How would you describe the **physical properties** of your physicalization?

Which of these are directly related to data? Which ones are not?

How would you characterize your design process when mapping your data to physical properties/form/material?

What is the role of **performance / interaction / narrative** in your physicalization?

What **types of materials** did you choose for your physicalization and why?

How did your choice of materials influence the modality of your physicalization?

What is the intended type of experience you wish to facilitate with your physicalization?

Can you explain the **semiotic connection** (symbolism, metaphor, analogy, allegory, designation...) between the data and your physicalization?