

MODULE 4: HANDLERS, ROLES AND CODE REUSE

Poll Question

How much code-reuse is evident in your work environment?

- A. I can't see any
- B. There's a bit
- C. It's a real company policy
- D. I don't know



Module Overview

- Creating Re-usable Code
- Tags and Handlers
- Include and Import
- Ansible Roles

CREATING RE-USABLE CODE



Creating Re-Usable Code

- In this module we will look at three levels of code re-usability that build on each other
 - **Tags** and **Handlers** make your playbooks more flexible and widely usable
 - **Includes** and **Imports** allow you to directly bring code from other playbooks into your current playbook
 - **Roles** wrap up everything into flexible structure that can be reused cleanly

TAGS AND HANDLERS



Ansible Tags

- Tags are used at resource level to attach labels to a specific resource
- The `ansible-playbook` command has two tag-related options
 - The `--tags` option will select resources based on a list of tag values
 - The `--skip-tags` option will specifically exclude resources with the specified tags
- There are two reserved tag names
 - An `always` tag will always run that play or task unless you explicitly specify `--skip-tags always`
 - A `never` tag will never run that play or task unless you explicitly specify `--tags never`
- Tags can be added to tasks, blocks of tasks, plays, includes, imports and roles.

Ansible Tags Example:

- By using a combination of the --tags and --skip-tags arguments we can select subsets of the tasks

```
---  
- name: Ansible Tags  
  hosts: localhost  
  gather_facts: false  
  tasks:  
    - debug:  
      msg: "This is the gold medal"  
      tags:  
        - first  
        - always  
    - debug:  
      msg: "This is the silver medal"  
      tags: second  
    - debug:  
      msg: "This is the bronze medal"  
      tags:  
        - third  
        - always  
    - debug:  
      msg: "Thanks for coming"  
      tags:  
        - fourth  
        - never
```


Handlers

- Some tasks should only be run when a certain change is made
- E.g., if webserver configuration is updated, restart httpd, but not otherwise.
- This is achieved using handlers
 - Handlers run only when notified
 - Handlers must have a globally unique name

Example: Apache Server

- This example will install the latest version of the Apache web server
- But the handler will only be notified if a change is made

```
---
- name: Handlers Example
  hosts: web
  gather_facts: false
  tasks:
    - name: Install httpd latest version
      yum:
        name: httpd
        state: latest
        become: true
        notify: restart_httpd
  handlers:
    - name: restart_httpd
      become: true
      service:
        name: httpd
        state: started
```

Example: flush_handlers

- By default, handlers are run at the end of a play.
- Despite being called 3 times, the `run_handler` here will only be run once
- The `flush_handlers` task will force the handlers to run each time

```
---
- name: Handlers Example
  hosts: db
  gather_facts: false
  become: true
  tasks:
    - name: Sleep for 2 seconds
      command: sleep 2
      notify: run_handler

    # - name: Flush handlers
    #   meta: flush_handlers

    - name: Sleep for 5 seconds
      command: sleep 5
      notify: run_handler

    # - name: Flush handlers
    #   meta: flush_handlers

    - name: Sleep for 7 seconds
      command: sleep 7
      notify: run_handler

  handlers:
    - name: run_handler
      debug:
        msg: "Today's date and time: {{ '%d-%m-%Y %H:%M:%S:%s' | strftime }}"
```

INCLUDE AND IMPORT



Bringing tasks in from external files

- Two options for splicing the tasks of another file into the current one:
 - `include_tasks`: In this case, tasks are added dynamically
 - Included tasks can be affected by the results of earlier tasks
 - Similar to handlers - they may or may not run depending on the results of other tasks
 - `import_tasks`: tasks are added statically
 - Imported files are preprocessed before any tasks are run
 - Imported content is never affected by other tasks in the top level playbook
- The included/imported files can be only a list of tasks

Demo: include_tasks

Demo: import_tasks

Importing a Playbook

- Ansible has an `import_playbook` module, which statically incorporates a playbook
- It occurs at the top level of a playbook, as a list with the other plays
- This can be used to collect related playbooks and run them in order

```
---  
- import_playbook: check.yml  
- hosts: localhost  
  tasks:  
    - ansible.builtin.debug:  
      msg: task1
```

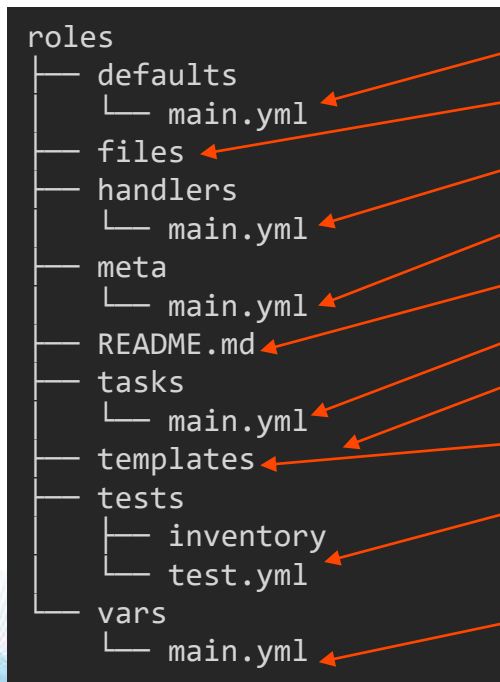

ANSIBLE ROLES



Ansible Roles

- Ansible **Roles** are the next level of re-use
- A Role is composed of a standardized file structure with multiple folders
- This allows Ansible playbooks to automatically load from separate YAML files:
 - Variables
 - Tasks
 - Handlers
 - Templates
 - Default values

Role Folder Structure



A configuration file to define variable defaults

All the extra files required by the role tasks

Handlers for service management

Role metadata like author info, licenses, dependencies

Good citizenship to have a clear README.md!

These are the tasks that will be executed when your role runs - **THIS IS THE MAIN BIT.**

Jinja2 template engine scripts to create configuration files

Test environment with its own inventory file and playbook script

Place to store variables that do not require changes between environments

Ansible Roles Locations

- The first place Ansible looks for a role is in the local `./roles` directory
- Next is in the `.ansible` directory of the users home directory: `~/.ansible/roles`
- Finally `/etc/ansible/roles`
- You can also call a role with a fully qualified path:

```
---  
- hosts: webservers  
  roles:  
    - role:  
      '/path/to/my/roles/common'
```

Using Roles

- You can use roles in three ways:
 - At the play level with the `roles` option (this is the classic way to use roles).
 - At the tasks level with `include_role`.
 - You can reuse roles dynamically anywhere in the tasks section of a play using `include_role`.
 - At the tasks level with `import_role`.
 - You can reuse roles statically anywhere in the tasks section of a play using `import_role`.

Using Roles at the Play Level

- For a the common role (say), in the roles/common/ directory:

If exists...	Ansible adds...
tasks/main.yml	Any tasks to the play
handlers/main.yml	Any handlers to the play
vars/main.yml	Any variables to the play
defaults/main.yml	Any variables to the play
meta/main.yml	Any role dependencies to the list of roles

```
---  
- hosts: webservers  
  roles:  
    - common  
    - webservers
```

Creating your first role

- The ansible-galaxy command can initialize a role directory structure with all the right files in place:

```
mkdir roles  
cd roles  
ansible-galaxy role init my-test-role
```

- To actually create a role you only need to have some meaningful tasks in the tasks/main.yml file.
- Filling in the other files will make your role more flexible and useful.

LAB-3

- Go through the instructions in Lab 3.

REVIEW



Module Review

In this module you learned about:

- ✓ Creating Re-usable Code
- ✓ Tags and Handlers
- ✓ Include and Import
- ✓ Ansible Roles

Next we will do a short quiz

- Knowledge Check

More Info

- [Re-using Ansible artifacts — Ansible Documentation](#)

KNOWLEDGE CHECK



Knowledge check question 1

What is the meta module argument to ensure handlers run at a specific point?

Choice	Response
A	run_handlers
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Knowledge check question 2

Which module would you use if you wanted to add a tag to a list of tasks in a file?

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Knowledge check question 3

Where are the role dependencies listed in an Ansible Role?

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A	meta/main.yml
B	defaults/main.yml
C	variables/main.yml
D	tasks/main.yml

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