### **Proof Styles in Operational Semantics**

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  - Inductive Invariants
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- We show that the two styles are equivalent in logical strength (in a sufficiently expressive logic).
- The results hold for both total correctness and partial correctness.
- The equivalence allows us to use different styles in proofs of different program components.

### Outline

- Operational Semantics
- Proof Styles
  - Inductive Invariants
  - Clock Functions
- Equivalence Theorems
- Proof Composition
- Discussions

"The meaning of a program is defined by its effect on the state vector." – John McCarthy, 1962.

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  - Two special state components are the pc and the program being executed.

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- We model states of the machine executing the program as objects ( n-tuples) in some mathematical logic.
  - Two special state components are the pc and the program being executed.
- A program is an object, e.g., a sequence of instructions.
  - The semantics of a program is given by defining a language interpreter, which is a function on states.

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We define the concept of running the machine for n steps from state s by the function run:

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Predicate  $halting(s) \triangleq (step(s) = s)$  specifies termination.

### **Correctness in Operational Semantics**

Informal correctness statement:

If the machine starts from a state p satisfying some desired precondition, then when it reaches a halting state q, the state q satisfies the desired postcondition.

Formally, there are two notions of correctness:

- Partial Correctness
- Total correctness

For a state p satisfying the precondition if a halting state q is reachable from p, then such halting state must satisfy the postcondition.

#### Formally:

 $\forall s, n : pre(s) \land halting(run(s, n)) \Rightarrow post(run(s, n))$ .

#### **Total Correctness**

Total correctness is partial correctness along with a guarantee that a *halting* state is eventually reached.

#### **Termination**

 $\forall s: pre(s) \Rightarrow (\exists n: halting(run(s, n)))$ .

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### **Inductive Invariants**

Define the function inv such that the following are theorems:

- 1.  $\forall s : pre(s) \Rightarrow inv(s)$
- **2.**  $\forall s : inv(s) \Rightarrow inv(step(s))$
- **3.**  $\forall s : inv(s) \land halting(s) \Rightarrow post(s)$

The three theorems above guarantee partial correctness.

#### **Inductive Invariants**

For total correctness, we define in addition a function m that maps the machine states to a well-founded set with some ordering relation  $\prec$ .

**4.** 
$$\forall s : inv(s) \land \neg halting(s) \Rightarrow m(step(s)) \prec m(s)$$

Well-foundedness guarantees that some halting state is eventually reached.

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#### **Clock Functions**

Define a function clock that maps machine states to natural numbers. The number tells us how many steps are left before termination.

Formally, we prove the following theorems:

- 1.  $\forall s : pre(s) \Rightarrow halting(run(s, clock(s)))$
- **2.**  $\forall s : pre(s) \Rightarrow post(run(s, clock(s)))$

The two theorems above guarantee total correctness.

# **Clock Functions**

For partial correctness, we weaken the theorems a little bit.

- **1.**  $\forall s, n : pre(s) \land halting(run(s, n)) \Rightarrow halting(run(s, clock(s)))$
- **2.**  $\forall s, n : pre(s) \land halting(run(s, n)) \Rightarrow post(run(s, clock(s)))$

Both inductive invariants and clock functions guarantee correctness.

But the approaches of the two styles are different.

Are the theorems proved in one style stronger or weaker than the theorems in the other?

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On the other hand, inductive invariants require us to define inv so that inv(s) holds for every reachable state.

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Assume we have been given an inductive invariant proof of total correctness.

- 1.  $\forall s : pre(s) \Rightarrow inv(s)$
- 2.  $\forall s : inv(s) \Rightarrow inv(step(s))$
- **3.**  $\forall s : inv(s) \land halting(s) \Rightarrow post(s)$
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- **4.**  $\forall s : inv(s) \land \neg halting(s) \Rightarrow m(step(s)) \prec m(s)$

How do we define a *clock*?

$$clock(s) \triangleq \left\{ \begin{array}{ll} 0 & \text{if } halting(s) \vee \neg inv(s) \\ clock(step(s)) + 1 & \text{otherwise} \end{array} \right.$$

Is this definition sound? Yes. The recursion terminates:

•  $\forall s : inv(s) \land \neg halting(s) \Rightarrow m(step(s)) \prec m(s)$ 

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By induction we can prove:

•  $\forall s : inv(s) \Rightarrow halting(run(s, clock(s)))$ 

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#### Easy to prove:

 $\forall s, n : pre(s) \land halting(run(s, n)) \Rightarrow halting(run(s, clock(s)))$ .

### **Clock Functions to Inductive Invariants**

Given the clock function theorems:

1. 
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Can we define inv?

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Can we define inv? Yes.

$$inv(s) \triangleq (\exists init, i : pre(init) \land (s = run(init, i)))$$

inv(s) is an inductive invariant.

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  - The predicate *external* indicates the exit from a program component.
- We adjust the two styles so that the postcondition is required to hold on the first exit from a component.
- The adjusted proof styles are also proved to be equivalent.

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If  $clock_1$  and  $clock_2$  are clock functions for two sequential blocks, the clock function of the composition is given by:

$$clock(s) \triangleq clock_1(s) + clock_2(run(s, clock_1(s)))$$

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Other compositions, like conditional, loop, etc. can be built out of sequential compositions.

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#### **Discussions**

The equivalence theorems have been mechanically verified with the ACL2 theorem prover.

- We have used ACL2's encapsulation feature to verify the equivalence theorems for generic functions step, inv, m, and clock.
- We have implemented macros that automatically convert proofs from one style to the other by instantiation of the generic equivalence theorems.

#### **Discussions**

- We do not advocate one proof style over the other.
  - One proof style might be easier to apply in a certain context than the other.
- Since the two styles are shown to be equivalent, we can now go back and forth between them.
  - Each program component can be verified using the style best suited for that component.
- Our work also shows the importance of using first-order quantification effectively in mechanical theorem proving.