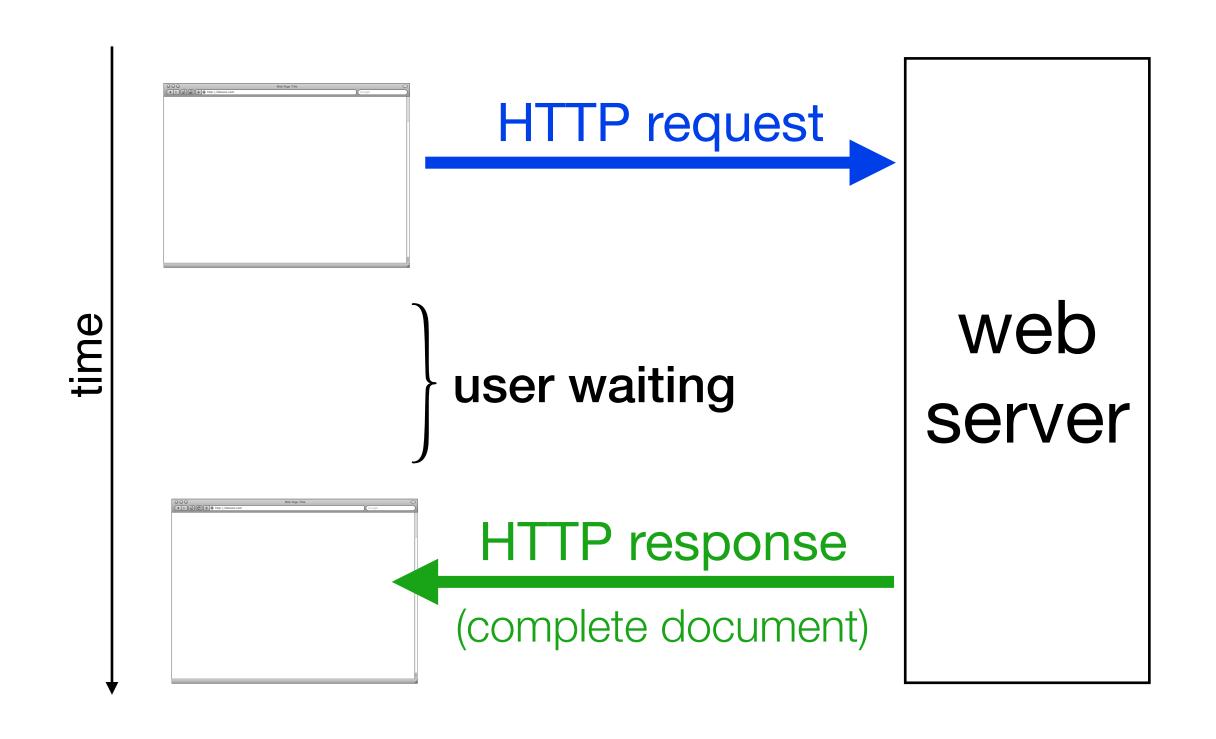
Web Programming AJAX

Traditional web interaction

- User requests a page =
 browser (client) sends
 HTTP request to server
- Browser is "blocked" from activity while it waits for the server to provide the document
- When the response arrives, the browser renders the document



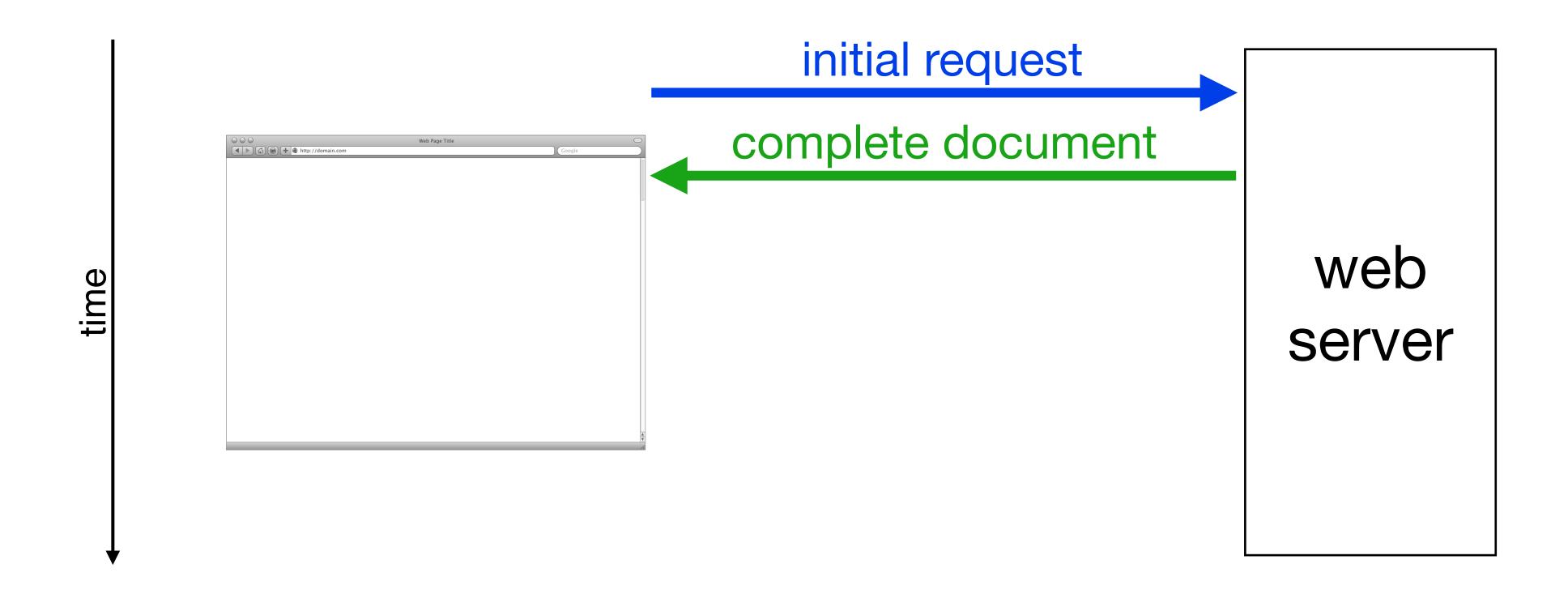
synchronous request-response communication

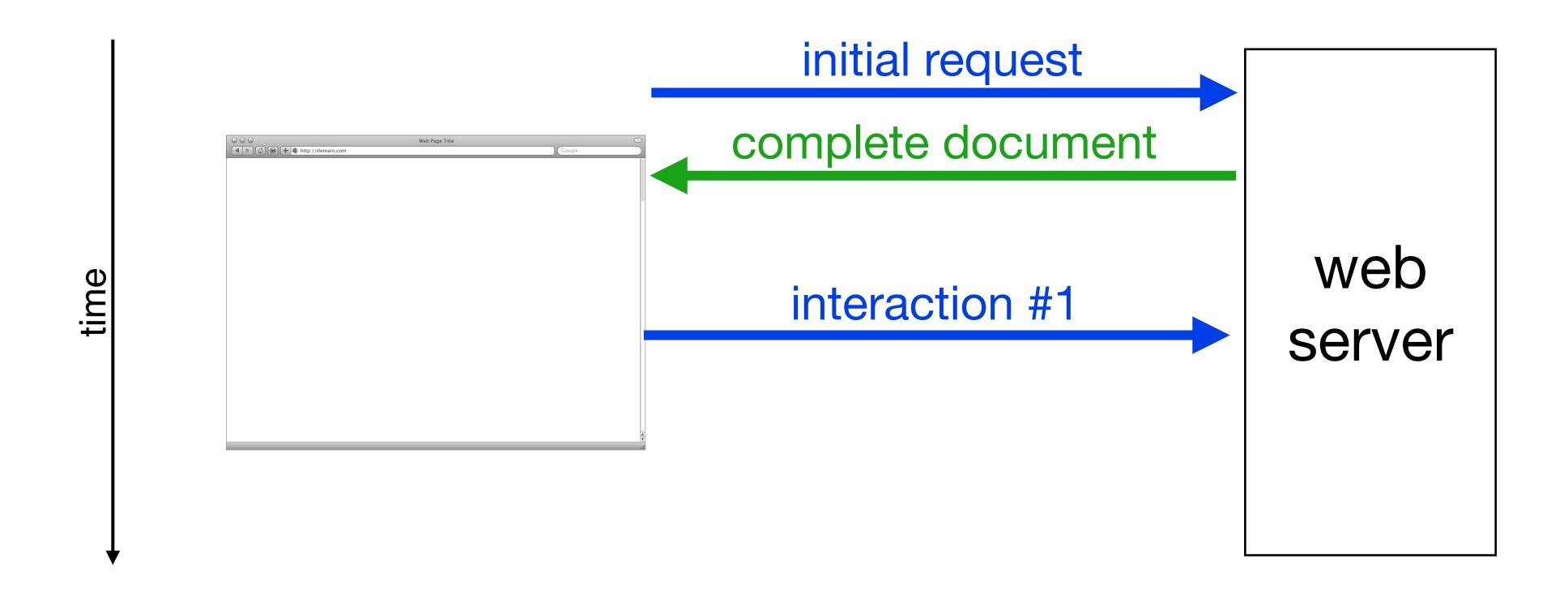
Motivation

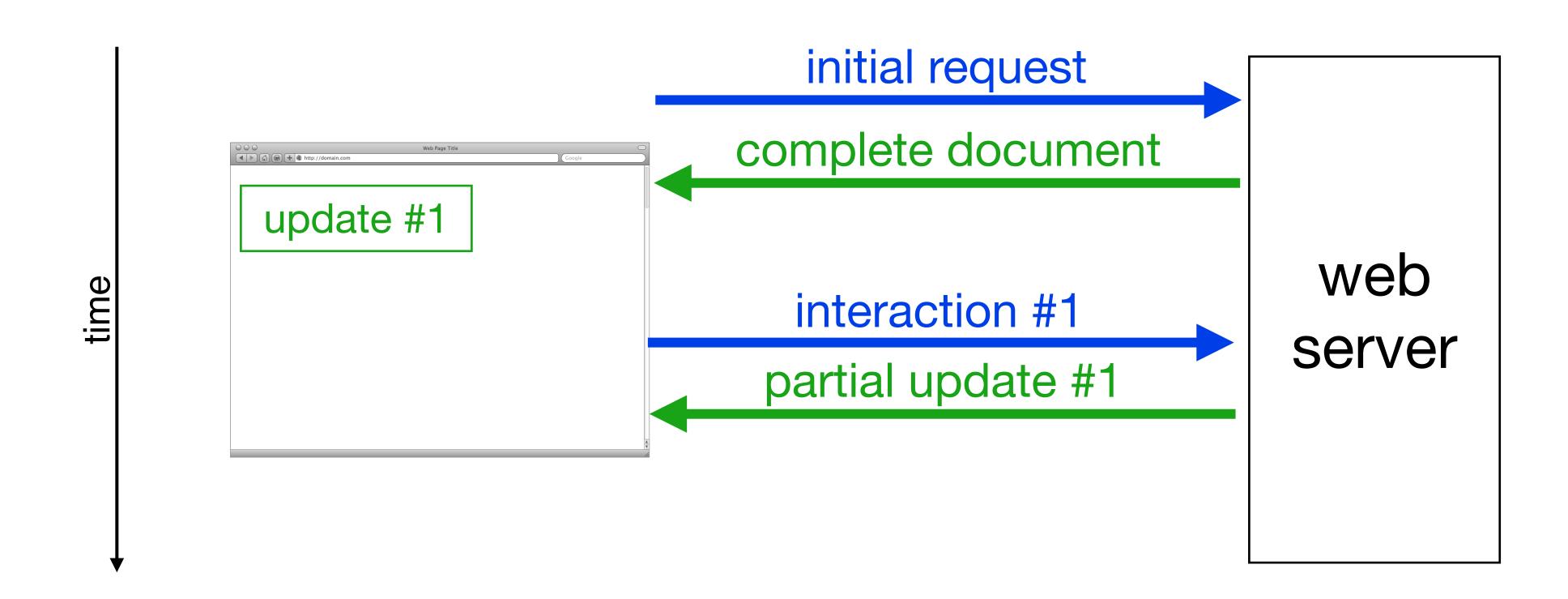
- Provide web-based applications with rich user interfaces and responsiveness
- This requires frequent interactions between the user and the server
 - Speed of interactions determines the usability of the application!
- Often, only (relatively small) parts of the documents are modified or updated. No need to reload the entire page
- Client might want to send data to the server in the background

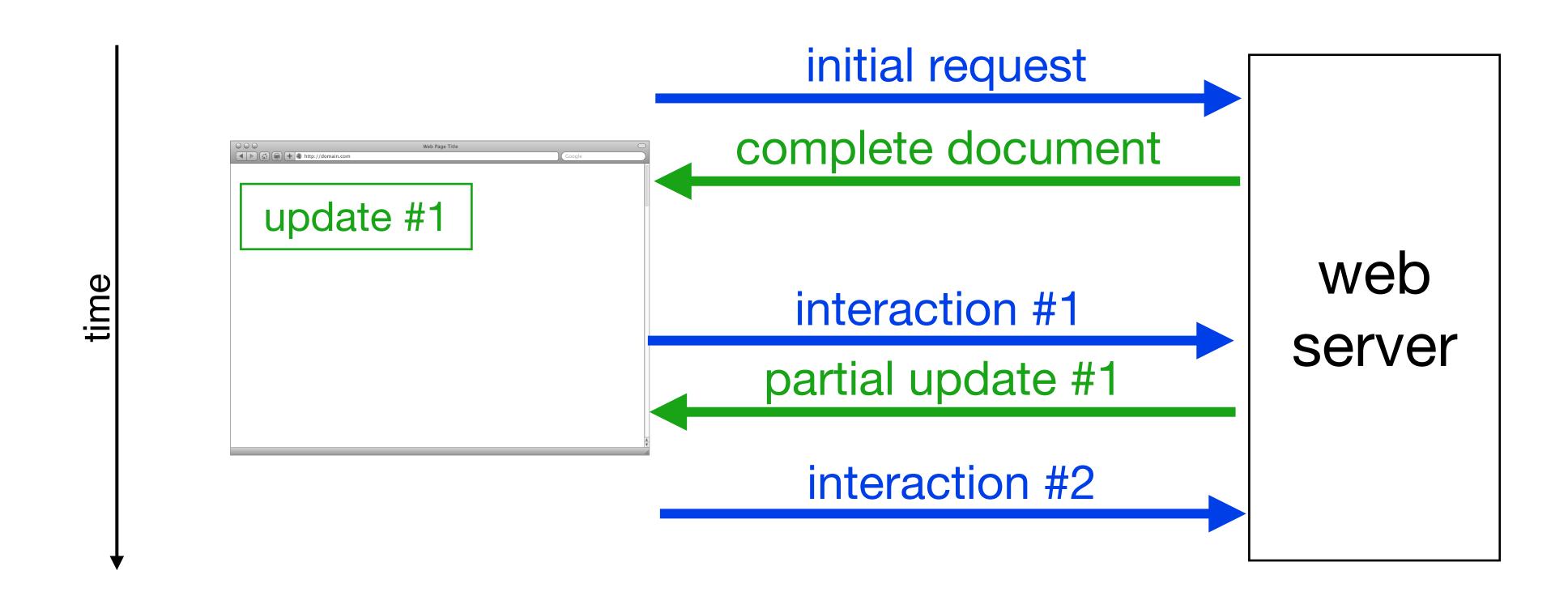
AJAX

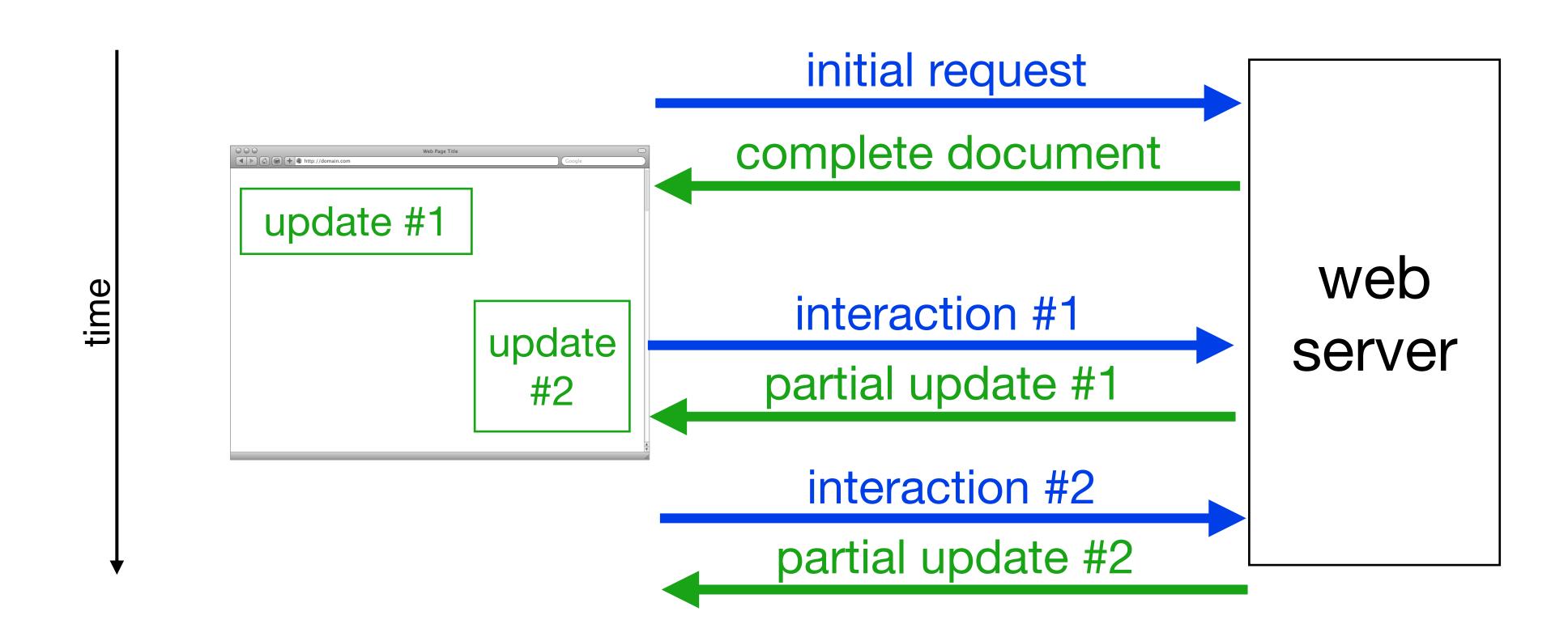
- Asynchronous JavaScript and XML
- Combination of web technologies
 - Client side: HTML, JavaScript
 - Server side: any programming language
 - Despite the name, XML is not required!
- Two key features
 - Retrieve data, not pages
 - Asynchronous, i.e., no need to "lock" the document while waiting for the response



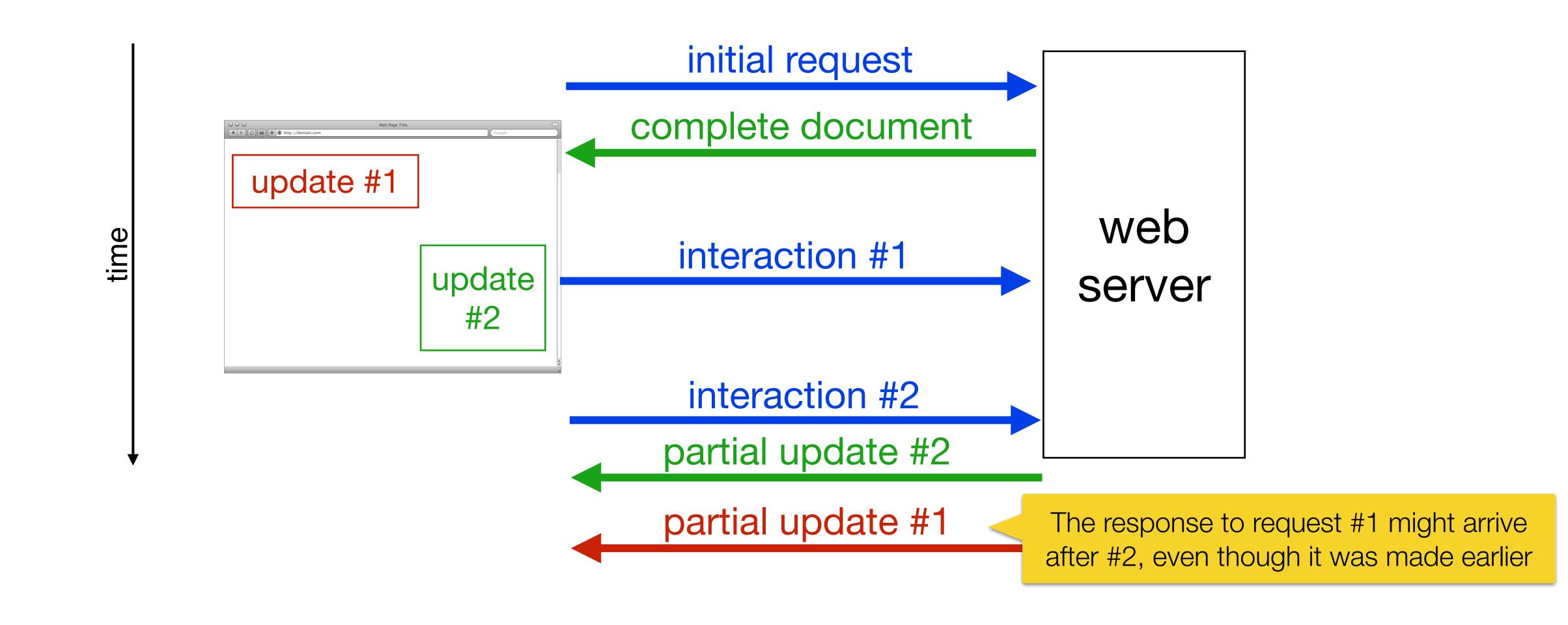






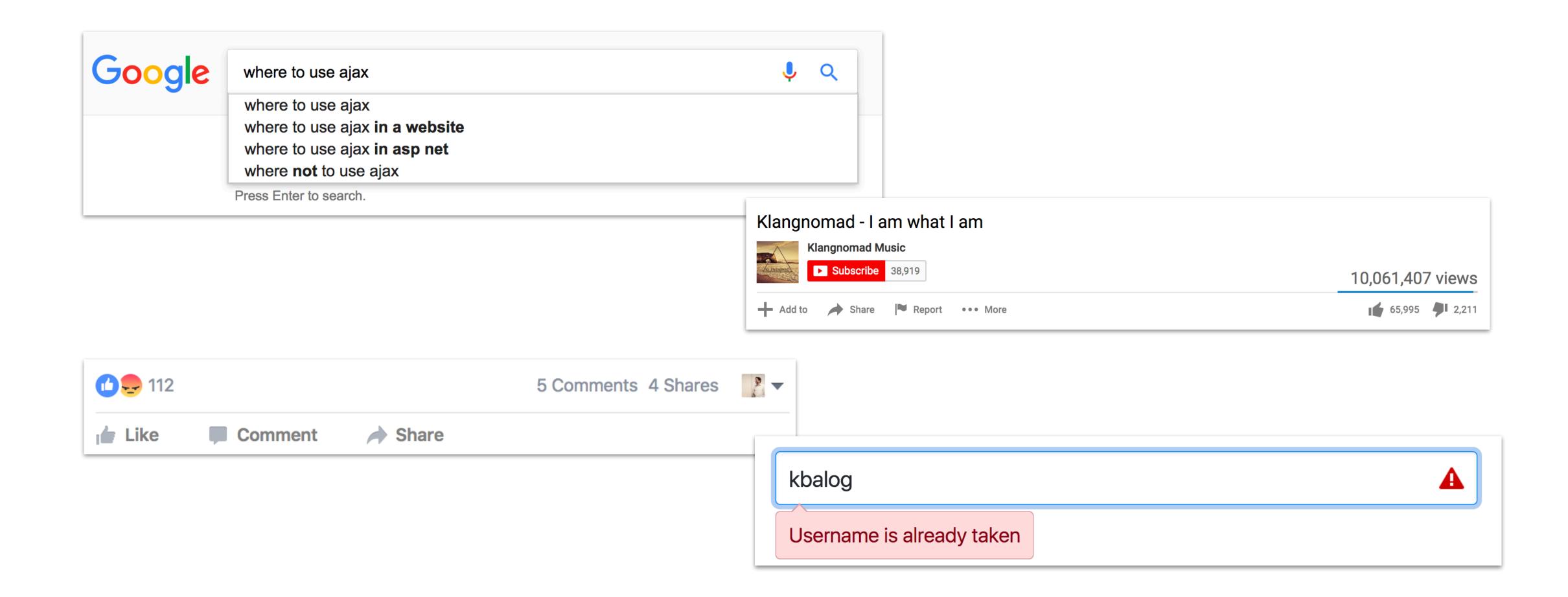


Note that responses are asynchronous



Where to use AJAX?

Where to use AJAX?

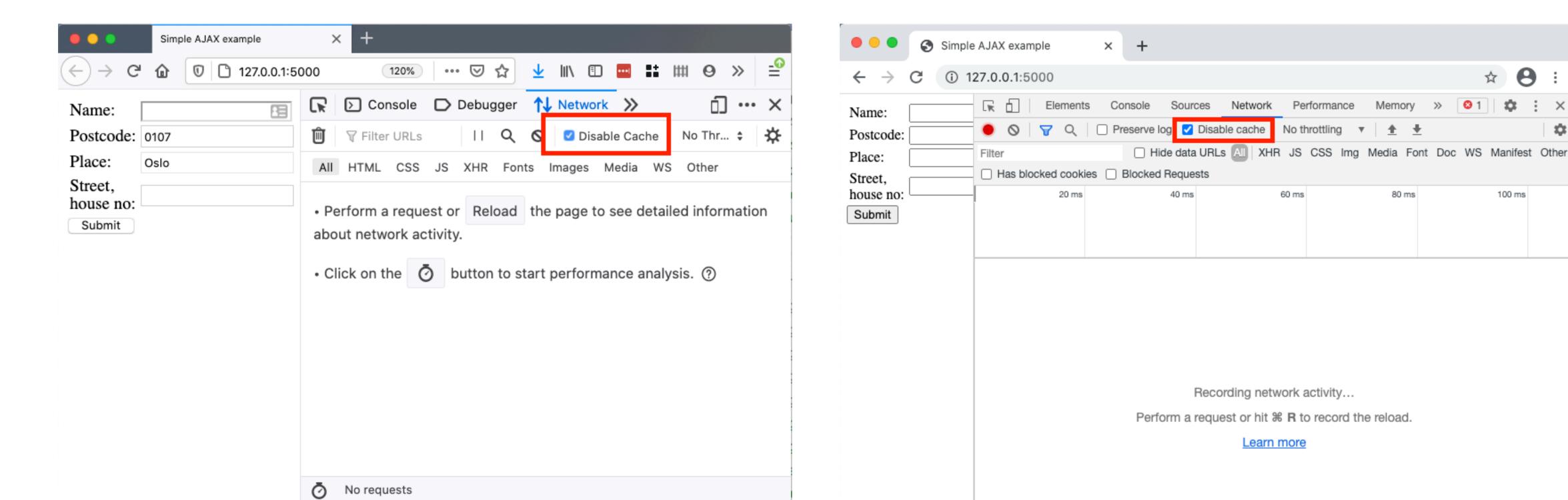


Four main parts

- 1. Initial HTML document (may be generated using Python)
- 2. JavaScript to send the AJAX request to the server
- 3. Server-side program to receive the request and produce the requested data
- 4. JavaScript to receive the new data and integrate it into the original document being displayed

Tips

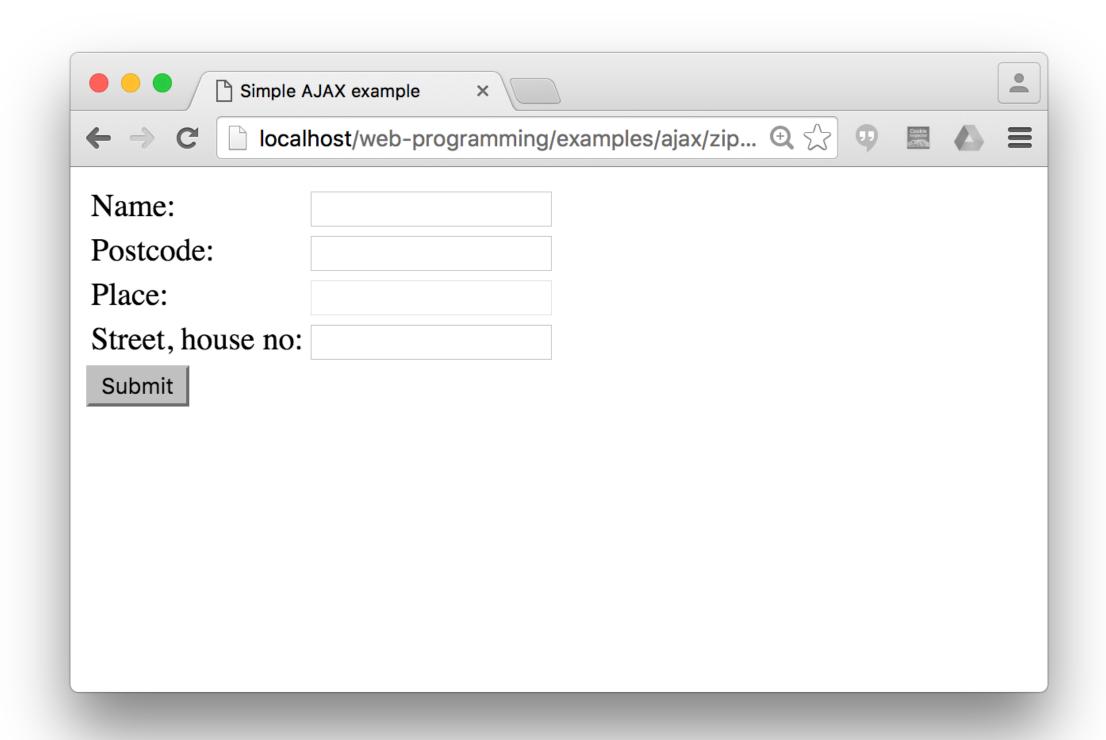
When working with AJAX, open the developer tools in your browser, go to network tab, and **disable the cache**.

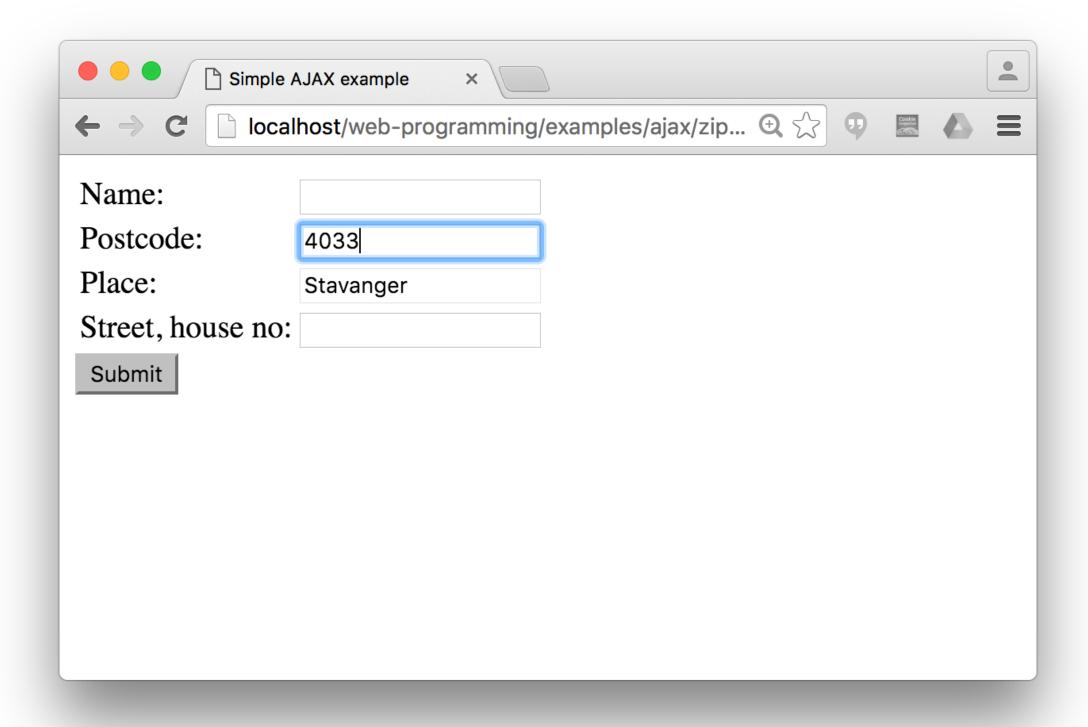


Example walkthrough

https://github.com/dat310-2025/info/tree/master/examples/ajax/zipcode

Example





1. Initial HTML document

- Register JavaScript handler function on onkeyup event
 - I.e., whenever the user presses a key

```
zipcode.html
```

```
<input type="text" name="postcode" onkeyup="getPlace(this.value);"/>
```

2. Request phase

- Make call using fetch
- Wait for reply using await

zipcode.js

```
async function getPlace(postcode){
    let url = "/getplace?postcode=" + postcode;
    let response = await fetch(url);
}
```

3. Response document

- Flask app generates simple text response

```
app.py
@app.route("/getplace", methods=["GET"])
def getplace():
    POSTCODES = {
        "0107": "0slo",
        "4090": "Hafrsfjord",
        ""
    }
    postcode = request.args.get("postcode", None)
    # look up corresponding place or return empty string
    if postcode and (postcode in POSTCODES):
        return POSTCODES[postcode]
    return ""
```

4. Receiver phase

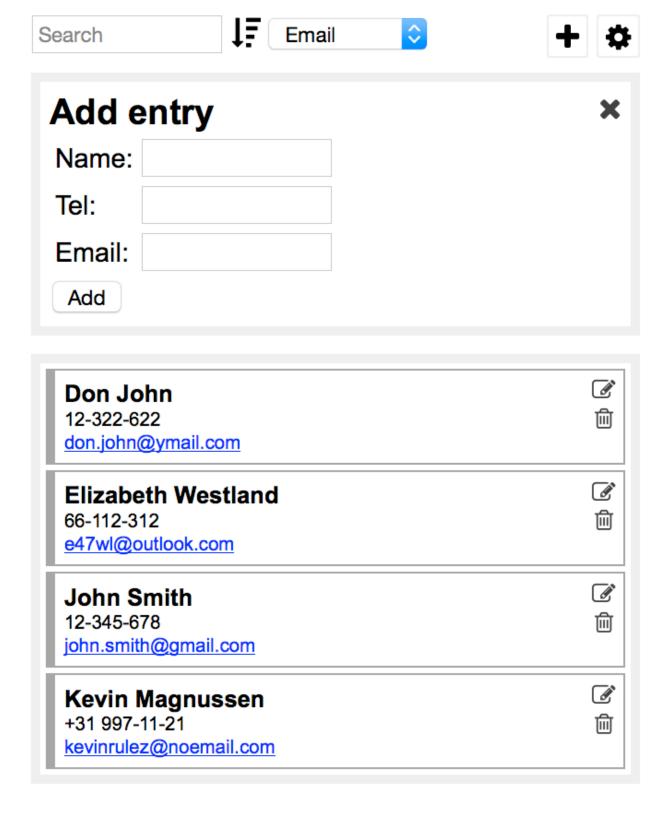
- Status is 200 if the request was successfully completed
- text() returns a promise, which is resolved to the response text.

zipcode.js

```
async function getPlace(postcode){
    let url = "/getplace?postcode=" + postcode;
    let response = await fetch(url);
    if (response.status == 200){
        let result = await response.text();
        updatePlace(result);
    }
}

returns a Promise, thus we need to
    await the result.
```

JS application



Flask application

Courses

Course Id	Name
MAT100	Mathematical methods I.
MAT200	Mathematical methods II.
DAT100	Object-oriented programming
DAT200	Algorithms and data structures
DAT220	Databases
DAT310	Web programming
DAT320	Operating Systems

Students

Student no	Name
111111	John Smith
222222	Mary Jane
333333	Lars Kongen

add new student

Name:		
Postcode:	4033	
Place:	Stavanger	
Street, house no:		
Submit		

JS application

- 1. Load program (JS) from server.
- 2. Run program on browser.

Flask application

Courses

Course Id	Name
MAT100	Mathematical methods I.
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Street, house no:	
Submit	

JS application

- 1. Load program (JS) from server.
- 2. Run program on browser.

Flask application

- Run program
 (python) on server.
- 2. Browser displays.

Name:	
Postcode:	4033
Place:	Stavanger
Street, house no:	
Submit	

JS application

- 1. Load program (JS) from server.
- 2. Run program on browser.

Flask application

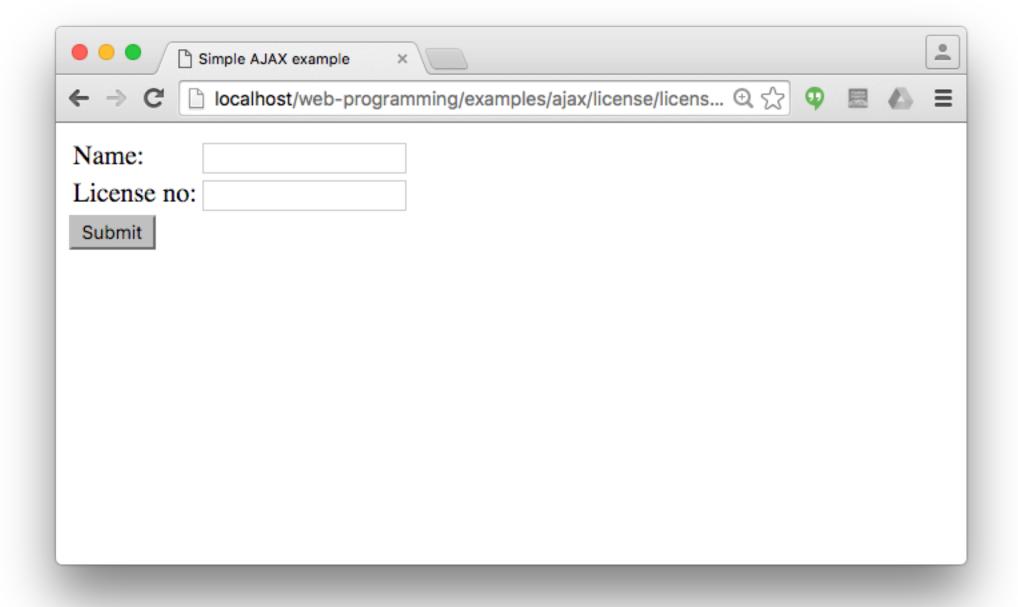
- Run program
 (python) on server.
- 2. Browser displays.

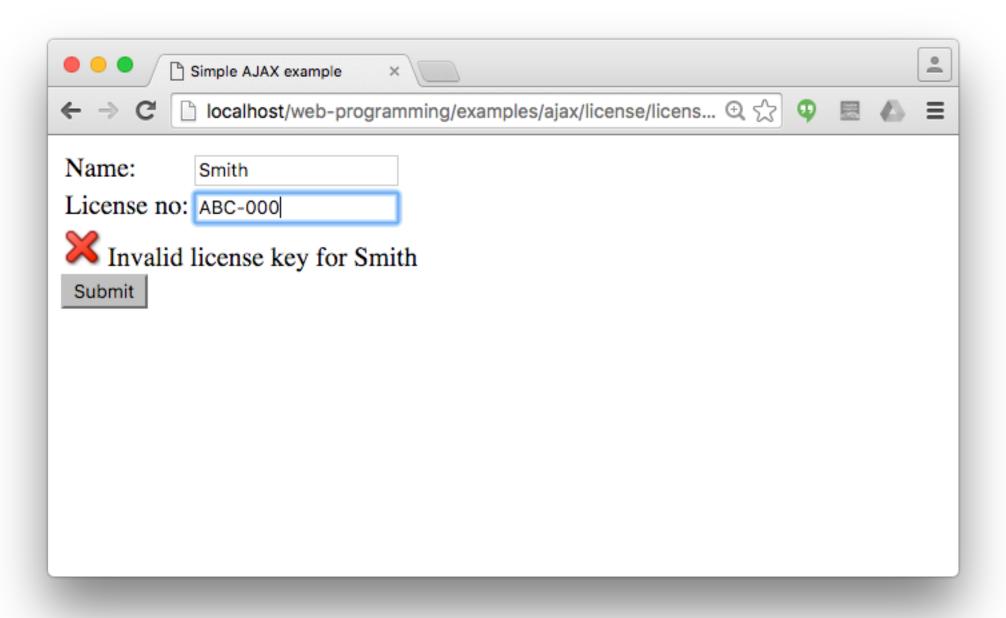
- 1. Load program (JS) from server.
- 2. Run program (python) on server.
- 3. JS and python communicate via AJAX

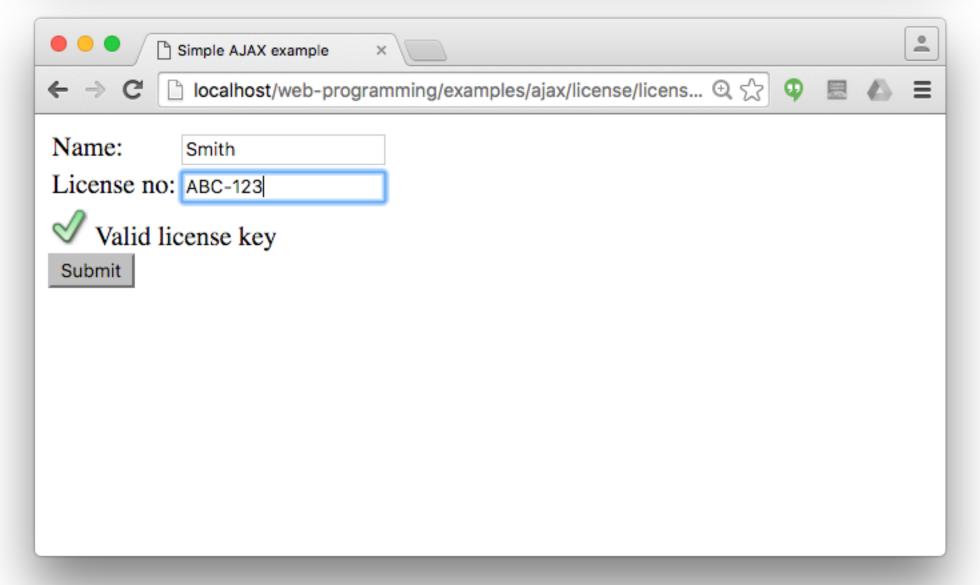
Example walkthrough #2

https://github.com/dat310-2025/info/tree/master/examples/ajax/license

Example #2







Example #2

- Request can be POST as well
- It is also possible for the server to send back a HTML snippet
- The client updates part of the page (i.e., the DOM) with the received snippet

1. Initial HTML document

- Register JavaScript handler function on onkeyup events
 - I.e., whenever the user presses a key in the name or license fields

license.html

```
<input type="text" name="name" id="name" onkeyup="checkLicense();" />
<input type="text" name="license" id="license" onkeyup="checkLicense();" />
```

2. Request phase

- Make asynchronous call using POST
 - Need to add a HTTP header to make it as if it was a form submission

license.js

```
async function checkLicense(){
    var name = document.getElementById("name").value;
    var license = document.getElementById("license").value;

let result = await fetch("/check_license",{
    method: "POST",
    headers: {
        "Content-Type": "application/x-www-form-urlencoded",
    },
    body: "name=" + name + "&license=" + license
});
```

3. Response document

- Flask app generates a HTML snippet

app.py

4. Receiver phase

- Status is 200 if the request was successfully completed
- text() returns a promise, which is resolved to the response text.

license.js

```
if (response.status == 200){
    let result = await response.text()
        document.getElementById("license_check").innerHTML = result;
}
```

Fetch

Fetch

- Takes as argument the URL to send request to
- Returns a promise
- Use await to wait for reply

```
let reply = await fetch("/getplace?postcode=" + postcode);
```

Sends **GET** request if no additional arguments are given.

Encode parameters, just as when sending form.

Fetch response

- Access response text using response.text()
- response.text() returns another promise
- await for actual text result

```
let reply = await fetch("/getplace?postcode=" + postcode);
let result = await reply.text();
```

Fetch POST

- Fetch takes as second argument, an object

Encode parameters, just as when sending form.

- Response is handled as with GET request.

```
if (response.status == 200){
    let result = await response.text()
    document.getElementById("license_check").innerHTML = result;
}
```

Exercises #1, #1b

github.com/dat310-2025/info/tree/master/exercises/ajax

What can be the response document?

- Data as a simple string
- HTML snippet
- Data as "object"
 - Both the client and the server need to speak the same language, i.e., how to *encode* and *decode* the object

JS0N

- JavaScript Object Notation
- Lightweight data-interchange format
- Language independent
- Two structures
 - Collection of name-value pairs (object)
 - a.k.a. record, struct, dictionary, hash table, associative array
 - Ordered list of values (array)
 - a.k.a. vector, list

JS0N

- Values can be
 - string (in between "...")
 - number
 - object
 - array
 - boolean (true/false)
 - null

Example JS0N

```
{
  "name":"John Smith",
  "age":32,
  "married":true,
  "interests":[1,2,3],
  "other":{
        "city":"Stavanger",
        "postcode":4041
        }
}
```

JSON with Python

comples/ajax/json/json_python.py

- json is a standard module
- json.dumps(data)
 - returns JSON representation of the data
- -json.loads(json_value)
 - decodes a JSON value
- json.dumps() and json.loads() work with strings
- json.dump() and json.load() work with file streams

JSON with JavaScript

comples/ajax/json/json_js.html

- -JSON.stringify(value)
 - returns JSON representation of a value (encode)
- -JSON.parse(json)
 - parses a JSON value into a JavaScript object (decode)

https://github.com/dat310-2025/info/tree/master/examples/ajax/json/student

n examples/ajax/json/student

```
app.py
@app.route("/get_data", methods=["GET"])
def check_license():
    DATA = {
        "name":"John Doe",
        "student_no": 111111
}
    return json.dumps(DATA)
    Reply with json data.

@app.route("/post_data", methods=["POST"])
def print_data():
    print(request.get_json())
    return "OK"
Receive json data.
```

O examples/ajax/json/student

student.js

```
async function sendStudent(){
   let student = { name: name, student_no: student_no };

let reply = await fetch("/post_data",{
    method: "POST".
   headers: {
        "Content-Type": "application/json",
   },
   body: JSON.stringify(student)
   });
...
Include JSON data in request
```

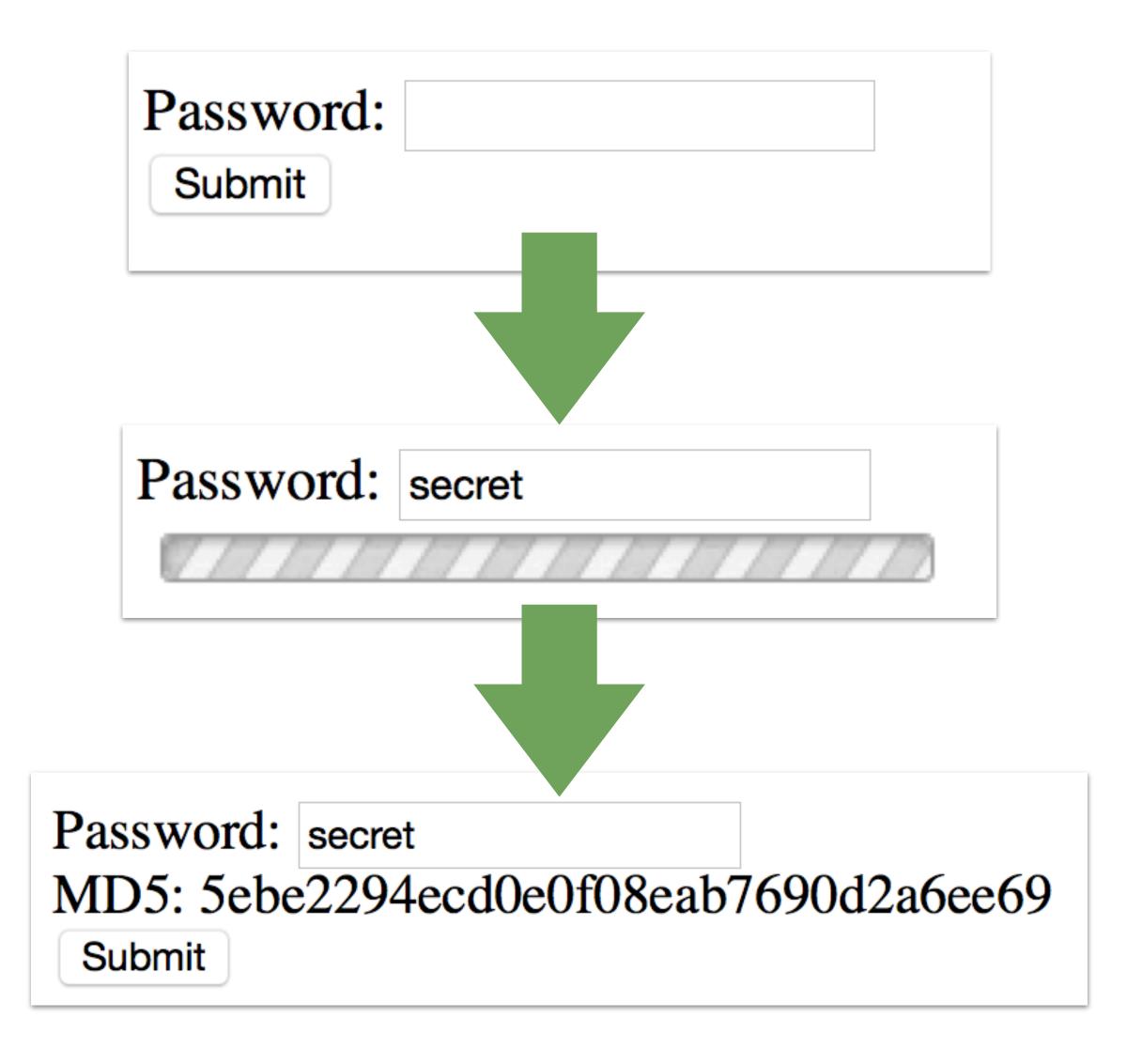
Exercise #2

github.com/dat310-2025/info/tree/master/exercises/ajax

https://github.com/dat310-2025/info/tree/master/examples/ajax/loading

Indicating waiting

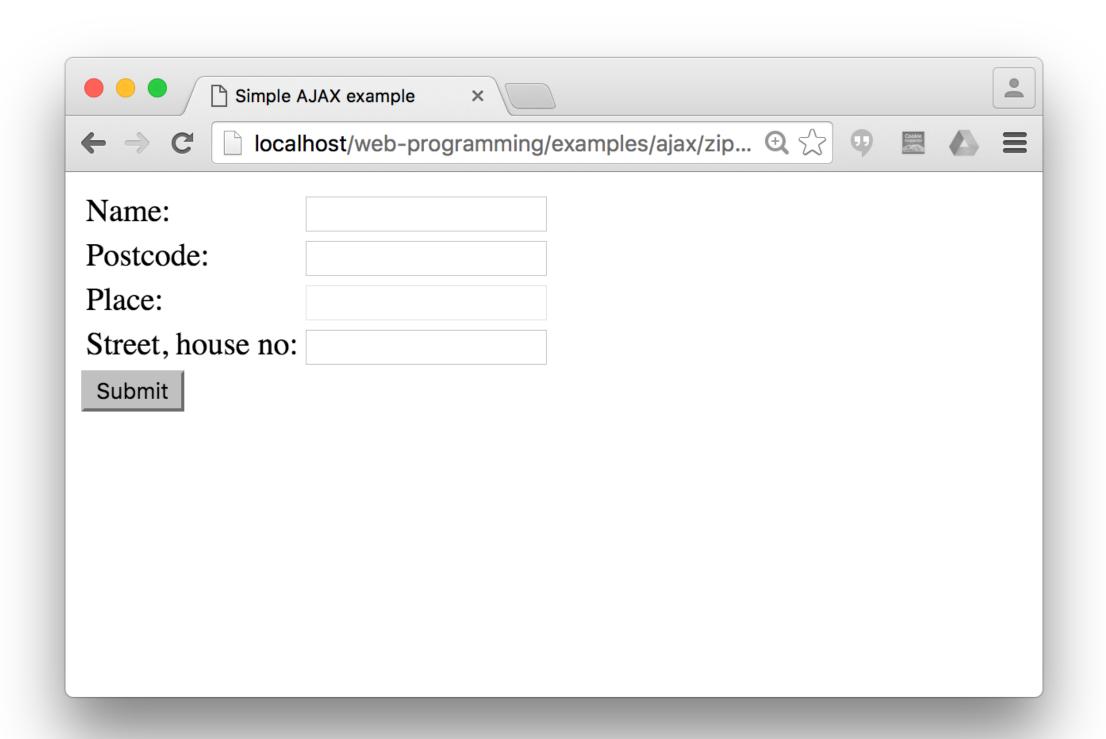
- An animated gif is displayed until the response arrives
- In this example there is an artificial delay of 1sec is added to the Python code

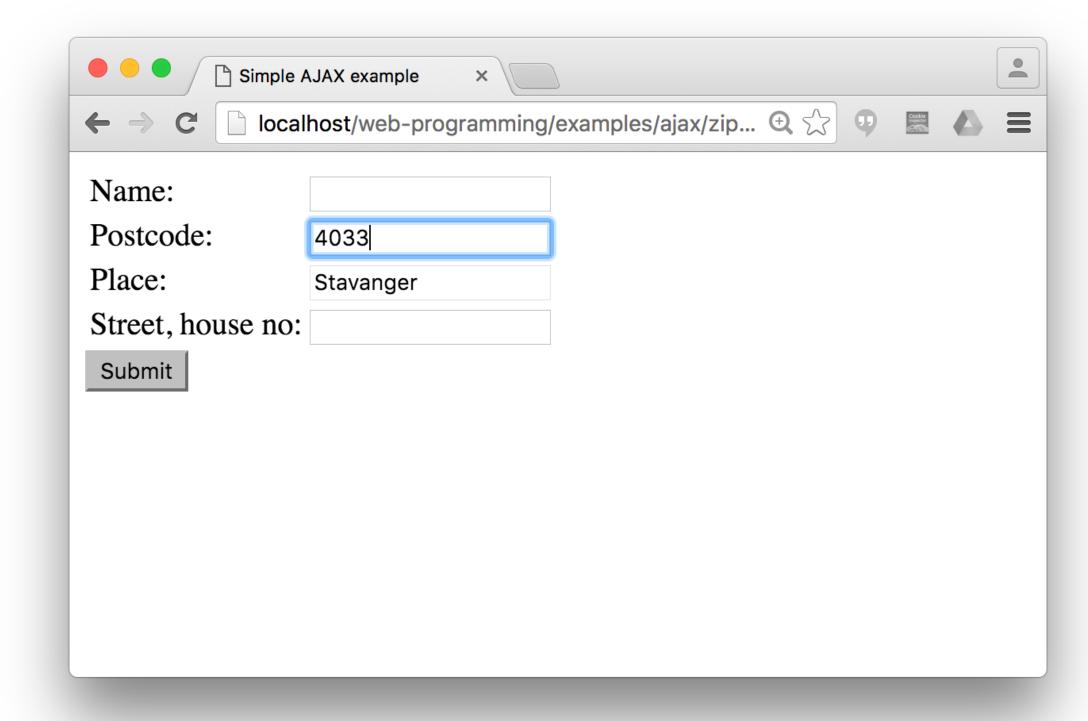


AJAX without async

Example walkthrough

https://github.com/dat310-2024/info/tree/master/examples/ajax/zipcode





1. Initial HTML document

- Register JavaScript handler function on onkeyup event
 - I.e., whenever the user presses a key

```
zipcode.html
```

```
<input type="text" name="postcode" onkeyup="getPlace(this.value);"/>
```

2. Request phase

- Register callback function
- Make asynchronous call

zipcode.js

```
function getPlace(postcode) {
    var xhr = new XMLHttpRequest();
    /* register an embedded function as the handler */
    xhr.onreadystatechange = function () {
        [...]
        }
    };
    /* send the request using GET */
    xhr.open("GET", "/getplace?postcode=" + postcode, true);
    xhr.send(null);
}
setting this parameter to true means
```

making an asynchronous request

3. Response document

- Flask app generates simple text response

```
app.py
@app.route("/getplace", methods=["GET"])
def getplace():
    POSTCODES = {
        "0107": "0slo",
        "4090": "Hafrsfjord",
        ""
    }
    postcode = request.args.get("postcode", None)
    # look up corresponding place or return empty string
    if postcode and (postcode in POSTCODES):
        return POSTCODES[postcode]
    return ""
```

4. Receiver phase

- Callback is called multiple times, readyState indicates the progress (0..4)
- Status is 200 if the request was successfully completed

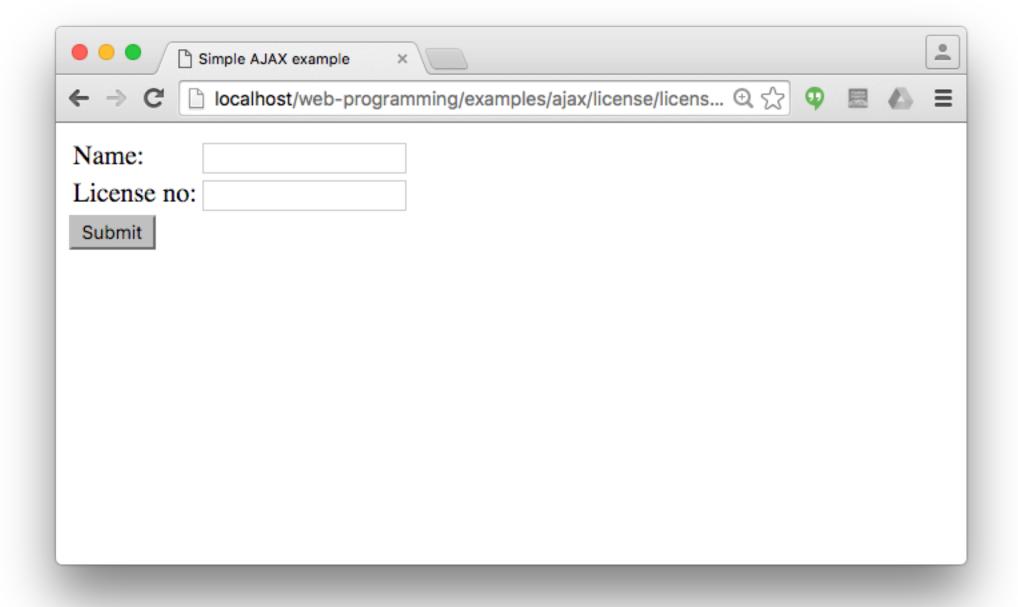
zipcode.js

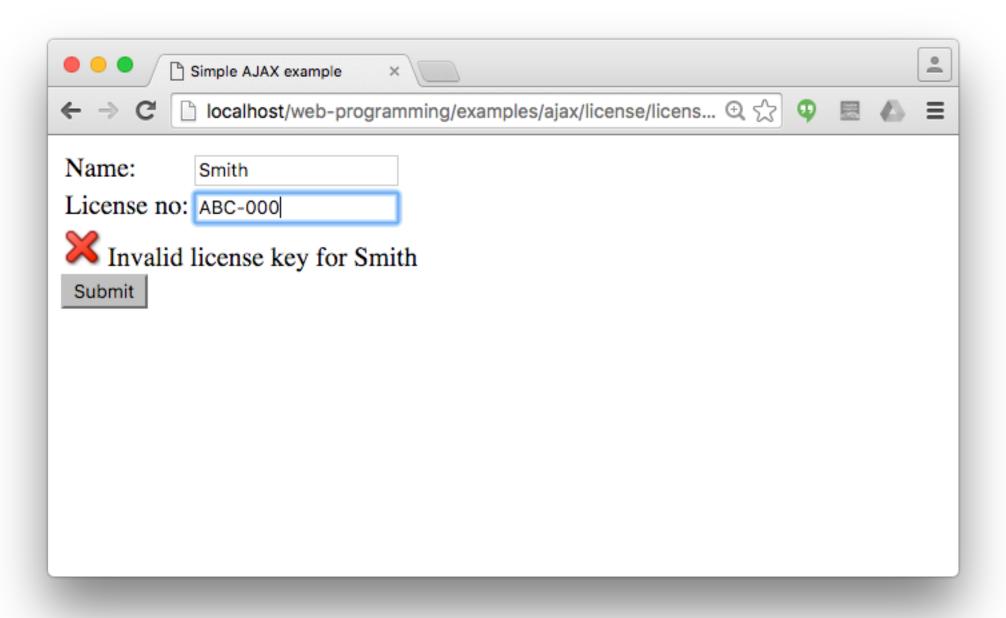
```
xhr.onreadystatechange = function () {
    /* readyState = 4 means that the response has been completed
    * status = 200 indicates that the request was successfully completed */
    if (xhr.readyState == 4 && xhr.status == 200) {
        var result = xhr.responseText;
        document.getElementById("place").value = result;
    }
};
```

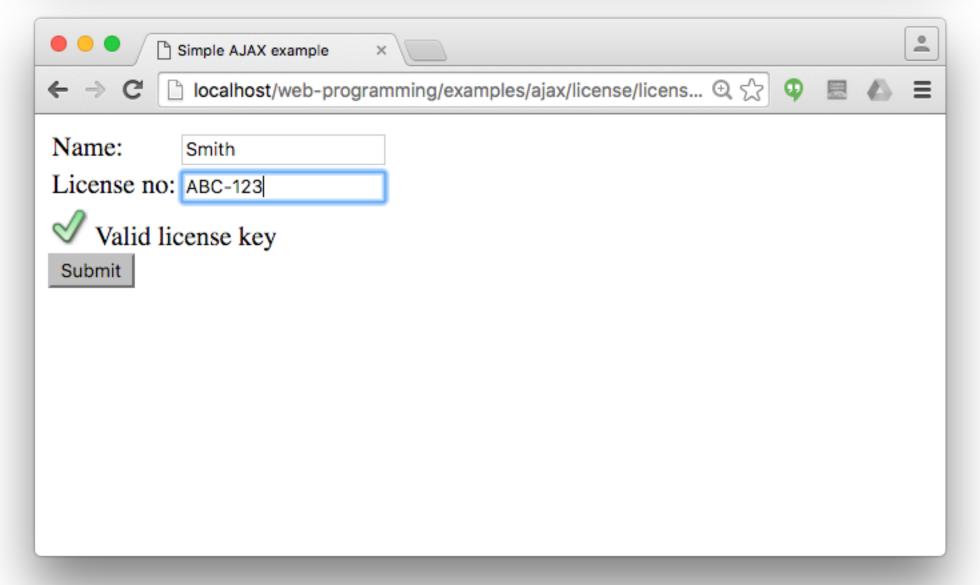
Example walkthrough #2

https://github.com/dat310-2024/course-info/tree/master/examples/ajax/license

Example #2







Example #2

- Request can be POST as well
- It is also possible for the server to send back a HTML snippet
- The client updates part of the page (i.e., the DOM) with the received snippet

1. Initial HTML document

- Register JavaScript handler function on onkeyup events
 - I.e., whenever the user presses a key in the name or license fields

license.html

```
<input type="text" name="name" id="name" onkeyup="checkLicense();" />
<input type="text" name="license" id="license" onkeyup="checkLicense();" />
```

2. Request phase

- Make asynchronous call using POST
 - Need to add a HTTP header to make it as if it was a form submission

license.js

```
function checkLicense() {
    [...]

/* send the request using POST */
    xhr.open("POST", "/check_license", true);
    /* To POST data like an HTML form, add an HTTP header */
    xhr.setRequestHeader("Content-type", "application/x-www-form-urlencoded");
    /* variables go in the request body */
    xhr.send("name=" + name + "&license=" + license);

[...]
}
```

3. Response document

- Flask app generates a HTML snippet

app.py

4. Receiver phase

- Callback is called multiple times, readyState indicates the progress (0..4)
- Status is 200 if the request was successfully completed

license.js

```
xhr.onreadystatechange = function () {
    /* readyState = 4 means that the response has been completed
    * status = 200 indicates that the request was successfully completed */
    if (xhr.readyState == 4 && xhr.status == 200) {
        var result = xhr.responseText;
        document.getElementById("license_check").innerHTML = result;
    }
};
```

Assignment 7

- Use vue or js
- Check next lecture on how to combine vue and flask

Coldplay - coldplay-cover.jpg
Guns N' Roses - Greatest Hits
Nightwish - Century Child
U2 - No Line On The Horizon

