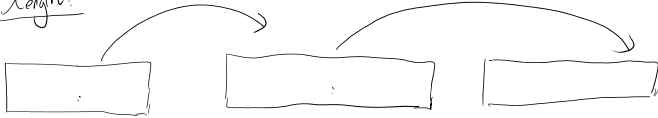


length.



Blatout.

2048  
x17.

cnt to len x4

1. Take value in reg 0. and reg len-1
2. Calculate new position based on directions
3. set tempLen = length
4. Start at reg tempLen-1 and Shift value into register tempLen
5. decrement tempLen.
6. repeat 4, 5 until tempLen = 0. X
7. Shift new pos. into reg 0.
8. set val at reg len-1 to black.
9. iterate through valid registers and draw based on colour.
10. repeat. X

