



# Digital Lync

EDUCATION - INNOVATION - INCUBATION



# FULL STACK DEVELOPMENT

[www.digital-lync.com](http://www.digital-lync.com)

# COURSE CURRICULUM

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## ✔ Module 1 : HTML (5 hours)

Introduction to HTML  
HTML Elements in Context  
Creating HTML Documents  
Marking Up Text  
Grouping Content  
Creating Sections  
Table Elements  
Working with Forms  
Customizing the Input Element  
Other Form Elements and  
Input Validation  
Embedding Content

## ✔ Module 2 : HTML 5

Working with Multimedia  
Using the Canvas Element – Part I  
Using the Canvas Element – Part II  
Using Drag & Drop  
Using Geolocation  
Using Web Storage  
`Creating Offline Web Applications

## ✔ **Module 3 : CSS (5 hours)**

Cascading Style Sheets

CSS in Context

Using the CSS Selectors–Part I

Using the CSS Selectors–Part II

Using Borders and Backgrounds

Working with Text

Working with the Box Model

Margin

Padding

Border

Creating Layouts

Styling Text

Web fonts and external fonts

## ✔ **Module 4 : CSS 3**

Working with Multimedia

Using the Canvas Element - Part I

Using the Canvas Element - Part II

Using Drag & Drop

Using Geolocation

Using Web Storage

Creating Offline Web Applications

## ✔ Module 5 : JAVASCRIPT

Introduction to javascript

Javascript syntax.

Javascript operators.

Javascript statements.

Anonymous Function, Callback Function  
& Self Executable Function.

JavaScript Objects

String Object and Functions

String Object and Functions.

Number Object and Functions.

Math Object and Functions.

Date Functions.

Array Functions and Property.

JavaScript Error Handling

DOM

Working with the Document Object

Working with the Window Object

Working with DOM Elements

Styling DOM Elements

Using the Element-Specific Objects

JavaScript Object Oriented Concepts.

Using Ajax.

JSON

# ANGULAR JS

## ✔ Module 6: Getting started with type script(2 hours)

Installing TypeScript

Compiling the code

Building a simple demo using hello world.

## ✔ Module 7 : Understanding classes(2 hours)

Building a class

Adding properties

Demo of using classes in typescript

## ✔ Module 8 : Understanding inheritance and interfaces

What is Inheritance

How to inherit the classes

Understanding interfaces

## ✔ Module 9 : Working on modules(2 hours)

What are Modules in Typescript

When to use modules

Demo on building modules.

## ✔ Module 10 : Generics

What are Modules in Typescript

When to use generics

Demo on working with generics.

## ✔ **Module 11 : Introduction to angular JS**

What is AngularJS 2

Working with our build tool

Setting up our template

## ✔ **Module 12 : Introduction to basics**

Creating a simple component

Using multiple modules

Understanding template types

Displaying data in our templates

Working with events

Using properties

Using two-way data binding

Adding CSS to our component

## ✔ **Module 13 : Architecture Overview**

Components, Bootstrap, and the DOM

Directives and pipes

Data binding

Dependency injection

Services and other business logic

Data persistence

## ✔ Module 14 : Creating a basic module

- Using more complex data
- Creating a subcomponent
- Using multiple subcomponents
- Cleaning up components
- Filtering content through data pipes

## ✔ Module 15 : Components

- Component metadata
- The component selector
- The component template
- Styling a component
- Using other components in a component
- Interpolation and the expression context
- Property binding
- Event binding
- Getting data to the component with input
- Subscribing to component events with output

## ✔ Module 16 : Directives and Pipes

- Structural directives—ng-if
- Structural directives—ng-for
- Attribute directives—built in

Attribute directives–custom  
Using directive values  
Working with events in directives  
Angular pipes–built in

## ✔ **Module 17 : Forms**

Angular forms  
Template-driven forms  
Model-driven forms  
Validation--built in  
Validation–custom  
Error handling

## ✔ **Module 18 : Dependency injection and services**

How Angular does dependency injection  
Services in angular  
Class constructor injection  
Building a service  
Provider registration at bootstrap  
The inject decorator  
The opaque token



## ✓ Module 19 : HTTP

The angular 2 HTTP bundle

Using a mock backend for HTTP calls

Using HTTP for GET calls

Using Url Search Params

Using HTTP for POST, PUT and DELETE calls

## ✓ Module 20 : Routing

Route configuration

Router outlets

Router

Using the router class to navigate

## ✓ Module 21: Hackathon

CGI has entered into the e-commerce domain. We need to build an application where the users can display the list of products available.

Users can upload the products to the site. (Backend will be available to take the data.)

Product can be searched based on price, type and category.

Users can also register for the site. We need to build a registration and login functionality for the site.

Application should have proper validations

# NODE JS

## ✓ Module 22 : Introduction to Node JS (10 hours)

Creating first Node JS app

Understanding NPM

Creating and locating Modules

Specifying dependencies with package.json

Understanding CPS (Continuation Passing Style)

NPM and CPS

Understanding NPM

Creating and locating Modules

Specifying dependencies with package.json

Understanding CPS (Continuation Passing Style)

Understanding the Event Loop

## ✓ Module 23 : Build App with Node and Express with MVC Architecture(7Hrs)

Creating a simple HTTP server

Understanding and installing Express JS

Creating a basic Express JS app

Understanding Routing in Express JS.

Connecting to Mongoose

Working with MongoDB

CRUD Operations

Search Operations

Working with MongoDB in Nodejs

Understanding Mongoose

Securing passwords and SSN by encryption.

## ✔ **Module 24: Express js with middleware (8 Hours)**

Error Handling by using logger

Handling sessions

Ejs templating engine.

Working with public and private content.

Passport Authentication

- Local

- Google

- Facebook

Using parameterized routes

Rending view using Express JS

Session Handling

Working with Multer

Working with Morgan

## ✔ **Module 25 : Working on third party API's**

Working Open Api's Like Walmart.

Working with Google Api.

## ✓ **Module 26 : Events and Streams**

Understanding streams

Readable and Writable streams

Piping streams

Understanding Events

Demonstration of using Events

## ✓ **Module 27 : Sockets IO**

Understanding Socket.IO

Creating a basic Socket.IO app

Creating a simple chat application using Socket.IO

Node Js best practices

Challenges with Node Js.

Deployment scenarios



## **HEADQUARTERS**

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