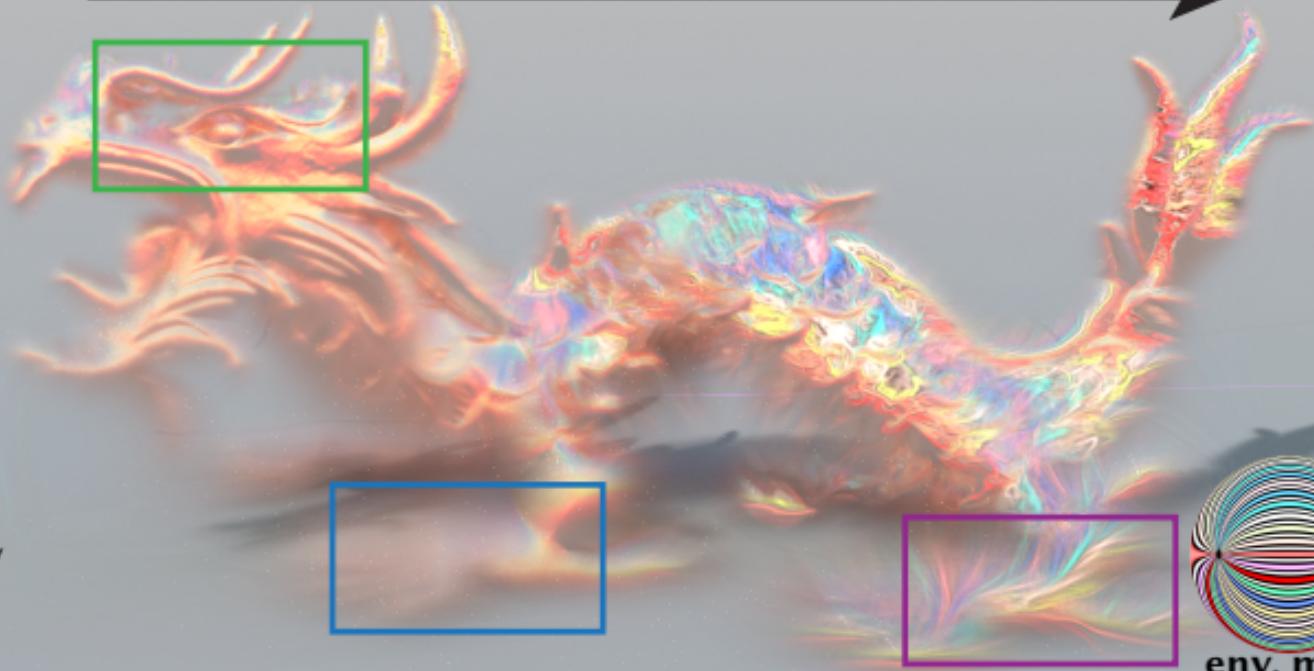


increasing correlation

increasing variance



env. map