

# Problems when coding with AI

- Al suggestions may contradict established patterns or architectural choices specific to solution.
- Critical decisions and their rationale remain trapped in ephemeral conversations.
- As context grows, it's harder to ground the agent on what's important.
- No easy way to amend the plan of the agent midway through a session.
  - It's hard to see what the agent sees and thinks.
  - Hard to rewind to a point and start from there.
- Inconsistent experience across the team.

## Breadcrumb Protocol Core Tenets

The breadcrumb is a dynamic document that evolves as you and the agent go deeper into a solution. Acting as a scratch pad of your current understanding.



Increase feedback surface to the agent



Shorter iterations



Focussed context



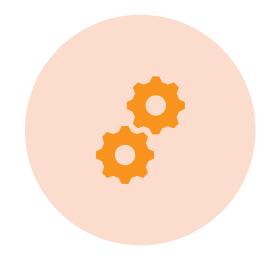
Building up one step at a time



Collaborating on current understanding and next steps

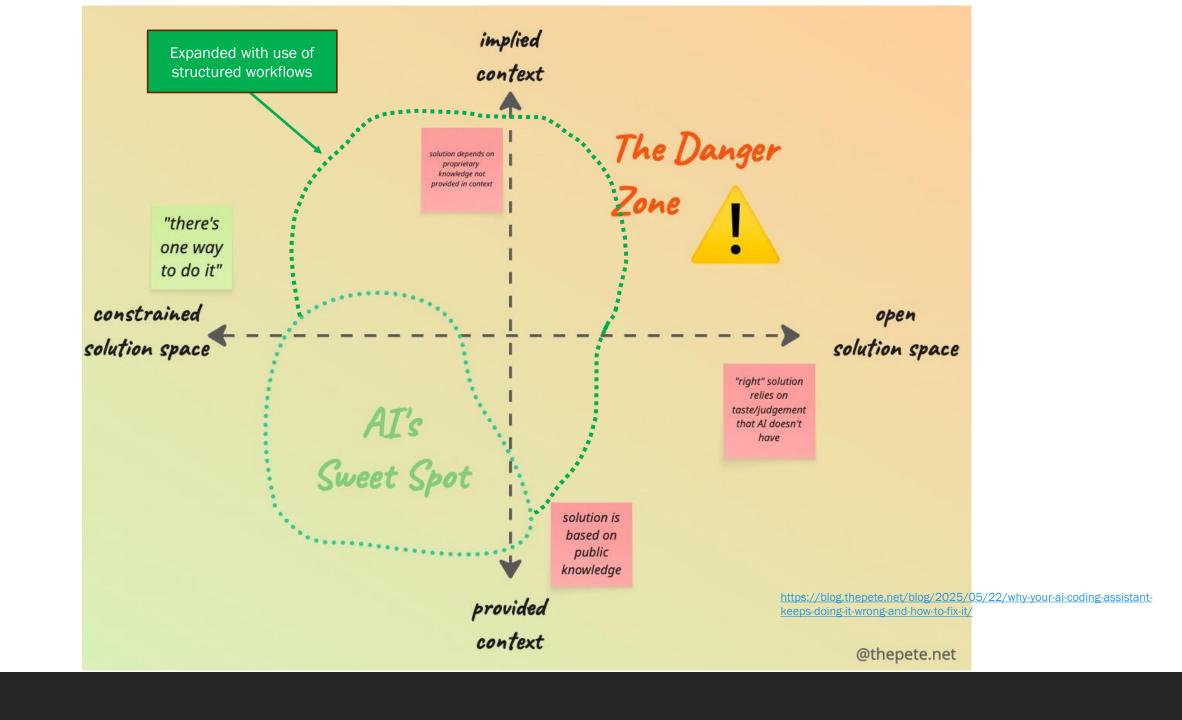
# Works Alongside

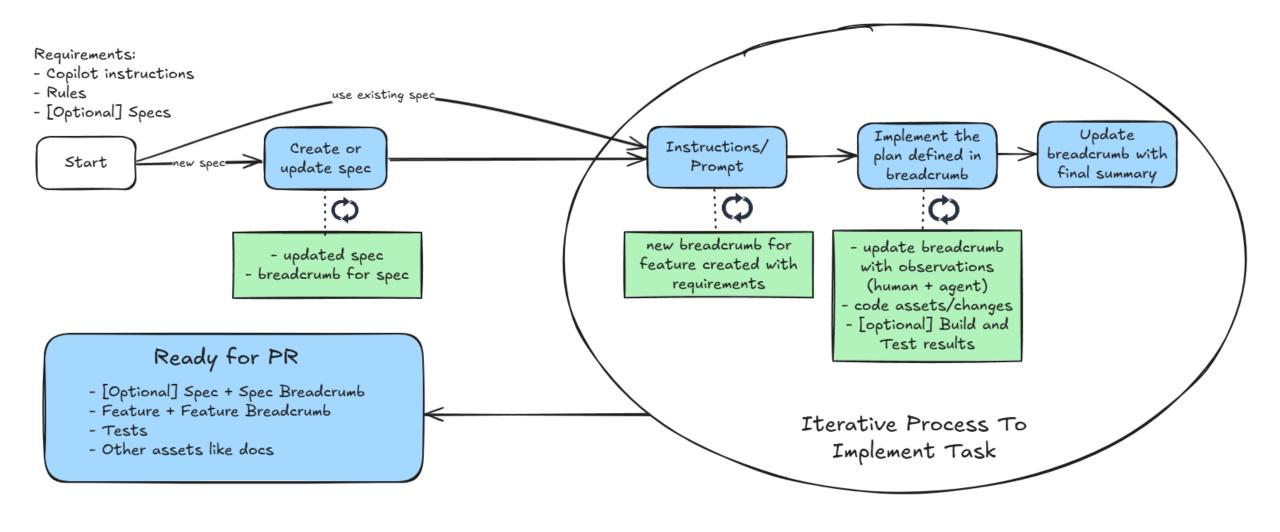




SPECIFICATION DRIVEN WORKFLOWS

PLAN BASED WORKFLOWS







### **Breadcrumb Protocol**

When working on tasks in this repository, please follow this collaborative workflow:

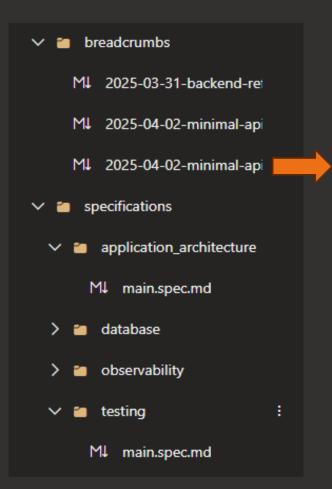
- 1. At the start of each new task, ask me for a breadcrumb file name if I haven't specified one.
- Create the breadcrumb file in the .copilot/breadcrumbs folder using the format: yyyy-mmdd-{title}.md
- 3. Use this breadcrumb file as our shared scratchpad for:
  - o Requirements/asks from user [Required]
  - Planning approaches [Required]
  - o Additional comments from user [Optional]
  - o Documenting decisions [Required]
  - Sharing code snippets [Required]
  - o Recording challenges and solutions [Optional]
  - o Before and After Comparison [Required]
- Update the breadcrumb file throughout our conversation as we make progress or change direction.
- Refer back to existing breadcrumbs when relevant to maintain context across implementation sessions.
- Update breadcrumb before start doing any other changes. Only proceed once the plan in breadcrumb is verified with user. Iterate this approach until task is done.

This practice creates a trail of decision points that document our thought process while building features in this brownfield repo, making future maintenance and onboarding easier.

Example usage: "Let's implement a new caching layer for the API responses" [Agent requests breadcrumb name] "Use 'api-response-caching'" [Agent creates .copilot/breadcrumbs/2025-04-03-api-response-caching.md]

#### General rules

- Use @terminal when answering questions about Git.
- Use specifications from the ./copilot/specifications folder. Each folder under specifications groups similar specifications together. Always ask the user which specifications best apply for the problem if you're not sure.



#### 2025-04-02-minimal-api-refactoring.md

Contents Preview History Compare Blame

#### **Refactoring to Minimal APIs**

#### Requirements/asks from user

- · Refactor the existing backend code to use minimal APIs instead of controllers
- Follow the updated architecture specification in .copilot/specifications/application\_architecture/main.spec.md
- . Keep the same layered architecture structure but change the API implementation pattern

#### Planning Approach

- · Review the current controller-based implementation
- · Identify all controllers that need to be refactored
- Update Program.cs to use minimal API patterns
- · Remove controllers and replace with endpoint registrations
- · Test the refactored implementation
- · Ensure all existing functionality is preserved

#### **Current Analysis**

The current implementation used traditional controllers:

- MakesController.cs
- ModelsController.cs
- VehiclesController.cs

These have been replaced with minimal API endpoint registrations in Program.cs.

#### Implementation Details

#### Program.cs Changes:

- 1. Removed builder.Services.AddControllers() since it's no longer needed
- 2. Removed app.MapControllers() since we're using direct endpoint mapping
- 3. Removed app.UseAuthorization() since it was causing errors and not required for our API
- 4. Added explicit minimal API endpoint registrations for all the endpoints:
  - GET /api/makes
  - GET /api/makes/{id}
  - GET /api/models
  - GET /api/models/{id}
  - GET /api/vehicles
  - GET /api/vehicles/{id}

#### **Minimal API Implementation Examples:**

#### After: Minimal API Pattern

```
// Makes endpoints directly in Program.cs
app.MapGet("/api/makes", async (GetAllMakesRequestProcessor processor) =>
{
    var response = await processor.HandleAsync(new GetAllMakesRequest());
    return Results.Ok(response.Results);
})
.WithName("GetAllMakes")
.WithOpenApi();
app.MapGet("/api/makes/{id}", async (int id, GetMakeRequestProcessor processor) =>
{
    var response = await processor.HandleAsync(new GetMakeRequest { MakeId = id });
    return response.Result is not null ? Results.Ok(response.Result) : Results.NotFound();
})
.WithName("GetMake")
.WithOpenApi();
```

#### **Key differences:**

- 1. Code organization: Controller code moved into Program.cs as direct endpoint registrations
- 2. Boilerplate reduction: No more need for controller classes, attributes, and action methods
- 3. DI mechanism: From constructor injection to direct parameter injection
- 4. Routing: From controller/action based routing to explicit path-based routing
- 5. Response handling: From ActionResult to direct Results types
- 6. Metadata: Using fluent API with .WithName() and .WithOpenApi() instead of attributes

#### **Completion Status**

- Analyzed the existing controller-based implementation
- Updated Program.cs to use minimal API endpoint registrations
- Removed controller files as they're no longer needed
- Successfully built and ran the application with the new minimal API pattern
- Verified application starts up correctly and seeds data properly

#### **Next Steps:**

- 1. Add more comprehensive test coverage for the minimal 1 end pint.
- 2. Consider adding other HTTP methods (POST, PUT, DELETE) the same pattern
- 3. Update client applications to ensure they work with the New API implementation
- 4. Consider further performance optimizations by leveraging leatures unique to minimal APIs

## **Current Limitations**

- Sometimes requires adding the .copilot folder as context.
- Tries to implement the next steps specified in breadcrumb occasionally even when not required.
- Not clear if agent picks up your changes in the next turn once the breadcrumb is updated manually. Requires pausing and asking the agent to look again.

### Demo

https://github.com/dasiths/VibeCodingBreadcrumbDemo