

Schema

systems						
<u>systemID</u>	systemName	releaseMonth	releaseDay	releaseYear	introPriceUS	unitSold

characters			
<u>characterID</u>	name	raceOrSpecies	homeland

locations		
<u>locationID</u>	locationName	environment

games						
<u>gameID</u>	gameTitle	setting	releaseDay	releaseMonth	releaseYear	releaseSystem

gameChars	
<u>cid</u>	<u>gid</u>

