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Executing Queries

<u>Day of Datomic Cloud</u> goes over query concepts, with <u>examples on Github</u>.

Querying a Database

To query a database, you must first obtain a <u>connection</u> and a <u>database value</u>. The example below shows a simple query using the <u>Synchronous API</u>.



The arguments to d/q are documented in the Query Data Reference.

q

datomic.client.ap/g is the primary entry point for Datomic query.

q Performs the query described by query and args, and returns a collection of tuples.

- :query The query to perform: a map, list, or <u>string</u>. <u>Complete description</u>.
 - :find specifies the tuples to be returned.
 - o :with is optional, and names vars to be kept in the aggregation set but not returned
 - <u>:in</u> is optional. Omitting ':in ...' is the same as specifying ':in \$'
 - :where limits the result returned
- : args Data sources for the query, e.g. database values retrieved from a <u>call to db</u>, and/or <u>rules</u>.

qseq

query results.

datomic.client.ap/qseq utilizes the same arguments and grammar as q.

qseq is primarily useful when you know in advance that you do not need/want a realized collection. i.e. you are only going to make a single pass (or partial pass) over the result data.

Item transformations such as pull are deferred until the seq is consumed. For queries with pull(s), this results in:

- Reduced memory use and the ability to execute larger queries.
- Lower latency before the first results are returned.

The returned seq object efficiently supports count.

Unification

Unification occurs when a variable appears in more than one data pattern. In the following query, ?e appears twice:

```
;;which 42-year-olds like what?
[:find ?e ?x
:where [?e :age 42] [?e :likes ?x]]
```



Matches for the variable ?e must unify, i.e. represent the same value in every clause in order to satisfy the set of clauses. So a matching ?e must have both :age 42 and :likes for some ?x:

```
[[fred pizza], [ethel sushi]]
```

List Form vs. Map Form

Queries written by humans typically are a list, and the various keyword arguments are inferred by position. For example, the query



has one :find argument, three :in arguments, and two :where arguments.

While most people find the positional syntax easy to read, it makes extra work for programmatic readers and writers, which have to keep track of what keyword is currently "active" and interpret tokens accordingly. For such cases, queries can be specified more simply as maps. The query above becomes:



Work with Data Structures, Not Strings

Two features of Datalog queries make them immune to many of the SQL-injection style attacks to which many other DBMSs are vulnerable:

- Datalog queries are composed of data structures, rather than strings, which obviates the need to do string interpolation, sanitization, escaping, etc.
- The query API is parameterized with data sources. In many cases, this feature obviates the need to include user-provided data in the query itself. Instead, you can pass user data to a parameterized query as its own data source.

You should avoid building queries by reading in a string that has been built up by concatenation or interpolation. Doing so gives up the security and simplicity of working with native data structures.

The example below shows the contrast between good and bad practice.

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Timeout

You can configure a query to abort if it takes too long to run using Datomic's timeout functionality.

The example below lists all movies in the database by genre, but will likely fail due to the 1msec timeout.

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You will likely see something like ExceptionInfo Datomic Client Timeout clojure.core/ex-info (core.clj:4739).

Note: Timeout is approximate. It is meant to protect against long running queries, but is not guaranteed to stop after precisely the duration specified.

The timeout is passed as an argument to the \underline{q} API. Specifying timeout requires use of the 1-arity version.

Clause Order

To minimize the amount work the query engine must do, query authors should put the most restrictive or narrowing :where clauses first, and then proceed on to less restrictive clauses.

As an example, consider the following two queries looking for Paul McCartney's releases. The first :where clause begins with a data pattern ([?release :release/name ?name]) that is not at all selective, forcing the query engine to consider all the releases in the database:

```
;; result
[["McCartney"] ["Another Day / Oh Woman Oh Why"] ["Ram"] ...]
```



The following equivalent query reorders the :where clause, leading with a much more selective pattern ([? release :release/artists ?artist]) that is limited in this context to the single ?artist passed in.



The second query runs 50 times faster on the <u>mbrainz</u> dataset.

Query Caching

Datomic processes maintain an in-memory cache of parsed query representations. Caching is based on equality of the query argument to q. To take advantage of caching, programs should

- Use parameterized queries (that is, queries with multiple inputs) instead of building dynamic queries.
- When building dynamic queries, use a canonical approach to naming and ordering such that equivalent queries will be equal.

In the example below, the parameterized query for artists will be cached on first use and can be reused any number of times:



A semantically equivalent query with different names will be separately compiled and cached:



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