Homework 1

100 Points

Arrays, Strings, Structures, Sorting, Pointers, and Dynamic Allocation of Memory

Projects:

A. 26B_Hw_1_A.c – see the beginning comment

B. 26B_Hw_1_B.c Create and process arrays of structures – see program requirements on the next page.

Grading Hw_1_A	(25Points)	
1. documentation	5 Points	
2. printList() function	- 5	
3. second sort	- 10	
4. main()	- 5	

Grad	ing Hw_1_B	(75Pe	oints)
	Documentation	- 5 F	oints
5.	Read file names	- 5	
6.	Reading from file	-30	
7.	Sorting	- 15	
8.	Write to file	- 15	
9.	No memory leak	- 5	// – see details on the next pages

NOTE: Write a comment in the beginning of the program. Write a comment for each function. Write comments inside functions (if needed). Use proper indentation and spacing. Do not use global variables. Do not use the goto statement. Always check if opening an input file was a successful operation. Do the same for dynamic allocation of memory.

B. 26B Hw 1 B.c Create and process arrays of structures

Write a program which expects the name of an input file and an output file to be given by the user. If the user does not input any names, default file names should be used, such as in.txt, and out.txt. The input files have lines which look like this:

MSFT 150

The string represents the a stock symbol. The number represents the number of shares bought for that stock.

Any stock/shares can be represented any number of times in the input file. Your program will create an output file which contains each stock name once followed by the number of shares. Here is an example. If the input file contains the following data:

MSFT 150 AAL 280 MSFT 100 AAL 30 MSFT 200

the output file will contain:

MSFT 450 AAL 310

Read data from the first input file into a dynamically allocated array of STOCK structures. You may assume that the maximum size of a name string is 25. The program should use either the insertion sort algorithm or the selection sort algorithm to sort the array in ascending order by stock name. To demonstrate that the sorting algorithm works, display the sorted array to the screen, and also write it to an output file. Create your own input file using the data shown on the next page. On the first line in the input file provide the number of stock/shares lines. Make sure that your program does not produce memory leaks. Memory leak detection is optional (see last page). Run the program once and save the output at the end of the source file as a comment. Compress the source file, input and output files and upload the compressed file: 26B LastName FirstName H1.zip

in.txt 44 MSFT 150 AAL 199 CHTR 280 YHOO 89 XLNX 27 EBAY 899 MSFT 130 BBBY 80

TSLA 45

SIRI 25

CHTR 143 NLFX 133

AAPL 445

SIRI 15

YHOO 78

NLFX 89

XLNX18

AAPL 2345

TSLA 234

SIRI 34

YHOO 45

SIRI 523

NLFX 1234

TSLA 50

GOOG 123

YHOO 99

BBBY 211

TSLA 67

XLNX 122

NLFX 18

TSLA 452

XLNX 83

TSLA 125

YHOO 147

MSFT 100

XLNX 10

AAL 170

TSLA 67

GOOGL 123

XLNX 90

SIRI 1311

TSLA 343

AAPL 89

BBBY 180

Memory Leak Detection

It is a good habit to release the memory when it is no longer needed.

"Memory leaks are among the most difficult bugs to detect because they don't cause any outward problems until you've run out of memory and your call to malloc suddenly fails. In fact, when working with a language like C or C++ that doesn't have garbage collection, almost half your time might be spent handling correctly freeing memory. And even one mistake can be costly if your program runs for long enough and follows that branch of code."

Windows, Microsoft Visual Studio:

To check if memory was released properly, use CrtDumpMemoryLeaks as described below:

```
//...
   printf( _CrtDumpMemoryLeaks() ? "Memory Leak\n": "No
Memory Leak\n");
   return 0;
} // end of main()

_CrtDumpMemoryLeaks is a debug function:
   .returns TRUE if a memory leak is found;
   .otherwise, the function returns FALSE.
```

Required Header: #include <crtdbq.h>

See https://msdn.microsoft.com/en-us/library/e5ewb1h3(vs.80).aspx

Unix

VALGRIND (free download:)

Tutorial: http://www.cprogramming.com/debugging/valgrind.html