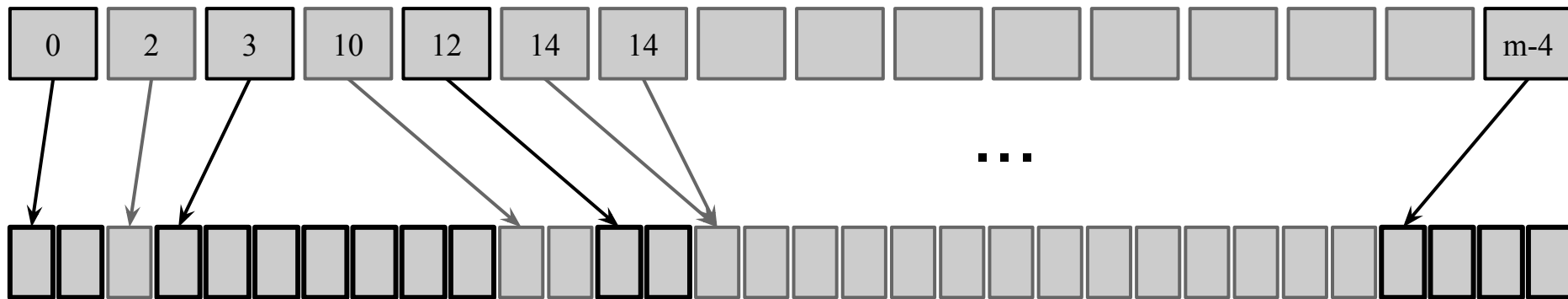


Vertex Array



Edge Array