-31-43-252:~/csci455/Lab3-Pi_Calculation$
```

Figure 1: Console screenshot of multiple executions of parpi under MPI with 1, 2, 3, 4, 5, 10, 20, 40, 60, 80 and 96 compute nodes respectively.

Q2. Observations after doubling NUM STEPS

```
[ubuntu@ip-172-31-43-252:~/csci455/Lab3-Pi_Calculation$ make run1
mpicc -std=c99 -Wall -Wextra -g -D_GLIBCXX_DEBUG -00 parpi.c -lm -o parpi
Platform: Linux (96 cpu cores recognized)
mpirun --use-hwthread-cpus -np 96 ./parpi
parallel program results with 96 processes and 4000000000 steps:
computed pi = 3.14159 (3.141592653589796)
difference between computed pi and math.h M_PI = 0.0000000000000003 (2.66e-15)
time to compute = 5.31957e-11 seconds
[ubuntu@ip-172-31-43-252:~/csci455/Lab3-Pi_Calculation$ make run2
Platform: Linux (96 cpu cores recognized)
mpirun --use-hwthread-cpus -np 96 ./parpi 2
parallel program results with 96 processes and 800000000 steps:
computed pi = 3.14159 (3.141592653589811)
difference between computed pi and math.h M_PI = 0.00000000000018 (1.78e-14)
time to compute = 1.06613e-10 seconds
ubuntu@ip-172-31-43-252:~/csci455/Lab3-Pi_Calculation$
```

Figure 2: Console screenshot of *parpi* running over 96 compute nodes regularly then again with a doubling of NUM_STEPS.

```
ubuntu@ip-172-31-43-252:~/csci455/Lab3-Pi_Calculation$ make sample_parpi2_extended
Platform: Linux (96 cpu cores recognized)
parallel program results with 1 processes and 800000000 steps:
MPIRUN parpi with 2 node processes:
difference between computed pi and math.h M_PI = 0.000000000000137 (1.37e-13)
parallel program results with 10 processes and 800000000 steps:
difference between computed pi and math.h M_PI = 0.000000000000010 (9.77e-15)
computed pi = 3.14159 (3.141592653589766)
MPIRUN parpi with 60 node processes:
MPIRUN parpi with 96 node processes:
ubuntu@ip-172-31-43-252:~/csci455/Lab3-Pi_Calculation$
```

Figure 3: For the sake of interest, here is the console sample identical to that found in Q1, but with NUM STEPS also doubled.

parpi.c

```
1 /* parpi.c
   * Authors: Darwin Jacob Groskleg
3
   * CSCI 455
   * Lab 3 - Calculation of Pi
   * Purpose: to determine the value of pi. The lab uses the method to evaluate
               the integral of 4/(1+x*x) between 0 and 1.
8
9
   * See 'lecture09-Ch3-Embarassingly Parallel.ppt' for algorithm details.
10
11
   * TOD0:
12
   * - [x] Complete the skeleton code.
13
   * - [x] Can you run the code with 5, 10, 20, 40, 60 or more processors,
             respectively, to see the speedups? Do you see any unusual changes on
15
16
      - [x] Can you double the NUM STEPS with the same number of processors as
17
             above, then compare and observe the speed ups?
18
   */
19
   #include <stdio.h>
20
   #include <stdlib.h>
21
   #include <math.h>
22
   #include <time.h>
23
   #include <locale.h>
24
  #include <mpi.h>
26
27
  #ifndef M_PI
   /* copied from not-strictly-standard part of math.h */
   #define M PI
                  3.14159265358979323846
   #endif /* M_PI */
31
32
   #define BASE_NUM_STEPS 400000000
33
   int NUM_STEPS = BASE_NUM_STEPS;
34
35
   int main(int argc, char *argv[]) {
36
       /* initialize for MPI */
37
       MPI_Init(&argc, &argv);
38
39
       if (argc>1)
40
           NUM\_STEPS *= atoi(argv[1]);
41
42
       /* get number of processes */
43
       int cluster_size;
44
       MPI_Comm_size(MPI_COMM_WORLD, &cluster_size);
45
46
       /* get this process's number (ranges from 0 to cluster_size - 1) */
47
48
       MPI_Comm_rank(MPI_COMM_WORLD, &myid);
49
50
       /* record start time */
51
       double start_time = MPI_Wtime();
52
53
       /* do computation */
54
       double step = 1.0/(double) NUM_STEPS;
```

```
double x;
56
       double sum = 0.0;
57
       for (int i=myid+1; i<=NUM_STEPS; i+=cluster_size) {</pre>
58
           x = step * ((double) i - 0.5);
59
           sum += 4.0 / (1.0 + x*x);
60
61
       double piece_of_pi = step * sum;
62
       double pi = 0.0;
63
       MPI_Reduce(
64
                &piece_of_pi,
65
                &pi,
                        // receiver
66
                        // data count
                1,
67
               MPI_DOUBLE,
68
               MPI_SUM,
69
                        // root node rank (receiver)
                0,
70
               MPI_COMM_WORLD
71
           );
72
73
       /* record end time */
74
       double end_time = MPI_Wtime();
75
       double seconds_per_tick = MPI_Wtick();
76
       double seconds_elapsed = (end_time - start_time) * seconds_per_tick;
77
78
       /* print results */
79
       if (myid == 0) {
80
           setlocale(LC_NUMERIC, ""); /* thousand separator for easy reading */
81
           printf("parallel program results with %'d processes and %'d steps:\n",
82
                    cluster_size, NUM_STEPS);
83
           printf("computed pi = g (large'17.15f)\n",pi, pi);
84
           long double delta_err = fabs(pi - M_PI);
85
           printf("difference between computed pi and math.h M_PI = ");
86
           printf("%'17.15Lf (%1.2Le)\n", delta_err, delta_err);
87
           printf("time to compute = %g seconds\n", seconds_elapsed);
88
89
90
       /* clean up for MPI */
91
       MPI_Finalize();
92
93
       return 0;
94
95 | }
```