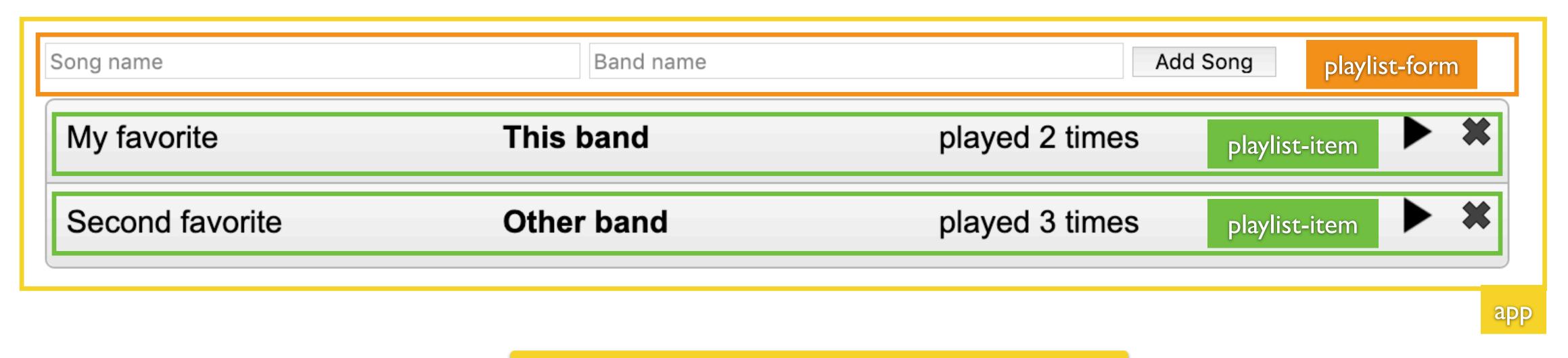
Web Programming Vue.js III. (components, state, routes)

Components

- If a Vue application gets too big/bloated we can separate it in multiple components.



Use components, do not use multiple app instances.

Components

- Can have state, methods, and computed properties:

```
app.component('my-counter',{
    template:
        <div class="counter">
            <span id="count" class="count">{{ count }}</span>
            <button v-on:click="increment">Add</button>
        </div>`,
    data: function(){
        return {count: 0};
    methods: {
        increment: function(){
            this.count++;
```

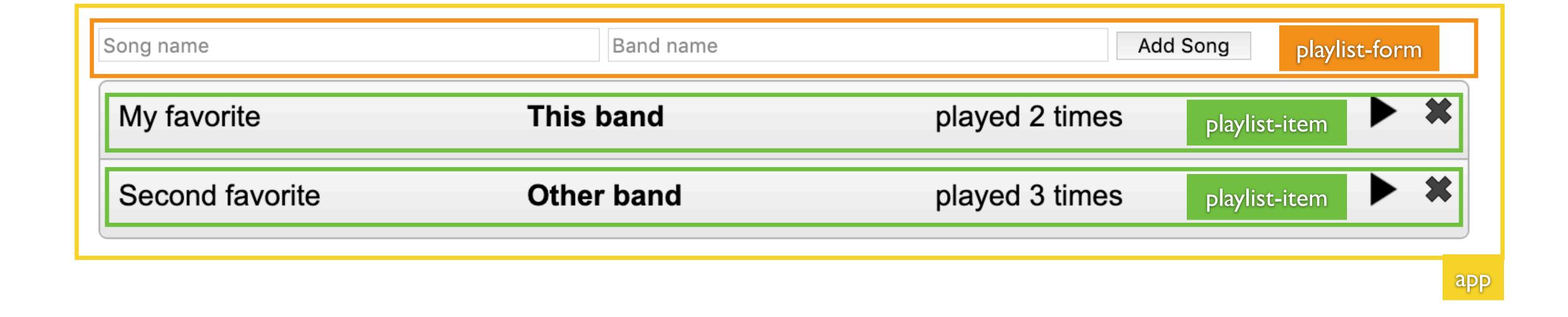
Props: passing values to components

- A component can state properties (props), i.e. values it receives from parent component.

- Use v-bind on your property to:
 - Define state props based on JS and parent state
 - Reactively update props

```
<my-box v-bind:color="backgroundColor" title="Hello" nr="1" ></my-box>
```

Example #1 © examples/js/vue2/list

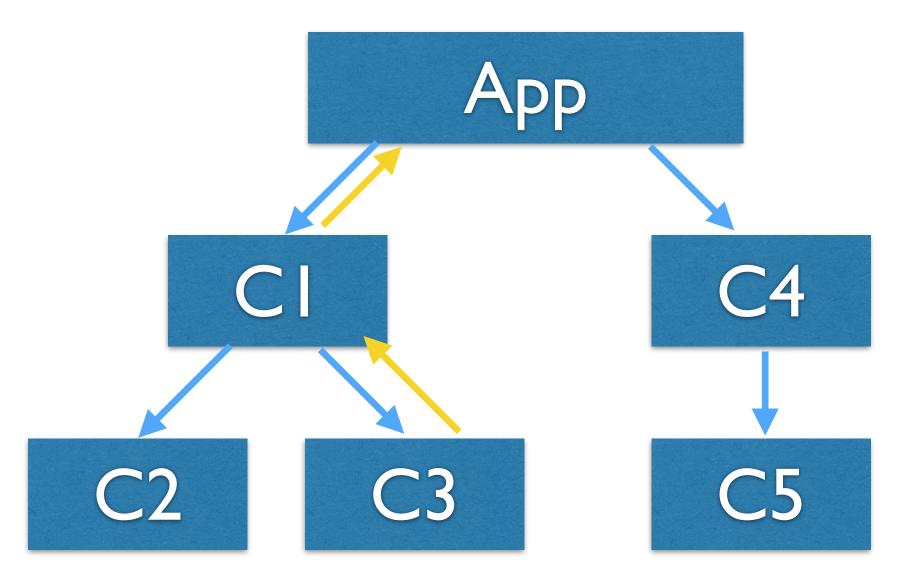


Exercise #1

github.com/dat310-2023/info/tree/master/exercises/js/vue3

State management

- If multiple components access the same state, it needs to be passed down using props and changed using events.
 - State shared by C3 and C5 must be located in App.
 - If shared state is changed in C3, change is propagated using events and props



A different pattern: External store

- Outside of your app, define a store: App class DataStore{ Vue.reactive() allows Vue to react to changes. constructor(data){ this data = data; getter(){} setter(){} let store = Vue.reactive(new DataStore(data)); - Retrieve data from store, e.g. on component creation data() { return store data;

(read the docs)

Example #2

O examples/js/vue3/global-state-fruits/index.html

```
form.js
                                                     class Store{
let fruitFormC = { ...
                                                          constructor(){
    methods: {
                                                              this.fruits = [
         add: function(){
                                                                  { name: "Apple", favorite: true },
                                                                   name: "Banana", favorite: true },
             store.addFruit(this.name, _);
                                                                   name: "Pear",
                                                                                    favorite: true },
                                                                          'Grapes", favorite: false },
                                 Update global state instead of emitting event.
                                                                          'Oranges", favorite: false },
                                                                          'Kiwi",
                                                                                     favorite: false }
list.js
let favoriteC= {
                                                          //getter
    computed:{
                                                          favoriteFruits(){
        fruits: function(){
                                                              return this fruits filter(
             return store fruits;
                                                                  (fruit) => fruit.favorite);
        // using getters inside computed
                                                         //setter
         // properties works
                                                          addFruit(name, isFavorite){
        favorites: function(){
                                                             this.fruits.push({name: name, favorite:
             return store.favoriteFruits();
                                                     isFavorite});
                   Use getters in computed
                                                      let store = Vue.reactive(new Store())
```

data.js

Use library vuex store

Not curriculum!

- Implements the flux pattern.
 - Lots of debugging features
 - Support for asynchronous updates

<script src="https://unpkg.com/vuex@4.0.0/dist/vuex.global.js"></script>

Not curriculum!

Use library vuex store

- state holds data
- getters are like computed
- mutations are like methods

```
// Vuex store
let store = new Vuex.Store({
    state: {
        // like data in the vue instance
    },
        getters: {
            // like computed in vue instance,
            //but use state argument instead of this.
    },
        mutations: {
            // mutation takes state as argument,
            // and one additional argument (payload)
    }
})
```

Not curriculum!

Example #3

O examples/js/vue3/global-state-vuex-fruits/index.html

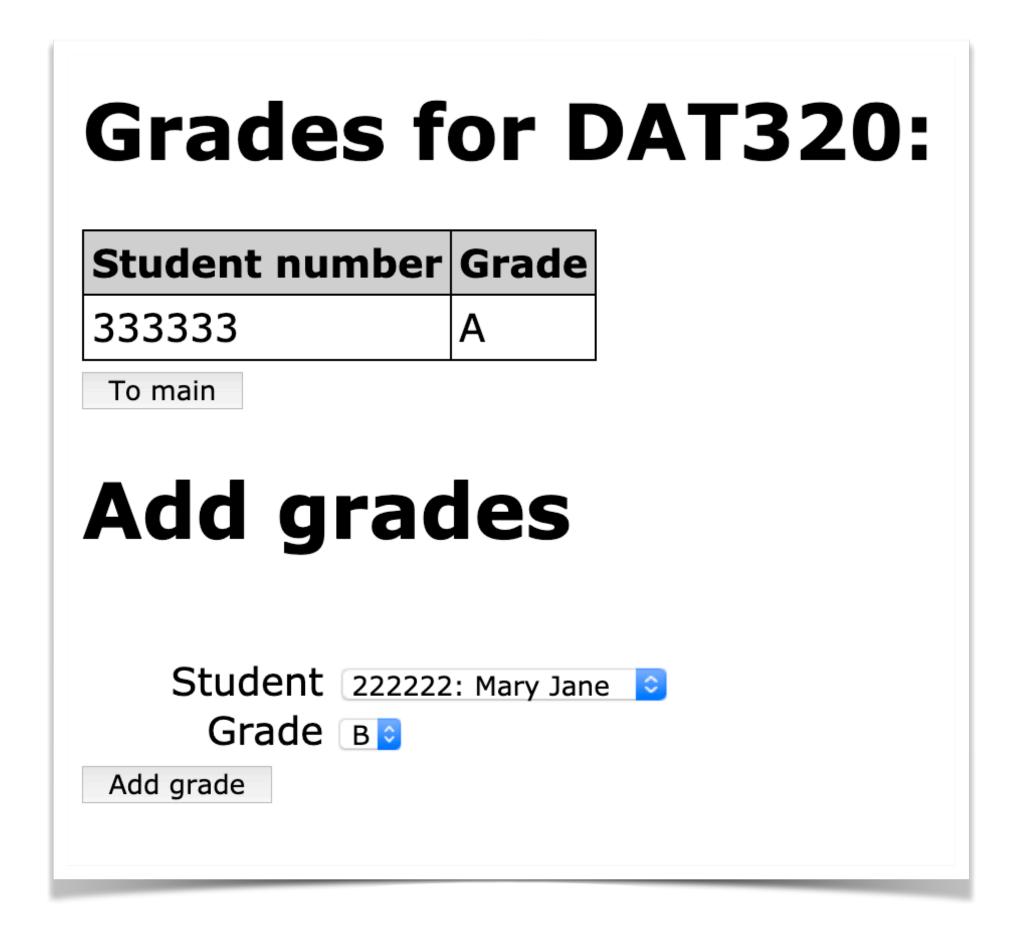
data.js

```
list.js
```

```
let store = Vuex.createStore({
    state: function(){
       return {
            fruits: [
                { name: "Apple", favorite: true },
    getters: {
        // a getter takes the state as argument.
        favoriteFruits(state){
            return state.fruits.filter(
                (fruit) => fruit.favorite);}
    mutations: {
        // setters are called mutations.
        addFruit(state, fruit){
               state.fruits.push(fruit);
});
```

Example #4

new examples/js/vue3/gradebook/index.html



Exercise #1

github.com/dat310-2023/info/tree/master/exercises/js/vue3

Example #5

new examples/js/vue2/global-store-playlist

```
gstate.js
```

```
class GState { ... }

Let gState = Vue.reactive(
    new GState());

let app = Vue.createApp({
    data() {
        return gState.state;
    }
});
```

```
vue.component("song-list-item",{
    props: ['song'],
    template: ...
    methods: {
        remove: function(){
            gState.remove(this.song);
        }
    },
}
```

songForm.js

```
Vue.component("song-form", {
    template: ...
    methods: {
        addSong: function() {
            gState.add(new Song(this.song, this.band));
        }
    },
}
```

Routing

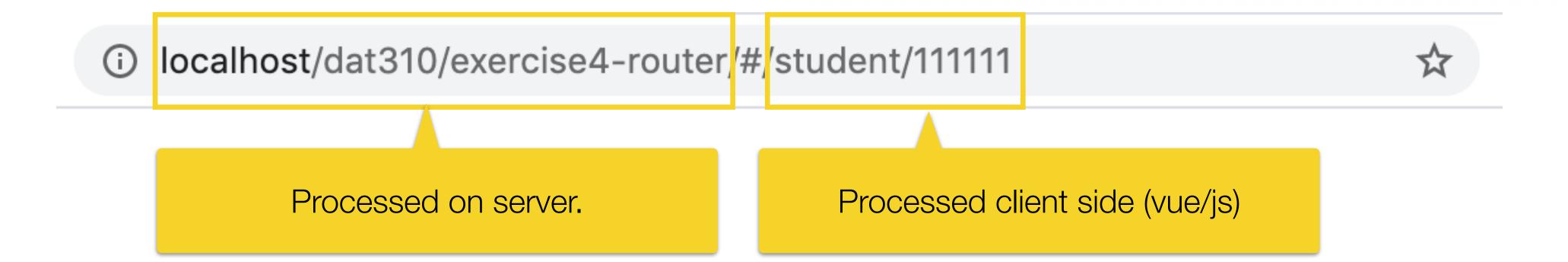
- Components allow to display different "pages"
 - But these are not reflected in the URL
 - Want to bookmark pages
- Use Vue Router

```
<script src="https://unpkg.com/vue-router@4"></script>
```

Include after vue.js

Routing





Routing

- Create router

```
let router = VueRouter.createRouter({ ... });
```

- Add router to app:

```
let app = Vue.createApp({});
app.use(router);
```

- Add rout component to template

Routes

- Define routes

Like components, but no need to call app.component()

Example #6

new examples/js/vue3/fruits-router

More routes

- Define routes
 - Parametrized routes, use : name to define a route parameter { path: '/student/:id', component: student }
 - Access parameters in route component as \$route.params.name
 let student = { template: '<div>Student {{ \$route.params.id }}</div>' }

Links

- Use <router-link to="path"></router-link>

```
<router-link to="/hello">Hello</router-link>
```

- Can use **v-bind** to bind parameters

```
<router-link v-bind:to="'/student/' + student_no">Me</router-link>
```

- Named routes

```
{ path: '/student/:id', name: 'student', component: student }
```

- Pass an object { name: '', params: { ... }} to link
<router-link v-bind:to="{ name: 'student', params: { id: 123456 }">

Exercise #2

github.com/dat310-2023/info/tree/master/exercises/js/vue3

Navigation in JS

- To move to a different route in JS
 - In event handler in component do this. \$router.push()

```
this.$router.push('/all');
```

- To go back to the last page use this. \$router.go(-1)
- this.\$router.go(-1);

Routes with props

- Route parameters can also be passed as props:
 - Set props=true; in route

```
{ path: '/student/:id', component: student, props: true }
```

- Parameter will be passed as prop

```
let student = { props: ['id'], template: `<div>Student {{ id }}</div>`}
```

- It is also possible to pass static props to reuse components

```
{ path: '/favorite', component: fruitList, props: { showAll: false } },
{ path: '/all', component: fruitList, props: { showAll: true } }
```

Exercise #3

github.com/dat310-2023/info/tree/master/exercises/js/vue3