DATA 1010 Course Standards Students will be able to... JULIA 1 Write Julia code to solve simple algorithmic problems using conditionals, functions, arrays, dictionaries, and iteration. LINALG 2 Use vocabulary and results from linear algebra to solve problems involving linear independence, span, and rank. Use matrix algebra (including matrix transposes) to solve problems involving pro-MATALG jection and orthogonality EIGEN 4 Apply knowledge of determinants, eigendecomposition, and singular value decomposition to data problems and other applications OPT 5 Solve problems using the Lagrange multipliers theorem and/or the relationship between critical points of multivariable functions and Hessian eigenvalues MATDIFF 6 Differentiate matrix expressions with respect to vectors and use this technique to solve optimization problems. MACHARITH 7 Reason about 64-bit and 32-bit integer and floating point arithmetic NUMERROR 8 Discuss the categories of numerical error and identify points of concern in applications PRNG 9 Discuss basic considerations surrounding the generation of pseudorandom numbers, such as seed, period, and statistical tests NUMOPT 10 Reason about gradient descent algorithms and discuss issues surrounding applied optimization PROBSPACE Explain the elements of a probability space and use probability spaces to model random experiments CONDPROB 12 Use the conditional probability formula to translate back and forth between branching tree diagrams and their corresponding probability spaces 13 Use Bayes' theorem and other properties of conditional probability to solve conditional probability problems IND Explain independence of random variables, construct a probability space with independent random variables, and use independence to solve probability problems EXP 15 Use the definition of a random variable, the distribution of the random variable, or linearity of expectation to find the expectation of a random variable COV 16 Calculate variances and covariances, recognize high or low variance and positive or negative covariance from graphical representations of distributions, and use properties of variance and covariance to solve problems about random variable distributions CONDEXP Calculate conditional expectations and conditional variances and apply them to expectation problems Discuss definitions and properties of common discrete distributions (Bernoulli, bi-COMDISTD nomial, geometric, Poisson) and recognize circumstances under which those distributions can be expected to fit observed data well COMDISTC Discuss definitions and properties of common continuous distributions (exponential, uniform, multivariate normal) CLT 20 State and apply the central limit theorem, and recognize when the conclusion of the central limit theorem should not be expected to hold POINTEST 21 Discuss the relationship between bias and consistency, determine whether a given estimator is biased or consistent, and calculate and interpret confidence intervals BOOT 22 Apply the Glivenko-Cantelli theorem and use the bootstrap method to estimate statistical functionals Perform a hypothesis test and interpret hypothesis test findings (including multi-HYPTEST ple hypothesis testing) Calculate maximum likelihood estimators, and give examples to illustrate the shortcomings of MLE STATLEARN 25 Explain the main points of statistical learning theory (regression vs classification, loss functional, target function, learner, training and test error, overfitting, inductive bias, bias-variance tradeoff) LRC 26 Apply classification vocabulary (confusion matrix, detection rate, false alarm rate, precision, receiver operating characteristic) and the Neyman-Pearson lemma to reason about classification problems KDE 27 Apply kernel density estimators to data problems, and explain ways of dealing with the bias-variance tradeoff in density estimation LINREG 28 Explain the techniques of basic linear and polynomial regression, and discuss the advantages and disadvantages relative to nonparametric methods LOGIST 29 Describe, apply, and analyze logistic regression models Discuss the assumptions of, the estimation methods for, and facts about quadratic and linear discriminant analysis SVM 31 Describe the mathematics and intuition behind support vector machines (both hard- and soft-margin, and SVM with radial basis function kernel) DECTREE 32 Train and interpret decision trees for classification and regression. ENSEMBLE Discuss the mechanisms behind and benefits of common ensemble methods, including bagging and gradient boosting. DIMRED 34 Describe and interpret dimension reduction methods, including principal component analysis and t-SNE 35 Describe, apply, and analyze multi-layer perceptrons for regression and classifica-NN **FREQBAYES** Describe the distinction between frequentist and Bayesian approaches to statistics, and explain computational methods to Bayesian analysis MCMC Solve exercises about basic Markov chain Monte Carlo theory, and discuss how MCMC relates to graphical models and to Bayesian methods GRAPHMOD 38 Use graphical models (including Gaussian mixture models and hidden Markov models) to represent relationships between random variables in applications PROBPROG 39 Explain the purpose of probabilistic programming and and use a probabilistic programming system to perform inference

R 40 Perform basic programming tasks in R (defining variables, generating and index-

arrange, select, mutate, group_by, summarise) to transform data

ing matrices, control flow, and writing functions), use <code>ggplot</code> to create data visualizations (data, aesthetics, geometries, statistics, scales, faceting), and apply the six fundamental verbs in Hadley Wickham's grammar of data manipulation (filter,