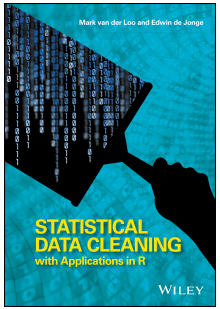


# Approximate Matching

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# Try the code together with your neighbour

`02input/raw_to_input.R`

# String distance

## Default (Optimal String Alignment distance)

Count number of character deletions, insersions, substitutions and transpositions (of adjacent characters)

```
library(stringdist)
stringdist("Ross Ihaka", "Robert Gentleman")
```

```
## [1] 12
```

# Exact Matching with `match`

```
lookup <- c("Alice","Bob","Carol","Danny")
raw    <- c("Bob","Carl","Rob","bob","Dan","Alice")
i <- match(raw, lookup)
data.frame(raw=raw, matched=lookup[i])
```

```
##     raw matched
## 1   Bob     Bob
## 2  Carl    <NA>
## 3   Rob    <NA>
## 4   bob    <NA>
## 5   Dan    <NA>
## 6 Alice   Alice
```

# Approximate Matching with `stringdist::amatch`

```
library(stringdist)
j <- amatch(raw, lookup, maxDist=2)
data.frame(raw=raw, matched=lookup[i], amatched=lookup[j])
```

```
##     raw matched amatched
## 1   Bob     Bob      Bob
## 2  Carl    <NA>    Carol
## 3   Rob    <NA>      Bob
## 4   bob    <NA>      Bob
## 5   Dan    <NA>    Danny
## 6 Alice   Alice    Alice
```

$\rightarrow$ Match with closest match, and distance $\leq 2$.

# Optimal string alignment?

```
stringdist("Robert Gentleman", "Gentleman, Robert")
```

```
## [1] 15
```

```
stringdist("Robert Gentleman", "Ross Ihaka")
```

```
## [1] 12
```

→ OSA wil give a false match (if we allow `maxDist` of 12)

# Alternative: cosine distance

```
stringdist("Robert Gentleman","Gentleman, Robert"
           , method="cosine", q=2)
```

```
## [1] 0.1608536
```

```
stringdist("Robert Gentleman","Ross Ihaka"
           , method="cosine", q=2)
```

```
## [1] 0.9139337
```

## Notes

- Based on counting co-occurrence of character $q$-grams (here: pairs).
- Always between 0 and 1

# More on `amatch`

```
amatch(x, table, method, maxDist,...)
```

| | |
|---|---|
| `x` | character data to be matched |
| `table` | the lookup table with clean values |
| `method` | string distance type |
| `maxDist` | Maximum distance allowed (depends on `"method"`!) |
| `...` | Extra options depending on `"method"` |

## Example

```
amatch(raw, lookup, method="cosine", maxDist=0.5, q=3)
```

# Assignment

Merge data from the `companies` dataset with data from `backbone.csv`.

- Using approximate matching on the `"name"` and `"company"` column.
- Think about and try different distance functions and `maxDist`
- Keep your best solution
- Remove rows that cannot be matched
- Write to `02input/myinput.csv`

# More on string distances

## Main idea

Define a sence of *distance* between two text strings

## Distance

A function $d(s, t)$ that takes two arguments and

- returns a nonnegative number,
- returns zero if and only if $s = t$
- is symmetric: $d(s, t) = d(t, s)$
- is the length of a shortest path between $s$ and $t$: $d(s, t) \leq d(s, u) + d(u, t)$

## Note

Some string distances violate one or more of the above assumptions.

# Distance types

- Edit based
- $q$-gram based
- Heuristic

# Edit-based string distances

## Idea

1. Choose basic steps to alter a string
2. Find the smallest nr of steps that changes $s$ into $t$
3. The distance equals the nr of steps needed.

## Basic steps

- deletion: hihi $\rightarrow$ hii
- insertion: hihi $\rightarrow$ hihih
- substitution: hihi $\rightarrow$ hiha
- transposition: hihi $\rightarrow$ ihhi

# Edit-based string distances

| | Allowed operation | | | |
|---|---|---|---|---|
| **Distance** | substitution | deletion | insertion | transposition |
| Hamming | ✔ | ✖ | ✖ | ✖ |
| LCS | ✖ | ✔ | ✔ | ✖ |
| Levenshtein | ✔ | ✔ | ✔ | ✖ |
| OSA | ✔ | ✔ | ✔ | ✔* |
| Damerau-Levenshtein | ✔ | ✔ | ✔ | ✔ |

*Substrings may be edited only once.

# Example

## Levenshtein distance

$$\mathit{leia} \xrightarrow[+1]{\text{sub}} \mathit{lela} \xrightarrow[+1]{\text{ins}} \mathit{leela}$$

## Longest common subsequence distance

$$\mathit{leia} \xrightarrow[+1]{\text{del}} \mathit{lea} \xrightarrow[+1]{\text{ins}} \mathit{leea} \xrightarrow[+1]{\text{ins}} \mathit{leela}$$

# $q$-gram based distances (I)

## Algorithm

- Tabulate substrings of length $q$ ($=$ $q$-gram profile)
- Compute a distance between the profiles

## Example

2-gram profile of banana

| ba | an | na |
|---|---|---|
| 1 | 1 | 2 |

# $q$-gram based distances (II)

## $q$-gram distance

Manhattan distance between $q$-gram profiles

$$\sum_{\text{qgram}} |n_{\text{qgram}}(s) - n_{\text{qgram}}(t)|$$

## Cosine-distance

1 minus the cosine of the angle between the profiles

$$1 - \frac{\mathbf{n}(s) \cdot \mathbf{n}(t)}{\|\mathbf{n}(s)\| \|\mathbf{n}(t)\|}$$

## Node

- Does not satisfy the 'identity' demand.
- Often one chooses $q = 2$ of $q = 3$

# Jaro-Winkler distance

## Jaro distance

$$d_j(s,t) = 1 - \frac{1}{3}\left(\frac{m}{|s|} + \frac{m}{|t|} + \frac{m+T}{m}\right)$$

- $m$ number of matching characters (within a window)
- $T$ number of matches that need swapping
- $|s|, |t|$ number of characters in $s$, $t$.

## Jaro-Winkler distance

$$d_{jw}(s,t) = [1 - p\ell(s,t)]d_j(s,t)$$

- $\ell(s,t)$ length of longest equal prefix (up to 4 characters)
- $p$ a number between 0 and 0.25 (usually 0.1)

# Soundex

## Algorithm

- Strings are appointed a code: same code means ‘sounds the same’
- Equal codes: distance zero, otherwise 1

## Example

- Farnsworth $\rightarrow$ H652
- Fnarswort $\rightarrow$ H562

## Note

- Based on English pronunciation
- Many extensions exist (see the `phonics` R package)

# Which one to use?

## Considerations

- Fixed versus variable structure/length
- Why would strings differ? (typos, speech, deliberate changes)
- Performance