



PROJECT JAVA BOULDER DASH

Group 4

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SUPERVISING BY M. Junie

SUMMARY



INTRODUCTION



PROJECT
PRESENTATION



STRUCTURING
AND PRODUCTION

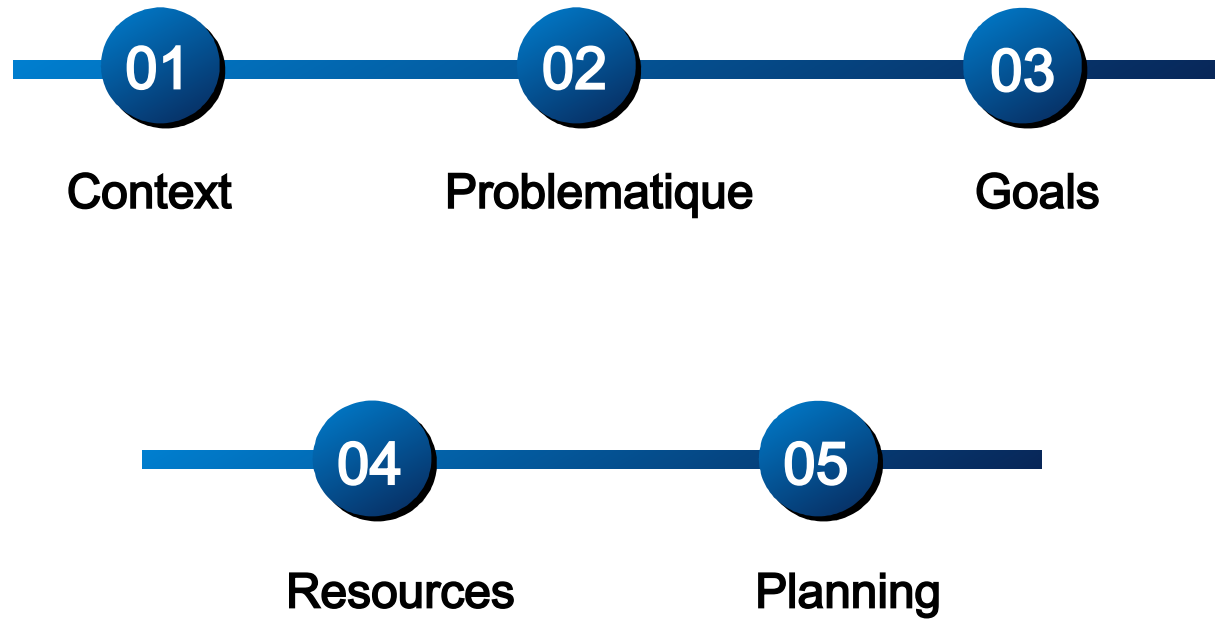


SIMULATIONS
AND TESTS



CONCLUSION

PROJECT PRESENTATION



Context

I What is it about ?

We have to code it in JAVA and use Maven, which is a build automation tool used primarily for Java projects and a database to stock our different levels

II What does it have ?

He is promoting the game and increase the capacity of students that we are

III To whom he gives a service ?

Students of more peoples

IV What is it effective on ?

It acts on students of university



Problematique

How to convey and set up
The boulder dash Game ?



Goals



Model your program using diagrams such as class diagrams, components



We also need to use Git Hub which is an online versioning system



Build automation tool used primarily for Java projects and a database to stock our different levels.



Code it in JAVA and use Maven the game



Software Resources



JAVA EE 1.8



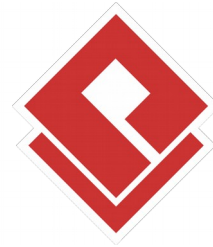
Eclipse IDE



Wampp server and Mysql



Git



Visual
Paradigm



Gantt Project



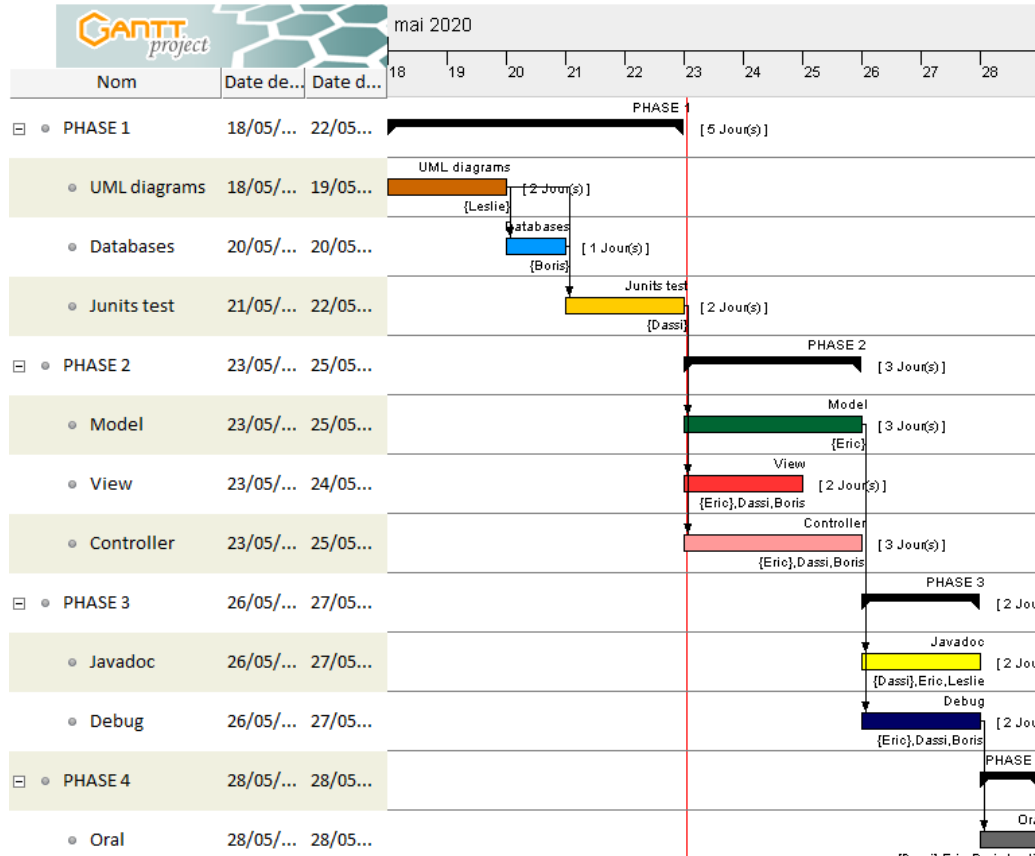
Hardware Resources



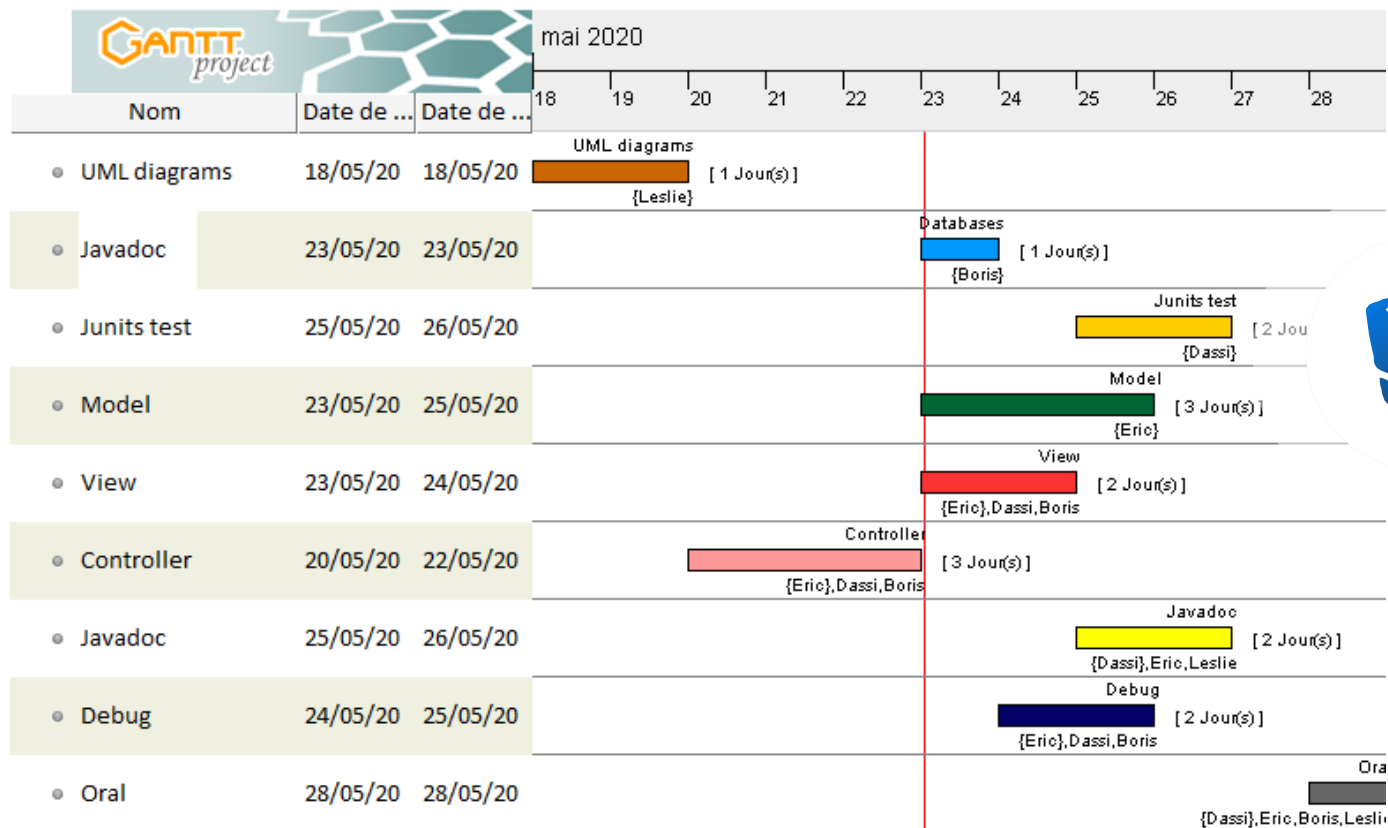
Laptop



Provisional schedule



Real schedule



BOULDER DASH

The original Boulder Dash® is a pioneering interactive game dating back to the early times of the home computer and video game era being first launched in 1984. Boulder Dash® and its many sequels have delighted and challenged casual and hard-core players of all ages and sexes for over three decades.



STRUCTURING AND PRODUCTION



**JAVA
MODELLING**



PRODUCTION

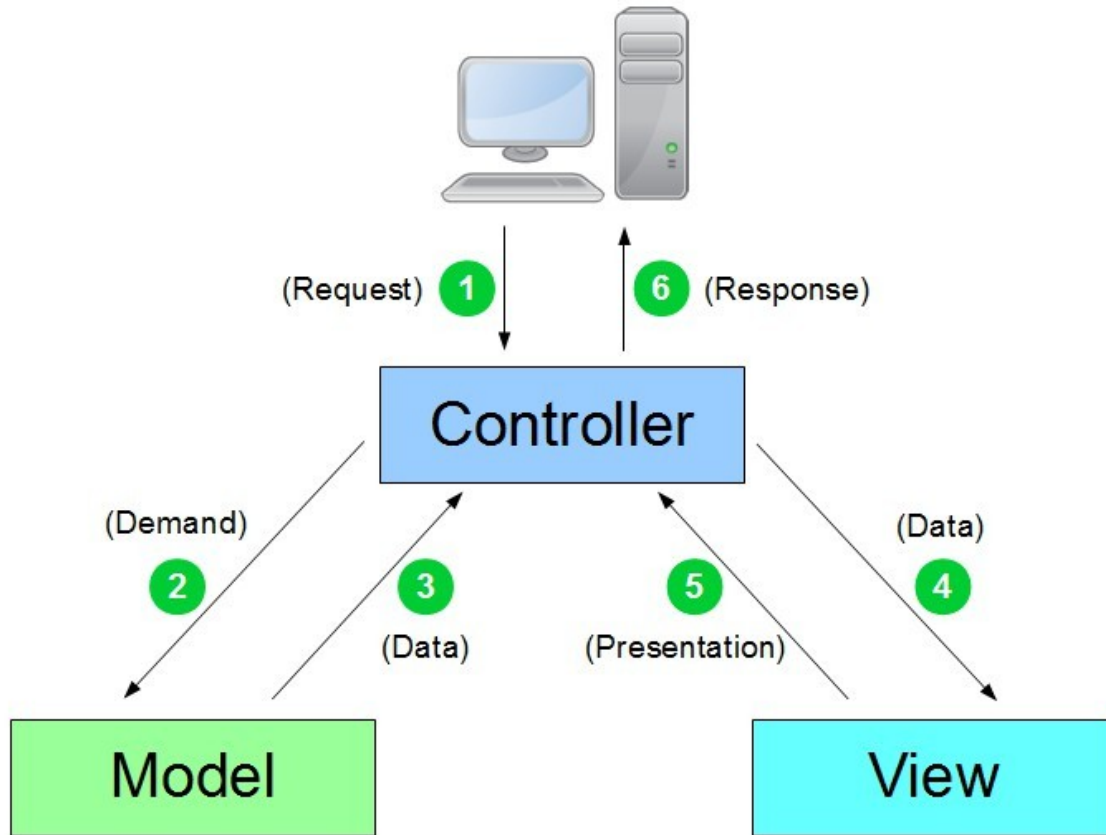


**DATABASE
MODELLING**



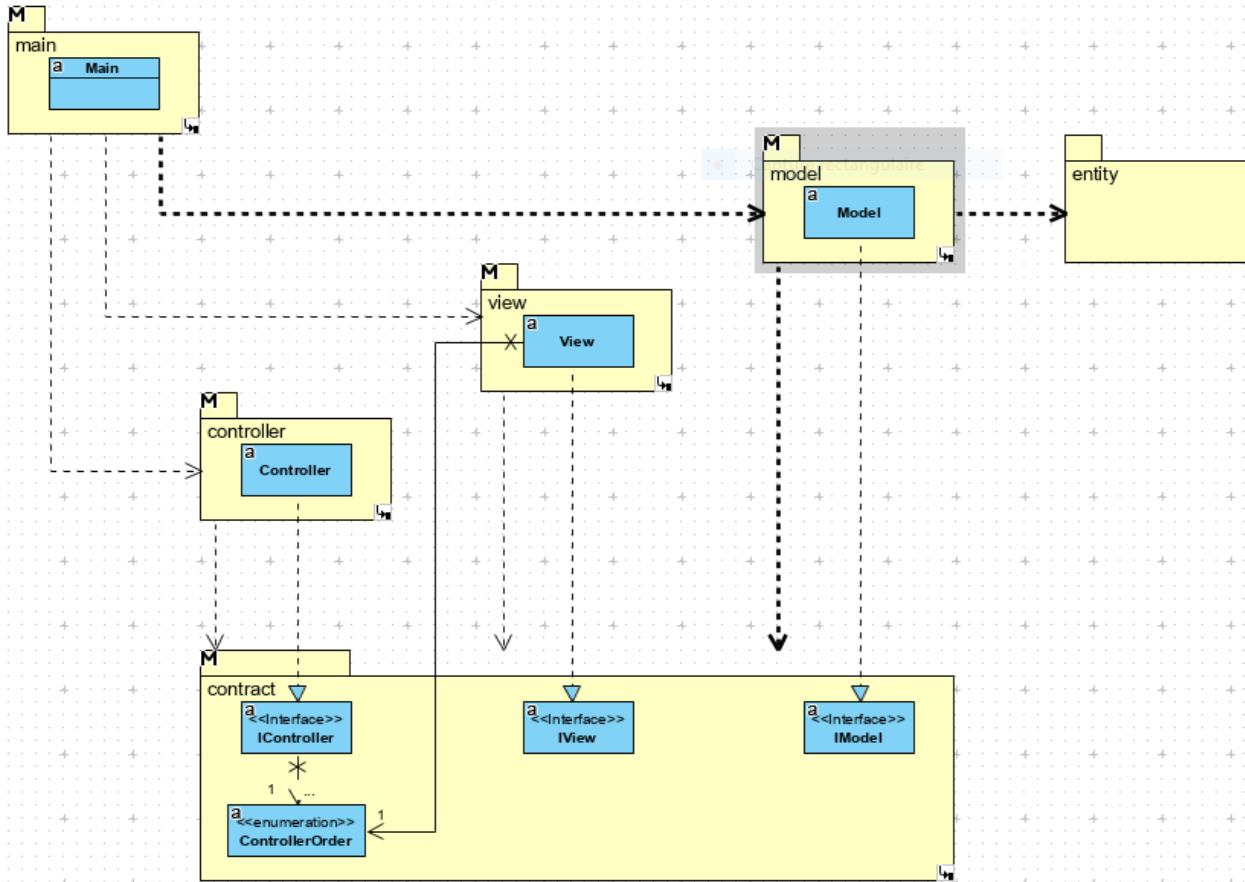
MVC

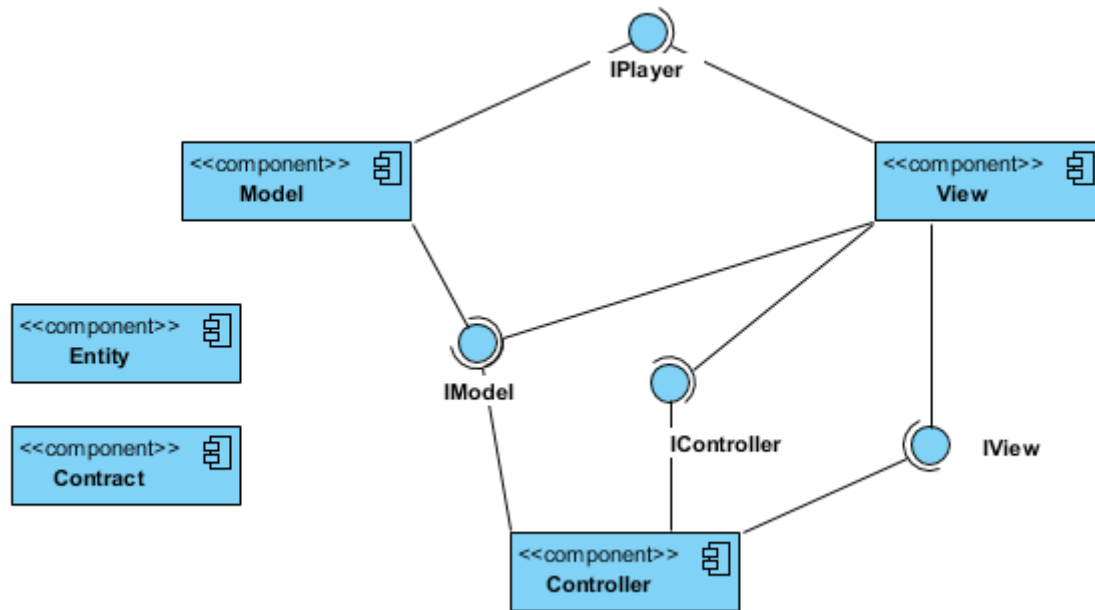




JAVA MODELLING

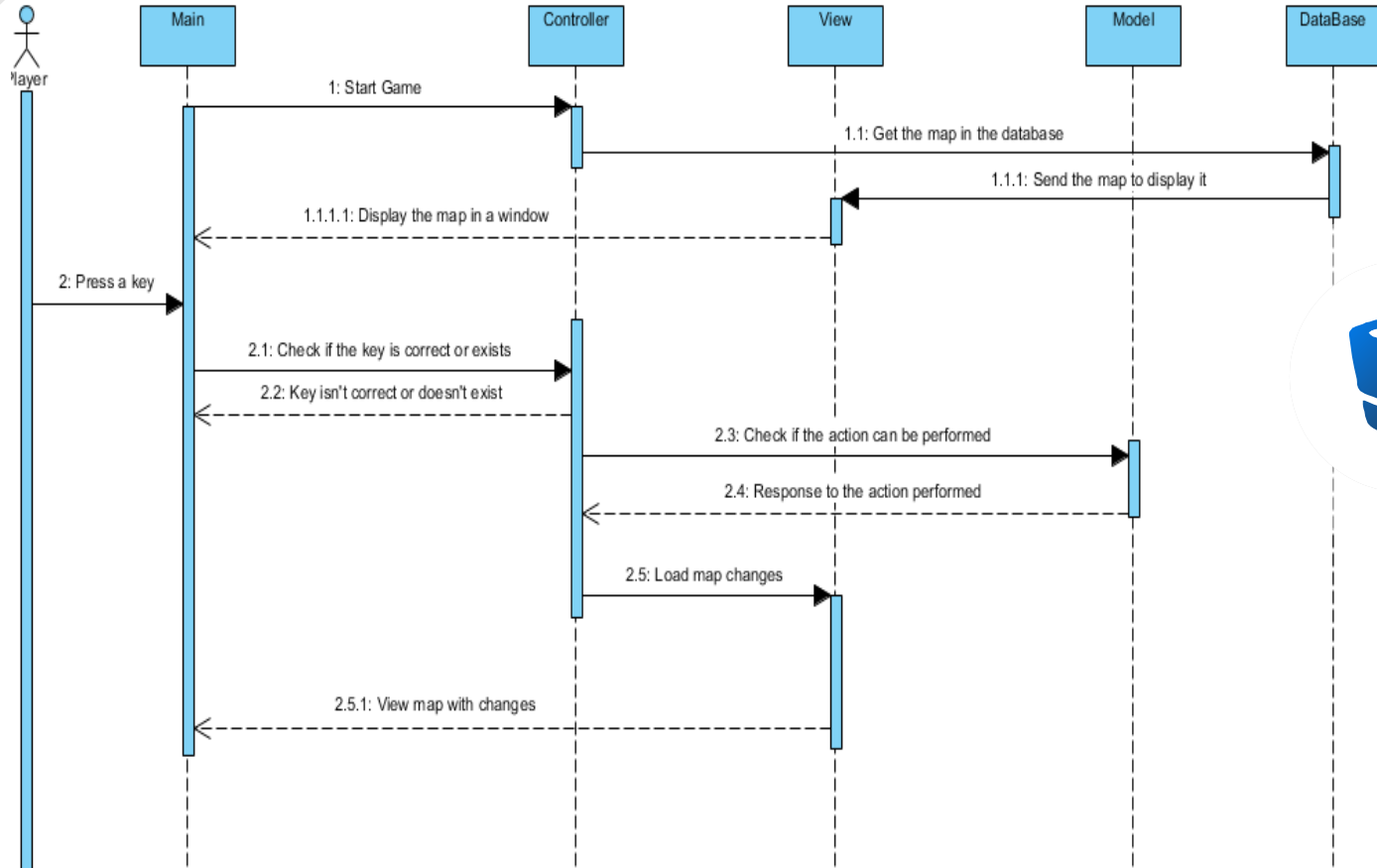
Diagram of Package





JAVA MODELLING

Sequence diagram



DATABASE MODELLING

```
SET SQL_MODE = "NO_AUTO_VALUE_ON_ZERO";
SET AUTOCOMMIT = 0;
START TRANSACTION;
SET time_zone = "+00:00";
```

```
/*!40101 SET @OLD_CHARACTER_SET_CLIENT=@@CHARACTER_SET_CLIENT */;
/*!40101 SET @OLD_CHARACTER_SET_RESULTS=@@CHARACTER_SET_RESULTS */;
/*!40101 SET @OLD_COLLATION_CONNECTION=@@COLLATION_CONNECTION */;
/*!40101 SET NAMES utf8mb4 */;
```

```
--
-- Base de données : `map`
--
```

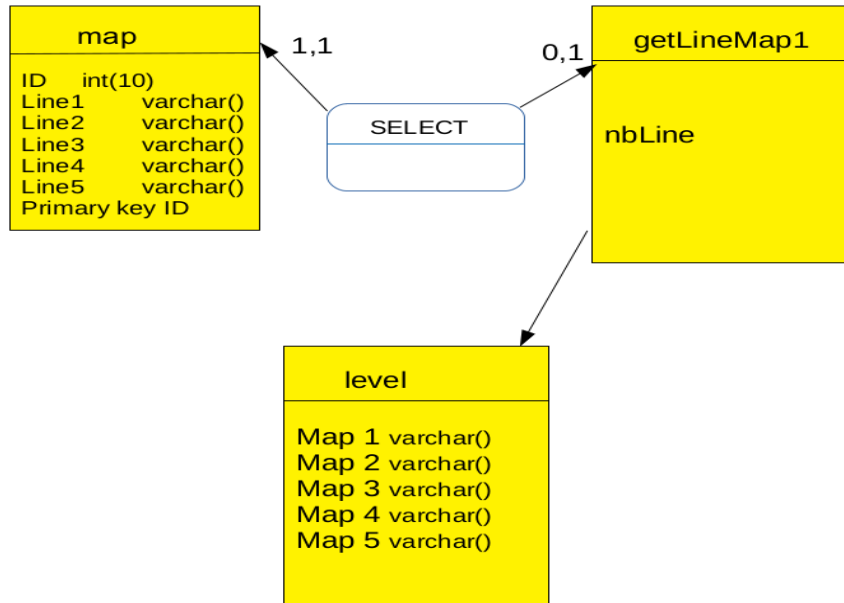
```
DELIMITER $$
```

```
--
-- Procédures
--
```

```
DROP PROCEDURE IF EXISTS `boucle`$$
CREATE DEFINER='root'@'localhost' PROCEDURE `boucle` () NO SQL
BEGIN
  DECLARE param VARCHAR(50);
  DECLARE colonne VARCHAR(50);
  DECLARE nom VARCHAR(50);
  DECLARE cmd VARCHAR(500);
  SET @param = 1;
  SET @colonne = "line ";
  boucle_loop: LOOP
    SET @nom = CONCAT('`',@colonne, @param, '`');
    SET @cmd = CONCAT('INSERT INTO `map1.1` (line1) SELECT `',@nom,` FROM `level`
1`');
    PREPARE stmt1 FROM @cmd;
    EXECUTE stmt1;
    SET @param = @param + 1;
```



DATABASE MODELLING



JAVADOC + RAPPORT SURE FIRE / XREF

JAVA DOCS COMPLETE

Generate a Java docs of our project

Overview - Mozilla Firefox

Erreur de chargement d... X Erreur de chargement d... X Master POM 0.0.1-SNAPSH... X Master POM 0.0.1-SNAPSH... X Master POM 0.0.1-SNAPSH... X Overview X +

file:///home/manuel/Documents/PROJET/School/PROJET BOULDER DASH/Git/Docs/JPU-BlankProject/Javadocs/index.html

Overview PACKAGE CLASS USE TREE DEPRECATED INDEX HELP

ALL CLASSES

SEARCH:

Packages

| Package | Description |
|------------|-------------|
| contract | |
| controller | |
| entity | |
| main | |
| model | |
| view | |

Overview PACKAGE CLASS USE TREE DEPRECATED INDEX HELP

ALL CLASSES



JAVADOC + RAPPORT SURE FIRE / XREF

RAPPORT XREF

[All Classes](#)

Packages

[contract](#)
[controller](#)
[entity](#)
[main](#)
[model](#)
[view](#)

[view](#)

Classes

[View](#)
[ViewFrame](#)
[ViewPanel](#)

```
83
84  /**
85   * Gets the controller.
86   *
87   * @return the controller
88   */
89  private IController getController() {
90      return this.controller;
91  }
92
93  /**
94   * Sets the controller.
95   *
96   * @param controller
97   *       the new controller
98   */
99  protected void setController(final IController controller) {
100      this.controller = controller;
101  }
102
103  /**
104   * Gets the model.
105   *
106   * @return the model
107   */
108  protected IModel getModel() {
109      return this.model;
110  }
111
112  /**
113   * Sets the model.
114   *
115   * @param model
116   *       the new model
117   */
118  private void setModel(final IModel model) {
119      this.model = model;
120  }
121
122  /**
123   * Builds the view frame.
124   *
125   * @param model
126   *       the model
127   */
128  private void buildViewFrame(final IModel model) {
129      this.setModel(model);
130      this.setDefaultCloseOperation(JFrame.EXIT_ON_CLOSE);
131      this.setResizable(false);
132      this.addKeyListener(this);
133  }
```



JAVADOC + RAPPORT SURE FIRE / XREF

RAPPORT SURE FIRE

Model

Parent Project

Master POM

Project Documentation

Project Information

Dependencies

Dependency Information

Distribution Management

About

Plugin Management

Plugins

Summary

Built by

maven

Project Dependencies

compile

The following is a list of compile dependencies for this project. These dependencies are required to compile and run the application:

| GroupId | ArtifactId | Version | Type | Licenses |
|-----------------|----------------------|----------------|------|---|
| jpublankproject | contract | 0.0.1-SNAPSHOT | jar | - |
| mysql | mysql-connector-java | 5.1.39 | jar | The GNU General Public License, Version 2 |

test

The following is a list of test dependencies for this project. These dependencies are only required to compile and run unit tests for the application:

| GroupId | ArtifactId | Version | Type | Licenses |
|---------|------------|---------|------|----------------------------|
| junit | junit | 4.12 | jar | Eclipse Public License 1.0 |

Project Transitive Dependencies

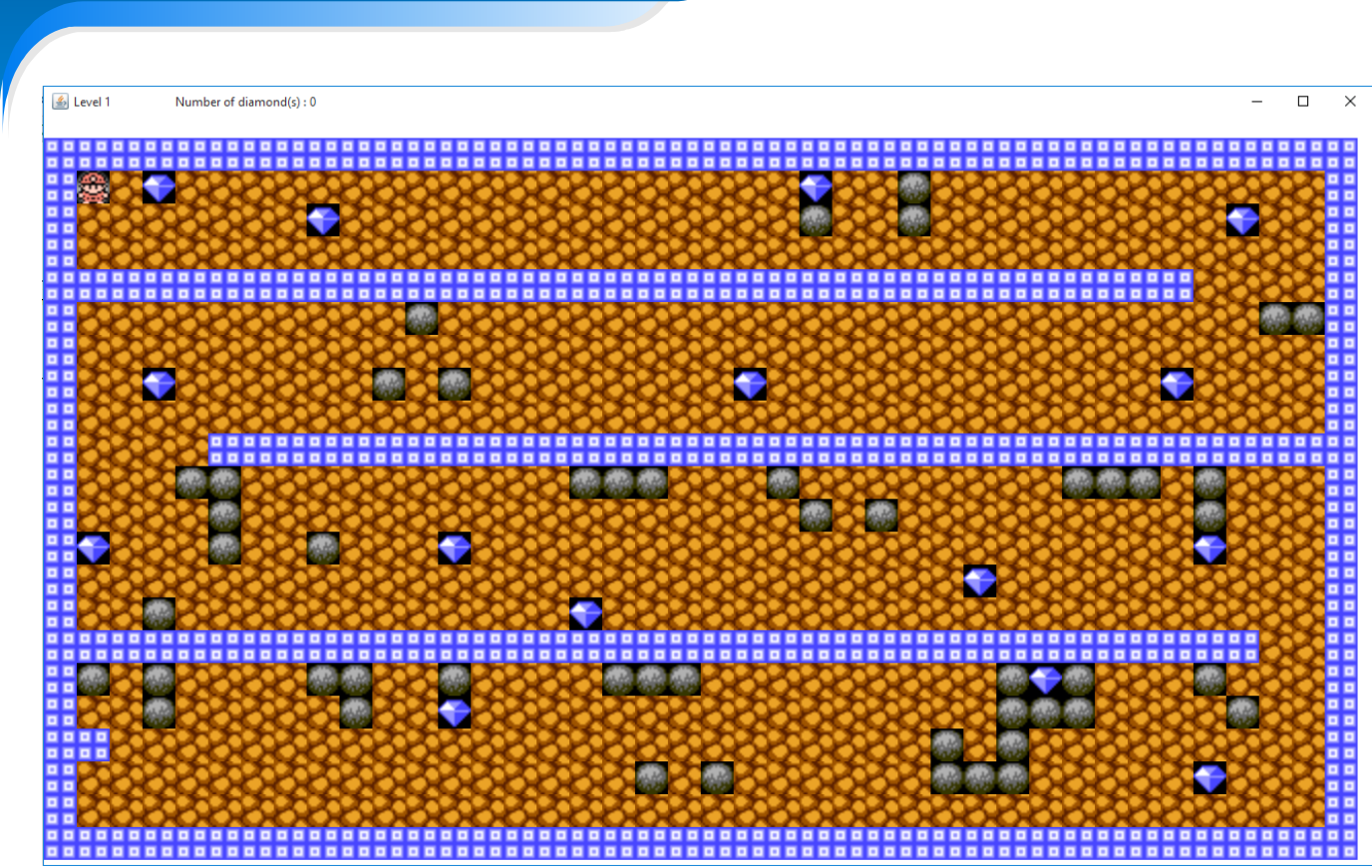
compile

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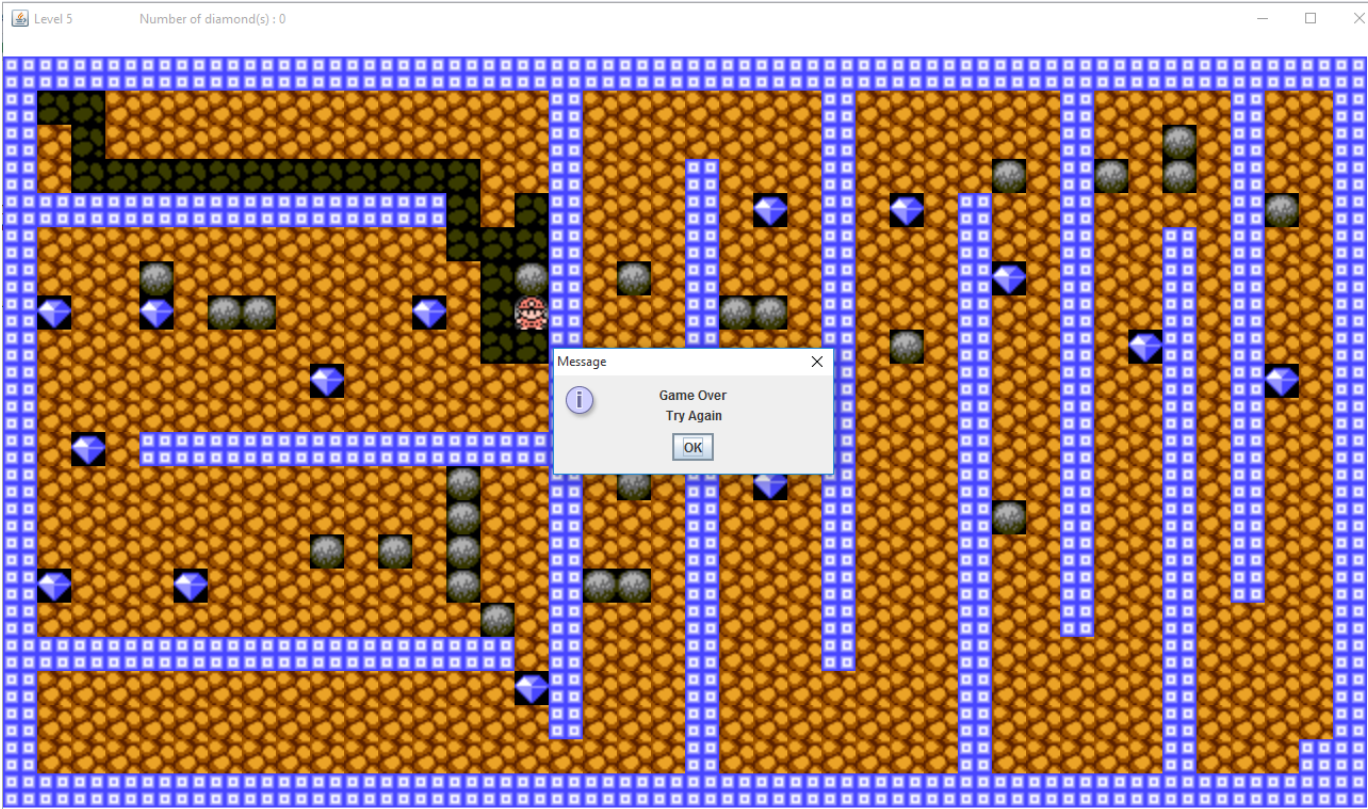
| GroupId | ArtifactId | Version | Type | Licenses |
|-----------------|------------|----------------|------|----------|
| jpublankproject | entity | 0.0.1-SNAPSHOT | jar | - |



PRODUCTION



PRODUCTION



CONCLUSION

We had a lot of difficulties during this project and we couldn't implement all the features we wanted and we couldn't fix all the bugs. There are a lot of ways to improve !





THANKS

AVIS DES JURY



