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clc; clear all; close all;

# PART ONE: Time Optimal Titan II launch from ground, air, and balloon.

```
% This script is derived from Appendix B from "Optimal Controls With
% Aerospace Applications".
% Drag on the vehicle and varying mass are calculated. Nozzle
efficiency is
% considered for the ground launch only.

for iter = 1:3
    global g Vc h drag scale F m0 mdot variable_thrust xbar0 ybar0
Vxbar0 Vybar0 ybarf Vxbarf Vybarf
```

# **Boundary Conditions for Three Launch Types**

```
%Ground Launch Boundary Conditions
   if iter == 1
      variable_thrust = 0;
      h = 150e3; % m, final altitude
      Vc = sqrt(3.9860044e5/(6378.14+h/1000))*1000; % m/s, final
circular velocity
       g = 9.80665; % m/s^2, gravity
       F = 2.1e6; % N, constant thrust
       h_scale = 8440; % m, atmospheric scale-height
       scale = h/h_scale; % constant for EOM simplification
       rho ref = 1.225; % reference density
       A = 7.069; % m^2, cross-sectional area
       % Initial conditions
       xbar0 = 0; % initial x-position
       ybar0 = 0; % initial y-position
       Vxbar0 = 0; % initial downrange velocity
       Vybar0 = 0; % initial vertical velocity
```

```
% Final conditions
      ybarf = h/h; % final altitude
      Vxbarf = Vc/Vc; % final downrange velocity
      Vybarf = 0; % final vertical velocity
      Hf = -1; %final value of Hamiltonian
   end
   if iter == 2
      variable thrust = 0;
      h init = 15000; % m ,initial altitude
      V_init = 220; % m/s, initial velocity
      h = 150000; % m, final altitude
      Vc = sqrt(3.9860044e5/(6378.14+h/1000))*1000; % m/s, final
circular speed
      g = 9.80665; % m/s^2, gravity
      F = 2.1e6; % N, constant thrust
      h_scale = 8440; % m, atmospheric scale-height
      scale = h/h scale; % constant to simplify EOM
      rho_ref = 1.225; % reference density
      A = 7.069; % m^22, cross-sectional area
      % Initial conditions
      xbar0 = 0; % initial x-position
      ybar0 = h_init/h; % initial y-position
      Vxbar0 = V init/Vc * sqrt(2)/2; % initial downrange velocity
      Vybar0 = V_init/Vc * sqrt(2)/2; % initial vertical velocity
      % Final conditions
      ybarf = h/h; % final altitude
      Vxbarf = Vc/Vc; % final downrange velocity
      Vybarf = 0; % final vertical velocity
      Hf = -1; %final value of Hamiltonian
  end
   if iter == 3
      variable_thrust = 0;
      h init = 30000; % m ,initial altitude
      V_init = 0; % m/s, initial velocity
      h = 150000; % m, final altitude
      Vc = sqrt(3.9860044e5/(6378.14+h/1000))*1000; % m/s, final
circular speed
      g = 9.80665; % m/s^2, gravity
      F = 2.1e6; % N, constant thrust
      h_scale = 8440; % m, atmospheric scale-height
      scale = h/h_scale; % constant to simplify EOM
      rho_ref = 1.225; % reference density
      A = 7.069; % m^22, cross-sectional area
      % Initial conditions
      xbar0 = 0; % initial x-position
      ybar0 = h_init/h; % initial y-position
      Vxbar0 = V_init/Vc * sqrt(2)/2; % initial downrange velocity
      Vybar0 = V_init/Vc * sqrt(2)/2; % initial vertical velocity
       % Final conditions
      ybarf = h/h; % final altitude
```

```
Vxbarf = Vc/Vc; % final downrange velocity
Vybarf = 0; % final vertical velocity
Hf = -1; %final value of Hamiltonian
end
```

### **Solution**

#### CONSTANT MASS / NO DRAG Parameters

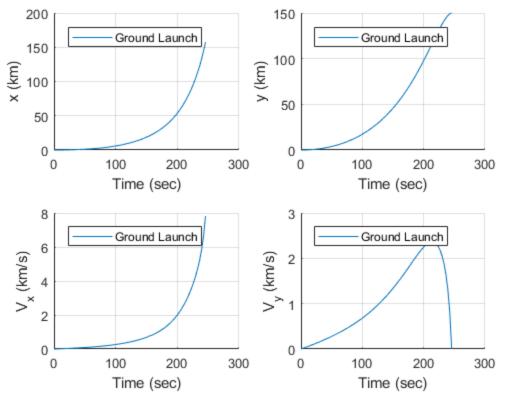
```
m0 = 60880; % kg, average mass of rocket
  CD = 0; % no drag case has Cd = 0
  mdot = 0;
  drag = rho_ref*CD*A*Vc/(2*m0); %constant to simplify EOM (drag
constants * Vc / m)
  % Initial Guesses
  t0 = 0;
  yinit = [xbar0 ybar0 Vxbar0 Vybar0 0 -1 0]; %lambda20 lambda30
lambda40
  tf_guess = 500; % sec, initial guess for final time
  Nt = 80;
  tau = linspace(0,1,Nt)'; % nondimensional time vector
  solinit = bvpinit(tau, yinit, tf_guess);
   % Solution - CONSTANT MASS / NO DRAG
  sol = bvp4c(@ascent_odes_tf, @ascent_bcs_tf, solinit);
  % Extract the final time from the solution:
  tf = sol.parameters(1);
   % Evaluate the solution
  Z = deval(sol,tau);
   % Convert back to dimensional time for plotting
  time = t0 + tau.*(tf-t0);
  x sol = Z(1,:)*h/1000;
  y_sol = Z(2,:)*h/1000;
  vx_sol = Z(3,:)*Vc/1000;
  vy_sol = Z(4,:)*Vc/1000;
  lambda2 bar sol = Z(5,:);
   lambda3\_bar\_sol = Z(6,:);
  lambda4\_bar\_sol = Z(7,:);
  % Solution - VARIABLE MASS / NO DRAG
  m0 = 117020;
  mdot = 807.5;
  delta tf = 114;
  CD = 0;
  drag = rho_ref*CD*A*Vc/(2*m0);
  solinit mass = solinit;
  solinit_mass.y = Z;
  tf = sol.parameters(1);
```

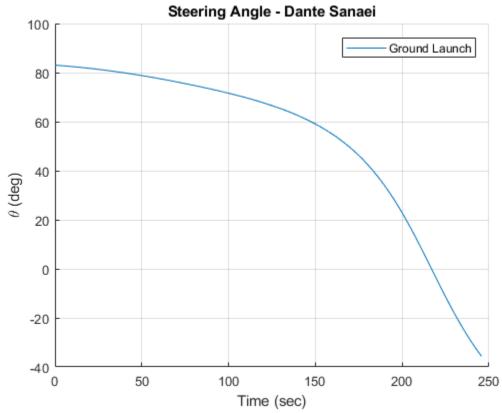
```
solinit_mass.parameters(1) = tf-delta_tf;
  sol_mass = bvp4c(@ascent_odes_tf, @ascent_bcs_tf, solinit_mass);
   % Extract the final time from the solution:
  tf_mass = sol_mass.parameters(1);
   % Evaluate the solution
  Z_mass = deval(sol_mass,tau);
   % Convert back to dimensional time for plotting
   time_mass = t0 + tau.*(tf-t0);
  x_sol_mass = Z_mass(1,:)*h/1000;
  y_sol_mass = Z_mass(2,:)*h/1000;
  vx sol mass = Z mass(3,:)*Vc/1000;
  vy_sol_mass = Z_mass(4,:)*Vc/1000;
   lambda2 bar sol mass = Z mass(5,:);
   lambda3_bar_sol_mass = Z_mass(6,:);
   lambda4_bar_sol_mass = Z_mass(7,:);
   % Solution - VARIABLE MASS / WITH DRAG
  m0 = 117020;
  mdot = 807.5;
  delta_tf = 114;
  CD = 0.5;
  drag = rho_ref*CD*A*Vc/(2*m0);
  solinit_mass_drag = solinit_mass;
  solinit_mass_drag.y = Z_mass;
  tf_mass = sol_mass.parameters(1);
   solinit_mass_drag.parameters(1) = tf_mass;
   sol_mass_drag = bvp4c(@ascent_odes_tf, @ascent_bcs_tf,
solinit_mass_drag);
   % Extract the final time from the solution:
  tf mass drag = sol mass drag.parameters(1);
   % Evaluate the solution
   Z mass drag = deval(sol mass drag,tau);
   % Convert back to dimensional time for plotting
  time_mass_drag = t0 + tau.*(tf-t0);
  x_sol_mass_drag = Z_mass_drag(1,:)*h/1000;
  y_sol_mass_drag = Z_mass_drag(2,:)*h/1000;
  vx_sol_mass_drag = Z_mass_drag(3,:)*Vc/1000;
  vy_sol_mass_drag = Z_mass_drag(4,:)*Vc/1000;
  lambda2_bar_sol_mass_drag = Z_mass_drag(5,:);
   lambda3 bar sol mass drag = Z mass drag(6,:);
   lambda4_bar_sol_mass_drag = Z_mass_drag(7,:);
```

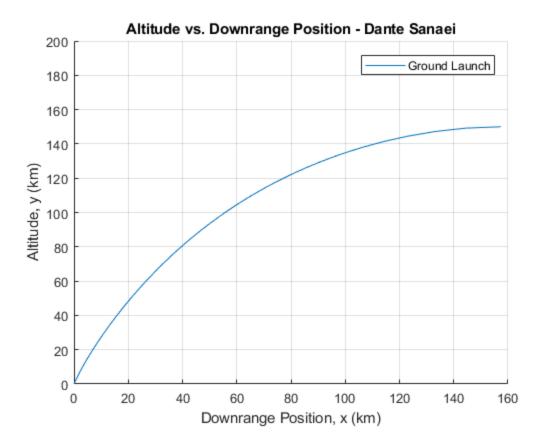
### **Plots**

```
figure(1)
subplot(2,2,1); hold on
plot(time_mass_drag,x_sol_mass_drag); grid on
```

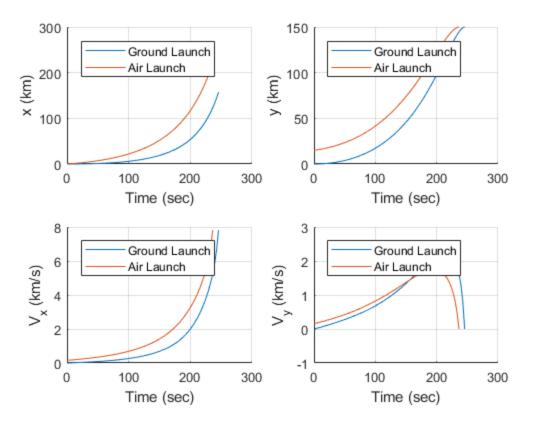
```
xlabel('Time (sec)')
    ylabel('x (km)')
    %xlim([t0 tf])
    legend('Ground Launch', 'Air Launch', 'Balloon
 Launch', 'location', 'northwest')
    subplot(2,2,2); hold on
    plot(time_mass_drag,y_sol_mass_drag); grid on
    xlabel('Time (sec)')
    ylabel('y (km)')
    %xlim([t0 tf])
    legend('Ground Launch', 'Air Launch', 'Balloon
 Launch', 'location', 'northwest')
    subplot(2,2,3); hold on
    plot(time_mass_drag,vx_sol_mass_drag); grid on
    xlabel('Time (sec)')
    ylabel('V_x (km/s)')
    %xlim([t0 tf])
    legend('Ground Launch', 'Air Launch', 'Balloon
 Launch', 'location', 'northwest')
    subplot(2,2,4); hold on
    plot(time mass drag, vy sol mass drag); grid on
    xlabel('Time (sec)')
    ylabel('V y (km/s)')
    %xlim([t0 tf])
    legend('Ground Launch', 'Air Launch', 'Balloon
 Launch', 'location', 'northwest')
    figure(2); hold on; grid on
    plot(time_mass_drag,atand(lambda4_bar_sol_mass_drag./
lambda3_bar_sol_mass_drag)); grid on
    xlabel('Time (sec)')
    ylabel('\theta (deg)')
    title('Steering Angle - Dante Sanaei');
    %xlim([t0 tf])
    legend('Ground Launch', 'Air Launch', 'Balloon Launch')
    figure(3); hold on; grid on
    plot(x sol mass drag,y sol mass drag);
    xlabel('Downrange Position, x (km)');
    ylabel('Altitude, y (km)');
    title('Altitude vs. Downrange Position - Dante Sanaei');
    %xlim([x_sol_mass_drag(1) x_sol_mass_drag(end)]);
    ylim([0 200]);
    legend('Ground Launch', 'Air Launch', 'Balloon Launch')
Warning: Ignoring extra legend entries.
```

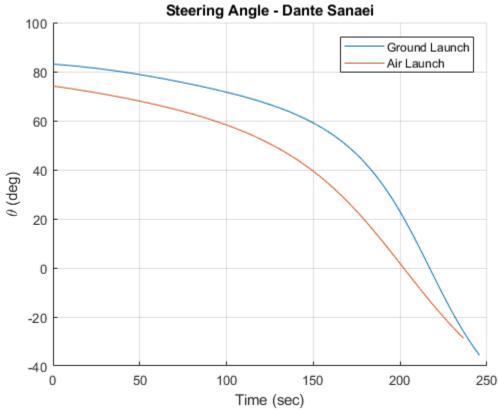


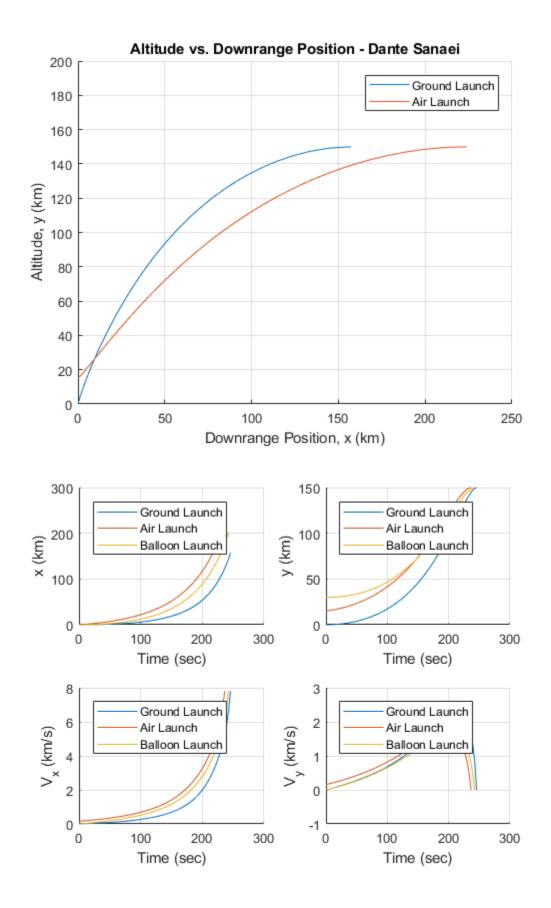


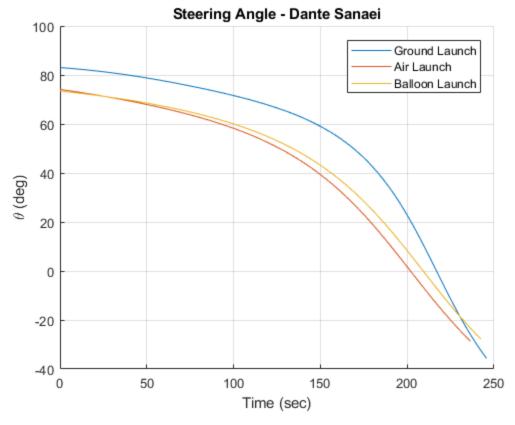


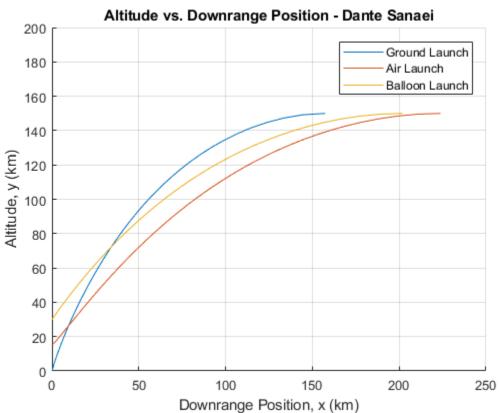
Warning: Ignoring extra legend entries. Warning: Ignoring extra legend entries.











# Nozzle Efficiency (only for ground launch)

```
if iter == 1
        % Variable Thrust
        variable_thrust = 1;
        m0 = 117020;
        mdot = 807.5;
        delta_tf = 114;
        CD = 0.5;
        drag = rho_ref*CD*A*Vc/(2*m0);
        solinit_mass_drag = solinit_mass;
        solinit_mass_drag.y = Z_mass;
        tf_mass = sol_mass.parameters(1)
        solinit_mass_drag.parameters(1) = tf_mass;
        sol_mass_drag = bvp4c(@ascent_odes_tf, @ascent_bcs_tf,
 solinit_mass_drag);
        % Extract the final time from the solution:
        tf_mass_drag = sol_mass_drag.parameters(1);
        % Evaluate the solution
        Z_mass_drag = deval(sol_mass_drag,tau);
        % Convert back to dimensional time for plotting
        time_mass_drag_vtrhust = t0 + tau.*(tf-t0);
        x_sol_mass_drag_vtrhust = Z_mass_drag(1,:)*h/1000;
        y_sol_mass_drag_vtrhust = Z_mass_drag(2,:)*h/1000;
        vx_sol_mass_drag_vtrhust = Z_mass_drag(3,:)*Vc/1000;
        vy_sol_mass_drag_vtrhust = Z_mass_drag(4,:)*Vc/1000;
        lambda2_bar_sol_mass_drag_vtrhust = Z_mass_drag(5,:);
        lambda3_bar_sol_mass_drag_vtrhust = Z_mass_drag(6,:);
        lambda4_bar_sol_mass_drag_vtrhust = Z_mass_drag(7,:);
        % Variable Thrust Comparison
        Alt_diff= mean(abs(y_sol_mass_drag_vtrhust-y_sol_mass_drag))
        SA_diff = mean(abs(atand(lambda4_bar_sol_mass_drag_vtrhust./
lambda3_bar_sol_mass_drag_vtrhust)-atand(lambda4_bar_sol_mass_drag./
lambda3_bar_sol_mass_drag)))
        Vx_diff = mean(abs(vx_sol_mass_drag_vtrhust-vx_sol_mass_drag))
        Vy_diff =mean(abs(vy_sol_mass_drag_vtrhust-vy_sol_mass_drag))
    end
tf mass =
          142.246028205757
Alt_diff =
       0.00372030672005718
SA\_diff =
       0.00686545547300033
Vx\_diff =
      0.000262135418906546
Vy\_diff =
      0.000117484259788918
```

# **Final Parameters**

```
final_x = x_sol_mass_drag(end)
    final_y = y_sol_mass_drag(end)
    final_vx = vx_sol_mass_drag(end)
    final_vy = vy_sol_mass_drag(end)
    final_time = tf
    if iter ~= 3
       clear all
    end
final_x =
         157.342984774386
final y =
   150
final_vx =
         7.81401349817147
final_vy =
      4.24839527187442e-19
final time =
          245.65838037571
final_x =
        223.804089996705
final_y =
   150
final_vx =
         7.81401349817147
final_vy =
    -6.20505621464979e-22
final_time =
          236.415683460426
final_x =
         201.815077714251
final_y =
   150
final_vx =
         7.81401349817147
final_vy =
      4.13670416879971e-22
final_time =
         242.452565104709
end
```

## **Functions**

```
% X(4) = Vybar, vertical component of velocity
              % X(5) = lambda_2_bar, first costate
             % X(6) = lambda 3 bar, second costate
              % X(7) = lambda_4_bar, third costate
             global g Vc h drag scale F m0 mdot m variable_thrust
              % Integrate thrust difference due to nozzle efficiency
             if mdot ~= 0 & variable thrust == 1
                           Ve = 2598.43;
                           Pe = 55.731;
                           Me = 3.667;
                           Ae = 27.41;
                           qamma = 1.4;
                           P = .101 * exp(-X(2)* scale);
                           Pfs = P * (1+(gamma-1)/2 * Me^2) ^ (-gamma/gamma-1);
                           F = mdot * Ve + (Pe - Pfs) * Ae;
             end
              % Adjust mass
             m = m0-abs(mdot)*tau*tf;
              % Simplify long equations
             lam_mag = sqrt(X(6)^2+X(7)^2);
             V \text{ mag} = \text{sgrt}(X(3)^2+X(4)^2);
             %State and Co-state DE's in terms of d/dt:
             xbardot = X(3)*Vc/h;
             ybardot = X(4)*Vc/h;
             X(3) * V_mag;
             X(4) * V_mag - (g/Vc);
              if sqrt(X(3)^2+X(4)^2) == 0
                           lambda_2_bar = 0;
                            lambda 3 bar = 0;
                            lambda_4_bar = -X(5)*Vc/h;
              else
                            lambda_2_bar = (X(6)*X(3) + X(7)*X(4)) * exp(-X(2)*scale) * (-X(4)) * (-X(
drag * scale * V_mag);
                            lambda_3_bar = drag * exp(-X(2) * scale) * (X(6) * (V_mag + C(1)) * (X(1)) * (V_mag + C(1)) * (X(1)) * (X(1))
   (X(3)^2 / V_mag) + X(7) * (X(3)*X(4)/V_mag);
                            lambda_4_bar = (-X(5) * (Vc/h)) + drag * exp(-X(2) * scale) *
   (X(7) * (V_mag + (X(4)^2 / V_mag)) + X(6) * (X(3)*X(4)/V_mag));
             end
             dX dtau = tf*[xbardot; ybardot; Vxbardot; Vybardot;lambda 2 bar;
   lambda_3_bar; lambda_4_bar];
             return
end
function PSI = ascent_bcs_tf(Y0,Yf,tf)
             global xbar0 ybar0 Vxbar0 Vybar0 ybarf Vxbarf Vybarf Vc F drag
   scale g m0 mdot
             Hf = -1;
```

% X(3) = Vxbar, horizontal component of velocity

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