

# **Advanced Scaling**

**Bitcoin-NG and Sharding**

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# Bitcoin NG

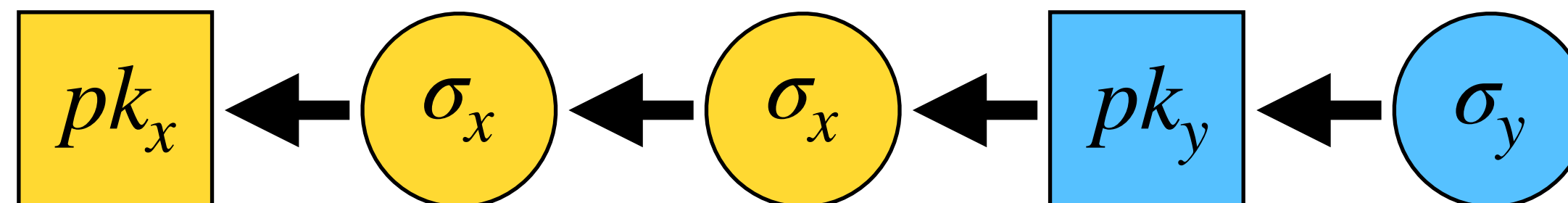
## Keyblocks and microblocks

# Bitcoin NG

## Keyblocks and microblocks

**Keyblocks:** Include a PoW. *No transactions*, a public key and the hash of the last Key- or Microblock

**Microblocks:** Include transactions, *no PoW*, and a signature matching the key of the last keyblock.



**Longest chain rule:** Look only at Keyblocks

# Bitcoin NG

## Advantages

*Can adjust frequency of microblocks and keyblocks independently.*

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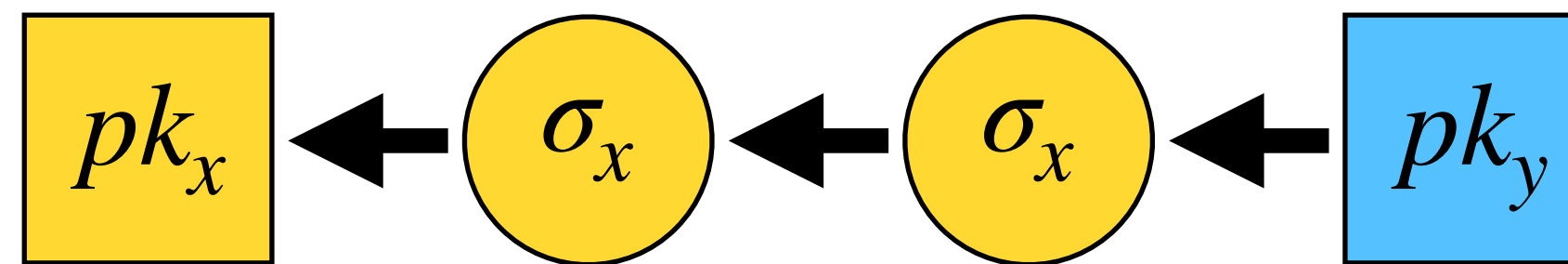
**Throughput and latency:** Can issue microblocks frequent, which give high throughput.

**Security:** Slow keyblocks give good security (few forks).

# Bitcoin NG

## Incentives

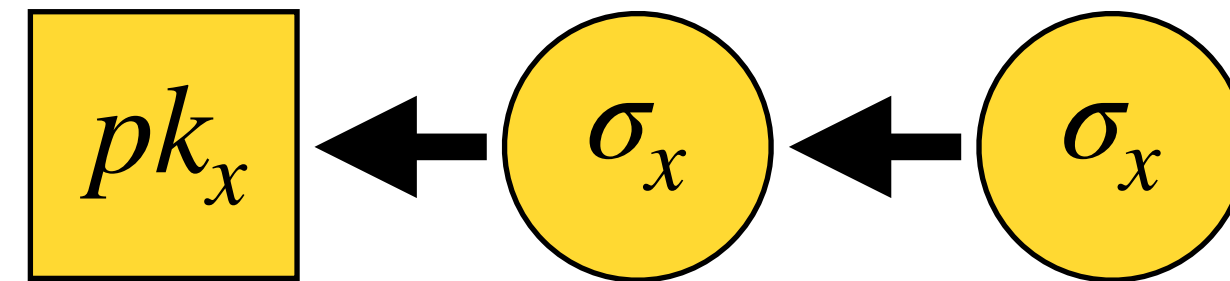
*Need to divide block reward (fees) for microblocks  
between current and next issuer/leader*



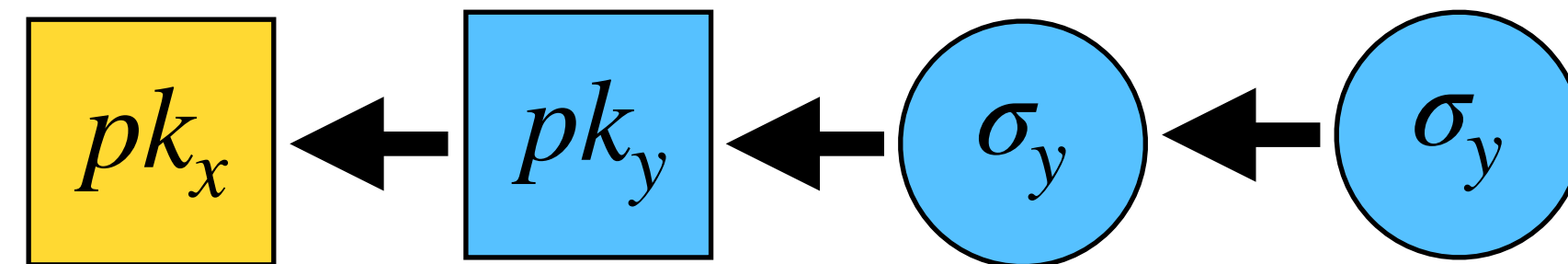
**Solution:** 40% to  $pk_x$  and 60% to  $pk_y$

# Bitcoin NG

## Incentives - possible attacks

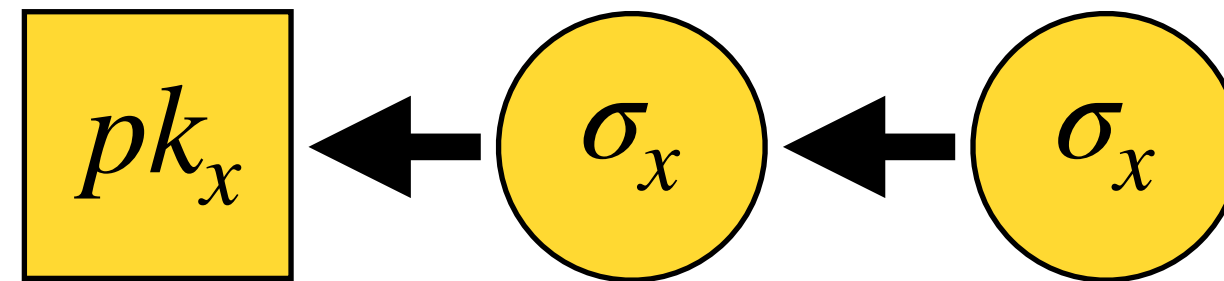


- Steal microblocks:

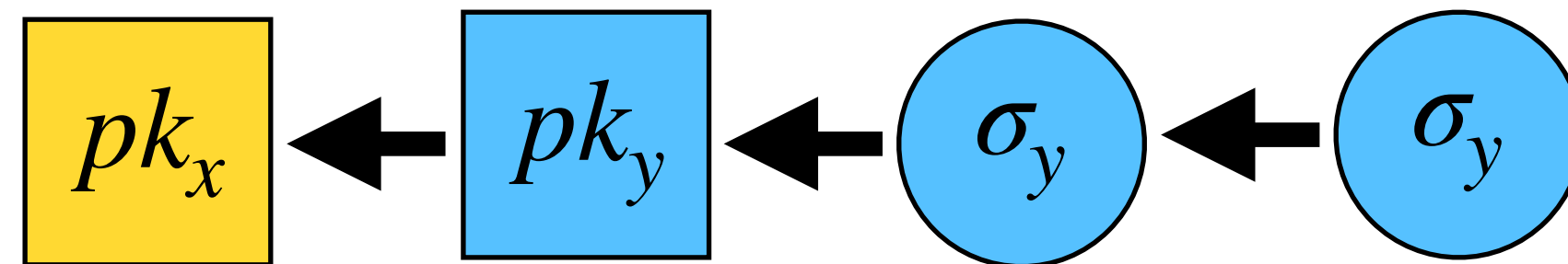


# Bitcoin NG

## Incentives - possible attacks



- Steal microblocks:

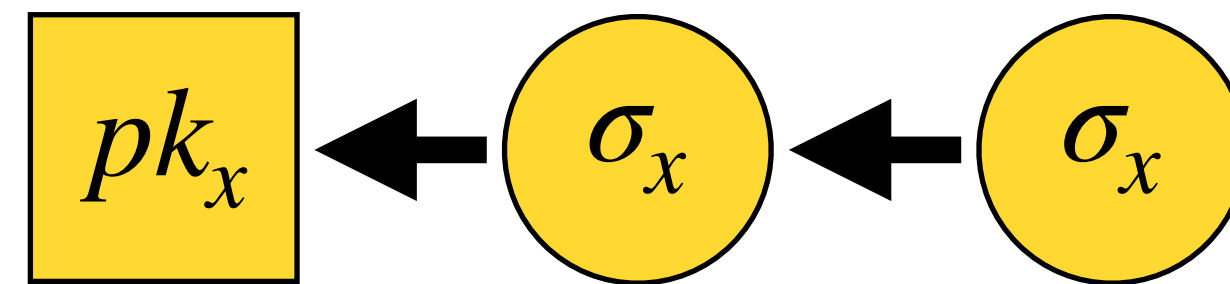


*Big enough reward for next leader!*

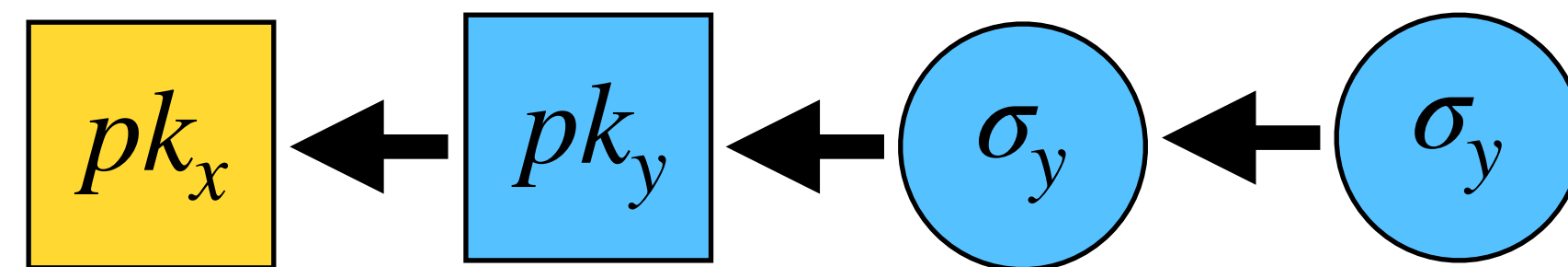


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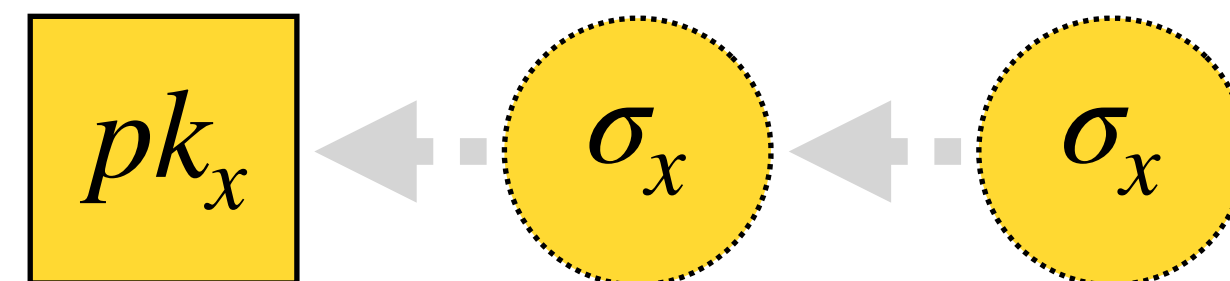


- Steal microblocks:



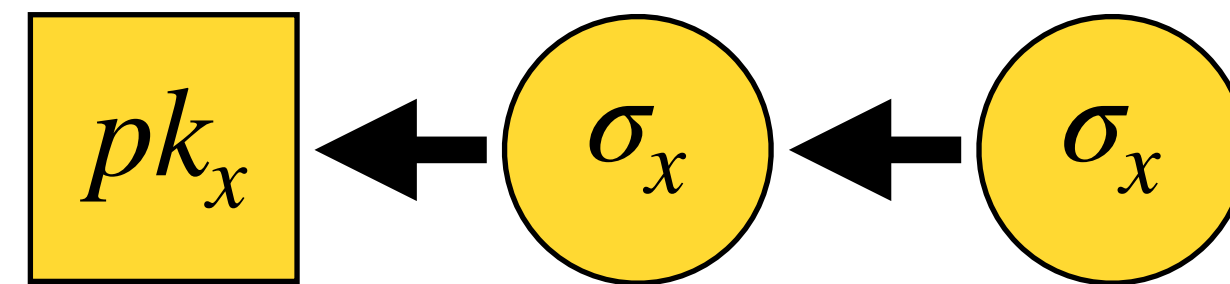
*Big enough reward for next leader!*

- Selfish mining: Secret microblocks

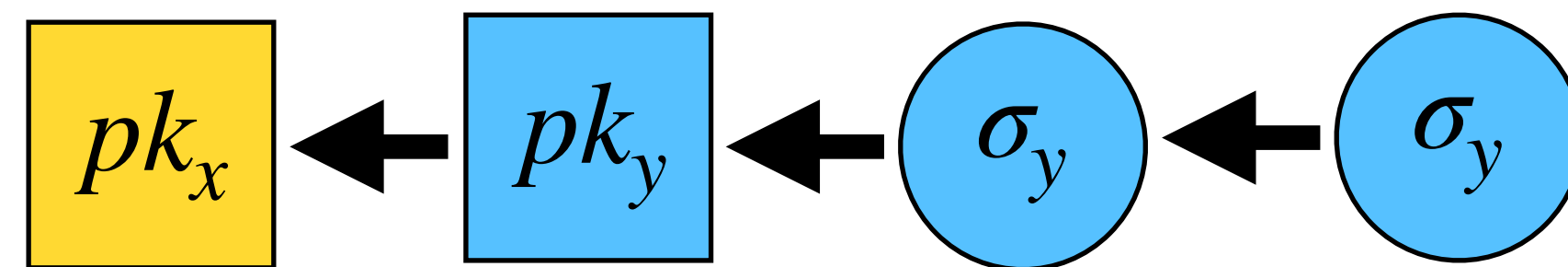


# Bitcoin NG

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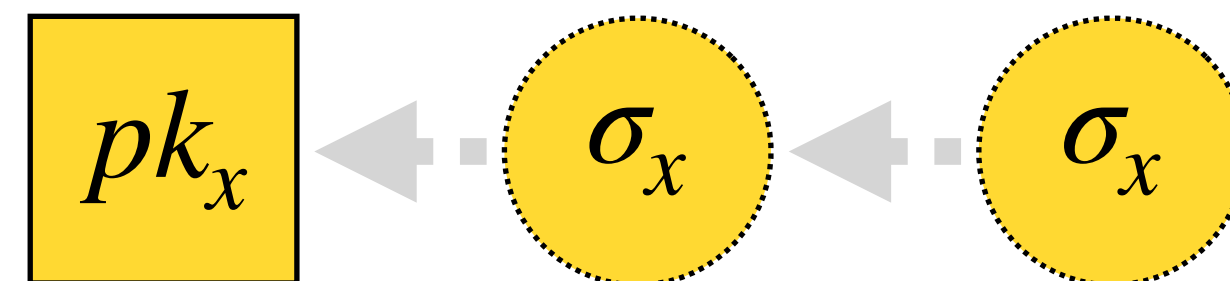


- Steal microblocks:



*Big enough reward for next leader!*

- Selfish mining: Secret microblocks



*Big enough reward for previous leader!*

# Bitcoin NG

## Problems

# **Bitcoin NG**

## **Problems**

**If leader fails, no transactions.**

**Allow DDOS attacks on leader.**

# Sharding

# Sharding

Ideas and potential

**Shard:**

**Potential:**

# Sharding

## Ideas and potential

**Shard:** Subsystem with a fraction of the state, processing transactions on this part of the state.

**Potential:** Scale throughput linearly with the number of shards.

# Sharding

## Problems



# Sharding

## Problems

- A. How to distribute state?**
- B. How to process transactions across shards?**
- C. How to avoid mining power dillusion?**  
Easier to attack a single shard than the complete system.

# Sharding

## Solutions

### **A. How to distribute state?**

- Consistent hashing.

### **B. How to process transactions across shards?**

- Atomic commit?

### **C. How to avoid mining power dillusion?**

- Disallow choosing, e.g. consistent hashing (difficult).
- Allow multiple shards as in Monoxide (will there be sharding?)