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```
clc; clear all; close all;
```

PART TWO: Time Optimal and Range Optimal Aircraft Launches of SpaceShipTwo and GO-Launcher One

```
% The time optimal simulation portion of this script is derived from  
Appendix B from "Optimal Controls With  
% Aerospace Applications".  
% Drag on the vehicle and varying mass are calculated for time optimal  
trajectory.
```

Time-Optimal Trajectory to LEO for SpaceShipTwo and GOLauncher

```
for iter = 1:2  
    global g Vc h K1 scale F m0 mdot xbar0 ybar0 Vxbar0 Vybar0 ybarf  
    Vxbarf Vybarf  
    % Boundary Conditions for SpaceShipTwo and GOLauncher  
    %SpaceShipTwo Conditions  
    if iter == 1  
        h_init = 15000; % m ,initial altitude  
        V_init = 55; % m/s, initial velocity  
        h = 150000; % m, final altitude  
        Vc = sqrt(3.9860044e5/(6378.14+h/1000))*1000; % m/s, final  
circular speed  
        g = 9.80665; % m/s^2, gravity  
        F = 2.7e6; % N, constant thrust  
        h_scale = 8440; % m, atmospheric scale-height  
        scale = h/h_scale; % constant to simplify EOM  
        rho_ref = 1.225; % reference density  
        r = 2.3/2; %m, radius of crew cabin  
        A = pi*r^2; % m^2, cross-sectional area  
  
        % Initial conditions  
        xbar0 = 0; % initial x-position  
        ybar0 = h_init/h; % initial y-position  
        Vxbar0 = V_init/Vc; % initial downrange velocity
```

```

        Vybar0 = 0; % initial vertical velocity

        % Final conditions
        ybarf = h/h; % final altitude
        Vxbarf = Vc/Vc; % final downrange velocity
        Vybarf = 0; % final vertical velocity
        Hf = -1; %final value of Hamiltonian
    end
    %GOLauncher Conditions
    if iter == 2
        h_init = 10e3; % m ,initial altitude
        V_init = 220; % m/s, initial velocity
        h = 150000; % m, final altitude
        Vc = sqrt(3.9860044e5/(6378.14+h/1000))*1000; % m/s, final
circular speed
        g = 9.80665; % m/s^2, gravity
        F = 2.5e6; % N, constant thrust
        h_scale = 8440; % m, atmospheric scale-height
        scale = h/h_scale; % constant to simplify EOM
        rho_ref = 1.225; % reference density
        r = .5/2; %m, radius of crew cabin
        A = pi*r^2; % m^2, cross-sectional area

        % Initial conditions
        xbar0 = 0; % initial x-position
        ybar0 = h_init/h; % initial y-position
        Vxbar0 = V_init/Vc; % initial downrange velocity
        Vybar0 = 0; % initial vertical velocity

        % Final conditions
        ybarf = h/h; % final altitude
        Vxbarf = Vc/Vc; % final downrange velocity
        Vybarf = 0; % final vertical velocity
        Hf = -1; %final value of Hamiltonian
    end

% Solution
    % CONSTANT MASS / NO DRAG Parameters
    m0 = 60880; % kg, average mass of rocket
    CD = 0; % no drag case has Cd = 0
    mdot = 0;
    K1 = rho_ref*CD*A*Vc/(2*m0); %constant to simplify EOM

    % Initial Guesses
    t0 = 0;
    yinit = [xbar0 ybar0 Vxbar0 Vybar0 0 -1 0]; %lambda20 lambda30
lambda40
    tf_guess = 500; % sec, initial guess for final time
    Nt = 80;
    tau = linspace(0,1,Nt)'; % nondimensional time vector

    solinit = bvpinit(tau,yinit,tf_guess);

```

```

% Solution - CONSTANT MASS / NO DRAG

sol = bvp4c(@ascent_odes_tf, @ascent_bcs_tf, solinit);
% Extract the final time from the solution:
tf = sol.parameters(1);
% Evaluate the solution
Z = deval(sol,tau);
% Convert back to dimensional time for plotting
time = t0 + tau.*(tf-t0);

x_sol = Z(1,:)*h/1000;
y_sol = Z(2,:)*h/1000;
vx_sol = Z(3,:)*Vc/1000;
vy_sol = Z(4,:)*Vc/1000;
lambda2_bar_sol = Z(5,:);
lambda3_bar_sol = Z(6,:);
lambda4_bar_sol = Z(7,:);

% Solution - VARIABLE MASS / NO DRAG
if iter == 1
    m0 = 13154.179;
    mdot = 112.65;
    delta_tf = 114;
    CD = 0;
    K1 = rho_ref*CD*A*Vc/(2*m0);
end
if iter == 2
    m0 = 5700;
    mdot = 65;
    delta_tf = 154;
    CD = 0;
    K1 = rho_ref*CD*A*Vc/(2*m0);
end

solinit_mass = solinit;
solinit_mass.y = Z;
tf = sol.parameters(1);
solinit_mass.parameters(1) = tf-delta_tf;

sol_mass = bvp4c(@ascent_odes_tf, @ascent_bcs_tf, solinit_mass);
% Extract the final time from the solution:
tf_mass = sol_mass.parameters(1);
% Evaluate the solution
Z_mass = deval(sol_mass,tau);
% Convert back to dimensional time for plotting
time_mass = t0 + tau.*(tf-t0);

x_sol_mass = Z_mass(1,:)*h/1000;
y_sol_mass = Z_mass(2,:)*h/1000;
vx_sol_mass = Z_mass(3,:)*Vc/1000;
vy_sol_mass = Z_mass(4,:)*Vc/1000;
lambda2_bar_sol_mass = Z_mass(5,:);
lambda3_bar_sol_mass = Z_mass(6,:);
lambda4_bar_sol_mass = Z_mass(7,:);

```

```

% Solution - VARIABLE MASS / WITH DRAG
if iter == 1
    m0 = 13154.179;
    mdot = 112.65;
    delta_tf = 114;
    CD = .3;
    K1 = rho_ref*CD*A*Vc/(2*m0);
end
if iter == 2
    m0 = 5700;
    mdot = 65;
    delta_tf = 154;
    CD = .1;
    K1 = rho_ref*CD*A*Vc/(2*m0);
end

solinit_mass_drag = solinit_mass;
solinit_mass_drag.y = Z_mass;
tf_mass = sol_mass.parameters(1);
solinit_mass_drag.parameters(1) = tf_mass;

sol_mass_drag = bvp4c(@ascent_odes_tf, @ascent_bcs_tf,
solinit_mass_drag);
% Extract the final time from the solution:
tf_mass_drag = sol_mass_drag.parameters(1);
% Evaluate the solution
Z_mass_drag = deval(sol_mass_drag,tau);
% Convert back to dimensional time for plotting
time_mass_drag = t0 + tau.*(tf-t0);

x_sol_mass_drag = Z_mass_drag(1,:)*h/1000;
y_sol_mass_drag = Z_mass_drag(2,:)*h/1000;
vx_sol_mass_drag = Z_mass_drag(3,:)*Vc/1000;
vy_sol_mass_drag = Z_mass_drag(4,:)*Vc/1000;
lambda2_bar_sol_mass_drag = Z_mass_drag(5,:);
lambda3_bar_sol_mass_drag = Z_mass_drag(6,:);
lambda4_bar_sol_mass_drag = Z_mass_drag(7,:);

% Plots
figure(1)
subplot(2,2,1); hold on
plot(time_mass_drag,x_sol_mass_drag); grid on
xlabel('Time (sec)')
ylabel('x (km)')
%xlim([t0 tf])
legend('SpaceShipTwo', 'GOLauncher', 'location', 'northwest')

subplot(2,2,2); hold on
plot(time_mass_drag,y_sol_mass_drag); grid on
xlabel('Time (sec)')
ylabel('y (km)')
%xlim([t0 tf])

```

```

legend('SpaceShipTwo', 'GOLauncher', 'location', 'northwest')

subplot(2,2,3); hold on
plot(time_mass_drag,vx_sol_mass_drag); grid on
xlabel('Time (sec)')
ylabel('V_x (km/s)')
%xlim([t0 tf])
legend('SpaceShipTwo', 'GOLauncher', 'location', 'northwest')

subplot(2,2,4); hold on
plot(time_mass_drag,vy_sol_mass_drag); grid on
xlabel('Time (sec)')
ylabel('V_y (km/s)')
%xlim([t0 tf])
legend('SpaceShipTwo', 'GOLauncher', 'location', 'northwest')

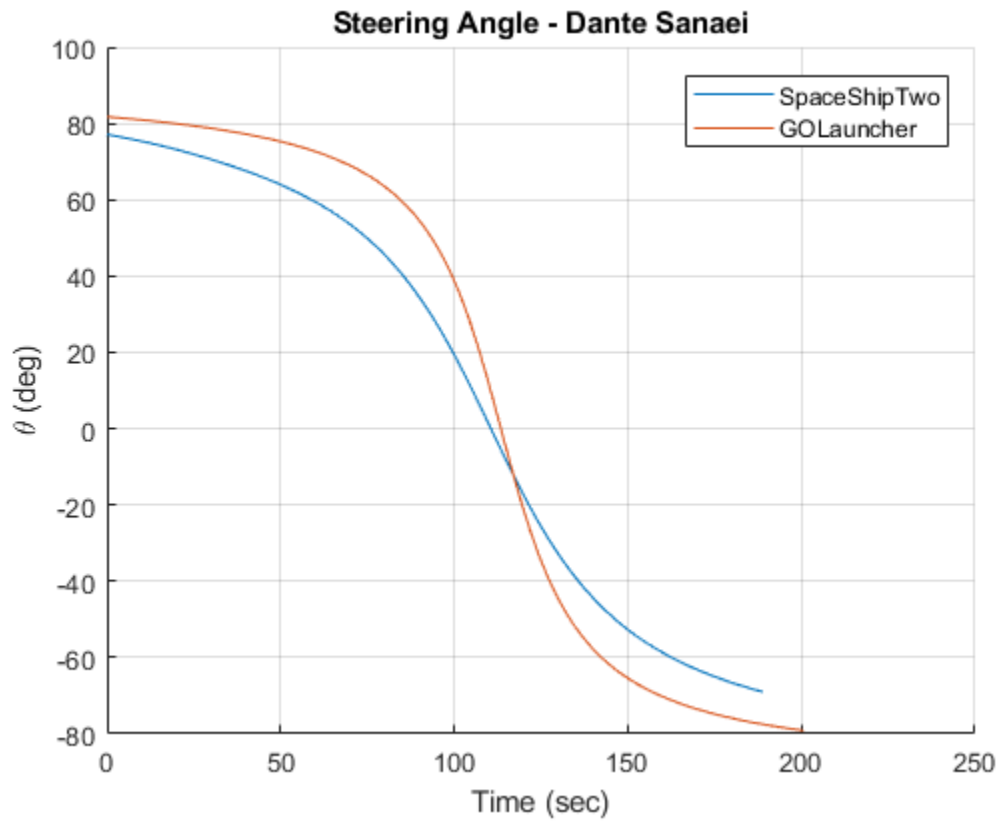
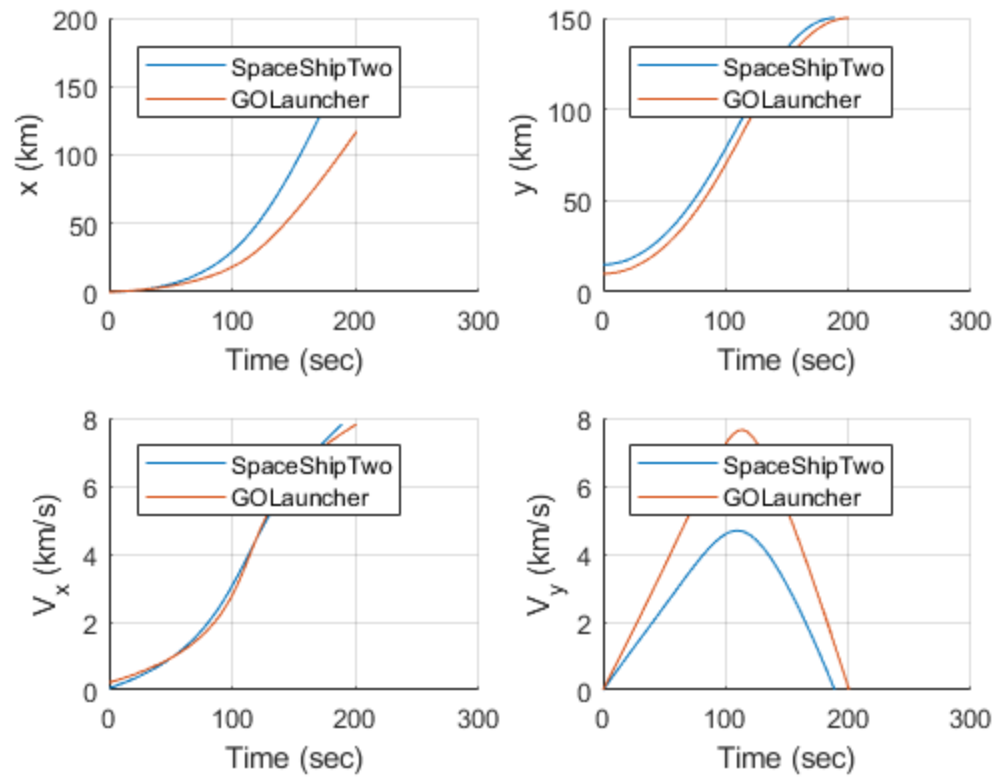
figure(2); hold on; grid on
plot(time_mass_drag,atand(lambda4_bar_sol_mass_drag./
lambda3_bar_sol_mass_drag)); grid on
xlabel('Time (sec)')
ylabel('\theta (deg)')
title('Steering Angle - Dante Sanaei');
%xlim([t0 tf])
legend('SpaceShipTwo', 'GOLauncher')

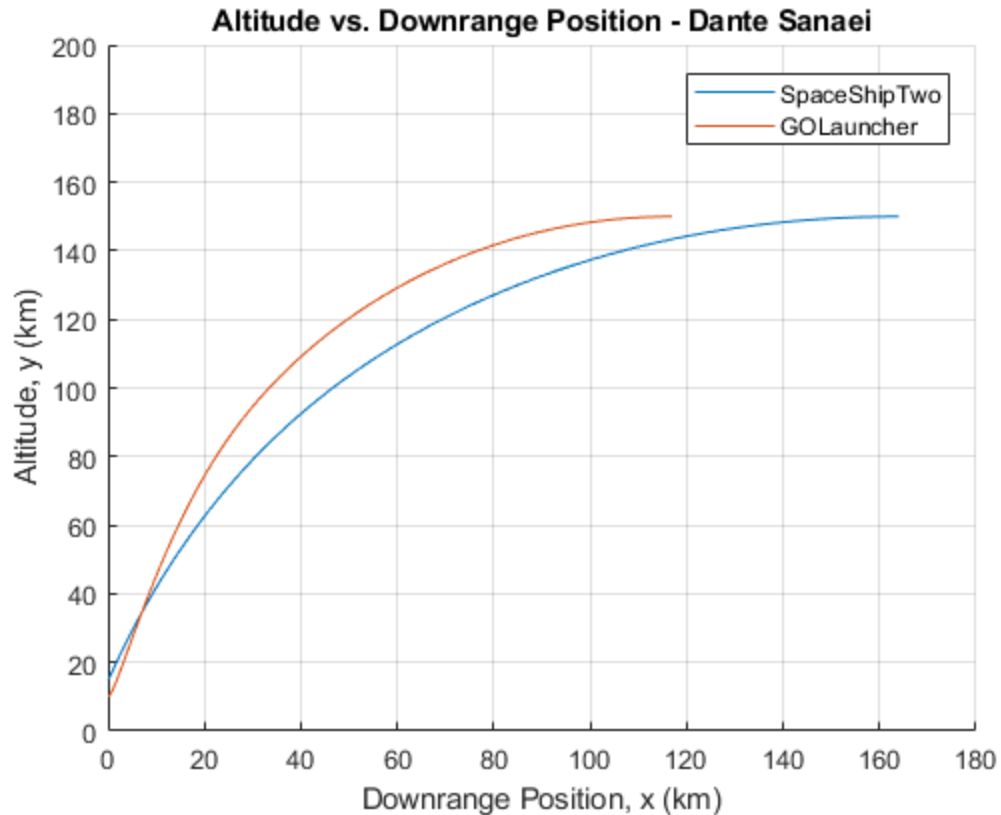
figure(3); hold on; grid on
plot(x_sol_mass_drag,y_sol_mass_drag);
xlabel('Downrange Position, x (km)');
ylabel('Altitude, y (km)');
title('Altitude vs. Downrange Position - Dante Sanaei');
%xlim([x_sol_mass_drag(1) x_sol_mass_drag(end)]);
ylim([0 200]);
legend('SpaceShipTwo', 'GOLauncher')

% Final Parameters
final_x = x_sol_mass_drag(end)
final_y = y_sol_mass_drag(end)
final_vx = vx_sol_mass_drag(end)
final_vy = vy_sol_mass_drag(end)
final_time = tf

clear all
end

```





Optimal Range Trajectory For SpaceShipTwo and GOLauncher

```
time_in_space_S1 = [];  
time_in_space_GO = [];  
angles_S1 = [];  
angles_GO = [];  
  
for iter = 1:2  
    if iter == 1  
        g = 9.81;  
        mdot = 112;  
        F = 270e3;  
        Ispm = F/mdot;  
        m = 13154.179/1.35;  
        f = (mdot * Ispm)/m  
        T = 87;  
        g2f = g/f;  
        y_init = 15e3;  
        V0 = 55;  
    end  
    if iter == 2  
        g = 9.81;  
        mdot = 65;
```

```

    F = 250e3;
    Ispm = F/mdot;
    m = 5700/1.35;
    f = (mdot * Ispm)/m;
    T = 60;
    g2f = g/f;
    y_init = 10e3;
    V0 = 220;
end

for i = 0:.001:pi/2
    anglform = g2f*sin(i)^3 - 2*sin(i)^2 + 1;
    i;
    if anglform <= 0.001 && anglform >= -.001
        anglform;
        optimal_range_theta = i;
        rad2deg(i);
    end
end
final_time = 800;

for angle = 0:1:80
    theta = deg2rad(angle);
    Vx0 = V0*cos(theta);
    Vy0 = V0*sin(theta);
    Vx1 = (f*T*cos(theta)) + Vx0;
    Vy1 = (f*sin(theta)-g)*T + Vy0;
    x1 = .5*f*T^2*cos(theta);
    y1 = .5*(f*sin(theta)-g)*T^2 + y_init;

    if isreal(-(sqrt(Vy1^2 + 2 * g * (y1 - 100e3)) - Vy1) / g)
        u = sqrt(Vx1^2+Vy1^2);
        x_burn = 0:.1:x1;
        slope = (y1-y_init) / x1;
        y_burn = slope * x_burn + y_init;
        time = 0:.1:final_time;
        x_coast = x1 + Vx1*time ;
        y_coast = y1 + Vy1.*time - .5 * g * time.^2;
        k = find(y_coast >-.01,1, 'last');

        x = [x_burn x_coast(1:k)] / 1000;
        y = [y_burn y_coast(1:k)] / 1000;

        if iter == 1
            figure(4)
            plot(x,y); grid on; hold on;
            xlabel('Downrange Position, x (km)');
            ylabel('Altitude, y (km)');
            title('SpaceShipTwo Ballistic Trajectories - Dante
Sanaei');

            plot([min(xlim()),max(xlim())],[100,100], 'k--')

            ylim([0 250])

```

```

        coasting_time = (sqrt(Vy1^2 + 2 * g * (y1 - 100e3)) +
Vy1) / g;
        time_in_space_S1 = [time_in_space_S1 coasting_time];
        angles_S1 = [angles_S1 rad2deg(theta)];
        if angle == 65
            x_optimal_space_S2 = x;
            y_optimal_space_S2 = y;
            x1_S2 = x1;
            y1_S2 = y1;
            coast_time_OS_S2 = (sqrt(Vy1^2 + 2 * g * (y1 -
100e3)) + Vy1) / g;
            apogee_S2_OS = max(y)
        end
    end
    if iter == 2
        figure(5)
        plot(x,y); grid on; hold on;
        xlabel('Downrange Position, x (km)');
        ylabel('Altitude, y (km)');
        title('GOLauncher Ballistic Trajectories - Dante
Sanaei');
        plot([min(xlim()),max(xlim())],[100,100], 'k--')
        ylim([0 800])
        coasting_time = (sqrt(Vy1^2 + 2 * g * (y1 - 100e3)) +
Vy1) / g;
        time_in_space_GO = [time_in_space_GO coasting_time];
        angles_GO = [angles_GO rad2deg(theta)];
        if angle == 70
            x_optimal_space_GO = x;
            y_optimal_space_GO = y;
            x1_GO = x1;
            y1_GO = y1;
            coast_time_OS_GO = (sqrt(Vy1^2 + 2 * g * (y1 -
100e3)) + Vy1) / g;
            apogee_GO_OS = max(y)
        end
    end
end
end
end

figure(6)
subplot(2,1,1)
plot(angles_S1, time_in_space_S1); grid on;
title('SpaceShipTwo Time in Space - Dante Sanaei')
ylabel('Time (sec)')
xlabel('Launch Angle (deg)')

subplot(2,1,2)

plot(angles_GO, time_in_space_GO); grid on
title('GOLauncher Time in Space - Dante Sanaei')
ylabel('Time (sec)')
xlabel('Launch Angle (deg)')

```

```

theta = optimal_range_theta;
Vx0 = V0*cos(theta);
Vy0 = V0*sin(theta);

Vx1 = (f*T*cos(theta)) + Vx0;
Vy1 = (f*sin(theta)-g)*T + Vy0;
x1 = .5*f*T^2*cos(theta);
y1 = .5*(f*sin(theta)-g)*T^2 + y_init;

u = sqrt(Vx1^2+Vy1^2);

x_burn = 0:.1:x1;
slope = (y1-y_init) / x1;
y_burn = slope * x_burn + y_init;

time = 0:.1:final_time;
x_coast = x1 + Vx1*time ;
y_coast = y1 + Vy1.*time - .5 * g * time.^2;

k = find(y_coast >-.01,1, 'last');

x = [x_burn x_coast(1:k)] / 1000;
y = [y_burn y_coast(1:k)] / 1000;
if iter == 1
    figure(7)
    plot(x,y); grid on; hold on
    apogee = max(y)
    xlabel('Downrange Position, x (km)');
    ylabel('Altitude, y (km)');
    title('SpaceShipTwo Optimal Suborbital Trajectory - Dante
Sanaei');
    plot(x_optimal_space_S2, y_optimal_space_S2)
    plot([min(xlim()),max(xlim())],[100,100], 'k--');
plot([x1_S2/1000 x1/1000],[y1_S2/1000 y1/1000], 'r*');
    legend('Optimal Range', 'Estimated Optimal Cruise (65
deg)', 'Karman Line', 'Burnout')

    coast_time = (sqrt(Vy1^2 + 2 * g * (y1 - 100e3)) + Vy1) / g
    max_range_formula = f*T^2 * ( f/g * cot(theta) - .5 *
cos(theta))
    max_range_real = x_coast(k)
    coast_time_OS_S2
    rad2deg(optimal_range_theta)

    figure(8)
    plot(x,y); grid on; hold on
    xlabel('Downrange Position, x (km)');
    ylabel('Altitude, y (km)');

    x_iter1 = x1;
    y_iter1 = y1;

```

```

end
if iter == 2
    figure(9)
    plot(x,y); grid on; hold on;
    apogee = max(y)
    xlabel('Downrange Position, x (km)');
    ylabel('Altitude, y (km)');
    title('GOLauncher Optimal Suborbital Trajectory - Dante
Sanaei');
    plot(x_optimal_space_GO, y_optimal_space_GO)
    plot([min(xlim()),max(xlim())],[100,100], 'k--');
plot([x1_GO/1000 x1/1000],[y1_GO/1000 y1/1000], 'r*');

    coast_time = (sqrt(Vy1^2 + 2 * g * (y1 - 100e3)) + Vy1) / g
    max_range_formula = f*T^2 * ( f/g * cot(theta) - .5 *
cos(theta))
    max_range_real = x_coast(k)
    coast_time_OS_GO
    rad2deg(optimal_range_theta)

    figure(8)
    plot(x,y); grid on; hold on;
    xlabel('Downrange Position, x (km)');
    ylabel('Altitude, y (km)');
    title('Range Optimized Trajectory - Dante Sanaei');
    plot([min(xlim()),max(xlim())],[100,100], 'k--');
plot([x_iter1/1000 x1/1000],[y_iter1/1000 y1/1000], 'r*');
    legend('SpaceShipTwo (49.5)', 'GOLauncher (46.87)', 'Karman
Line', 'Burnout')

end

```

end

$f =$

27.7098

apogee_S2_OS =

170.1585

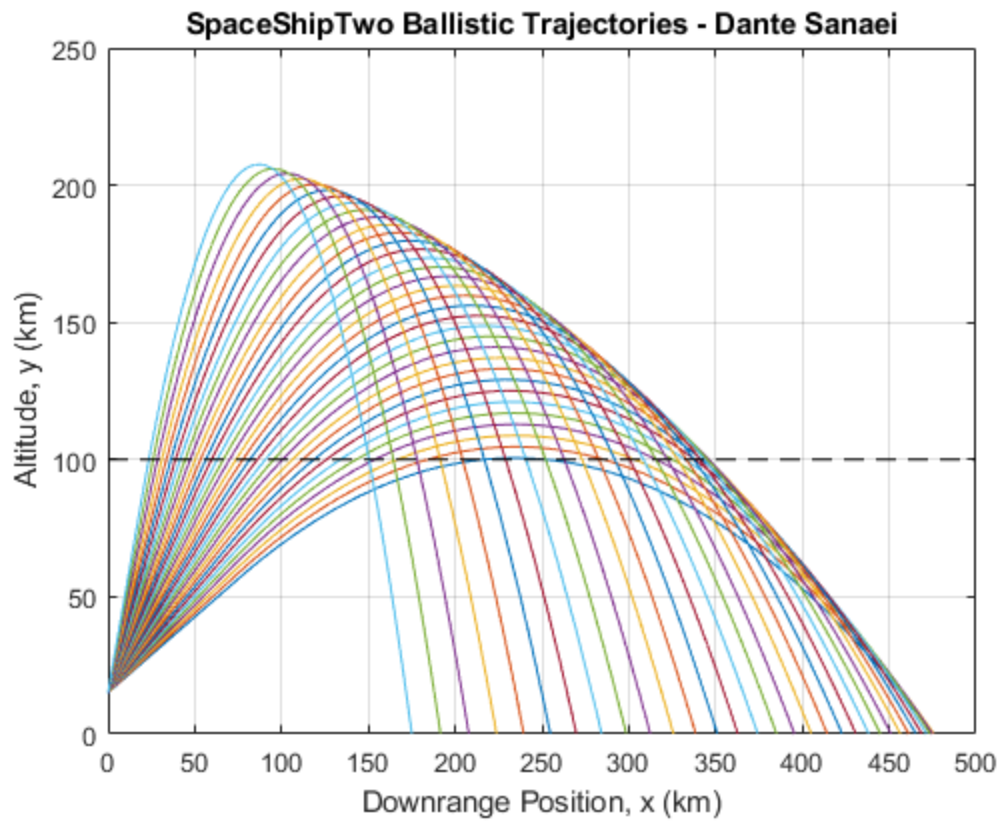
apogee =

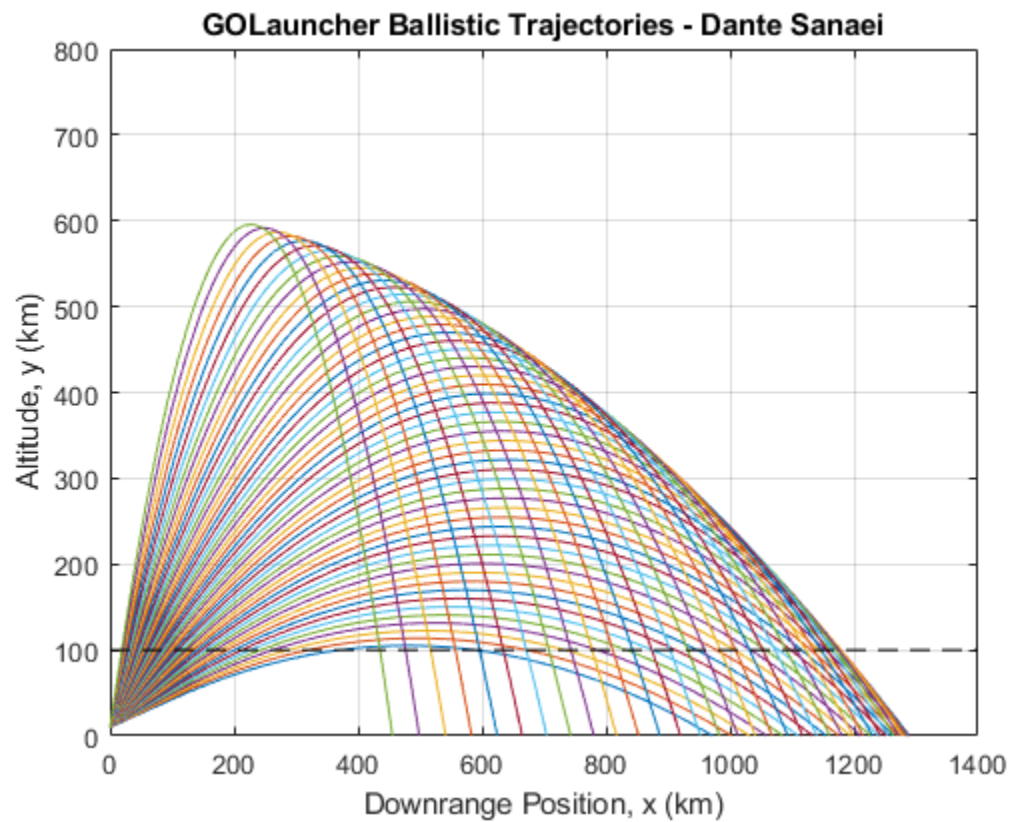
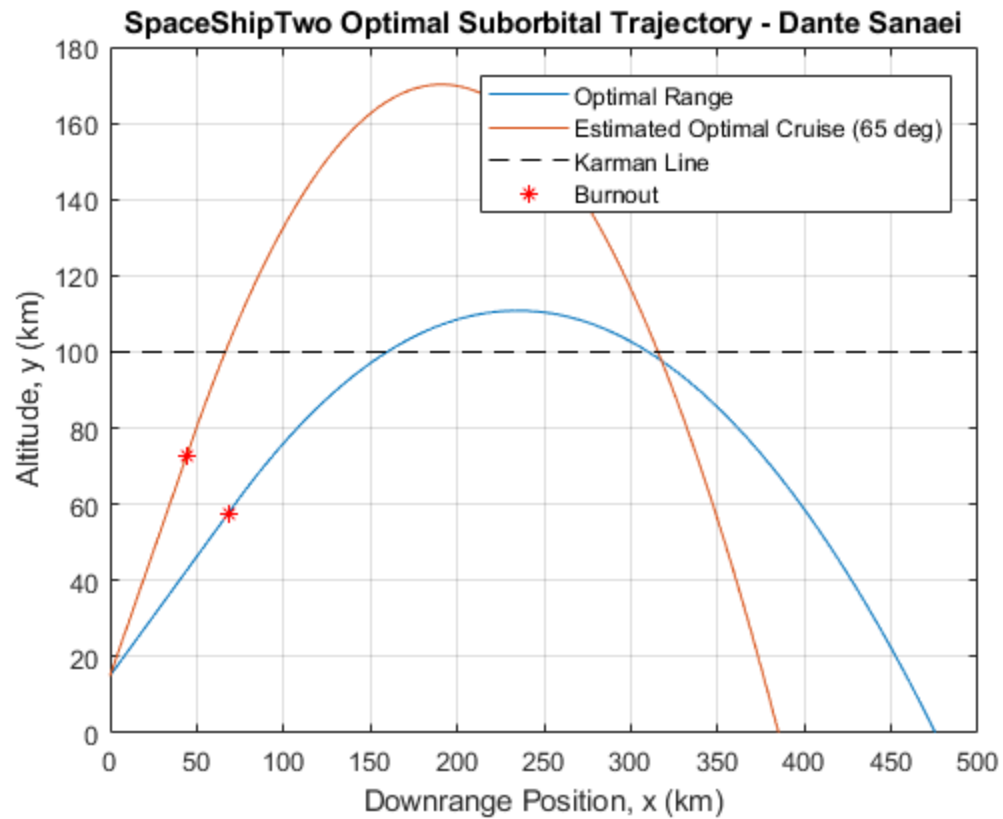
110.8148

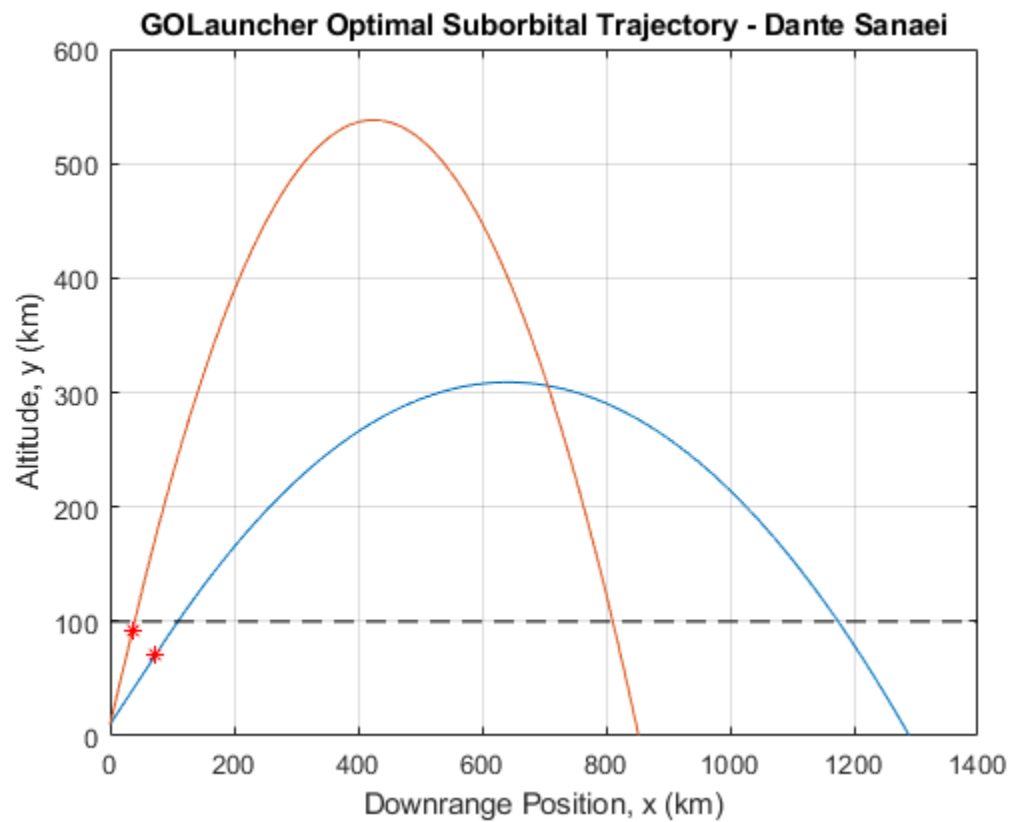
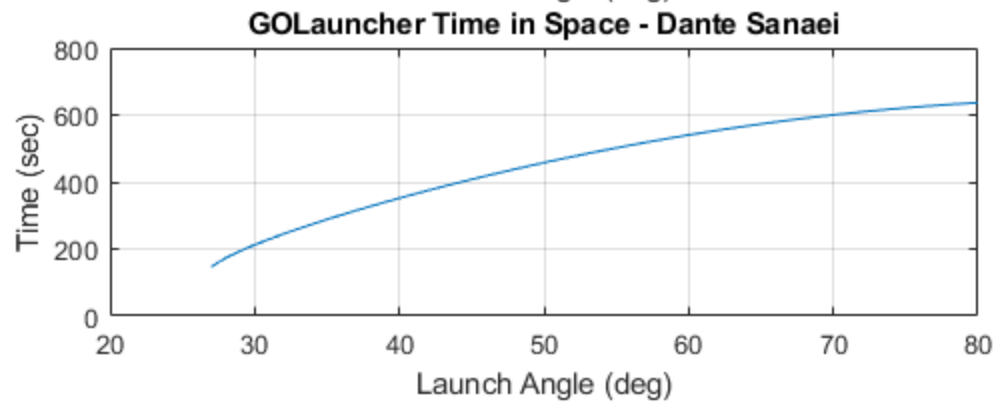
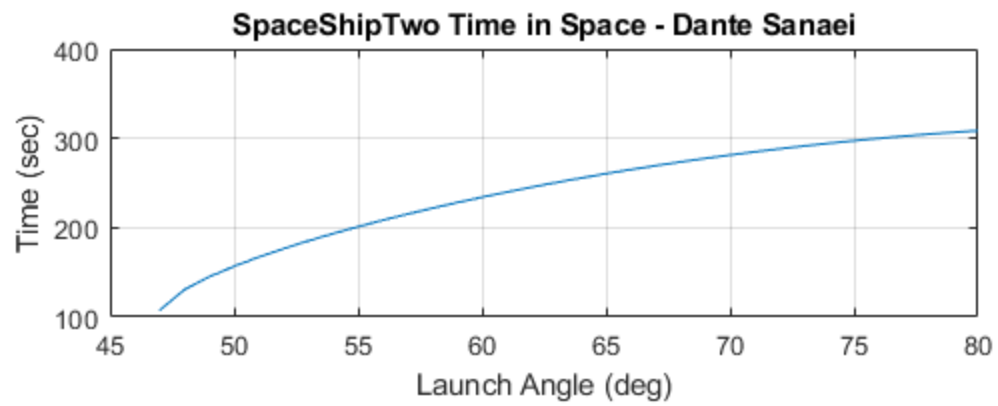
```
coast_time =  
    151.0950  
  
max_range_formula =  
    4.3782e+05  
  
max_range_real =  
    4.7546e+05  
  
coast_time_OS_S2 =  
    260.3986  
  
ans =  
    49.5036  
  
apogee_GO_OS =  
    538.0070  
  
apogee =  
    308.9312  
  
coast_time =  
    427.0384  
  
max_range_formula =  
    1.1324e+06  
  
max_range_real =  
    1.2893e+06  
  
coast_time_OS_GO =  
    600.2054
```

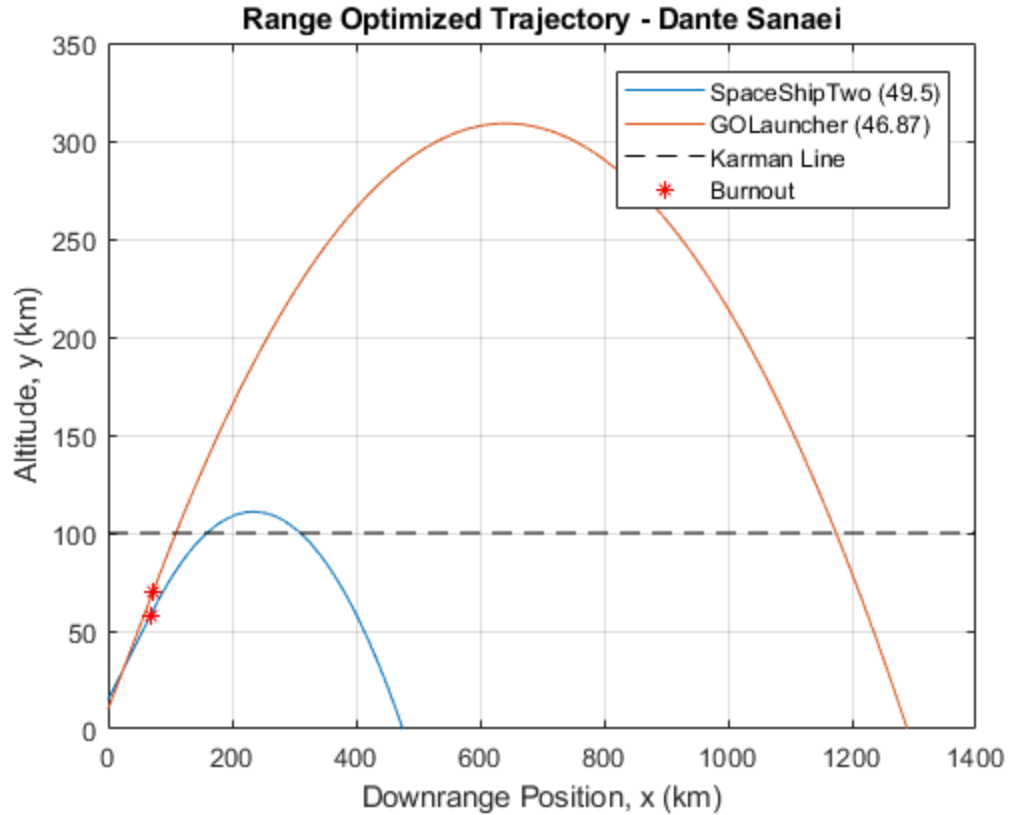
ans =

46.8679









Functions

```
function dX_dtau = ascent_odes_tf(tau,X,tf)
    % X(1) = xbar, horizontal component of position
    % X(2) = ybar, vertical component of position
    % X(3) = Vxbar, horizontal component of velocity
    % X(4) = Vybar, vertical component of velocity
    % X(5) = lambda_2_bar, first costate
    % X(6) = lambda_3_bar, second costate
    % X(7) = lambda_4_bar, third costate
    global g Vc h K1 scale F m0 mdot m

    % Adjust mass
    m = m0-abs(mdot)*tau*tf;
    % Simplify long equations
    lam_mag = sqrt(X(6)^2+X(7)^2);
    V_mag = sqrt(X(3)^2+X(4)^2);
    %State and Co-state DE's in terms of d/dt:
    xbardot = X(3)*Vc/h;
    ybardot = X(4)*Vc/h;
    Vxbardot = (F/(m*Vc)) * (-X(6)/lam_mag) - K1*exp(-X(2)*scale) *
    X(3) * V_mag;
    Vybardot = (F/(m*Vc)) * (-X(7)/lam_mag) - K1*exp(-X(2)*scale) *
    X(4) * V_mag - (g/Vc);
```

```

        if sqrt(X(3)^2+X(4)^2) == 0
            lambda_2_bar = 0;
            lambda_3_bar = 0;
            lambda_4_bar = -X(5)*Vc/h;
        else
            lambda_2_bar = (X(6)*X(3) + X(7)*X(4)) * exp(-X(2)*scale) * (-
K1 * scale * V_mag);
            lambda_3_bar = K1 * exp(-X(2) * scale) * (X(6) * (V_mag +
(X(3)^2 / V_mag)) + X(7) * (X(3)*X(4)/V_mag));
            lambda_4_bar = (-X(5) * (Vc/h)) + K1 * exp(-X(2) * scale) *
(X(7) * (V_mag + (X(4)^2 / V_mag)) + X(6) * (X(3)*X(4)/V_mag));
        end

        dX_dtau = tf*[xbardot; ybardot; Vxbardot; Vybardot; lambda_2_bar;
lambda_3_bar; lambda_4_bar];
        return
    end

function PSI = ascent_bcs_tf(Y0,Yf,tf)
    global xbar0 ybar0 Vxbar0 Vybar0 ybarf Vxbarf Vybarf Vc F K1 scale
    g m0 mdot
    Hf = -1;
    mf = m0-abs(mdot)*tf;

    PSI = [Y0(1) - xbar0; % Initial Condition
           Y0(2) - ybar0; % Initial Condition
           Y0(3) - Vxbar0; % Initial Condition
           Y0(4) - Vybar0; % Initial Condition
           Yf(2) - ybarf; % Final Condition
           Yf(3) - Vxbarf; % Final Condition
           Yf(4) - Vybarf; % Final Condition
           (-F/(mf*Vc))*sqrt(Yf(6)^2 + Yf(7)^2) - K1*exp(-
scale)*Vc*(Yf(6)*Yf(3))*sqrt(Yf(3)^2) - (Yf(7)*g/Vc) - Hf];
    return
end

Warning: Ignoring extra legend entries.
Warning: Ignoring extra legend entries.
Warning: Ignoring extra legend entries.
Warning: Ignoring extra legend entries.
Warning: Ignoring extra legend entries.
Warning: Ignoring extra legend entries.

final_x =

    163.9588

final_y =

    150

final_vx =

```

```
7.8140

final_vy =

1.0342e-22

final_time =

188.9313

final_x =

116.9818

final_y =

150

final_vx =

7.8140

final_vy =

2.8804e-30

final_time =

200.6102
```

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