



ENJOY FOR ARDUINO INTERMEDIATE!!

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REMEMBER THIS LOGO ?



NOW.....



CONGRATULATION !!!



**WHAT IS YOUR CORE BUSINESS
HERE?**

LEADER

SLAVE OF ALLAH

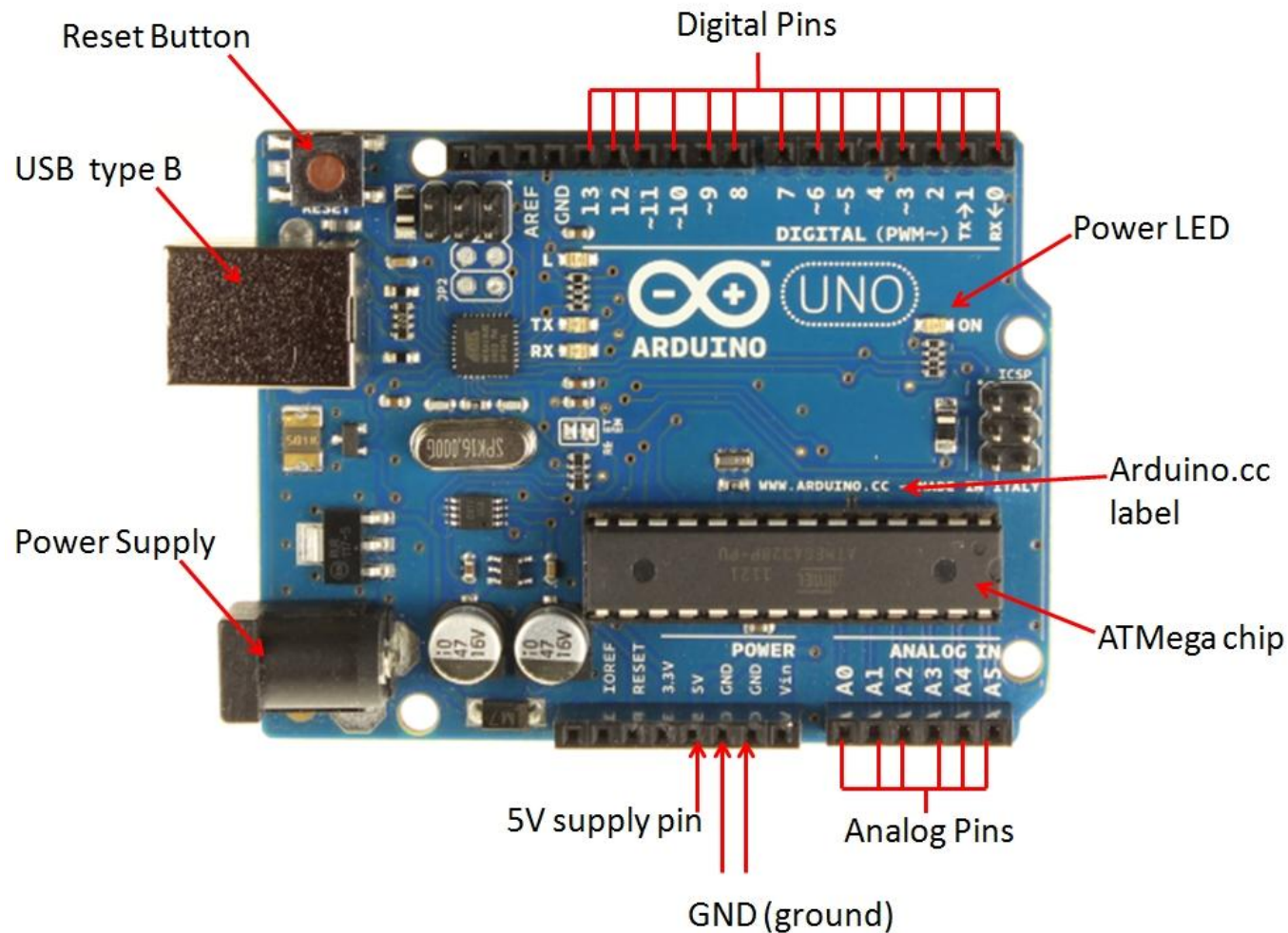
Precacher

WHY WE ARE HERE?

Al-Mujaadilah ayat 11 :

“Allah akan meninggikan orang-orang yang beriman diantaramu dan orang-orang yang diberi ilmu pengetahuan beberapa derajat”

REVISION FOR ARDUINO BEGINNER



WHAT IS NEW KNOWLEDGE FOR INTERMEDIATE?



**INSYAALLAH ... WE COMBINED
TWO VALUABLE KNOWLEDGE**



DID YOU KNOW ABOUT WIRELESS?



A LOT OF APPLICATION USE THE WIRELESS

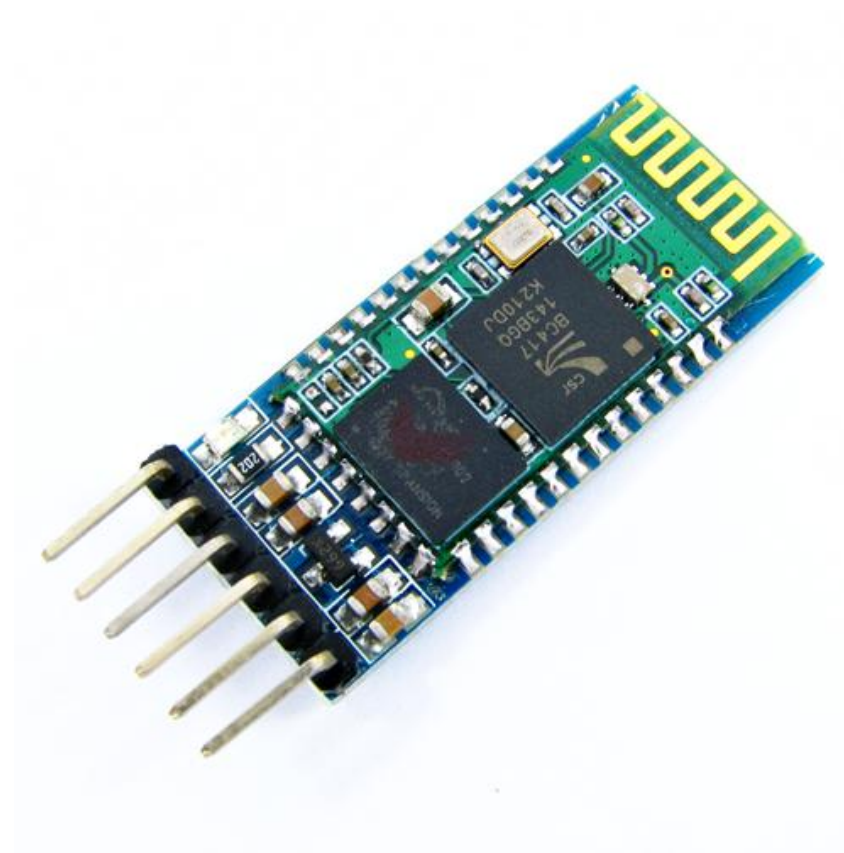


INCLUDE BLUETOOTH TECHNOLOGY



802.15.1
IEEE standard

BLUETOOTH MODULE HC05



LETS EXPLORE HOW TO BUILD EASY ANDROID APPLICATION CREATOR

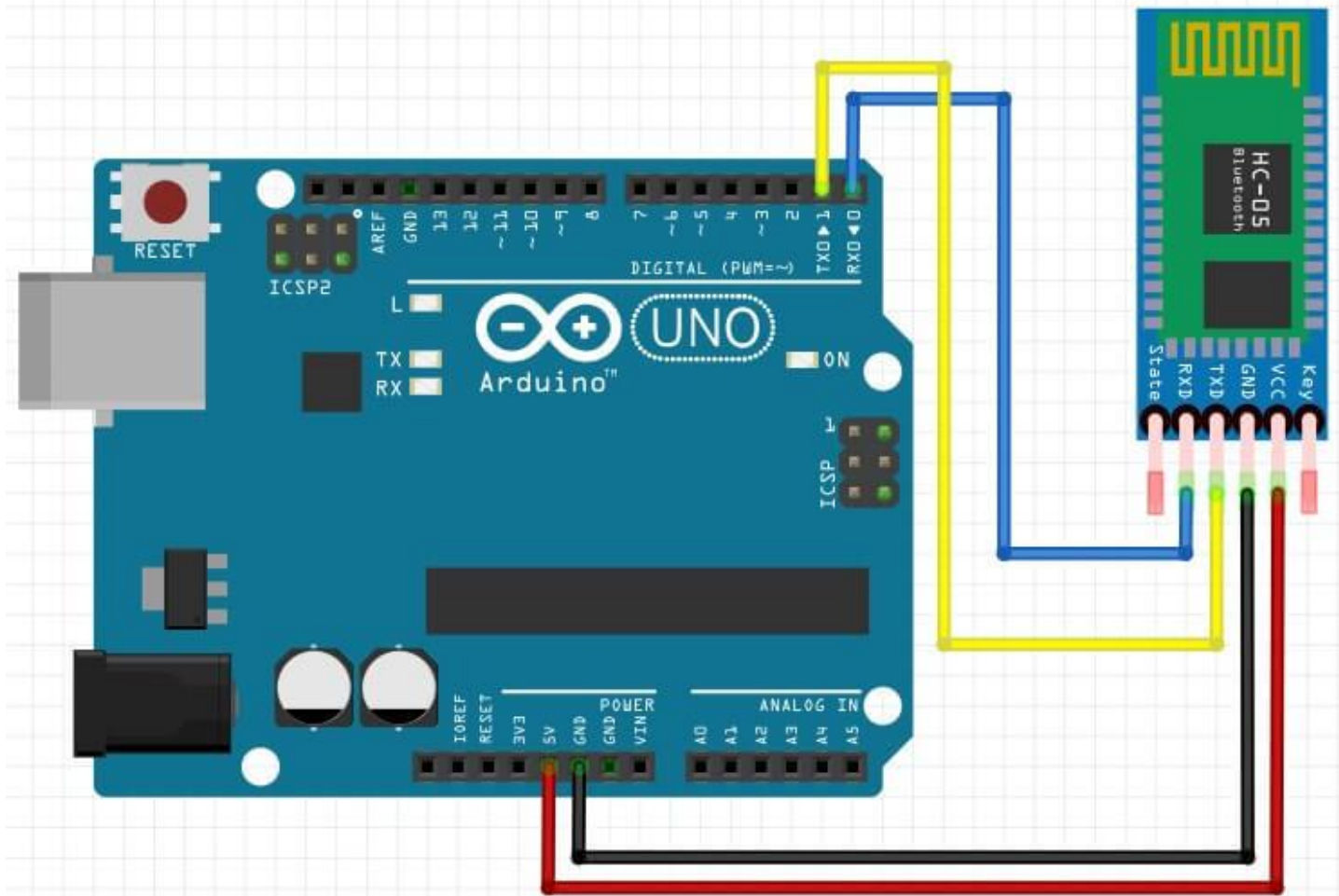


MIT
APP INVENTOR

CONFIGURE BLUETOOTH MODULE

pin RX -> RX
pin TX -> TX
VCC -> 5 volt DC dari arduino
GND -> gnd Arduino

*untuk masuk ke mode AT
command ini , RX hubungkan
ke RX TX hubungkan ke TX



Upload programming kosong

- setelah selesai, cabut kabel arduino
- tekan dan tahan tombol pada modul bluetooth HC-05 dan pasang kabel arduino ke port usb komputer/laptop anda

A screenshot of the Arduino IDE interface. The title bar at the top reads 'sketch_dec30a | Arduino 1.6.8'. Below it is a menu bar with 'File', 'Edit', 'Sketch', 'Tools', and 'Help'. A toolbar contains icons for a checkmark, a right arrow, a document, an upload arrow, and a download arrow. The main text area shows the start of a blank sketch with the following code:

```
sketch_dec30a

void setup() {
  // put your setup code here, to run once:

}

void loop() {
  // put your main code here, to run repeatedly:

}
```


- lepas setelah terpasang selama 3 detik
- maka lampu pada modul bluetooth akan berkedip secara perlahan
- kemudian masuklah ke serial monitor arduino ide di pojok kanan atas
- setting seperti di bawah ini yaitu pilih Both NL & CR dan 38400 baud



- taip AT kemudian send
- akan muncul pesan error,tapi itu bukan masalah
- Taip saja lagi AT
- Daftar perintah di AT Command :

AT+ROLE “untuk cek baud status master atau slave”

AT+NAME =“untuk cek nama”

AT+UART “untuk cek baud rate”

AT+ROLE=0 “mengeset modul ke mode slave”

AR+ROLE=1 “mengeset modul ke mode master ”

AT+PSWD=(password kamu) “mengeset pasword ke pasword yang diinginkan”

AT+UART=9600,0,0 “mengeset baud rate ke 9600”

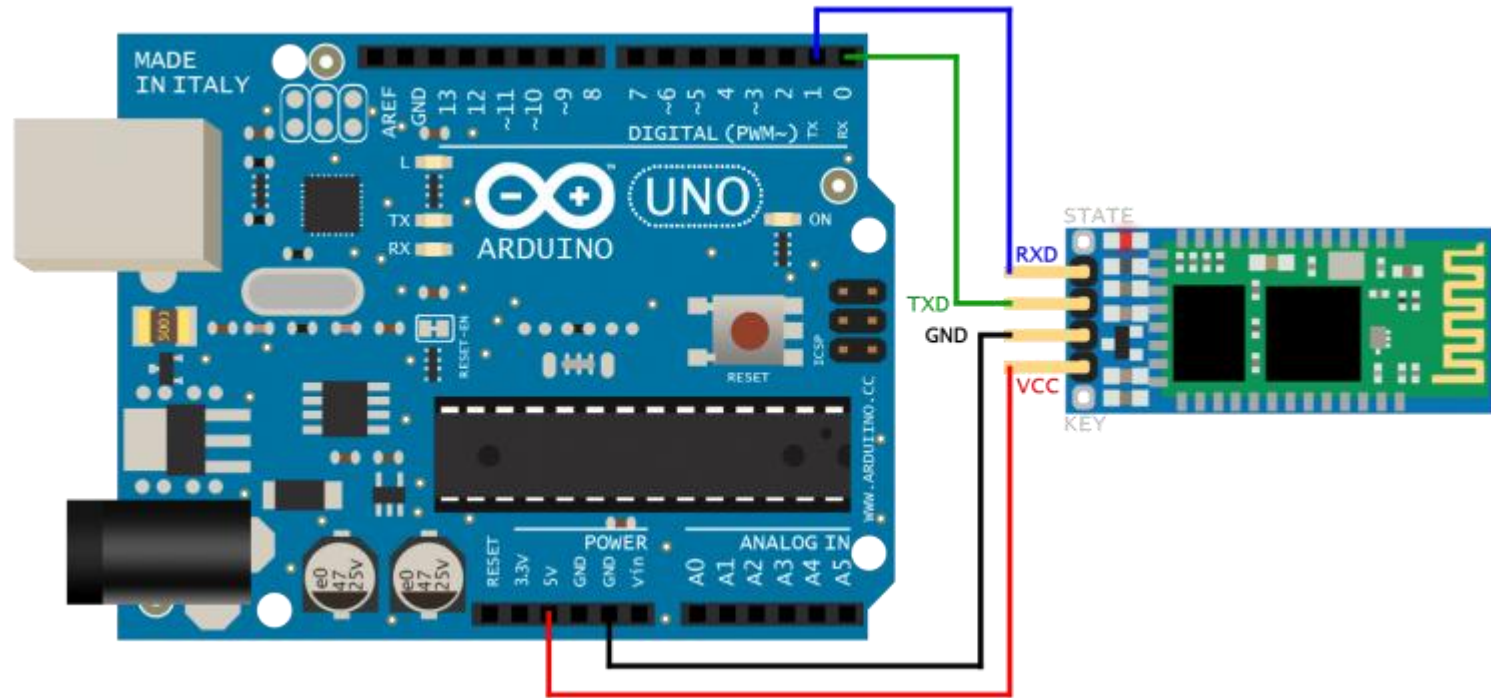


MODULE

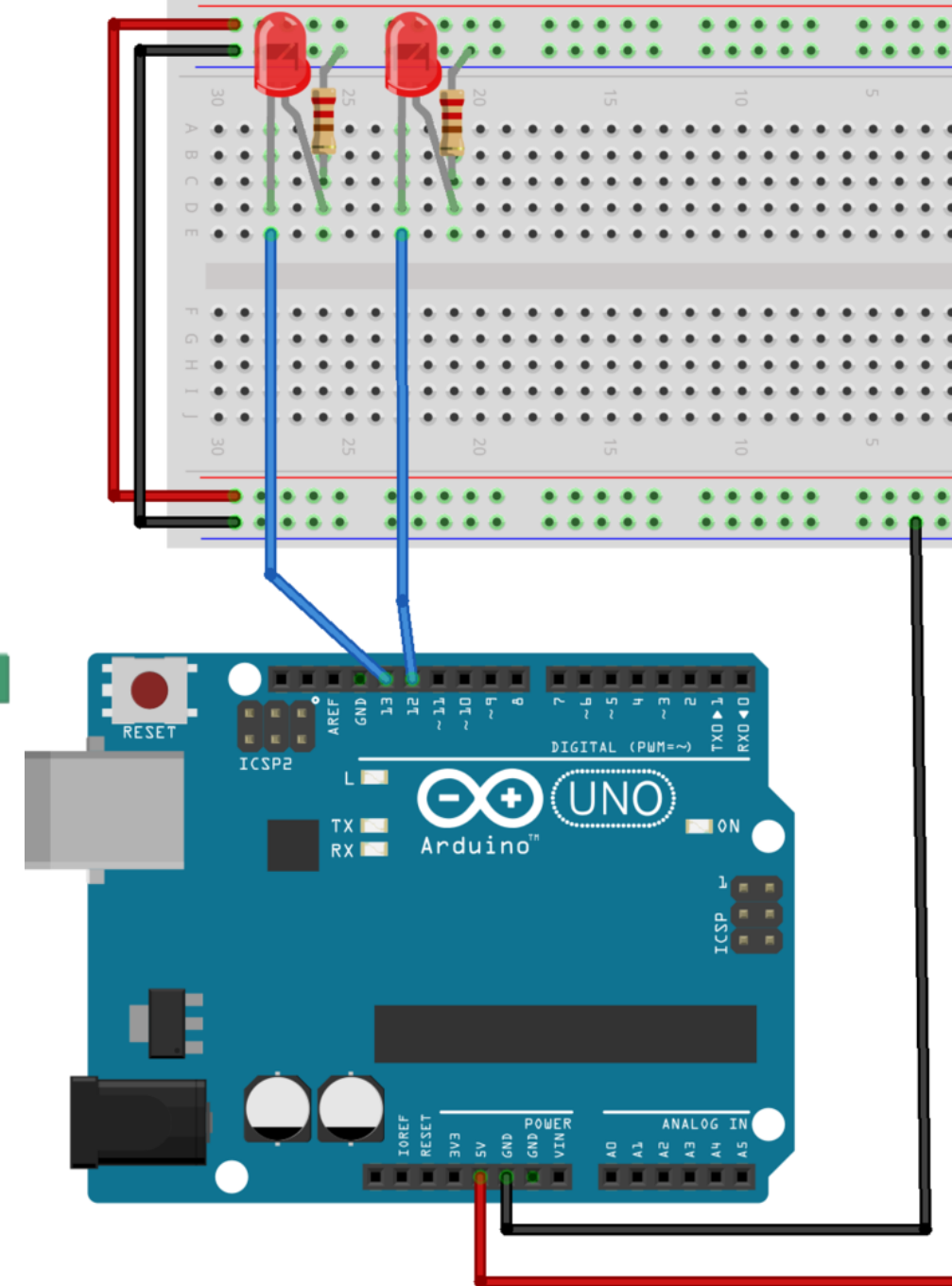
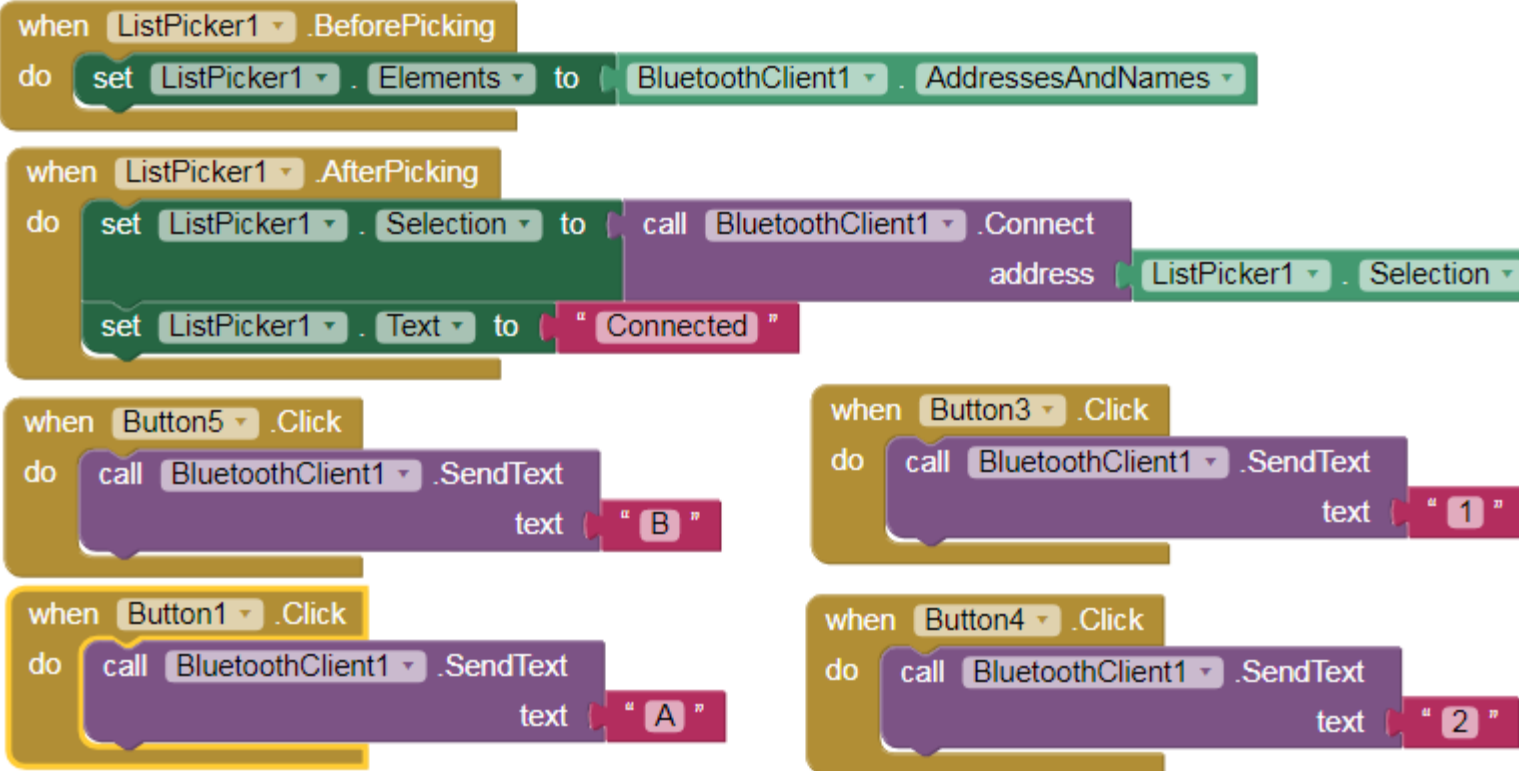
- LED
- SINGLE VALUE
- MULTIPLE VALUE
- SPEAK

BASIC CONNECTION BLUETOOTH AND ARDUINO

pin RX -> TX
pin TX -> RX
VCC -> 5 volt DC dari arduino
GND -> gnd Arduino



CONTROL LED

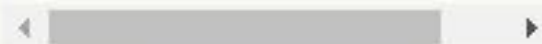


☐ Display hidden components in Viewer

☐ Check to see Preview on Tablet size.



- Screen1
 - ListPicker1
 - HorizontalArrangement1
 - Button1
 - Button2
 - HorizontalScrollArranger
 - Button3
 - Button4
 - BluetoothClient1



Rename



Delete










DESIGN

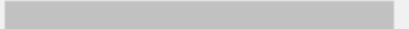
☐ Check to see Preview on Tablet size.



Non-visible components

 
BluetoothClient1 Clock1

 HorizontalArrangement1
  ListPicker1
  Label4
  HorizontalArrangement3
  HorizontalArrangement2
  Label5
  Label3
  BluetoothClient1
  Clock1

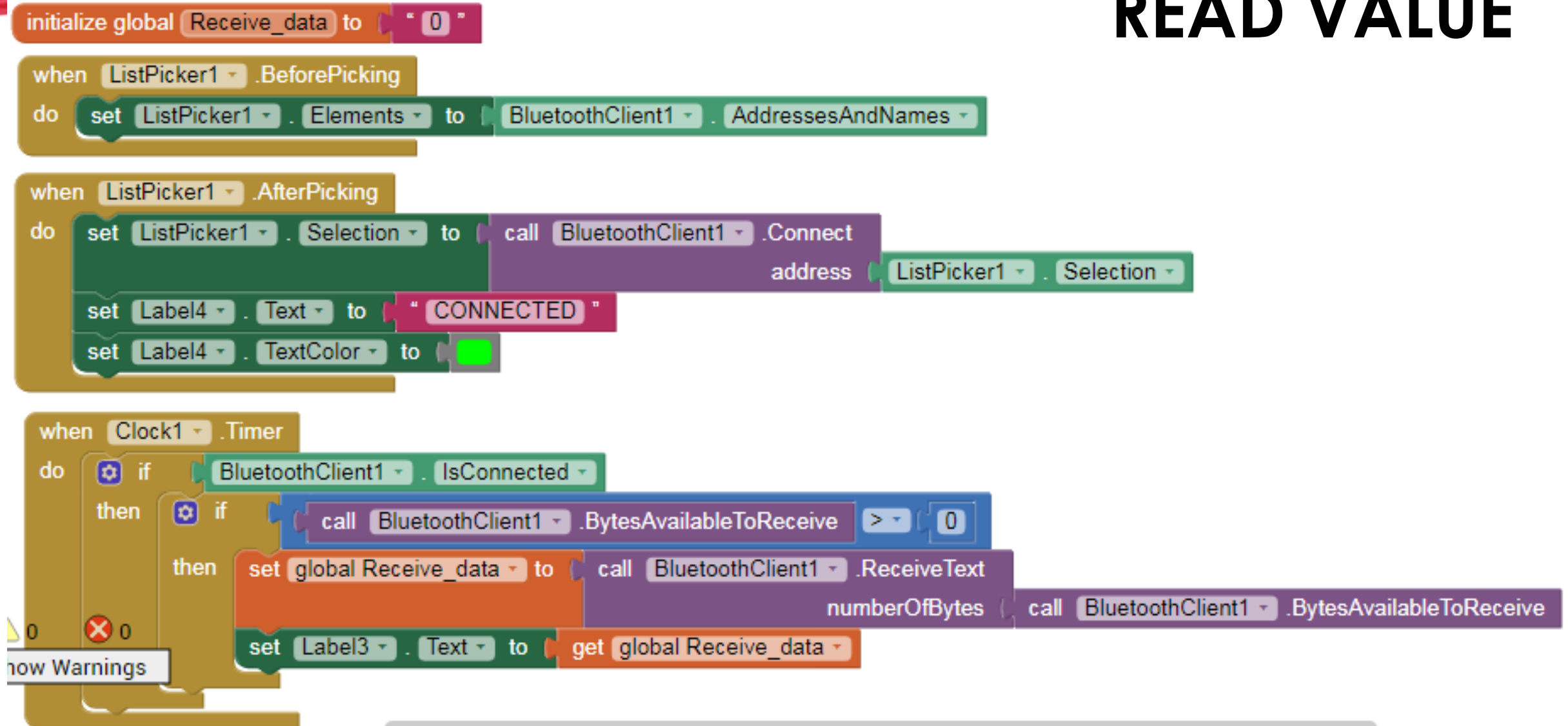

Rename Delete

Media

die.gif
giphy.gif
logo.jpg

READ VALUE

READ VALUE

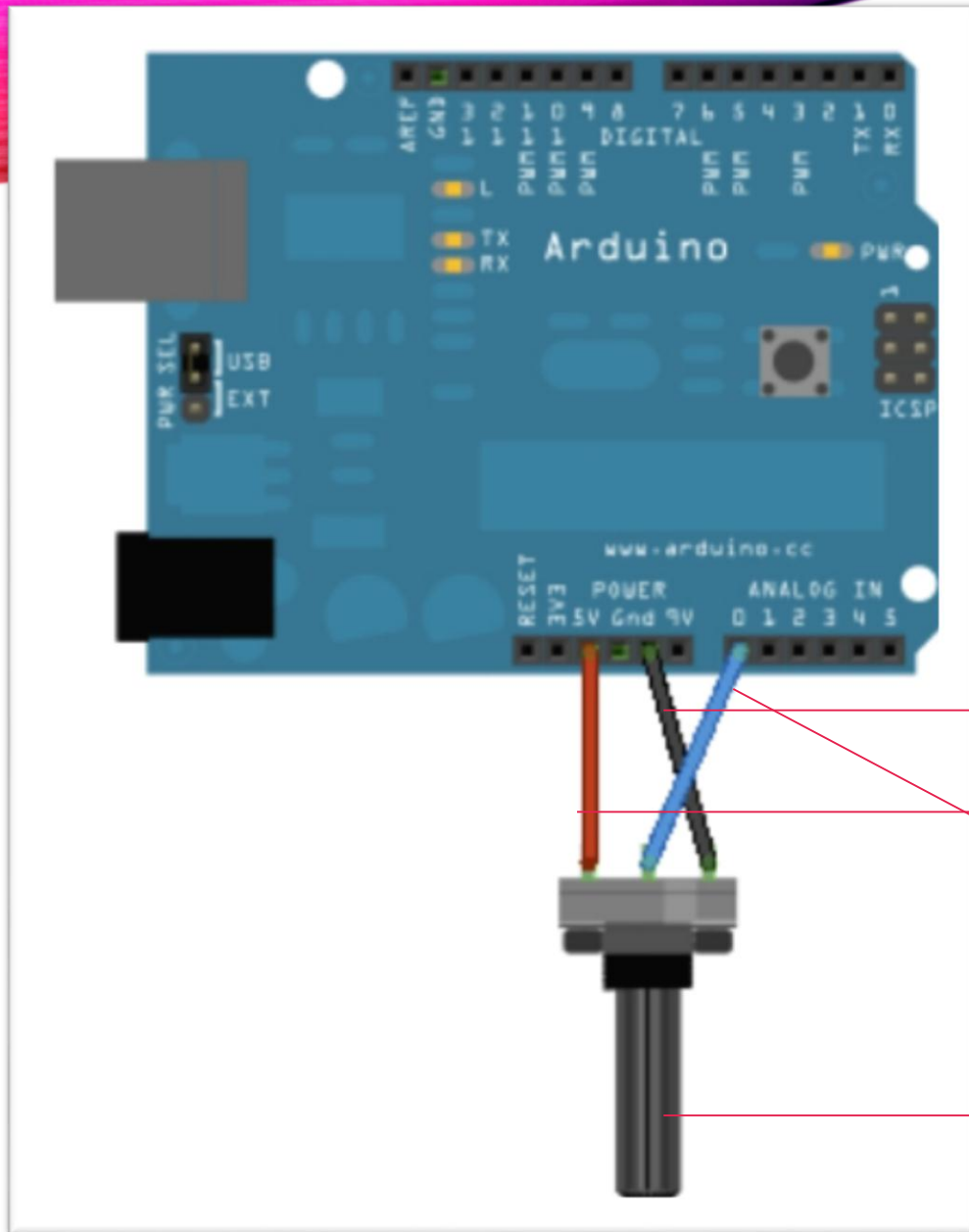


The image shows a Scratch script with the following blocks:

- Initialize global variable:** `Receive_data` to `"0"`.
- When ListPicker1 .BeforePicking:**
 - do `set ListPicker1 . Elements` to `BluetoothClient1 . AddressesAndNames`.
- When ListPicker1 .AfterPicking:**
 - do `set ListPicker1 . Selection` to `call BluetoothClient1 . Connect` address `ListPicker1 . Selection`.
 - `set Label4 . Text` to `"CONNECTED"`.
 - `set Label4 . TextColor` to `green`.
- When Clock1 .Timer:**
 - do `if BluetoothClient1 . IsConnected`
 - then `if call BluetoothClient1 . BytesAvailableToReceive > 0`
 - then `set global Receive_data` to `call BluetoothClient1 . ReceiveText` numberOfBytes `call BluetoothClient1 . BytesAvailableToReceive`.
 - `set Label3 . Text` to `get global Receive_data`.

At the bottom left, there is a small window titled "Show Warnings" with a red 'X' icon and the number "0".

READ VALUE (CONNECTION)



Ground pin

5v pin

Analog A0 PIN

PotentialMeter



ADD CALL AND MESSAGE

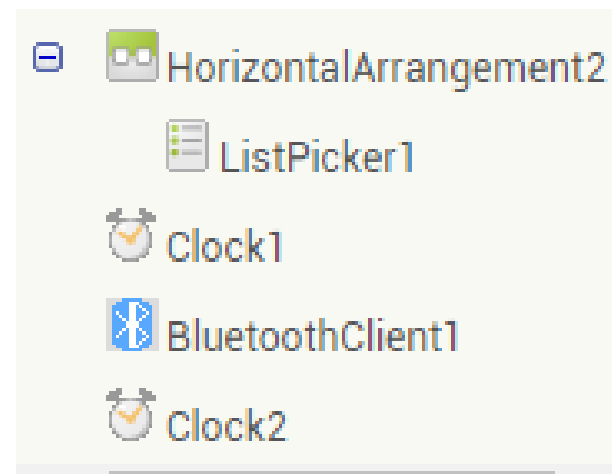
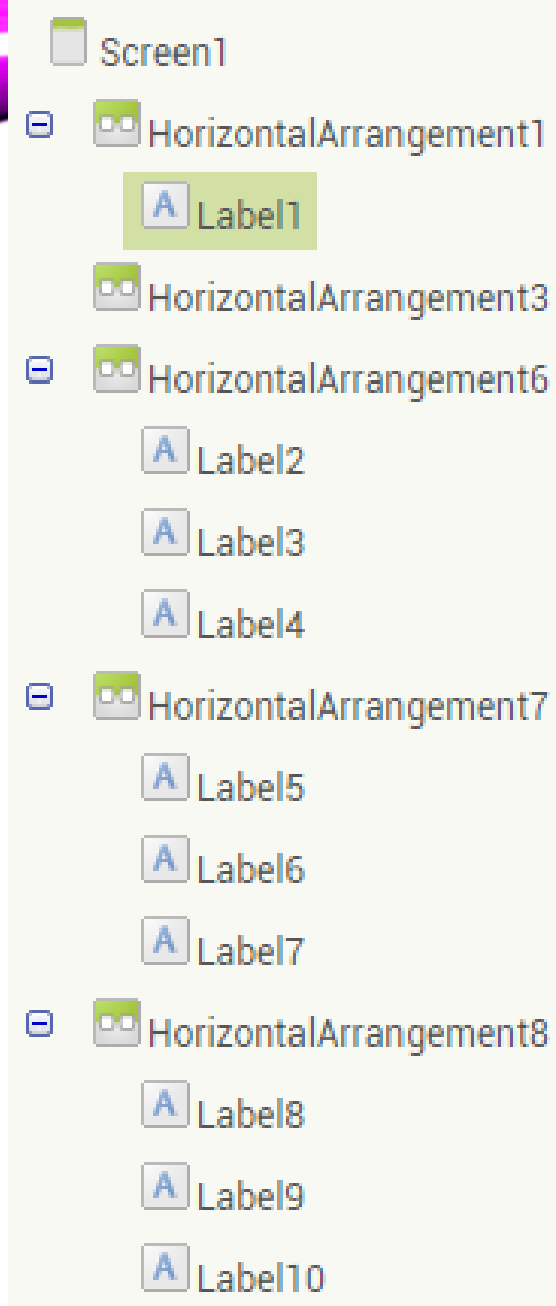
- Add another clock
- Drag the send message and call icon
- Set Number phone (at design interface)

MULTI VALUE



Non-visible components

Clock1 BluetoothClient1 Clock2



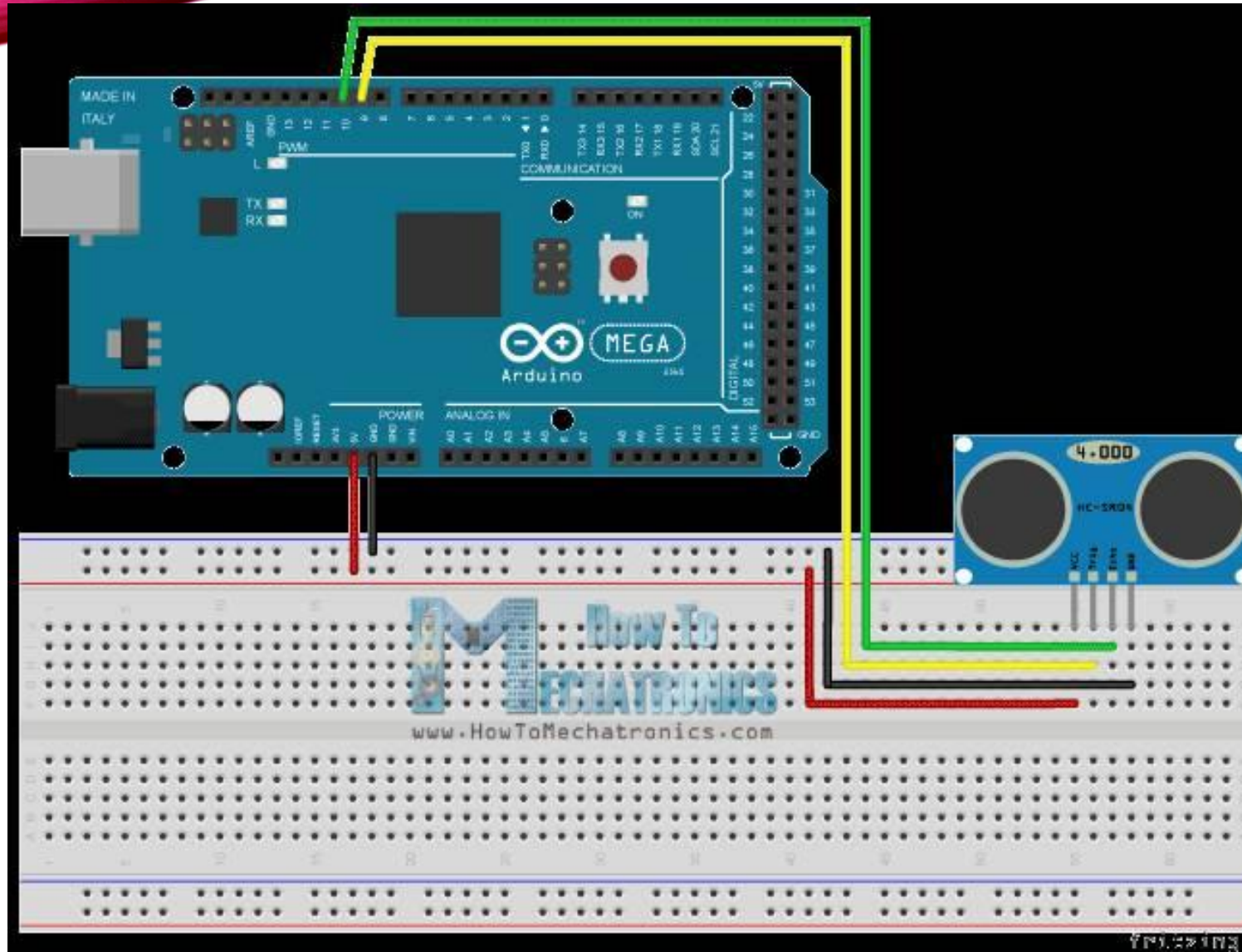
```
when ListPicker1 . BeforePicking
do
  set ListPicker1 . Elements to BluetoothClient1 . AddressesAndNames
  if BluetoothClient1 . IsConnected address ListPicker1 . Selection
  then
    set Clock1 . TimerAlwaysFires to true
    set Label3 . Visible to true
    set Label8 . Visible to true
    set Label9 . Visible to true
```

initialize global list to create empty list

initialize global input to

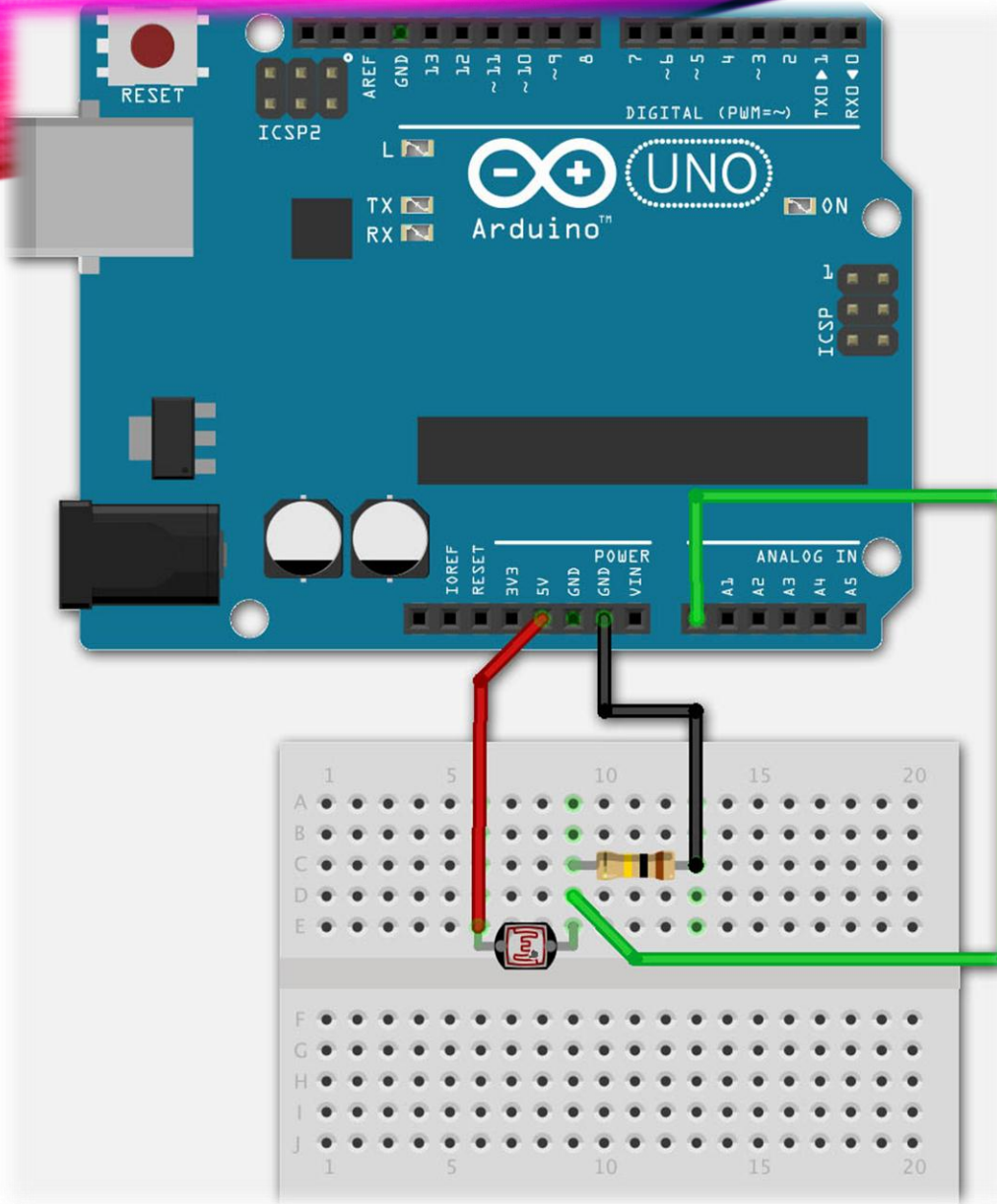
```
when Clock1 . Timer
do
  if BluetoothClient1 . IsConnected
  then
    if call BluetoothClient1 . BytesAvailableToReceive > 0
    then
      set global input to call BluetoothClient1 . ReceiveText
      numberOfBytes call BluetoothClient1 . BytesAvailableToReceive
      set global list to split text get global input
      at " "
      set Label3 . Text to select list item list get global list
      index 1
      set Label8 . Text to select list item list get global list
      index 2
      set Label9 . Text to select list item list get global list
      index 3
      set global input to
      set global list to create empty list
```

ULTRASONIC SENSOR



VCC = PIN 5V
TRIG = PIN ~9
Echc= PIN 10
Gnd = PIN
GROUND

LIGHT DEPENDENT RESISTOR



☐ Check to see Preview on Tablet size.



Non-visible components

BluetoothClient1 Clock1 SpeechRecognizer1

ListPicker1
TableArrangement1
Button1
Label2
Label1
BluetoothClient1
Clock1
SpeechRecognizer1

Rename Delete

Media

logo.jpg

Upload File ...

SPEAK

when ListPicker1 .BeforePicking

do set ListPicker1 . Elements to BluetoothClient1 . AddressesAndNames

when ListPicker1 .AfterPicking

do set ListPicker1 . Selection to call BluetoothClient1 .Connect
address ListPicker1 . Selection

set ListPicker1 . Elements to BluetoothClient1 . AddressesAndNames

when Clock1 .Timer

do if BluetoothClient1 . IsConnected
then set Label1 . Text to " Connected "
else set Label1 . Text to " Not Connected "

0
nings

when Button1 .Click

do call SpeechRecognizer1 .GetText

when SpeechRecognizer1 .BeforeGettingText

do set Label2 . Text to " "

when SpeechRecognizer1 .AfterGettingText

result

do set Label2 . Text to SpeechRecognizer1 . Result
call BluetoothClient1 .SendText
text SpeechRecognizer1 . Result



TYPE OF FILE FORMAT

- .apk = install in android
- .aia = install in MIT Inventor 2