

# Certificate

# Declaration

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## **Abstract**

A large number of people gathered together and arranged in an unruly manner is known as a crowd. Monitoring the events taking place in the presence of crowd is of utmost importance. Today it is done manually by a human surveyor with the help of CCTV cameras. Our idea is to reduce the burden on the human surveyor by automating the process of detecting disturbance in the crowd. Critical amount of time may be saved by detecting disturbance in crowd instantaneously. This critical time we save may be the difference between life and death. This disturbance may be caused by any event such as bomb blast, fire, riots etc. This project focuses on implementation of an algorithm that can detect disturbance in the crowd. It considers flow-vector magnitudes change over time for a short set of frames to statistically determine whether those short set of frames are violent or non-violent. The challenge in this project is to keep the processing quick and real time, an alert should be generated within few seconds of change in crowd behaviour.

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# Chapter 1

## Problem Definition

Automation in Real-Time Analysis of crowd can make surveillance more efficient. In this modern era, the number of cameras for surveillance is continuously increasing which leads to increase in burden on the human. Real time alert generation is a system that can analyse abnormalities accurately in real time and create an alert. These automatic alerts may help to react quickly and cause less damage to civilians and the property.

# Chapter 2

## Introduction

### 2.1 Problem Statement

Automation in Real-Time analysis of crowd can make surveillance more efficient. In this modern era, the number of cameras for surveillance is continuously increasing which leads to increase in burden on the human. Real Time alert generation is a system that can analyse abnormalities accurately in real time and create an alert. These automatic alerts may help to proact rather than to react.

### 2.2 Objective

Public safety is an important concern for any organization. So as to achieve that an organization takes the help of CCTV cameras. With the decrease in price of cameras, amount of information generated in terms of cctv footage is huge. Real time processing of this footage is required so that the burden on the human surveyors may be decreased.

Aim of this project is to implement an algorithm that can process the

incoming footage in real time and detect disturbance within few seconds of an abnormal activity. Crucial amount of time will be saved if an alert is generated. This time may be the difference between the life and death of a person.

## **2.3 Motivation**

Crowd can be defined as a large number of people in close proximity to each other. Whenever an abnormal event happens occurs in crowd, all the people in present the crowd react to that at once. This gives us opportunity to detect violence in crowd if we detect that exact moment where the abnormal activity happens.

If an alert is generated during the exact moment when the outburst takes place, it may be used to alert the local bodies such as riot control team to take control of the situation. It would be highly beneficial for us to detect violence at the moment of detection rather than reacting to the incident later on.

## **2.4 Existing System**

Now-a-days every public area will have CCTV coverage so as to protect the public. In the existing manual surveillance system, a human surveyor continuously pays attention to screens, as the number of cameras increase burden on the human will also increase. This system is laggy and it may or may not detect every outbreak.

Violence detection is a part of Action Recognition. There has been intensive research on action recognition in the past. Much research has been

done in person to person fight detection, sports violence detection, violence detection in movies and slow motion fight detection. Violence detection in crowd is one of the most trending topics in the area of action recognition.

Existing Person-to-Person fight detection takes heavy computational power and cannot be refined to be used in real-time detection. Blob method used is quick and requires less computational power but it can be used for only Person-to-Person fight detection, we cannot refine it to be used for crowd violence detection.

## **2.5 Existing System**

- Now-a-days every public area will have CCTV coverage so as to protect the public.
- In the existing manual surveillance system, a human surveyor continuously pays attention to screen and any disturbance caused must be manually identified.
- Much research has been done in person to person fight detection, sports violence detection, violence detection in movies and slow motion fight detection and it is automated.

### **2.5.1 Problems in Existing System**

- As the number of cameras increase burden on the human will also increase. This system is laggy and it may or may not detect every outbreak.
- Existing Person-to-Person fight detection takes heavy computational power and cannot be refined to be used in real-time detection.

- Blob method used is quick and requires less computational power but it can be used for only Person-to-Person fight detection, we cannot refine it to be used for crowd violence detection.

## 2.6 Proposed System

- We propose an automated system to detect and generate alert in real time incase outbreak of violence in crowd using Video Processing, Optical Flow and Violent Flow Descriptors(ViF).
- In the proposed system, surveillance videos are taken as input and output is detection of violence(if present) in the video.
- Our system works in real time i.e it detects disturbance or violence in crowd present in the video within milliseconds of outset of violence.
- The Real time detection of violence helps to proact rather than to react.

## 2.7 Organisation of Project

This project is mainly divided into 6 modules as follows:

- The second chapter discusses about the literature survey of this project which includes an insight into the core part of our project along with the technologies used.
- The third chapter deals with the design of our proposed system. The fourth chapter deals with the implementation of our system which discusses about the algorithms used in building our system.

- The fifth chapter displays our results and discussions through a series of screenshots. The sixth chapter talks about the conclusions and the future scope of our project.

## Chapter 3

### Literature Survey



<b>Title</b>	<b>Methodology</b>	<b>Results</b>	<b>Merits</b>	<b>Demerits</b>
Violence detection using Oriented Violent Flows, 2016 [1]	AdaBoost and SVM classifier.	88.00 percent	Feature representation model, which depicts the information involving both the motion magnitude and motion orientation.	Detection point where the behaviour is changing from normal to abnormal is time consuming.
Violent Flows:Real-Time Detection of Violent Crowd Behaviour, 2012 [2]	Global descriptors and SVM classifier	5-fold cross validation: 81.30 percent	The algorithm detected far more violent scenes correctly, compared to existing work. It was furthermore far faster to detect the violence, typically in less than a second from its outbreak	Only magnitude of the flow vectors is considered, but the direction is not.
Automatic Fight Detection in Surveillance Videos, 2016 [3]	Motion magnitude, motion acceleration and strength of motion region relationship, collectively known as motion signals	10 fold cross validation: 82.70 percent	Difference between stimulated fights and real fights. Doesnt rely on high level behaviour recognition, Thus applicable to Low quality videos.	Less accuracy is achieved when testing with real fight scenarios
Online real-time crowd behaviour detection in video sequences, 2015 [4]	Instant entropy and temporal occupancy variation	96 percent Works without the need of training phase.	Computational speed (FPS) is varying for different datasets.	

Table 3.1: Literature Survey

## Chapter 4

# Requirements, Analysis and Specifications

### 4.1 Unix

Unix is a family of multitasking, multiuser computer operating systems that derive from the original AT&T Unix, development starting in the 1970s at the Bell Labs research center by Ken Thompson, Dennis Ritchie, and others. Unix was originally meant to be a convenient platform for programmers developing software to be run on it and on other systems, rather than for non-programmers. The system grew larger as the operating system started spreading in academic circles, as users added their own tools to the system and shared them with colleagues.

- Kernel - source code in `/usr/sys`, composed of several sub-components.
- Development environment - early versions of Unix contained a development environment sufficient to recreate the entire system from source code.

- **Commands** Unix makes little distinction between commands (user-level programs) for system operation and maintenance (e.g. `cron`), commands of general utility (e.g. `grep`), and more general-purpose applications such as the text formatting and typesetting package. Nonetheless, some major categories are.
- **Document formatting** Unix systems were used from the outset for document preparation and typesetting systems, and included many related programs such as `nroff`, `troff`, `tbl`, `eqn`, `refer`, and `pic`. Some modern Unix systems also include packages such as TeX and Ghostscript.
- **Graphics** the `plot` subsystem provided facilities for producing simple vector plots in a device-independent format, with device-specific interpreters to display such files. Modern Unix systems also generally include X11 as a standard windowing system and GUI, and many support OpenGL.
- **Communications** early Unix systems contained no inter-system communication, but did include the inter-user communication programs `mail` and `write`. V7 introduced the early inter-system communication system UUCP, and systems beginning with BSD release 4.1c included TCP/IP utilities.

## 4.2 Python

Only open source languages and tools are used in developing the project. Unix environment is being used for the development of the process. Language used is Python and the main tool used is OpenCV for video processing. Python is interpreted language which is used for general-purpose program-

ming. It is a user-friendly language which emphasizes on code readability and its syntax allows users to write programs with relatively fewer lines of code when compared to C/C++, Java etc. Python 2.7 version is used in the project.

Python's **features** include:

- Easy-to-learn: Python has few keywords, simple structure, and a clearly defined syntax. This allows the student to pick up the language quickly.
- Easy-to-read: Python code is more clearly defined and visible to the eyes.
- Easy-to-maintain: Python's source code is fairly easy-to-maintain.
- A broad standard library: Python's bulk of the library is very portable and cross-platform compatible on UNIX, Windows, and Macintosh.
- Interactive Mode: Python has support for an interactive mode which allows interactive testing and debugging of snippets of code.
- Portable: Python can run on a wide variety of hardware platforms and has the same interface on all platforms.
- Extendable: You can add low-level modules to the Python interpreter. These modules enable programmers to add to or customize their tools to be more efficient.
- Databases: Python provides interfaces to all major commercial databases.
- GUI Programming: Python supports GUI applications that can be created and ported to many system calls, libraries and windows systems, such as Windows MFC, Macintosh, and the X Window system of Unix.

- Scalable: Python provides a better structure and support for large programs than shell scripting.

Apart from the above-mentioned features, Python has a big list of good features, few are listed below:

- It supports functional and structured programming methods as well as OOP.
- It can be used as a scripting language or can be compiled to byte-code for building large applications.
- It provides very high-level dynamic data types and supports dynamic type checking.
- It supports automatic garbage collection.
- It can be easily integrated with C, C++, COM, ActiveX, CORBA, and Java.

## 4.3 OpenCV

OpenCV (Open Source Computer Vision Library) is an open source computer vision and machine learning software library. OpenCV was built to provide a common infrastructure for computer vision applications and to accelerate the use of machine perception in the commercial products. Being a BSD-licensed product, OpenCV makes it easy for businesses to utilize and modify the code.

The library has more than 2500 optimized algorithms, which includes a comprehensive set of both classic and state-of-the-art computer vision and machine learning algorithms. These algorithms can be used to detect and

recognize faces, identify objects, classify human actions in videos, track camera movements, track moving objects, extract 3D models of objects, produce 3D point clouds from stereo cameras, stitch images together to produce a high resolution image of an entire scene, find similar images from an image database, remove red eyes from images taken using flash, follow eye movements, recognize scenery and establish markers to overlay it with augmented reality, etc. OpenCV has more than 47 thousand people of user community and estimated number of downloads exceeding 14 million. The library is used extensively in companies, research groups and by governmental bodies.

Along with well-established companies like Google, Yahoo, Microsoft, Intel, IBM, Sony, Honda, Toyota that employ the library, there are many start-ups such as Applied Minds, VideoSurf, and Zeitera, that make extensive use of OpenCV. OpenCVs deployed uses span the range from stitching street view images together, detecting intrusions in surveillance video in Israel, monitoring mine equipment in China, helping robots navigate and pick up objects at Willow Garage, detection of swimming pool drowning accidents in Europe, running interactive art in Spain and New York, checking runways for debris in Turkey, inspecting labels on products in factories around the world on to rapid face detection in Japan.

OpenCV is written in C++ and its primary interface is in C++, but it still retains a less comprehensive though extensive older C interface. There are bindings in Python, Java and MATLAB/OCTAVE. The API for these interfaces can be found in the online documentation. Wrappers in other languages such as C-sharp, Perl, Ch, Haskell and Ruby have been developed to encourage adoption by a wider audience. All the new developments and algorithms in OpenCV are now developed in the C++ interface.

There are many **applications** of OpenCV. A few of them are cited as below:

- 2D and 3D feature toolkits
- Facial recognition system
- Gesture recognition
- Humancomputer interaction (HCI)
- Mobile robotics
- Motion understanding
- Object identification
- Segmentation and recognition
- Stereopsis stereo vision: depth perception from 2 cameras
- Structure from motion (SFM)
- Motion tracking

## 4.4 Hardware Requirements

- Processor - Intel Core i5 5th gen
- RAM - 8 GB
- Hard Disk - 500 GB
- OS - Unix based such as Debian , MacOS
- WebCam
- USB 2.0 Ports

## **4.5 Others**

### **4.5.1 Libraries**

Along with OpenCV we have used bob. Bob is a machine learning platform used in python, it helped us to port Matlab code of optical flow to python. Scikit learn is Python package which is similar to WEKA tool for java. It will be used for training a classifier model in the proposed algorithm of the project.

### **4.5.2 Editor**

An editor is required to create python source files and to view violent features generated for the dataset. Open source editors like Atom and PyCharm have been used which also provide terminal access.

### **4.5.3 Video Player**

To play all the videos through openCV and to view some random videos. Video players like VLC is required which is open source. ffmpeg library is also required which provides a way to read video files through openCV. ffmpeg can also be used to format videos.



# Chapter 5

## Methodology

### 5.1 System Design

The project focuses on the implementation of an algorithm that can detect disturbance in crowd. It considers how flow-vector magnitudes change over time, which are collected for short frame sequences, and then classified as either normal or abnormal situation using a classifier.

The aim of the project is to keep the processing very quick, a detection should be made within a few seconds of the outbreak of violence. It has to detect the change of normal behaviour to abnormal behaviour with the shortest delay from the time that the change has occurred.

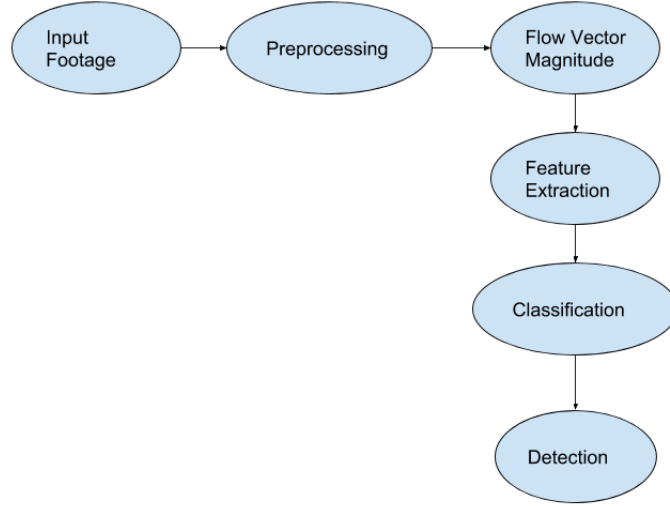


Figure 5.1: System Design

## 5.2 Implementation of Proposed Solution

### 5.2.1 Input Footage

For training of the classifier input of the footage will be from a fixed dataset. For practical real time implementation footage from externally attached cameras can be used. The resolution of the input footage need not be specific. Generally the resolution of a CCTV footage is of 704 X 480 pixels. This proposed algorithm reduces the height of the video to 100 pixels and width accordingly. This increases the scalability of the algorithm. Even high definition videos can be processed with the proposed algorithm.

### 5.2.2 Preprocessing

Preprocessing the input data is very important part of the algorithm. Optical flow algorithm will take at least one minute to calculate optical flow of a high definition image. So as to constraint the processing to real time preprocessing

must done. As mentioned earlier any image is being resized to 100 pixel height and respective width accordingly. Preprocessing is done in a way such that the aspect ratio of the video is not disturbed.

### **5.2.3 Flow Vector Magnitude**

For each pixel in the video has some velocity corresponding to it, along x direction and y direction. The Flow Vector Magnitude is nothing but the magnitudes of these velocities. Computing Flow Vector Magnitude is computationally heavy, this is the most time taking part of the proposed algorithm. Since we are reducing the size of frames considerably, this is computation is quick enough to cope us with real time violence detection.

### **5.2.4 Feature Extraction**

Feature extraction is based on the computation of ViF (Violence Flow Descriptors). These descriptors are quantised values of the above generated Flow Vector Magnitudes. After ViF is generated a histogram is built which will assign different ViF values to corresponding bins in the range of (0 to 1.0) with the intervals of 0.05, i.e 20 bins.

### **5.2.5 Classification**

After the features have been extracted, classification can done with the help of a simple Linear SVM. So as to further increase the accuracy of the algorithm , SVM with AdaBoost can be used. For our project a trained neural net has been used since it is providing a better accuracy.

### **5.2.6 Detection**

Detection in a video footage is the final output of the proposed algorithm. It is taking place with the help classifier model that is being trained in the above step. According to the base paper, a sequence of 10 frames i.e on an average two-fifth of a second is enough to detect violence in a footage. Detection may be further improved continuous learning in real-time also.

# Chapter 6

## Dataset

In-the-wild violence dataset is chosen as dataset for the project. The dataset consists of 246 videos in which half are violent and other half are non-violent. The video duration range from 1.04 sec to 6.52 sec with an average duration of 3.60 sec. All the videos are downloaded from YouTube which are produced under in-the-wild and uncontrolled conditions presenting a wide range of real-world viewing conditions, video qualities and surveillance scenarios. Videos are compressed using the DivX codec (mpeg4) and resized to 240 X 320 pixels.

<b>General statistics:</b>	
# of videos	246
# unique urls	214
# unique YouTube titles	218
<b>Video statistics:</b>	
Shortest video duration	1.04 sec.
Longest video duration	6.52 sec.
Average video duration	3.60 sec.

Figure 6.1: Dataset

# Chapter 7

## Design

### 7.1 Data Flow Diagram

A data flow diagram is a graphical representation of the "flow" of data through an information system, modelling its process aspects. A DFD is often used as a preliminary step to create an overview of the system without going into great detail, which can later be elaborated. DFD's can be used for the visualization of data processing.

Data flow diagrams are also known as bubble charts. DFD is a designing tool used in the top-down approach to system design. This context-level DFD is next "exploded", to produce a level-1 DFD that shows some of the detail of the system being modeled. The Level-1 DFD shows how the system is divided into subsystems, each of which deals with one or more of the data flows to from an external agent, and which together provide all of the functionality of the system as a whole. It also identifies internal data stores that must be present in order for the system to do its job, and shows the flow of data between the various parts of the system.

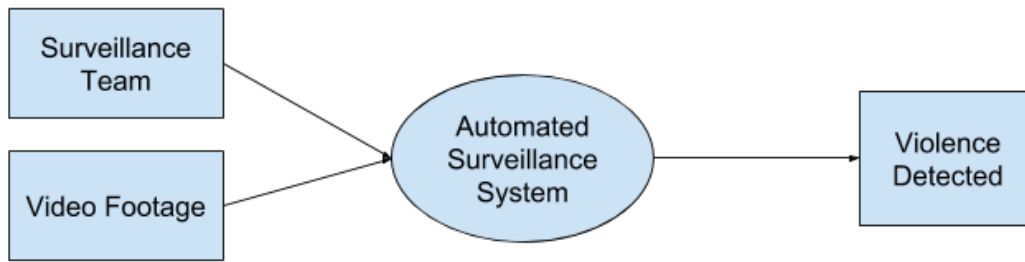


Figure 7.1: Data Flow Diagram Level 0

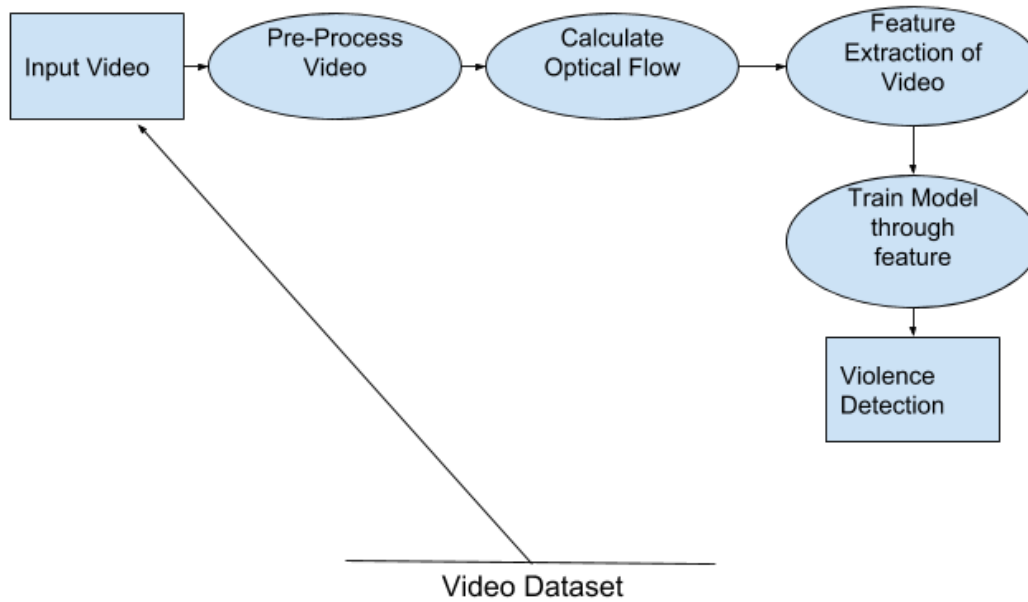


Figure 7.2: Data Flow Diagram Level 1

## 7.2 UML Diagrams

UML stands for Unified Modeling Language. UML is a standardized general-purpose modeling language in the field of object-oriented software engineer-



ing. The standard is managed, and was created by, the Object Management Group.

The UML is a very important part of developing objects oriented software and the software development process. The UML uses mostly graphical notations to express the design of software projects.

### **7.2.1 Building blocks of UML**

The vocabulary of the UML encompasses three kinds of building blocks.

1. Things.
2. Relationships.
3. Diagrams.

### **7.2.2 Things in UML**

Things are the abstractions that are first-class citizen in a model.

There are four kinds of things in the UML.

1. Structure things.
2. Behavioural things.
3. Grouping things.
4. Annotational things.

These things are the basic object-oriented building blocks of the UML. You use them to write well-formed models.

### **7.2.3 Relationships in the UML**

Things can be connected to logically be physically with the help of relationship in object oriented modelling. These are four kinds of relationships in the UML.

1. Dependency.
2. Association.
3. Generalization.
4. Realization.

### **7.2.4 Diagrams in UML**

A diagram is a graphical representation of a set of elements. These are nine kinds of diagrams in the UML.

1. Class diagram.
2. Object diagram
3. Use Case diagram.
4. Sequence diagram.
5. Collaboration diagram.
6. Activity diagram.
7. Component diagram.
8. State chart diagram.
9. Deployment diagram.

### 7.2.5 Component Diagram

Automated Surveillance and Alert Generation System has the following components:

1. OpenCV
2. Bob
3. Video Preprocess
4. Optical Flow
5. Violent Feature Extract

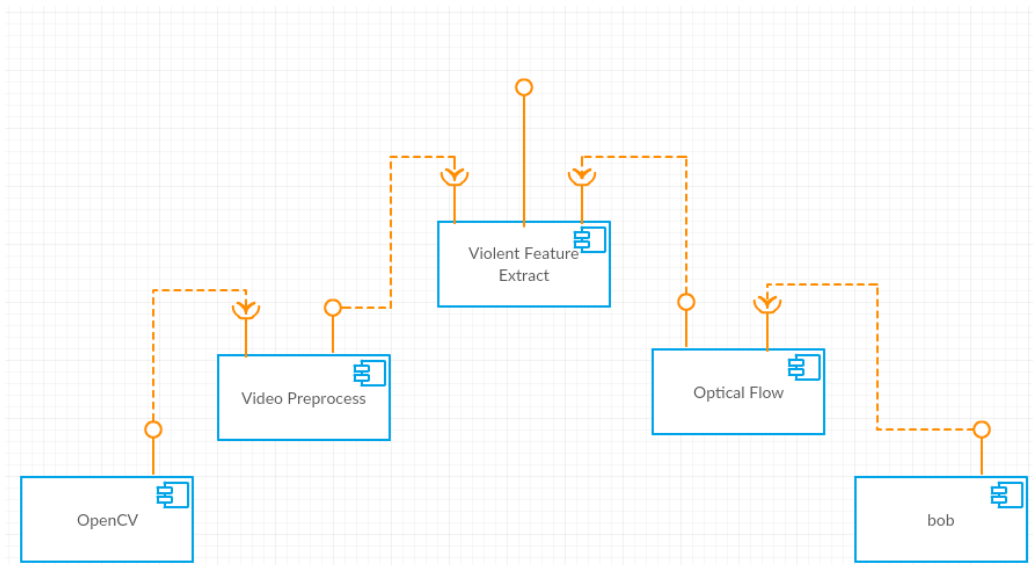


Figure 7.3: Component Diagram

#### OpenCV

OpenCV (short for Open Computer Vision) is a package originally written in C language but later it was ported to Python. OpenCV possesses a rich set

of interfaces and functions that help us to read and manipulate video files. OpenCV can read video from input cameras and also from attached cameras to the system. Given a source of CCTV footage, through OpenCV we are able to manipulate frame size, the colour and the frame intervals. Video Preprocessing has to be done so that the further components can work at real-time which is on an average  $1/25$  th of a second for a frame.

## **Bob**

Bob is a signal processing and machine learning platform available for python. Bob is provided as a precompiled source for Linux or Mac OS through Anaconda package manager. Bob helps us to port the signal processing procedures which are initially written in C language. Signal processing methods are usually written in C language as it can make native function calls and kernel function calls. So as to port these procedures into Python bob platform is used. C Lius Optical Flow algorithm [5] is being ported here through bob.

## **Video Preprocess**

This is a self written Python library. It Preprocesses the video according to our needs. This library makes the necessary calls from the OpenCV so as to do the pixel level manipulations. Frame by Frame access is done by through this package. Frame interval is set as 3, default frame rate is taken as 25, each frame is resized to 100 pixel width and corresponding height. Frame is further converted into grayscale.

## Optical Flow

This is also a self written package. It contains the procedures to calculate Optical flow which further call procedures from bob platform. Optical flow will return 3 things in a tuple, velocity along x , y axis and the wrap. This calculation is done by considering some pre calculated parameters.

## Video Feature Extract

At a considered moment, three frames are under consideration. Previous frame , current frame and the next frame. First thing we do is we preprocess these frames and then calculated optical flows between successive frames. Now we have two optical flow vectors, now we calculate the absolute change between these two vectors. Average of this change vector is calculated and it is stored as threshold. Now the change vector is quantised with binary 1 and 0 by comparing it with threshold vector. This binary vector is summed for the whole video and normalized by dividing it with the number of iterations done till now. Binary vector generated till now is divided into  $(4 * 4)$  parts. For each of these parts , a histogram is built which has the bin size of 0.05 ranging from 0 to 1. Frequency of each bin is calculated and normalized by dividing with sum of all frequencies. Now all of the normalized histograms are appended one after another and the resulting vector is known as *Violent Feature Vector*.

# Chapter 8

## Implementation

### 8.1 Video Preprocessing

Surveillance footage is usually generated of size 240 x 320 i.e of aspect ratio of 3:4. Considered video format is of avi. If the video is not present in the given format, we use the ffmpeg command to convert the video to the required format.

Video conversion command:-

```
ffmpeg -i inputVideo -vf scale=320:240 outputVideo.avi
```

Further the frame is resized to 75 x 100 size maintaining the same aspect ratio using openCV functions. This resized frame is further converted to grayscale using openCV cvtColor method.

Size reduction command:

```
frame = cv2.resize(frame, dim, interpolation = cv2.INTER_AREA)
```

Grayscale conversion commands:

```
frame = cv2.cvtColor(frame,cv2.COLOR_BGR2GRAY)
```



Figure 8.1: Frames before and after preprocessing respectively

## 8.2 Optical Flow

Optical Flow is estimated between the pair of consecutive frames which gives a flow vector for each pixel in the current frame, matching it to pixel in next frame. C. Lius Optical Flow algorithm is used. It was initially developed in C++ which MATLAB can easily port. Conda package was used to port the algorithm into Python.

In our implementation we are considering two frames in every four frames i.e the third frame from current frame and calculating optical flow between them. This process continues for entire video.

`bob.ip.optflow.liu.sor.flow(frame1,frame2)` is used to calculate optical flow. It returns value of each pixel into a numpy array of dimension equal to resolution of the frame.

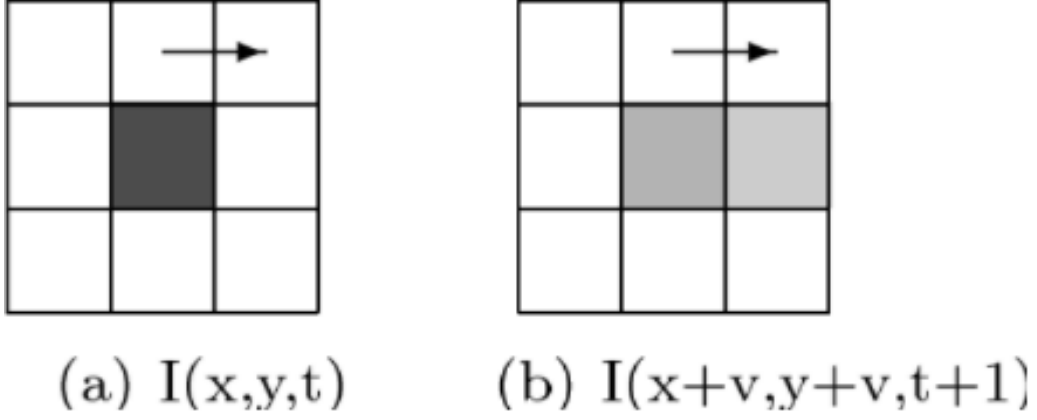


Figure 8.2: Example Optical Flow

### 8.3 Violent Features

Once the optical flow has been generated, flow vector magnitude is calculated through the following formula:-

$$m_{x,y,t} = \sqrt{V_{x,t}^2 + V_{y,t}^2}$$

After calculating flow vector , for each pixel in each frame we obtain the binary indicators using the following formula:-

$$b_{x,y,t} = \begin{cases} 1, & \text{if } |m_{x,y,t+1} - m_{x,y,t-1}| \geq \theta \\ 0 & \text{otherwise} \end{cases} \quad (8.1)$$

Next we calculate the mean magnitude change by simply averaging these binary indicators for each frame:-

$$\bar{b}_{x,y} = \frac{1}{T} \sum_t b_{x,y,t} \quad (8.2)$$



This average binary vector obtained is known as Violent Flow Descriptor (ViF). This ViF values is used for further training and classifications purposes. After ViFs are obtained for a video, a histogram is created of bin size 0.05 and from range 0.0 to 1.0. Which means 21 bins are created. Generated ViF is divided into 16 parts, each part is mapped into a separate histogram, the counts are further normalized by total counts obtained. This process is known as Histogram normalization. Now all these histogram bins values for all 16 parts are appended one after the other leading to generation 336 values for a particular video. These 336 values are used for training the neural net and for predicting using the neural net.

## 8.4 Training Neural Net

Keras module along with TensorFlow backend is used to build the Neural Net and Train it. The Neural Net built contains an Input Layer, two Dense Layers and an Output Layer. Each layer is of 336 nodes. Input to the neural net will be the Violent Flow Features(ViF) which is a numpy array of dimensions 129\*336. Activation function for Input and Middle Layers is ReLU(Rectifier Linear Unit) and for output layer, Sigmoid activation function is used. Training is done for 150 epochs with batch size of 10. Outputs will be in the range of 0.0 to 1.0 which will be rounded off accordingly.

ReLU activation Function

$$f(x) = \max(0, x)$$

Sigmoid activation function

$$S(x) = \frac{1}{1+e^{-x}} = \frac{e^x}{1+e^x}$$

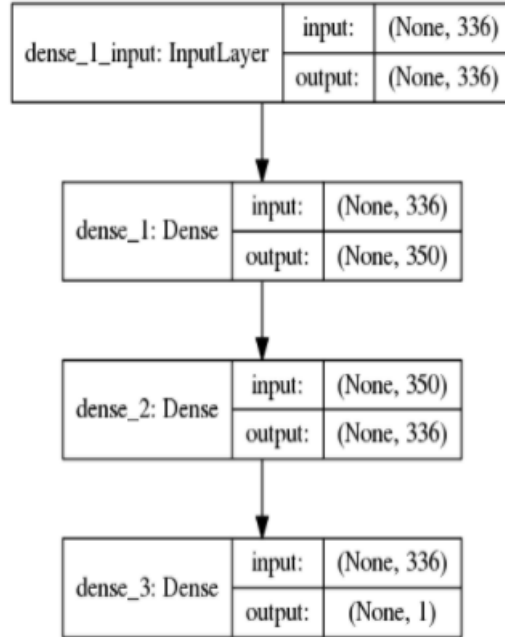


Figure 8.3: Neural Net Layer Information

## 8.5 Violence Detection

Keras module has been used to train the neural network. The average FPS rate of a video is to be considered 30fps. Average surveillance videos have an FPS rate of 30fps. We consider every 3rd frame for calculating ViFs.

Every 30 frames , i.e every 1 second 336 length array is generated and that array is sent to the previously generated model for prediction. If violence is detected, violence probability is shown on the screen. Multiple lengthy videos have been given an input to the program and it is able to detect the instance where crowd behaviour tends to violent from non\_violent.

## Chapter 9

### Future Work

¡Future work here¿

# Chapter 10

## Conclusion

¡Conclusion here!

# References

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- [3] Anjos, André AND El Shafey, Laurent AND Wallace, Roy AND Günther, Manuel AND McCool, Christopher AND Marcel, Sébastien. *Bob: a free signal processing and machine learning toolbox for researchers*, 20th ACM Conference on Multimedia Systems (ACMMM), Nara Japan, 2012s

# Appendix A

## Code

### A.1 Video Preprocessing

process.py

```
1 import numpy
2 import cv2
3 import sys
4 import time
5
6 class PreProcess:
7     def __init__(self):
8         #constants-----
9         self.FRAME_RATE = 25 #25 frames per second
10        self.MOVEMENT_INTERVAL = 3 #difference between considered
            ↪ frames
11        self.N = 4 #number of vertical blocks per frame
12        self.M = 4 #number of horizontal blocks per frame
13        self.FRAME_GAP = 2 * self.MOVEMENT_INTERVAL
14        #-----
15        self.cap = ''
16        self.total_frames = 0
17        self.fps = 0
18        self.time = 0
19        #-----
20        self.dim = 100
21        #-----
22        self.frame_number = 0
```

```

23
24 def read_video(self, video_name):
25     self.cap = cv2.VideoCapture(video_name)
26     self.total_frames = int(self.cap.get(cv2.
        ↳ CAP_PROP_FRAME_COUNT))
27     self.fps = self.cap.get(cv2.CAP_PROP_FPS)
28     self.time = self.total_frames / self.fps
29     # self.last_frame = self.read_frame()
30
31 def getFrameFromIndex(self, frame_no):
32     #Number 2 defines flag CV_CAP_PROP_POS_FRAMES which is a
        ↳ 0-based index of the frame to be decoded/captured
        ↳ next.
33     #The second argument defines the frame number in range
        ↳ 0.0-1.0
34     self.cap.set(1, frame_no)
35     ret, img = self.cap.read()
36     if img is None:
37         sys.exit('Done')
38     img = cv2.cvtColor(img, cv2.COLOR_BGR2GRAY)
39     return img
40
41 def resize_frame(self, frame):
42     rescale = float(self.dim)/(frame.shape[1])
43     if rescale < 0.8:
44         dim = (self.dim, int(frame.shape[0] * rescale))
45         frame = cv2.resize(frame, dim, interpolation = cv2.
            ↳ INTER_AREA)
46     return frame
47
48 def setVideoDimension(self, dim):
49     self.dim = dim
50
51 def useCamera(self):
52     self.cap = cv2.VideoCapture(0)
53     self.last_frame = self.read_frame()
54
55 def showInputFromCamera(self):
56     while True:
57         ret, frame = self.cap.read()
58         cv2.imshow('camera_frame', frame)
59         cv2.imshow('resized_camera_frame', self.resize_frame(cv2
            ↳ .cvtColor(frame, cv2.COLOR_BGR2GRAY)))

```

```

60
61         if cv2.waitKey(1) & 0xFF == ord('q'):
62             break
63
64     def read_frame(self):
65         ret , frame = self.cap.read()
66         return frame
67
68     def getFPS(self):
69         return self.cap.get(cv2.CAP_PROP_FPS)
70
71     def getFramesFromVideoSource(self):
72         PREV_F = self.getFrameFromIndex(self.frame_number)
73         CURRENT_F = self.getFrameFromIndex(self.frame_number +
74             ↪ self.MOVEMENT_INTERVAL)
75         NEXT_F = self.getFrameFromIndex(self.frame_number + (2 *
76             ↪ self.MOVEMENT_INTERVAL))
77
78         frames = (PREV_F,CURRENT_F,NEXT_F,self.frame_number)
79         self.frame_number += 6
80
81         return frames
82
83     def getFramesFromCameraSource(self):
84         frame1 = self.last_frame
85         for i in range(0,self.MOVEMENT_INTERVAL-1):
86             self.read_frame()
87         frame2 = self.read_frame()
88         for i in range(0,self.MOVEMENT_INTERVAL-1):
89             self.read_frame()
90         frame3 = self.read_frame()
91         self.last_frame = frame3
92
93         # cv2.imshow('camera_frame',frame2)
94
95         frame1 = self.resize_frame(frame1)
96         frame2 = self.resize_frame(frame2)
97         frame3 = self.resize_frame(frame3)
98
99         frame1 = cv2.cvtColor(frame1,cv2.COLOR_BGR2GRAY)
100        frame2 = cv2.cvtColor(frame2,cv2.COLOR_BGR2GRAY)
101        frame3 = cv2.cvtColor(frame3,cv2.COLOR_BGR2GRAY)

```



```

101         # cv2.imshow('resized_camera_frame',frame2)
102
103         frames = (frame1,frame2,frame3,time.time())
104
105         return frames

```

## A.2 Optical Flow

flow.py

```

1 import bob.ip.optflow.liu.sor
2 import numpy as np
3 class OptFlow:
4     def __init__(self):
5         self.alpha = 0.0026
6         self.ratio = 0.6
7         self.minWidth = 20
8         self.nOuterFPIterations = 7
9         self.nInnerFPIterations = 1
10        self.nSORIterations = 30
11        self.flows = ()
12
13    def sorFlow(self,frame1,frame2):
14        self.flows = bob.ip.optflow.liu.sor.flow(frame1,frame2,
15            ↪ self.alpha,self.ratio,self.minWidth,self.
16            ↪ nOuterFPIterations,self.nInnerFPIterations,self.
17            ↪ nSORIterations)
18        #self.flows = bob.ip.optflow.liu.sor.flow(frame1,frame2)
19        return self.flows
20
21    def getFlowMagnitude(self,vx,vy):
22        flow_magnitude = np.sqrt(np.square(vx) + np.square(vy))
23        return flow_magnitude

```

## A.3 Generate ViFs for Violent Videos

violent\_features\_VIOLENT.py

```

1 from ViolentFlow import VioFlow

```

```

2 import time
3 file_vio = open('violent_list.txt')
4 path = '/Users/roshni/Desktop/VideoData/Violence/'
5 start_time = time.time()
6 for each_file in file_vio.readlines():
7     each_file = each_file[:-1]
8     feature = VioFlow(path + each_file)
9     out_file = each_file[:-3] + 'txt'
10    print each_file +
        ↳ '-----',
11    try:
12        feature.writeFeatureToFile('violent_features_VIOLENT/' +
        ↳ out_file)
13        print each_file + ' done'
14    except:
15        print 'error in ' + each_file
16 print("--- %s seconds ---" % (time.time() - start_time))

```

## A.4 Generate ViFs for Non Violent Videos

violent\_features\_NON\_VIOLENT.py

```

1 from ViolentFlow import VioFlow
2 import time
3 file_vio = open('non_violent_list.txt')
4 start_time = time.time()
5 path = '/Users/roshni/Desktop/VideoData/Non-Violence/'
6 for each_file in file_vio.readlines():
7     each_file = each_file[:-1]
8     feature = VioFlow(path + each_file)
9     out_file = each_file[:-3] + 'txt'
10    print each_file +
        ↳ '-----',
11    try:
12        feature.writeFeatureToFile('violent_features_NON_VIOLENT/'
        ↳ + out_file)
13        print each_file + ' done'
14    except:
15        print 'error in ' + each_file
16 print("--- %s seconds ---" % (time.time() - start_time))

```

## A.5 Training SVM and Testing Accuracy

train\_predict\_svm\_70\_30\_random.py

```
1 from sklearn import svm
2 import numpy as np
3 import time
4 import random
5 acc_all = 0.0
6 for i in range(1,21):
7     start_time = time.time()
8     X_train = []
9     Y_train = []
10    X_test = []
11    Y_test = []
12    count = 0
13    data = range(1,130)
14    random.shuffle(data)
15    #reading non violent video features
16    for i in data:
17        try:
18            file_name = 'violent_features_NON_VIOLENT/nonvio_'+str(
19                ↪ i)+'_vif.txt'
20            file_obj = open(file_name,'r')
21            vif = np.loadtxt(file_obj)
22            if vif.shape[0] == 336:
23                continue
24            if count < 92:
25                X_train.append(vif)
26                Y_train.append(0)
27            else:
28                X_test.append(vif)
29                Y_test.append(0)
30            file_obj.close()
31            count+=1
32        except:
33            continue
34        print 'error in reading nonvio_%d.txt'%i
35    #reading violent video features
36    count = 0
37    for i in data:
38        try:
```

```

38         file_name = 'violent_features_VIOLENT/vio_'+str(i)+'.'
           ↳ txt'
39         file_obj = open(file_name,'r')
40         vif = np.loadtxt(file_obj)
41         if vif.shape[0] == 336:
42             continue
43         if count < 92:
44             X_train.append(vif)
45             Y_train.append(1)
46         else:
47             X_test.append(vif)
48             Y_test.append(1)
49         file_obj.close()
50         count+=1
51     except:
52         continue
53     print 'error in reading vio_%d.txt'%i
54
55     #print len(X_train)
56     #print len(X_test)
57     #training
58     clf = svm.SVC(kernel = 'linear')
59     clf.fit(X_train,Y_train)
60     print clf
61     print("--- %s seconds ---" % (time.time() - start_time))
62
63
64     #predicting
65     pred = []
66
67     for i in X_test:
68         pred.append(clf.predict(i.reshape(1,-1)))
69
70     count = 0
71
72     for i in range(0,len(Y_test)):
73         if pred[i][0] == Y_test[i]:
74             count = count + 1
75
76     accuracy = float(count)/len(Y_test)
77     print 'accuracy is : ' + str(accuracy)
78     acc_all = acc_all + accuracy
79     print 'overall : ' + str(acc_all/20.0)

```

## A.6 SVM N-folds Cross Verification

n\_folds\_cross\_verification.py

```
1 from sklearn import svm
2 import numpy as np
3 import random
4
5 total_accuracy = 0.0
6 iters = 0
7
8 data_violent = range(1,130)
9 data_nonviolent = range(1,130)
10 random.shuffle(data_violent)
11 random.shuffle(data_nonviolent)
12
13 for i in range(10,131,10):
14     X_train = []
15     Y_train = []
16     X_test = []
17     Y_test = []
18     iters += 1
19     test_set = range(i-10,i)
20     for j in test_set:
21         try:
22             file_name = 'violent_features_NON_VIOLENT/nonvio_'+str(
23                 ↪ data_nonviolent[j])+'.txt'
24             file_obj = open(file_name,'r')
25             vif = np.loadtxt(file_obj)
26             if vif.shape[0] == 336:# avoiding hd videos
27                 continue
28             X_test.append(vif)
29             Y_test.append(0)
30             file_obj.close()
31         except:
32             continue
33         print 'error in reading nonvio_%d.txt'%data_nonviolent[
34             ↪ i]
35     try:
36         file_name = 'violent_features_VIOLENT/vio_'+str(
37             ↪ data_violent[j])+'.txt'
38         file_obj = open(file_name,'r')
39         vif = np.loadtxt(file_obj)
```

```

37         if vif.shape[0] == 336:# avoiding hd videos
38             continue
39         X_test.append(vif)
40         Y_test.append(1)
41         file_obj.close()
42     except:
43         continue
44         print 'error in reading nonvio_%d.txt'%data_violent[i]
45 for j in range(1,130):
46     try:
47         if j in [data_nonviolent[l] for l in test_set]:
48             continue
49         file_name = 'violent_features_NON_VIOLENT/nonvio_'+str(
50             ↪ j)+'_txt'
51         file_obj = open(file_name,'r')
52         vif = np.loadtxt(file_obj)
53         if vif.shape[0] == 336:# avoiding hd videos
54             continue
55         X_train.append(vif)
56         Y_train.append(0)
57         file_obj.close()
58     except:
59         continue
60         print 'error in reading nonvio_%d.txt'%j
61 for j in range(1,130):
62     try:
63         if j in [data_violent[l] for l in test_set]:
64             continue
65         file_name = 'violent_features_VIOLENT/vio_'+str(j)+'_
66             ↪ txt'
67         file_obj = open(file_name,'r')
68         vif = np.loadtxt(file_obj)
69         if vif.shape[0] == 336:# avoiding hd videos
70             continue
71         X_train.append(vif)
72         Y_train.append(1)
73         file_obj.close()
74     except:
75         continue
76         print 'error in reading vio_%d.txt'%j
77
78 clf = svm.SVC(kernel = 'linear')
79 if len(X_train) == 0:

```

```

78     iters -= 1
79     continue
80     clf.fit(X_train,Y_train)
81     print clf
82
83     pred = []
84
85     for i in X_test:
86         pred.append(clf.predict(i.reshape(1,-1)))
87
88     count = 0
89
90     for i in range(0,len(Y_test)):
91         if pred[i][0] == Y_test[i]:
92             count = count + 1
93
94     total_accuracy += float(count)/len(Y_test)
95     print 'accuracy is : ' + str(float(count)/len(Y_test))
96
97 print 'average accuracy is : ' + str(total_accuracy/iters)

```

## A.7 Training Neural Net and Testing Accuracy

keras\_neural\_networks\_training\_70\_30\_random\_20avg.py

```

1 from keras.models import Sequential
2 from keras.layers import Dense
3 from sklearn.metrics import confusion_matrix
4 import numpy as np
5 import random
6 import time
7
8 ovr_acc = 0.0
9 start_time = time.time()
10 for j in range(1,21):
11     X_train = np.empty((0,336))
12     Y_train = np.array([])
13     X_test = np.empty((0,336))
14     Y_test = np.array([])
15     count = 0

```

```

16     data = range(1,130)
17     random.shuffle(data)
18
19     for i in data:
20         try:
21             file_name = 'violent_features_NON_VIOLENT/nonvio_' +
22                 ↪ str(i) + '.txt'
23             file_obj = open(file_name, 'r')
24             vif = np.loadtxt(file_obj)
25             if vif.shape[0] == 630: # avoiding hd videos
26                 continue
27             vif = np.reshape(vif, (-1, vif.shape[0]))
28             if count < 92:
29                 X_train = np.vstack((X_train,vif))
30                 Y_train = np.append(Y_train,0)
31             else:
32                 X_test = np.vstack((X_test,vif))
33                 Y_test = np.append(Y_test,0)
34             file_obj.close()
35             count += 1
36         except:
37             continue
38         print 'error in reading nonvio_%d.txt' % i
39
40 # reading violent video features
41 count = 0
42 for i in data:
43     try:
44         file_name = 'violent_features_VIOLENT/vio_' + str(i) +
45             ↪ '.txt'
46         file_obj = open(file_name, 'r')
47         vif = np.loadtxt(file_obj)
48         if vif.shape[0] == 630: # avoiding hd videos
49             continue
50         vif = np.reshape(vif, (-1, vif.shape[0]))
51         if count < 92:
52             X_train = np.vstack((X_train, vif))
53             Y_train = np.append(Y_train, 1)
54         else:
55             X_test = np.vstack((X_test, vif))
56             Y_test = np.append(Y_test, 1)
57         file_obj.close()
58         count += 1

```



```

57         except:
58             continue
59             print 'error in reading vio_%d.txt' % i
60
61
62
63
64     seed = 7
65     np.random.seed(seed)
66     model = Sequential()
67     model.add(Dense(350, activation="relu", kernel_initializer="
        ↳ uniform", input_dim=336))
68
69     for l in range(1,7):
70         model.add(Dense(336, activation='relu', kernel_initializer
        ↳ ="uniform"))
71
72     model.add(Dense(1, activation="sigmoid", kernel_initializer="
        ↳ uniform"))
73
74     model.compile(loss='binary_crossentropy', optimizer='adam',
        ↳ metrics=['accuracy'])
75
76     model.fit(X_train, Y_train, epochs=150, batch_size=10, verbose
        ↳ =0)
77
78     predictions = model.predict(X_test)
79
80     pred = [round(x[0]) for x in predictions]
81
82
83     acc_count = 0
84     for k in range(0,len(pred)):
85         if pred[k] == Y_test[k]:
86             acc_count += 1
87
88     cm = confusion_matrix(Y_test, pred)
89     print cm
90
91     accuracy = float(acc_count)/len(pred)
92     print 'accuracy is : ' + str(accuracy)
93     ovr_acc += accuracy
94

```

```

95 | print 'overall : ' + str(ovr_acc/20.0)
96 | print("--- %s seconds ---" % (time.time() - start_time))

```

## A.8 Training Neural Net and Storing on disk

keras\_train\_100\_once\_test\_30\_multiple\_store\_model.py

```

1 | from keras.models import Sequential
2 | from keras.layers import Dense
3 | from sklearn.metrics import confusion_matrix
4 | import numpy as np
5 | import random
6 | import time
7 |
8 | data = range(1,130)
9 | random.shuffle(data)
10 | X_train = np.empty((0,336))
11 | Y_train = np.array([])
12 | for i in data:
13 |     try:
14 |         file_name = 'violent_features_NON_VIOLENT/nonvio_' + str(i
           ↪ ) + '.txt'
15 |         file_obj = open(file_name, 'r')
16 |         vif = np.loadtxt(file_obj)
17 |         if vif.shape[0] == 630: # avoiding hd videos
18 |             continue
19 |         vif = np.reshape(vif, (-1, vif.shape[0]))
20 |
21 |         X_train = np.vstack((X_train,vif))
22 |         Y_train = np.append(Y_train,0)
23 |
24 |         file_obj.close()
25 |     except:
26 |         continue
27 |         print 'error in reading nonvio_%d.txt' % i
28 |
29 | # reading violent video features
30 | for i in data:
31 |     try:
32 |         file_name = 'violent_features_VIOLENT/vio_' + str(i) + '.
           ↪ txt'
33 |         file_obj = open(file_name, 'r')

```

```

34     vif = np.loadtxt(file_obj)
35     if vif.shape[0] == 630: # avoiding hd videos
36         continue
37     vif = np.reshape(vif, (-1, vif.shape[0]))
38
39     X_train = np.vstack((X_train, vif))
40     Y_train = np.append(Y_train, 1)
41
42     file_obj.close()
43 except:
44     continue
45     print 'error in reading vio_%d.txt' % i
46
47 seed = 7
48 np.random.seed(seed)
49 model = Sequential()
50 model.add(Dense(350, activation="relu", kernel_initializer="
    ↳ uniform", input_dim=336))
51
52 for l in range(1,2):
53     model.add(Dense(336, activation='relu', kernel_initializer="
    ↳ uniform"))
54 model.add(Dense(1, activation="sigmoid", kernel_initializer="
    ↳ uniform"))
55
56 model.compile(loss='binary_crossentropy', optimizer='adam',
    ↳ metrics=['accuracy'])
57
58 model.fit(X_train, Y_train, epochs=150, batch_size=10, verbose=0)
59
60 print 'model trained'
61
62 ovr_acc = 0.0
63 start_time = time.time()
64 for j in range(1,21):
65     random.shuffle(data)
66     X_test = np.empty((0,336))
67     Y_test = np.array([])
68     count = 0
69     for i in data:
70         try:
71             file_name = 'violent_features_NON_VIOLENT/nonvio_' +
    ↳ str(i) + '.txt'

```

```

72         file_obj = open(file_name, 'r')
73         vif = np.loadtxt(file_obj)
74         if vif.shape[0] == 630: # avoiding hd videos
75             continue
76         vif = np.reshape(vif, (-1, vif.shape[0]))
77         if count%2==0 and len(Y_test)<=39:
78             X_test = np.vstack((X_test,vif))
79             Y_test = np.append(Y_test,0)
80
81         file_obj.close()
82         count += 1
83     except:
84         continue
85     print 'error in reading nonvio_%d.txt' % i
86
87 # reading violent video features
88     count = 0
89     for i in data:
90         try:
91             file_name = 'violent_features_VIOLENT/vio_' + str(i) +
92                 ↪ '.txt'
93             file_obj = open(file_name, 'r')
94             vif = np.loadtxt(file_obj)
95             if vif.shape[0] == 630: # avoiding hd videos
96                 continue
97             vif = np.reshape(vif, (-1, vif.shape[0]))
98             if count%2==0 and len(Y_test)<=78:
99                 X_test = np.vstack((X_test, vif))
100                 Y_test = np.append(Y_test, 1)
101
102             file_obj.close()
103             count += 1
104         except:
105             continue
106         print 'error in reading vio_%d.txt' % i
107
108
109
110 predictions = model.predict(X_test)
111
112 pred = [round(x[0]) for x in predictions]
113

```

```

114
115     acc_count = 0
116     for k in range(0,len(pred)):
117         if pred[k] == Y_test[k]:
118             acc_count += 1
119
120     cm = confusion_matrix(Y_test, pred)
121     print cm
122
123     accuracy = float(acc_count)/len(pred)
124     print 'accuracy is : ' + str(accuracy)
125     ovr_acc += accuracy
126
127     print 'overall : ' + str(ovr_acc/20.0)
128     print("--- %s seconds ---" % (time.time() - start_time))
129
130     model_json = model.to_json()
131
132     with open("model_100.json", "w") as json_file:
133         json_file.write(model_json)
134
135     model.save_weights("model_100.h5")
136     print("Saved model to disk")

```

## A.9 Load Neural Net from Disk and Visualize

keras\_visualize.py

```

1 from keras.models import model_from_json
2 from keras.utils.vis_utils import plot_model, model_to_dot
3 from IPython.display import SVG, display_svg
4
5 # load model
6 json_file = open('model_100.json', 'r')
7 loaded_model_json = json_file.read()
8 json_file.close()
9 loaded_model = model_from_json(loaded_model_json)
10
11 # load model weights
12 loaded_model.load_weights("model_100.h5")

```

```

13
14 plot_model(loader_model, to_file='model_plot.png', show_shapes=
    ↪ True, show_layer_names=True)
15
16 display_svg(SVG(model_to_dot(loader_model).create(prog='dot',
    ↪ format='svg'))))

```

## A.10 Load Neural Net and perform N-Folds Cross Verification

n\_folds\_neural\_net.py

```

1 from keras.models import Sequential
2 from keras.layers import Dense
3 import numpy as np
4 import random
5 import time
6
7 ovr_acc = 0.0
8 iters = 0
9 start_time = time.time()
10
11 data_violent = range(1,130)
12 data_nonviolent = range(1,130)
13 random.shuffle(data_violent)
14 random.shuffle(data_nonviolent)
15
16 for i in range(20,131,20):
17     X_train = np.empty((0,336))
18     Y_train = np.array([])
19     X_test = np.empty((0,336))
20     Y_test = np.array([])
21     iters += 1
22     test_set = range(i-20,i)
23     for j in test_set:
24         try:
25             file_name = 'violent_features_NON_VIOLENT/nonvio_'+str(
                ↪ data_nonviolent[j])+'.txt'
26             file_obj = open(file_name,'r')
27             vif = np.loadtxt(file_obj)
28             if vif.shape[0] == 630:# avoiding hd videos

```

```

29         continue
30         vif = np.reshape(vif, (-1, vif.shape[0]))
31         X_test = np.vstack((X_test, vif))
32         Y_test = np.append(Y_test, 0)
33         file_obj.close()
34     except:
35         continue
36     print 'error in reading nonvio_%d.txt'%data_nonviolent[
        ↪ i]
37     try:
38         file_name = 'violent_features_VIOLENT/vio_'+str(
        ↪ data_violent[j])+'.txt'
39         file_obj = open(file_name, 'r')
40         vif = np.loadtxt(file_obj)
41         if vif.shape[0] == 630: # avoiding hd videos
42             continue
43         vif = np.reshape(vif, (-1, vif.shape[0]))
44         X_test = np.vstack((X_test, vif))
45         Y_test = np.append(Y_test, 1)
46         file_obj.close()
47     except:
48         continue
49     print 'error in reading nonvio_%d.txt'%data_violent[i]
50 for j in range(1, 130):
51     try:
52         if j in test_set:
53             continue
54         file_name = 'violent_features_NON_VIOLENT/nonvio_'+str(
        ↪ data_nonviolent[j])+'.txt'
55         file_obj = open(file_name, 'r')
56         vif = np.loadtxt(file_obj)
57         if vif.shape[0] == 630: # avoiding hd videos
58             continue
59         vif = np.reshape(vif, (-1, vif.shape[0]))
60         X_train = np.vstack((X_train, vif))
61         Y_train = np.append(Y_train, 0)
62         file_obj.close()
63     except:
64         continue
65     print 'error in reading nonvio_%d.txt'%j
66 for j in range(1, 130):
67     try:
68         if j in test_set:

```

```

69         continue
70         file_name = 'violent_features_VIOLENT/vio_'+str(
            ↳ data_violent[j])+'.txt'
71         file_obj = open(file_name,'r')
72         vif = np.loadtxt(file_obj)
73         if vif.shape[0] == 630:# avoiding hd videos
74             continue
75         vif = np.reshape(vif,(-1,vif.shape[0]))
76         X_train = np.vstack((X_train,vif))
77         Y_train = np.append(Y_train,1)
78         file_obj.close()
79     except:
80         continue
81         print 'error in reading vio_%d.txt'%j
82
83 if len(X_train) == 0:
84     iters -= 1
85     continue
86
87 seed = 7
88 np.random.seed(seed)
89 model = Sequential()
90 model.add(Dense(350, activation="relu", kernel_initializer="
    ↳ uniform", input_dim=336))
91
92 for l in range(1,5):
93     model.add(Dense(336, activation='relu', kernel_initializer
    ↳ ="uniform"))
94
95 model.add(Dense(1, activation="sigmoid", kernel_initializer="
    ↳ uniform"))
96
97 model.compile(loss='binary_crossentropy', optimizer='adam',
    ↳ metrics=['accuracy'])
98
99 model.fit(X_train, Y_train, epochs=150, batch_size=10, verbose
    ↳ =0)
100
101 predictions = model.predict(X_test)
102
103 pred = [round(x[0]) for x in predictions]
104
105

```



```

106     acc_count = 0
107     for k in range(0,len(pred)):
108         if pred[k] == Y_test[k]:
109             acc_count += 1
110
111     accuracy = float(acc_count)/len(pred)
112     print 'accuracy is : ' + str(accuracy)
113     ovr_acc += accuracy
114 print 'average accuracy is : ' + str(ovr_acc/iters)

```

## A.11 Surveillance System Working Class

surveillance.py

```

1 import cv2
2 import numpy as np
3 from VideoProcess import PreProcess
4 from OpticalFlow import OptFlow
5 import math
6 from keras.models import model_from_json
7 import time
8
9 class ContinousSurv:
10     def __init__(self):
11         json_file = open('model_100.json', 'r')
12         loaded_model_json = json_file.read()
13         json_file.close()
14         self.model = model_from_json(loaded_model_json)
15         self.model.load_weights("model_100.h5")
16         print 'loaded model from disk'
17
18         self.vid = PreProcess()
19         self.vid.setVideoDimension(100)
20         self.flow = OptFlow()
21         self.height = 0
22         self.width = 0
23         self.B_height = 0
24         self.B_width = 0
25         self.index = 0
26         self.temp_flows = []
27         self.bins = np.arange(0.0,1.05,0.05,dtype=np.float64)
28

```

```

29     def setVideoName(self, video_name):
30         self.vid.read_video(video_name)
31
32     def histc(self, X, bins):
33         map_to_bins = np.digitize(X, bins)
34         r = np.zeros(bins.shape, dtype=np.float64)
35         for i in map_to_bins:
36             r[i-1] += 1
37         return r
38
39     def getBlockHist(self, flow_video):
40         flow_vec = np.reshape(flow_video, (flow_video.shape[0]*
41             ↪ flow_video.shape[1], 1))
42         count_of_bins = self.histc(flow_vec, self.bins)
43         return count_of_bins/np.sum(count_of_bins)
44
45     def setFrameHist(self, flow_video_size):
46         flow_video = np.zeros(flow_video_size, dtype=np.float64)
47         for each_flow in self.temp_flows:
48             flow_video = flow_video + each_flow
49         flow_video = flow_video / self.index
50         self.index = 0
51         self.temp_flows = []
52         self.height = flow_video.shape[0]
53         self.width = flow_video.shape[1]
54         self.B_height = int(math.floor((self.height - 11)/4))
55         self.B_width = int(math.floor((self.width - 11)/4))
56         frame_hist = []
57         for y in range(6, self.height-self.B_height-4, self.B_height
58             ↪ ):
59             for x in range(6, self.width-self.B_width-4, self.B_width
60                 ↪ ):
61                 block_hist = self.getBlockHist(flow_video[y:y+self.
62                     ↪ B_height, x:x+self.B_width])
63                 frame_hist = np.append(frame_hist, block_hist, axis =
64                     ↪ 0)
65         return frame_hist
66
67     def doSurveillanceFromVideo(self):
68         FPS = round(self.vid.getFPS())
69         print 'FPS is : '+str(FPS)
70         while True:
71             frames = self.vid.getFramesFromVideoSource()

```

```

67     PREV_F = frames[0]
68     CURRENT_F = frames[1]
69     NEXT_F = frames[2]
70
71     frame_number = frames[3]
72
73     PREV_F = self.vid.resize_frame(PREV_F)
74     CURRENT_F = self.vid.resize_frame(CURRENT_F)
75     NEXT_F = self.vid.resize_frame(NEXT_F)
76
77     (vx1,vy1,w1) = self.flow.sorFlow(PREV_F,CURRENT_F)
78     (vx2,vy2,w2) = self.flow.sorFlow(CURRENT_F,NEXT_F)
79
80     m1 = self.flow.getFlowMagnitude(vx1,vy1)
81     self.index = self.index + 1
82     m2 = self.flow.getFlowMagnitude(vx2,vy2)
83
84     change_mag = abs(m2-m1)
85     binary_mag = np.ones(change_mag.shape,dtype=np.float64)
86     threshold = np.mean(change_mag , dtype=np.float64)
87     self.temp_flows.append(np.where(change_mag < threshold
    ↪ ,0,binary_mag))
88
89     if self.index>=int(FPS/3):
90         vif = self.getFrameHist(CURRENT_F.shape)
91         X_frame = np.empty((0,336))
92         vif = np.reshape(vif, (-1, vif.shape[0]))
93         X_frame = np.vstack((X_frame, vif))
94         pred = self.model.predict(X_frame)
95         pred = round(pred[0][0])
96         if pred == 1:
97             time_violence = float(frame_number) / self.vid.
    ↪ fps
98             print 'violent --- '+str(int(time_violence))+
    ↪ seconds'
99
100     def doSurveillanceFromCamera(self):
101         start_time = time.time()
102         self.vid.useCamera()
103         FPS = round(self.vid.getFPS())
104         print 'FPS is :'+str(FPS)
105         while True:
106             frames = self.vid.getFramesFromCameraSource()

```

```

107     PREV_F = frames[0]
108     CURRENT_F = frames[1]
109     NEXT_F = frames[2]
110
111     time_now = frames[3]
112
113     PREV_F = self.vid.resize_frame(PREV_F)
114     CURRENT_F = self.vid.resize_frame(CURRENT_F)
115     NEXT_F = self.vid.resize_frame(NEXT_F)
116
117     (vx1,vy1,w1) = self.flow.sorFlow(PREV_F,CURRENT_F)
118     (vx2,vy2,w2) = self.flow.sorFlow(CURRENT_F,NEXT_F)
119
120     m1 = self.flow.getFlowMagnitude(vx1,vy1)
121     self.index = self.index + 1
122     m2 = self.flow.getFlowMagnitude(vx2,vy2)
123
124     change_mag = abs(m2-m1)
125     binary_mag = np.ones(change_mag.shape,dtype=np.float64)
126     threshold = np.mean(change_mag , dtype=np.float64)
127     self.temp_flows.append(np.where(change_mag < threshold
    ↪ ,0,binary_mag))
128
129     if self.index>=int(FPS/3):
130         vif = self.getFrameHist(CURRENT_F.shape)
131         X_frame = np.empty((0,336))
132         vif = np.reshape(vif, (-1, vif.shape[0]))
133         X_frame = np.vstack((X_frame, vif))
134         pred = self.model.predict(X_frame)
135         print pred,time_now-start_time
136         pred = round(pred[0][0])
137         if pred == 1:
138             print 'violent --- '+str(time_now - start_time)

```

## A.12 Surveillance System Main File

test\_package\_surveillance.py

```

1 from ContSurv import ContinousSurv
2 if __name__ == '__main__':
3     obj = ContinousSurv()
4     # doing surveillance on a video file

```

```
5 | # obj.setVideoName('testV2.avi')
6 | # obj.doSurveillanceFromVideo()
7 | # doing surveillance with the camera
8 | obj.doSurveillanceFromCamera()
```