

# Pre-Training of Graph Neural Networks: What has been achieved by now, and what can be done with it?

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## 1 INTRODUCTION

Pre-training has already had great success in natural language processing [2] and computer vision [3]. The idea is to use first abundant, mostly unlabeled, data for pre-training the learning model. This data differs from the downstream task data, which is usually labeled and in short supply. Afterward, one uses downstream task data for fine-tuning the pre-trained model. This usually improves performance, and one can reuse the pre-trained model for other tasks. One just fine-tunes it for a task. Hence, one can save training time by reusing it.

Intuitively, one could assume that pre-training is also beneficial for graphs. Therefore, pre-training a Graph Neural Network (GNN) should improve the performance. However, this is not always the case. There are some approaches of pre-training GNNs [4–8], but one can not simply use them and expect them to benefit the performance, because pre-training a GNN can also lead to negative transfer. Therefore, it is interesting to know when this happens because if it happens, one could simply save one's time in pre-training the model. The work by Cao et al. [1] tries to answer this by looking into the question: When to pre-train Graph Neural Networks? One of their points is that for pre-training, the pre-training data and the downstream data should be from the same domain and have topological similarities. They also deny the importance of attributes and proximity in the graphs, but one can argue that this is not always true.

Instead of simply trying to answer the question *when to pre-train*, I try to find answers to the questions *what to pre-train* and *how to pre-train* because that also answers the *when to pre-train* question. For that, I look deeper into works that are already offering approaches for pre-training GNNs. I try to answer the following questions about these approaches and works:

- How do they pre-train?
- What information do they use to pre-train?
- What are the similarities and differences between the approaches?
- How can they be combined, or what can be used for a new one?

By answering the last question, I try to develop a new pre-training approach.

Structure of the exposé.

## 2 METHODS [OR MODELS]

Clarify the assumptions that are made

Structure:

- (1) Explain: [4–8]
- (2) Answer the questions by using the explanation above and propose/explain possible experiments. ( For the experiments, use at least one dataset of each work. **Limitations in answering approach**)

For all papers, except [8], the code is publically available.

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### 2.1 [Problem Statement/Problem Formalization]

### 2.2 Assumptions

### 3 DATASETS

Clarify the assumptions that are made

I looked into some datasets, and most of them are available. I have not yet downloaded anything, but in the worst case that, surprisingly, one paper has only undownloadable datasets, I try to switch to other datasets. I will try to download them this week.

### 4 RELATED WORK

About the five pre-training approaches ( [4–8]), including their related work and separated in generative and discriminative.

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