

Intro to viash

Data Intuitive Tuesday - January 26, 2021

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A step in the rendering of the video contains of one aspect that can be considered on its own. Understanding the logic of a step, however, is not sufficient as we have seen before. We also need to define the environment in which the step has to be performed.

In other words, we need to understand *what* needs to run and *how* it should run. `combine_plots`, for instance, takes as input a number of plots (png images) and combines them into a plot. As introduced earlier, we can use `ffmpeg` for this and it's then just a matter of getting the proper arguments for the tool right. That's basically what we did in the previous section. But it did not stop there, we had to explicitly install the tool in order to run it. viash allows to do exactly this: specify the *what* and the *how*.

Before actually porting the Civilization postgame scripts to viash, let's first look at some small examples to gradually demonstrate how viash works. Let's start by installing the latest release of viash!

Installing viash

Installation of viash is explained in here.

Since we want to keep this tutorial self-contained, we will download and install the latest (binary) release and install it locally. You'll need the following for this:

- Access to a Linux, UNIX, Mac system or Windows with WSL(2)
- A terminal application with a Bash shell

- Java 8 or higher installed

You can install viash for your current user by downloading it and placing it in the 'bin' directory in your home folder.

```
mkdir -p ~/bin/  
wget https://github.com/data-intuitive/viash/releases/download/v0.3.2/viash -qO ~/bin/viash  
chmod +x ~/bin/viash
```

If viash is installed correctly, you should be able to invoke the help message by executing the following:

```
> viash -h  
viash 0.3.2 (c) 2020 Data Intuitive  
  
viash is a spec and a tool for defining execution contexts and converting execution instructions to  
executable code.  
  
This program comes with ABSOLUTELY NO WARRANTY. This is free software, and you are welcome to redi  
https://github.com/data-intuitive/viash/blob/master/LICENSE.md  
  
Usage:  
  viash run config.vsh.yaml -- [arguments for script]  
  viash build config.vsh.yaml  
  viash test config.vsh.yaml  
  viash ns build  
  viash ns test  
  
Check the help of a subcommand for more information, or the API available at:  
https://www.data-intuitive.com/viash_docs  
  
Arguments:  
  -h, --help      Show help message  
  -v, --version    Show version of this program  
  
Subcommands:  
  run  
  build  
  test  
  ns
```

Example 1: a minimal viash config file

A core concept in viash is the viash config, which is a YAML file containing information on software component, such as its parameters, its requirements, and some documentation.

Let us start with the smallest possible viash config, which is an almost trivial wrapper around `ls`. `ls` is a Unix command used to list all files in a directory.

```
functionality:
  name: intro_example1
  resources:
    - type: executable
      path: ls
```

`viash run` is a command for running a component as defined by the viash config. You can run it as follows:

```
> viash run src/intro_example1.vsh.yaml
bin
Makefile
README.html
README.md
README.pdf
README.Rmd
src
```

Perhaps unsurprisingly, this performs an `ls` in the *current* directory which in this case is where viash is running. This example, while illustrative, does not capture what viash is and can be used for. It's just a wrapper around the `ls` command.

Let's go one step further.

Example 2: adding some arguments

Software components are (usually) not useful unless they have some arguments which you can specify and change.

```
functionality:
  name: intro_example2
  arguments:
    - name: "-l"
      type: boolean_true
    - name: "-a"
      type: boolean_true
  resources:
    - type: executable
      path: ls
```

We added two arguments to the `arguments` list. The arguments are flags and if we specify for `-l` it means *long listing* is one which corresponds to `boolean_true`.

This is what happens when you run viash in a few different scenarios:

```
> viash run src/intro_example2.vsh.yaml
bin
Makefile
README.html
README.md
```

```
README.pdf
README.Rmd
src
```

There is no difference with the previous version of the component. Now, let us pass the argument `-l` to `intro_example2`:

```
> viash run src/intro_example2.vsh.yaml -- -l
total 144
drwxrwxr-x. 1 rcannood rcannood   84 Feb  5 12:38 bin
-rw-rw-r--. 1 rcannood rcannood  687 Feb  5 09:15 Makefile
-rw-rw-r--. 1 rcannood rcannood 53980 Feb  5 12:33 README.html
-rw-rw-r--. 1 rcannood rcannood 17383 Feb  5 12:33 README.md
-rw-rw-r--. 1 rcannood rcannood 50769 Feb  5 12:33 README.pdf
-rw-r--r--. 1 rcannood rcannood 10041 Feb  5 12:38 README.Rmd
drwxr-xr-x. 1 rcannood rcannood   294 Feb  5 12:28 src
```

Please note that options *before* the `--` are considered for viash while options after the `--` are for the tool that is wrapped (in this case `ls`).

Example 3: setting different argument types

Not all arguments are boolean flags such as specified in the previous example. In this viash config, we added an extra argument that corresponds to the path which we want to *list*.

```
functionality:
  name: intro_example3
  arguments:
    - name: "-l"
      type: boolean_true
    - name: "-a"
      type: boolean_true
    - name: "path"
      type: file
      default: .
  resources:
    - type: executable
      path: ls
```

Running this component will still list the contents of the current directory (like before).

```
> viash run src/intro_example3.vsh.yaml -- -l
total 144
drwxrwxr-x. 1 rcannood rcannood   84 Feb  5 12:38 bin
-rw-rw-r--. 1 rcannood rcannood  687 Feb  5 09:15 Makefile
-rw-rw-r--. 1 rcannood rcannood 53980 Feb  5 12:33 README.html
-rw-rw-r--. 1 rcannood rcannood 17383 Feb  5 12:33 README.md
-rw-rw-r--. 1 rcannood rcannood 50769 Feb  5 12:33 README.pdf
-rw-r--r--. 1 rcannood rcannood 10041 Feb  5 12:38 README.Rmd
```

```
drwxr-xr-x. 1 rcannood rcannood 294 Feb 5 12:28 src
```

However, we can now also list the contents of a different directory.

```
> viash run src/intro_example3.vsh.yaml -- src/ -l
total 28
-rw-r--r--. 1 rcannood rcannood 89 Jan 28 08:35 intro_example1.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 186 Jan 28 08:35 intro_example2.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 239 Jan 28 08:35 intro_example3.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 543 Jan 28 08:35 intro_example4.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 551 Feb 5 12:35 intro_example5.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 593 Jan 28 08:35 intro_example6.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 49 Feb 5 12:27 script.sh
```

You can always retrieve information about the component by requesting the included help.

```
> viash run src/intro_example3.vsh.yaml -- -h
```

```
Options:
  -l
      type: boolean_true

  -a
      type: boolean_true

  file
      type: file, default: .
```

Note that there are many more argument types than a flag or a file. These are not very useful for now, but come in handy when wrapping R/Python/JavaScript scripts. For more information, see the documentation regarding the functionality specifications.

Example 4: adding documentation

The help from the last `intro_example3` does not show a lot of useful information. Let's add some documentation regarding the component and its parameters.

```
functionality:
  name: intro_example4
  version: 0.4
  description: |
    List information about the files (the current directory by default)
    in alphabetical order.
  arguments:
    - name: "-l"
      type: boolean_true
      description: "Use a long listing format."
```

```

- name: "-a"
  type: boolean_true
  description: "Do not ignore entries starting with '.'."
- name: "path"
  type: file
  description: "Which directory to list the contents of."
  default: .
resources:
- type: executable
  path: ls

```

In doing so, the help message becomes a lot more useful in reminding yourself and other users how to use the components.

```

> viash run src/intro_example4.vsh.yaml -- -h
List information about the files (the current directory by default)
in alphabetical order.

```

```

Options:
  -l
    type: boolean_true
    Use a long listing format.

  -a
    type: boolean_true
    Do not ignore entries starting with '.'.

file
  type: file, default: .
  Which directory to list the contents of.

```

Example 4 part 2: building an *executable*

Suppose `intro_example4` from above is exactly what we need as standalone tool for ourselves or other people to use. Obviously, providing everyone access to viash and then letting them access the `intro_example4.vsh.yaml` file in order to run the above commands would not simplify things at all!

Time to introduce a second viash command, namely `viash build`. This command takes a viash config as input, and generates an executable as output.

```

> viash build src/intro_example4.vsh.yaml -o bin

```

After running the above command, viash will have generated a file at `bin/intro_example4`. It contains all the functionality that we saw in the above examples:

```

> bin/intro_example4 -h
List information about the files (the current directory by default)

```

in alphabetical order.

Options:

```
-l
    type: boolean_true
    Use a long listing format.

-a
    type: boolean_true
    Do not ignore entries starting with '.'.

file
    type: file, default: .
    Which directory to list the contents of.
```

```
> bin/intro_example4 src/ -l
total 28
-rw-r--r--. 1 rcannood rcannood  89 Jan 28 08:35 intro_example1.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 186 Jan 28 08:35 intro_example2.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 239 Jan 28 08:35 intro_example3.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 543 Jan 28 08:35 intro_example4.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 551 Feb  5 12:35 intro_example5.vsh.yaml
-rw-r--r--. 1 rcannood rcannood 593 Jan 28 08:35 intro_example6.vsh.yaml
-rw-r--r--. 1 rcannood rcannood  49 Feb  5 12:27 script.sh
```

You can now share this `bin/intro_example4` file with others, or add it to your `~/bin` directory to turn it into a system-wide command.

Example 5: Wrapping a script

While running a command wrapped as a viash component could be useful in *some* form or another, we will usually want to run something a bit more custom or elaborate. Say you want to run the `intro_example4` component from above but this time filtering out certain files/directories based on their name. We could do just that by means of a simple CLI instruction that we put in a script:

```
#!/bin/bash

ls "$par_path" | grep "$par_filter"
```

In combination with the following viash config:

```
functionality:
  name: intro_example5
  version: 0.5
  description: |
    List information about the files (the current directory by default)
    in alphabetical order, filtered by a regular expression.
  arguments:
```

```

- name: "path"
  type: file
  description: "Which directory to list the contents of."
  default: .
- name: "--filter"
  type: string
  description: "A regular expression to filter the listed files."
  default: '.*'
resources:
- type: bash_script
  path: script.sh
platforms:
- type: native

```

We get results like this:

```

> viash run src/intro_example5.vsh.yaml -- src/ --filter "^s.*"
script.sh

```

A lot is happening here at once, so let's unwrap this. We did not *build* the executable in this example, but just run `viash run` on the viash config. This config contains a pointer (relative path) to the `script.sh` file that contains parameters. Those parameters are defined in the viash config and are automatically resolved and parsed when running the wrapped viash version of the script. The `--filter` argument takes a regular expression, it is simply passed to `grep` in `script.sh`.

If you would want to achieve something similar with just Docker without viash, you are in for some serious Bash development. But it does not stop here, because in addition to support for wrapping Bash scripts, viash also supports wrapping Python, R, JavaScript, and Scala scripts.

Example 6: running the component inside a Docker container

In the above examples, we ran the components on our local system. This is simple as long as the wrapped tool at hand (`ls` in this case) is always available on the local system. However, this assumption generally does not hold true. viash not only supports running components on the native system, but can also run components inside a Docker container.

To make use of this functionality, we need to get into the 'platforms' section of the viash config, which can contain one or more execution platforms. In this case, we defined platforms: a *native* one (local machine) and a *docker* one.

```

functionality:
  name: intro_example6
  version: 0.6
  description: |

```



```

    List information about the files (the current directory by default)
    in alphabetical order, filtered by a regular expression.
arguments:
  - name: "path"
    type: file
    description: "Which directory to list the contents of."
    default: .
  - name: "--filter"
    type: string
    description: "A regular expression to filter the listed files."
    default: '.*'
resources:
  - type: bash_script
    path: script.sh
platforms:
  - type: native
  - type: docker
    image: ubuntu:latest

```

By default, viash will use the first platform specified in the viash config, which in this case the native platform. In order to build an executable which uses Docker in the backend, we need to pass this information as follows:

```
> viash build src/intro_example6.vsh.yaml -o bin -p docker
```

The executable `bin/intro_example6` now automatically runs inside Docker.

```
> bin/intro_example6 src/ --filter '^S.*'
script.sh
```

If the `ubuntu` image is not yet available on your system, this command will automatically fetch it before running the tool. You can verify for yourself that the result of this listing is not the same as what you would have if you ran on your local system.

Please note that if you wanted to do this exact thing by using Docker itself, you would have to use a CLI instruction which looks something like this:

```
> docker run --rm -v `pwd`: /mount ubuntu:latest ls /mount/src | grep '^S.*'
script.sh
```

While this is all still manageable, it could quickly become more complicated, but that is for a later section. In what follows, we will also come back not only to running inside a container but also generating a container (based on a base image), tagging and versioning.