

Digital Image Processing, 3rd ed. Gonzalez & Woods

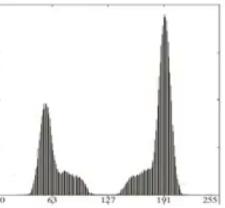
www.ImageProcessingPlace.com

Chapter 10

Segmentation











Digital Image Processing, 3rd ed. Gonzalez & Woods

www.ImageProcessingPlace.com

Chapter 10

Segmentation



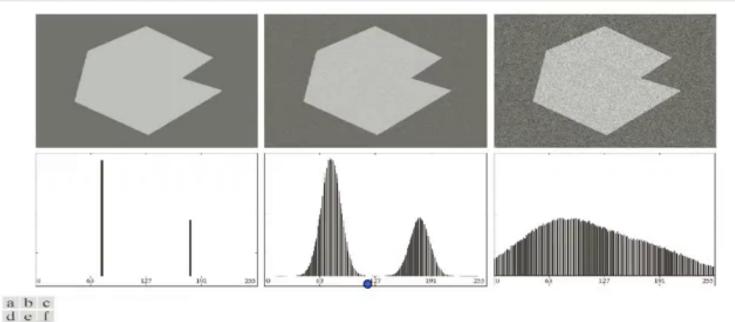


FIGURE 10.36 (a) Noiseless 8-bit image. (b) Image with additive Gaussian noise of mean 0 and standard deviation of 10 intensity levels. (c) Image with additive Gaussian noise of mean 0 and standard deviation of 50 intensity levels. (d)-(f) Corresponding histograms.



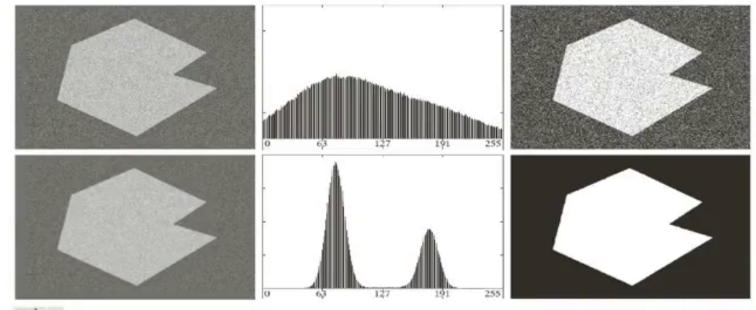
Digital Image Processing, 3rd ed. Gonzalez & Woods

www.ImageProcessingPlace.com

Chapter 10

Segmentation





a b c def

FIGURE 10.40 (a) Noisy image from Fig. 10.36 and (b) its histogram. (c) Result obtained using Otsu's method. (d) Noisy image smoothed using a 5 × 5 averaging mask and (e) its histogram. (f) Result of thresholding using Otsu's method.

Minimize the weighted within-class variance:



$$\sigma_w^2(t) = q_1(t)\sigma_1^2(t) + q_2(t)\sigma_2^2(t)$$

$$q_1(t) = \sum_{i=1}^{t} P(i)$$
 $q_2(t) = \sum_{i=t+1}^{l} P(i)$

$$\mu_1(t) = \sum_{i=1}^{t} \frac{iP(i)}{q_1(t)} \qquad \mu_2(t) = \sum_{i=t+1}^{t} \frac{iP(i)}{q_2(t)}$$

$$\sigma_1^2(t) = \sum_{i=1}^t [i - \mu_1(t)]^2 \frac{P(i)}{q_1(t)} \qquad \sigma_2^2(t) = \sum_{i=t+1}^I [i - \mu_2(t)]^2 \frac{P(i)}{q_2(t)}$$



Minimize the weighted within-class variance:



$$\sigma_w^2(t) = q_1(t)\sigma_1^2(t) + q_2(t)\sigma_2^2(t)$$

$$\sigma^{2} = \sigma_{w}^{2}(t) + q_{1}(t)[1 - q_{1}(t)][\mu_{1}(t) - \mu_{2}(t)]^{2}$$
Within-class
Between-class



