

# Lesson 10 Classifier combination methods

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# Last Lecture ReCap

- What are the differences between K-means and HC?

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- What are the differences between K-means and HC?
- Which type of Proximity between Clusters do you know?
- Disadvantages of k-means



Suggested materials to read (master) regression

- G. James, D. Witten, et al., An Introduction to Statistical Learning, Chapter 8.2, 8.3

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- G. James, D. Witten, et al., An Introduction to Statistical Learning, Chapter 8.2, 8.3
- Tan P., et al., Introduction to Data Mining, Chapter 5.6
- Articles of Breiman and Schapire

# Idea of EM

- An ensemble method constructs a set of **base classifiers** from training data and performs classification by taking a **vote** on the predictions made by each base classifier

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## Two necessary conditions

- the base classifiers should be independent of each other
- the base classifiers should do better than a classifier that performs random guessing

# Methods for Constructing an Ensemble Classifier

- By manipulating the training set (Bagging, Boosting)

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- By manipulating the learning algorithm

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- The variability among training examples is one of the primary sources of errors in a classifier
- Base classifiers built from different training sets may help to reduce such types of errors

# Bootstrap

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- Repeatedly sampling observations from the original data set

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- Repeatedly sampling observations from the original data set
- The sampling is performed with replacement

# Bootstrap

```
library(boot) # for Bootstrap  
library(ISLR) # for Portfolio dataset  
pt <- Portfolio  
str(pt)
```

```
## 'data.frame':    100 obs. of  2 variables:  
##  $ X: num  -0.895 -1.562 -0.417 1.044 -0.316 ...  
##  $ Y: num  -0.235 -0.885 0.272 -0.734 0.842 ...
```

This data is used to estimate the optimal fraction to invest in each asset to minimize investment risk of the combined portfolio.



# Bootstrap

```
alpha.hat = function(index){  
  X = pt$X[index]  
  Y = pt$Y[index]  
  return((var(Y) - cov(X,Y))/( var(X) + var(Y) - 2 * cov(X,Y)))  
}
```

Index - vector indicating which observations should be used to estimate  $\alpha$ . All observations:

```
alpha.hat(1:100)
```

```
## [1] 0.5758321
```

# Resampling

To randomly select 100 observations from the range 1 to 100, with replacement we will use the function `sample()`

```
set.seed(2708)
(a1 <- alpha.hat(sample(x = 1:100, size = 100, replace = T)))

## [1] 0.6232892
```

```
set.seed(1105)
(a2 <- alpha.hat(sample(x = 1:100, size = 100, replace = T)))

## [1] 0.5660552
```

```
set.seed(1977)
(a3 <- alpha.hat(sample(x = 1:100, size = 100, replace = T)))

## [1] 0.6571697
```

# Bootstrap

- `boot()` function automates this approach, R number of bootstrap replicates

```
boot(data = pt, statistic = alpha.hat, R = 3)
```

```
##  
## ORDINARY NONPARAMETRIC BOOTSTRAP  
##  
##  
## Call:  
## boot(data = pt, statistic = alpha.hat, R = 3)  
##  
##  
## Bootstrap Statistics :  
##      original      bias    std. error  
## t1* 0.5758321 -0.01375633  0.06027934
```

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- Uses original data set
- Uses uniform probability distribution
- Size of each bootstrap sample = original data Size



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- Uses majority of voting
- Example using **Decision Stump**
- Reduces the variance of a statistical learning method

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- Boosting works in a similar way, except that the classifiers are created sequentially.
- Boosting is iterative procedure
- Change the train set such that base classifiers will focus on examples that are hard to classify

# Boosting

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- Initially the examples are assigned equal weights
- Classifier is induced from the training set
- Classify all the examples in the original data
- The weights of the training examples are updated at the end of each boosting round
- Examples that were not chosen in the previous round have a better chance of being selected in the next round since their predictions in the previous round were likely to be wrong.

# Random Forest

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- Bagging using decision trees is a special case of random forest
- Trees become more correlated thus the generalization error bound tends to increase

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- We build a number of decision trees on bootstrapped training samples



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- Each time a split in a tree is considered, a random sample of  $m$  predictors is chosen as split candidates from the full set of  $p$  predictors.

# Random forests

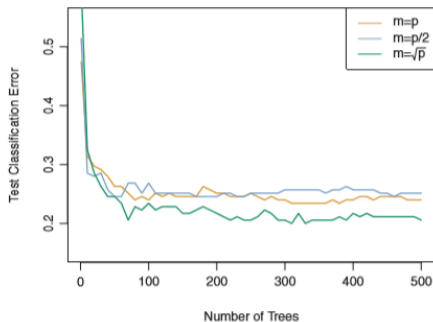
- We build a number of decision trees on bootstrapped training samples
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- This may help reduce the bias present in the resulting tree

# Random forests

- We build a number of decision trees on bootstrapped training samples
- Each time a split in a tree is considered, a random sample of  $m$  predictors is chosen as split candidates from the full set of  $p$  predictors.
- This may help reduce the bias present in the resulting tree
- Since only a subset of the features needs to be examined at each node, this approach helps to significantly reduce the runtime of the algorithm.

# Random forests

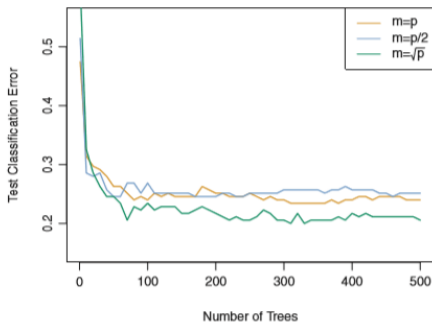
- Problem with small number of  $p$



Source: G. James, D. Witten, et al., *An Introduction to Statistical Learning*

# Random forests

- Problem with small number of  $p$
- Choosing  $m$



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# Ideas for Project

- AdaBoost

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- AdaBoost
- Comparison of all model (both theoretically and empirically)