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# CSC418 Assignment 1 Part A

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## 1 Question 1

Given that  $\vec{e} = (1, 2, 2)$   $\vec{g} = (1, 1, 3)$  and  $\vec{r} = (0, 1, 0)$ ,  $\vec{s}$ ,  $\vec{u}$  and  $\vec{v}$  are calculated like this:

$$\begin{aligned}\vec{s} &= -\frac{\vec{g}}{\|\vec{g}\|} = \left(-\frac{1}{\sqrt{11}}, -\frac{1}{\sqrt{11}}, -\frac{3}{\sqrt{11}}\right) \\ \vec{u} &= \frac{\vec{r} \times \vec{s}}{\|\vec{r} \times \vec{s}\|} = \left(-\frac{1}{\sqrt{5}}, 0, \frac{1}{\sqrt{5}}\right) \\ \vec{v} &= \frac{\vec{s} \times \vec{u}}{\|\vec{s} \times \vec{u}\|} = \left(-\frac{1}{3\sqrt{2}}, -\frac{4}{3\sqrt{2}}, -\frac{1}{3\sqrt{2}}\right)\end{aligned}$$

From here, we can calculate the world to camera transformation matrix as follows:

$$M_{wc} = \left[ \begin{array}{ccc|c} -\frac{1}{\sqrt{5}} & 0 & \frac{1}{\sqrt{5}} & -\frac{1}{\sqrt{5}} \\ \frac{1}{3\sqrt{2}} & -\frac{4}{3\sqrt{2}} & -\frac{1}{3\sqrt{2}} & \frac{1}{3\sqrt{2}} \\ -\frac{1}{\sqrt{11}} & -\frac{1}{\sqrt{11}} & \frac{3}{\sqrt{11}} & \frac{1}{\sqrt{11}} \\ 0 & 0 & 0 & 1 \end{array} \right]$$

Where the  $M_{wc}$  matrix has the following form:

$$M_{wc} = \left[ \begin{array}{ccc|c} u_x & u_y & u_z & \vec{u} \cdot \vec{e} \\ v_x & v_y & v_z & \vec{v} \cdot \vec{e} \\ s_x & s_y & s_z & \vec{s} \cdot \vec{e} \\ 0 & 0 & 0 & 1 \end{array} \right]$$

## 2 Question 2

First lets calculate  $m$  then project it to  $m'$ .

$$m = \frac{1}{2}(p + q) = \frac{1}{2} \left( \begin{bmatrix} p_x \\ p_y \\ p_z \\ 1 \end{bmatrix} + \begin{bmatrix} q_x \\ q_y \\ q_z \\ 1 \end{bmatrix} \right) = \begin{bmatrix} \frac{1}{2}(p_x + q_x) \\ \frac{1}{2}(p_y + q_y) \\ \frac{1}{2}(p_z + q_z) \\ 1 \end{bmatrix}$$

$$m' = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & -\frac{1}{f} & 0 \end{bmatrix} \cdot \begin{bmatrix} \frac{1}{2}(p_x + q_x) \\ \frac{1}{2}(p_y + q_y) \\ \frac{1}{2}(p_z + q_z) \\ 1 \end{bmatrix} \cong \begin{bmatrix} -f \left( \frac{p_x + q_x}{p_z + q_z} \right) \\ -f \left( \frac{p_y + q_y}{p_z + q_z} \right) \\ -f \\ 1 \end{bmatrix}$$

Next lets calculate  $p'$  and  $q'$  then calculate the midpoint between them.

$$p' = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 1 & 0 \\ 0 & 0 & -\frac{1}{f} & 0 \end{bmatrix} \cdot \begin{bmatrix} p_x \\ p_y \\ p_z \\ 1 \end{bmatrix} \cong \begin{bmatrix} -f \frac{p_x}{p_z} \\ -f \frac{p_y}{p_z} \\ -f \\ 1 \end{bmatrix}$$

$q'$  is calculated similarly.

$$\frac{1}{2}(p' + q') = \frac{1}{2} \left( \begin{bmatrix} -f \frac{p_x}{p_z} \\ -f \frac{p_y}{p_z} \\ -f \\ 1 \end{bmatrix} + \begin{bmatrix} -f \frac{q_x}{q_z} \\ -f \frac{q_y}{q_z} \\ -f \\ 1 \end{bmatrix} \right) \cong \begin{bmatrix} -\frac{f}{2} \left( \frac{p_x}{p_z} + \frac{q_x}{q_z} \right) \\ -\frac{f}{2} \left( \frac{p_y}{p_z} + \frac{q_y}{q_z} \right) \\ -f \\ 1 \end{bmatrix}$$

In order for  $m' = \frac{1}{2}(p' + q')$ , we need  $-f \left( \frac{p_x + q_x}{p_z + q_z} \right) = -\frac{f}{2} \left( \frac{p_x}{p_z} + \frac{q_x}{q_z} \right)$  and  $-f \left( \frac{p_y + q_y}{p_z + q_z} \right) = -\frac{f}{2} \left( \frac{p_y}{p_z} + \frac{q_y}{q_z} \right)$ .

There's only one case where this is true, and it is when  $p_z = q_z$ .

If we instead use an orthographic projection, then  $m' = \frac{1}{2}(p' + q')$  for all cases:

$$m' = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} \frac{1}{2}(p_x + q_x) \\ \frac{1}{2}(p_y + q_y) \\ \frac{1}{2}(p_z + q_z) \\ 1 \end{bmatrix} = \begin{bmatrix} \frac{1}{2}(p_x + q_x) \\ \frac{1}{2}(p_y + q_y) \\ 1 \end{bmatrix}$$

$$p' = \begin{bmatrix} 1 & 0 & 0 & 0 \\ 0 & 1 & 0 & 0 \\ 0 & 0 & 0 & 1 \end{bmatrix} \cdot \begin{bmatrix} p_x \\ p_y \\ p_z \\ 1 \end{bmatrix} = \begin{bmatrix} p_x \\ p_y \\ 1 \end{bmatrix}$$

$$\frac{1}{2}(p' + q') = \frac{1}{2} \left( \begin{bmatrix} p_x \\ p_y \\ 1 \end{bmatrix} + \begin{bmatrix} q_x \\ q_y \\ 1 \end{bmatrix} \right)$$

$$= \begin{bmatrix} \frac{1}{2}(p_x + q_x) \\ \frac{1}{2}(p_y + q_y) \\ 1 \end{bmatrix} = m'$$

### 3 Question 3

## 4 Question 4

## 5 Question 5

## 6 Question 6