



# Lec Notes

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## Software architectures & design pattern

- What is architecture – problem - **scale**,
- Recurring style -
- Layers , rules in included in architecture / (**code organize**)
- Software qlty mesher **internal qlty , extranle qlty**
- **exnternal qlty - example - user interface (client)**
- **Internal - code qlty (developer)**
- Code qlty ekt thama design pattern use krnne
- **Mvc issues - model eke data access / qrys mix wel thiyenawa**
- Code repeat wela thiyenawa
- **New architcther**
- **Extended arqtec (layer arqtect)**
- **Presentation layer** - user kenek intract wena user interface eka ( fxml files genath daganna wa ui ) /

- **business layer** -ape project eke business logik daganna ek /
- **persistence layer** - ape application eke tiyena database eke qry part eka data layer eka database conection eka adala part eka data save krla tiyagnna eka /
- **data layer** - software eke database eka aqr krna data store karala thiyagann eka

## Rule

- **Loose coupling** - ape project wala hama tightly coupling hamak ma ain karala dana eka

**tight coupling mean** - moka hri class ekk behavios class ekk instence ekk directly access krnn innwnn ethana tight coupling ekk kiyala

Ex - `package lk.ijse;`

```
public class boy {

    public void chatwithgirl(){

        girl girl = new girl();

        girl.chat();

    }

}

package lk.ijse;

public class girl {

    public void chat() {
```

```

        System.out.println("chatting");
    }
}

```

- **Dependency injection** - mokkhari class thawa class ekk ekka depend wela iddi e depend wela inna dependency eka ee adala class ekata apply krna eka
- A class -----
- B class -----

Dependency apply krgnna akara 4 thiye

- **Property injection** -
- **constructor injection** -
- **Setter method true injection**
- **Interface true injection** -

Meka use krnne eka eka awasthawaladi use krna data eka pawichi krnna welawa anuwa thama godak welawt use wenne

- **High cohesion** - eka single unit ekaka adala dewal ee unit ekema thiyen inna eka
- **Less boilerplate codes** - complex code /duplicate code

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Persistence layer = **DAO layer** kiyala represent wenne implement krddi

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## design pattern

- Software ekk build krddi ena repetitive coe problem ekata laba dena elegant solution ekk thama design pattern ekk kiyanne
- Singleton - eka istence ekk hadala eka reuse karana eka

### Factory design pattern (New design pattern)

- Object creation logic ekka hide karana eka thama factory design pattern kiyanne

### Facade design pattern

- Code complexity eka hide krnna / super dao eki crude dao ekei thama tiynne

### Strategy design pattern

- ape code eke run time behavior ekk