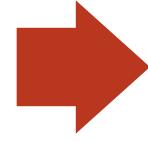
Web Programming Server-side programming III.

Server-side programming

- Part I. handling requests
- Part II. templating

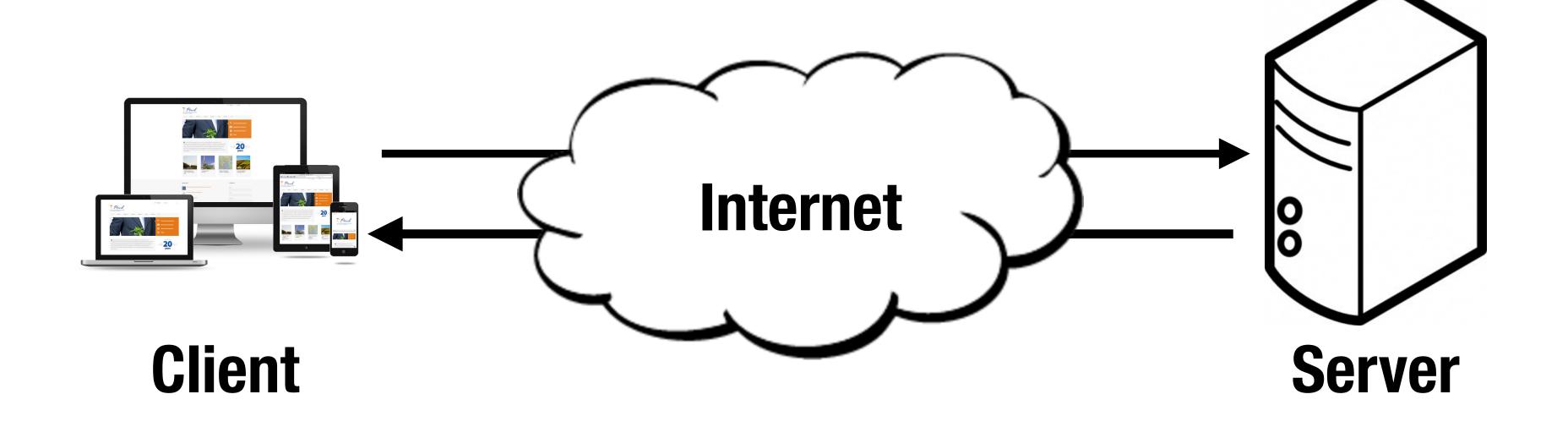


- Part III. SQLite
- Part IV. cookies and sessions

Storing data

Files

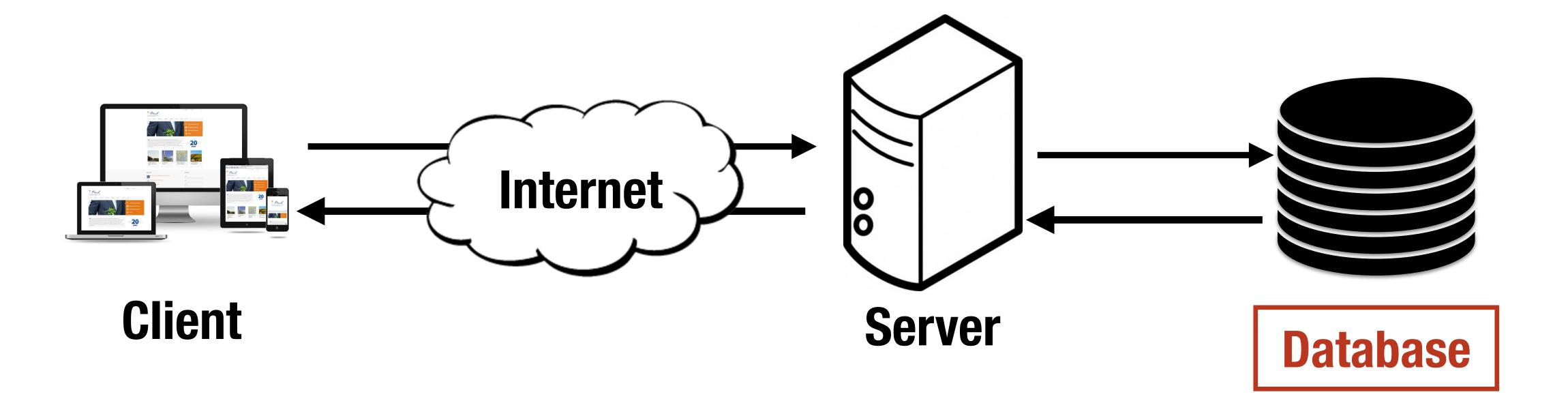
Database



Cookie

Session

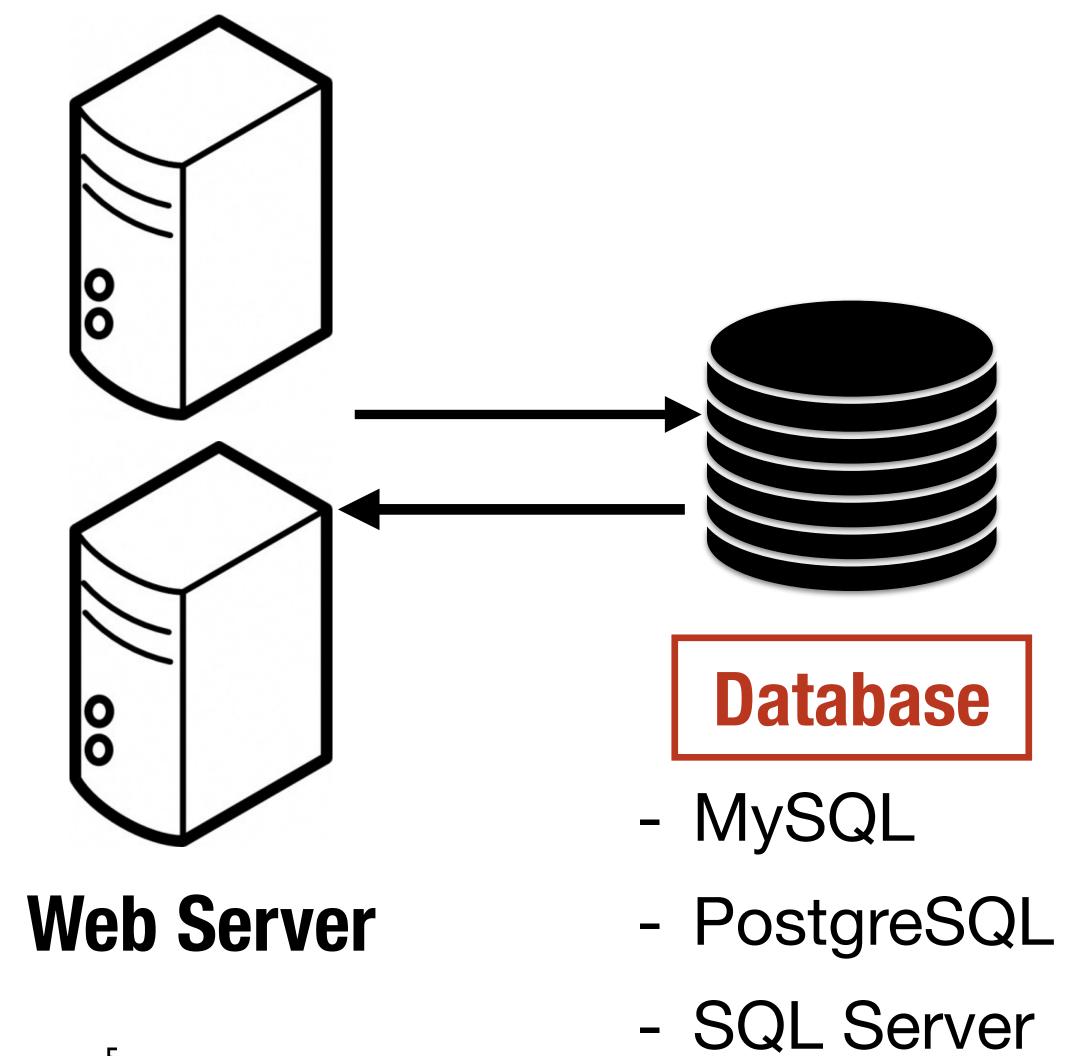
Architecture



Architecture

- Database server:
 - maintains state
 - stays consistent

- Web servers:
 - process client request
 - access state from database servers
 - may cache state but otherwise stateless



SQLite

- Lightweight database:
 - Store database in a file
 - Good for prototyping and examples
 - Only for single webserver

Using SQLite from Python

Connectors

- Low level connectors vs. Object-relational mapping (ORM)
- Many packages for low level connection
 - Most of them are compliant with the Python Database API Specification (PEP 249) https://www.python.org/dev/peps/pep-0249/
- We will be using PySQLite Connector/Python
 - Included in the standard library
 - Similar inteface to database servers
 - Tutorial: https://www.sqlitetutorial.net/sqlite-python/

Python Database API Specification

- Two main objects
 - Connection
 - Cursor
- Connection methods
 - cursor() returns a new Cursor
 - close() closes connection to DB
 - commit() commits any pending transactions
 - rollback() rolls back to the start of any pending transaction (optional)

Connecting to a DB

```
import sqlite3

conn = sqlite3.connect("database_file.db")

# do some stuff

conn.close()
```

- The connect() constructor creates a connection to the SQLite database and returns a Connection object
- connect() takes the path to a database file (absolute or relative). If the file does not exist a new database is created.

Error Handling

© examples/python/sqlite/sqlite1.py

```
try:
    conn = sqlite3.connect("database_file.db")
except Error as err:
    print(err)
else:
    # do some stuff
    conn.close()
```

All database statements should be done inside try: except:

Python Database API Specification

- Cursor methods/attributes
 - execute() executes a database operation or query
 - **rowcount** read-only attribute, number of rows that the last execute command produced (SELECT) or affected (UPDATE, INSERT, DELETE)
 - close() closes the cursor
 - fetchone() fetches the next row of a query result set
 - fetchmany() fetches the next set of rows of a query result
 - fetchall () fetches all (remaining) rows of a query result
 - arraysize read/write attribute, specifying the number of rows to fetch at a time with **fetchmany()** (default is 1)

Creating a Table

© examples/python/sqlite/sqlite1.py

Dropping a Table

n examples/python/sqlite/sqlite1.py

```
cur = conn.cursor()
try:
    sql = "DROP TABLE postcodes"
    cur.execute(sql)
except Error as err:
    print("Error: {}".format(err))
else:
    print("Table dropped.")
finally:
    cur.close()
```

Inserting Data

© examples/python/sqlite/sqlite1.py

```
sql = "INSERT INTO postcodes (postcode, location) VALUES (?, ?)"
try:
    cur.execute(sql, (k, v)) # data is provided as a tuple
    conn.commit() # commit after each row
except Error as err:
    print("Error: {}".format(err))
```

- Add placeholder ? to sql statement
- Data is provided as a tuple (list of values)
- DELETE and UPDATE work the same way
- You must commit the data after these statements

Querying Data

© examples/python/sqlite/sqlite1.py

- Use cur.fetchall() to get list of row values

Object-Relational Mapping

- For Object-Relational Mapping (ORM), see SQLAlchemy
 - https://www.sqlalchemy.org/
 - Flask extension: http://flask.pocoo.org/docs/0.12/patterns/sqlalchemy/

Using SQLite from Flask

Flask Contexts

- Flask provides two contexts
- request variable is associated with the current request

```
from flask import request
```

- g is associated with the "global" application context

```
from flask import g
```

- typically used to cache resources that need to be created on a perrequest case, e.g., DB connections
- resource allocation: **get_X()** creates resource X if it does not exist yet, otherwise returns the same resource
- resource deallocation: teardown_X() is a tear down handler

Example

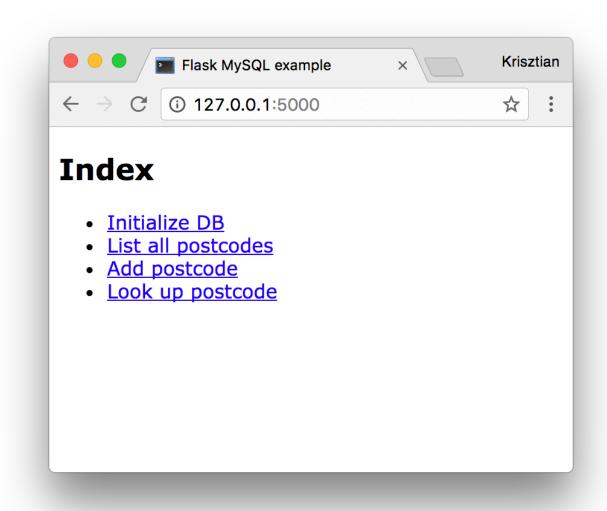
comples/python/flask/5_sqlite/app.py

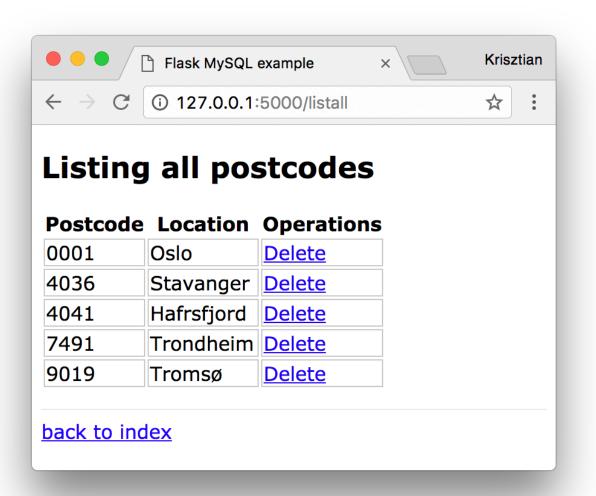
```
def get_db():
    if not hasattr(g, "_database"):
        g__database = sqlite3.connect("database.db")
   return g._database
@app.teardown_appcontext
def teardown_db(error):
    db = getattr(g, '_database', None)
    if db is not None:
        db.close()
@app.route("/listall")
def list_all():
    """List all postcodes."""
    db = get_db()
                         The first time get_db() is called the
    cur = db.cursor()
                         connection will be established
```

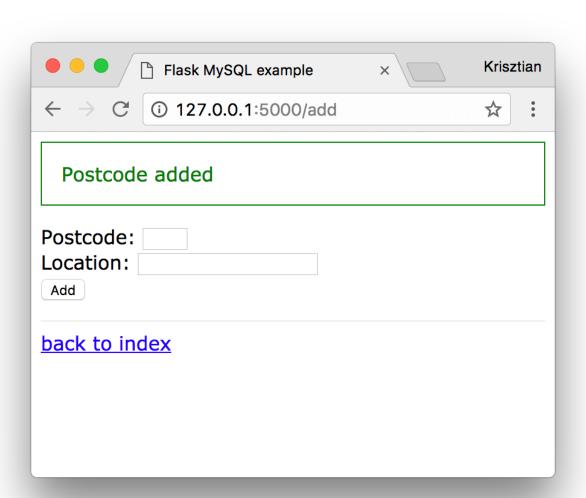
Example

comples/python/flask/5_sqlite/app.py

- Contains examples of CREATE TABLE, INSERT, SELECT (single/multiple records), DELETE
- Uses flashing for success messages







Exercises #1, #2

github.com/dat310-2022/info/tree/main/exercises/python/flask3

Resources

- Python Database API Specification https://www.python.org/dev/peps/pep-0249/
- SQLite3 Connector/Python https://docs.python.org/3/library/sqlite3.html
- Flask SQLite https://flask.palletsprojects.com/en/1.1.x/patterns/sqlite3/
- SQLite CLI https://sqlite.org/cli.html