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<b>Nombre del curso:</b> Desarrollo de Aplicaciones Swift	<b>Nombre del profesor:</b> Abraham Sosa
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<b>Bibliografías:</b>	

**Primeras preguntas:**

1. What are the three primary goals of Swift?
  - A. Safe
  - B. Accurate
  - C. Fast
  - D. Expressive
2. Which of these are features of Swift that make it a "safe" language?
  - A. Type safety
  - B. Type inference
  - C. Error handling
  - D. Optionals
3. Which of the following is a great environment for prototyping Swift code?
  - A. Xcode
  - B. Safari
  - C. Terminal
  - D. Playgrounds
4. What will the following code print to the console?

```
let helloWorld = "Hello, world!"  
let helloPlayground = "Hello, playground!"  
let goodbyePlayground = "Goodbye, playground!"  
  
print("Testing, testing, 1-2-3")
```

- A. "Hello, world!"
- B. "Hello, playground!"
- C. "Goodbye, playground!"
- D. "Testing, testing, 1-2-3"