Group 1A [Denizhan, Deniz, Serkan, Cavid, Kaan, Selim] Project Meetings

Meeting on April 28, 1:00 PM

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Participants: Deniz,Serkan,Cavid,Kaan
Location: Central Campus Library
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Agenda

- Implementation of the game will be concluded and basic changes will be made on the game.
- Individual works will be merged
- Drawing of the maps will be finished.
- Design Report Iteration 2 will be finished and uploaded.
- Next meeting scheduling
- Discussing about how to increase efficiency and morale of group members(Decided to increase the times of coffee breaks)

Action Items

- [Deniz,Kaan] Drawing of the maps for the game.
- [Denizhan] Object and class diagrams of design report iteration 2 report are handled.(From home)
- [Cavid, Serkan] Working on the function that decides the continuation of the game.
- [Cavid, Deniz,Selim] Merging the individual works for the implementation.
- [Denizhan,Kaan,Deniz,Serkan] Design Report Iteration 2 formatted.
- [Selim, Serkan]Implementation of the remaining functions of the game and GUI.